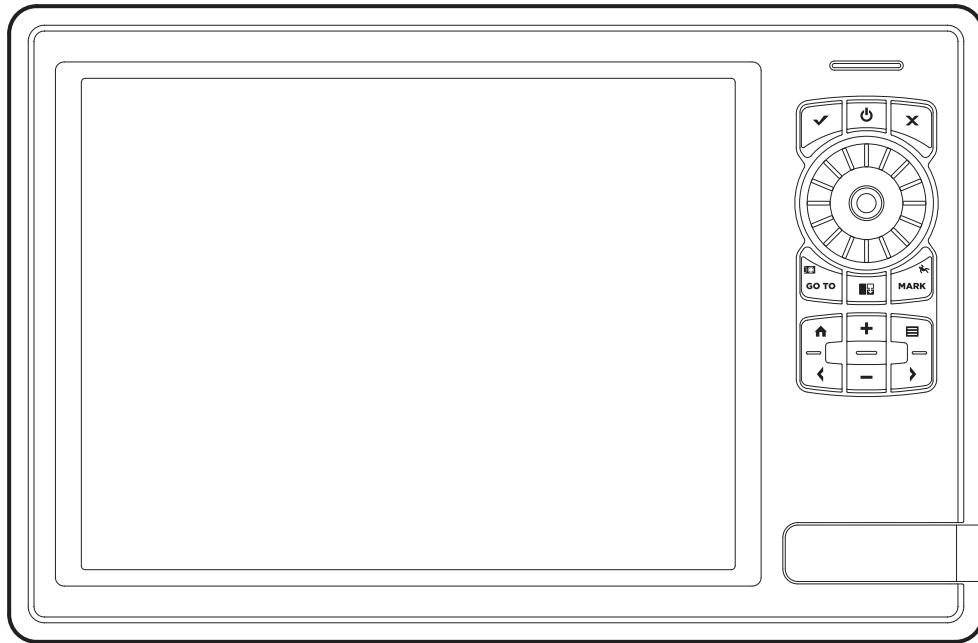


# ONIX and ION

## Operations Guide


532186-1EN\_B





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 **WARNING!** This device should not be used as a navigational aid to prevent collision, grounding, boat damage, or personal injury. When the boat is moving, water depth may change too quickly to allow time for you to react. Always operate the boat at very slow speeds if you suspect shallow water or submerged objects.


 **WARNING!** The electronic chart in your Humminbird unit is an aid to navigation designed to facilitate the use of authorized government charts, not to replace them. Only official government charts and notices to mariners contain all of the current information needed for the safety of navigation, and the captain is responsible for their prudent use.


 **WARNING!** Compass Safe Distance: Do NOT install the GPS + Compass Sensor near ferrous metals or near anything that may create a magnetic field or interference. The Sensor must be installed at least 4 feet [1.2 meters] from other magnetic or ferrous materials on the boat.


 **WARNING!** This device is granted for use in Mobile only configurations in which the antennas used for this transmitter must be installed to provide a separation distance of at least 8 inches [20 cm] from all person and not be co-located with any other transmitters except in accordance with FCC and Industry Canada multi-transmitter product procedures.


 **WARNING!** Humminbird is not responsible for the loss of data files [waypoints, routes, tracks, groups, recordings, etc.] that may occur due to direct or indirect damage to the unit's hardware or software. It is important to back up your control head's data files periodically. Data files should also be saved to your PC before restoring the unit's defaults or updating the software. See your Humminbird online account at [humminbird.com](http://humminbird.com) and the operations manual on your Humminbird Manual CD for details.


 **WARNING!** Disassembly and repair of this electronic unit should only be performed by authorized service personnel. Any modification of the serial number or attempt to repair the original equipment or accessories by unauthorized individuals will void the warranty.


 **WARNING!** This product contains chemicals known to the State of California to cause cancer and/or reproductive harm.


 **WARNING!** Do not travel at high speed with the unit cover installed. Remove the unit cover before traveling at speeds above 20 mph.


 **NOTE:** Some features discussed in this manual require a separate purchase, and some features are only available on international models. Every effort has been made to clearly identify those features. Please read the manual carefully in order to understand the full capabilities of your model.

 **NOTE:** The illustrations in this manual may not look the same as your product, but your unit will function in the same way.

 **NOTE:** To purchase accessories or any additional equipment for your control head configuration, visit our Web site at [humminbird.com](http://humminbird.com) or contact Humminbird Customer Service at 1-800-633-1468.

 **NOTE:** The procedures and features described in this manual are subject to change without notice. This manual was written in English and may have been translated to another language. Humminbird is not responsible for incorrect translations or discrepancies between documents.

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# INTRODUCTION

The instructions in this manual describe the ONIX and ION control head operations. Some of the features discussed require a separate purchase. Radar, AIS, Compass/Heading Sensor, Black Box Sonar, Ethernet Switch, i-Pilot Link, etc. require a separate purchase. Visit our Web site at [humminbird.com](http://humminbird.com) for the latest compatible accessories and to purchase equipment for your control head.

## GETTING STARTED

The procedures in this section describe how to get started with your control head. See your control head installation guide to configure the unit for first time setup. Also, see **Installation Information** in this manual for control head configuration and network configuration details.



**NOTE:** When the ONIX and ION control head equipment and accessories are first installed, the Setup Guide provides the prompts to guide you through configuring the unit. The Setup Guide includes important steps to configure the control head with the equipment, including vessel dimensions, fuel data, transducer setup, map source selection, and offset menus. See your control head installation guide to configure the unit for the first time.

### Power On

1. Press the POWER key.
2. Select Start Normal Mode.
3. When the first view is displayed on the screen, the control head is ready for operation.



### Start Radar Transmission

If a Radar is connected to the control head network, use the following instructions to start radar transmission.



**WARNING!** The radar should be configured by a qualified radar technician after installation or equipment repair. See **Installation Information: Configure Radar**.

1. Confirm the radar power source is turned on [breaker or switch].
2. Press the POWER key.
3. Select Radar Transmit. Tap the on/off button, or press the ENTER key, to turn it on.

## Check Sensor Reception and Connections

If you've connected other separate-purchase equipment to the control head network, such as AIS, Compass/Heading Sensor, Radar, i-Pilot Link, 360 Imaging, and more, use these instructions to confirm the equipment is detected and communicating with the control head.

1. Press the HOME key.
2. Review the top, right corner of the status bar.



**Detected and Active:** If a sensor is active and transmitting/receiving, it will be white. See the table below.



**Connected but not Detected or Active:** If a sensor is not detected on the network, or not transmitting/receiving, it will be completely gray.



**Connected but not Transmitting/Receiving:** If a sensor is detected, but is not transmitting/receiving, the icon will be partially gray. In this illustration, the GPS receiver is detected, but it doesn't have a GPS fix. This feature will vary with the type of icon represented.

Active Status Icon	Sensor	Icon Description
	AIS	AIS is on and receiving targets.
	Compass	The selected compass/heading sensor is on and heading data is being received.
	GPS	The GPS receiver is detected and a GPS fix has been obtained.
	i-Pilot Link	i-Pilot Link is connected, enabled, and actively navigating.
	Radar	The selected radar source is detected and transmitting.
	2D Sonar	The selected 2D sonar source is detected and pinging.
	360 Imaging Sonar	The 360 Imaging transducer is pinging data.
	Wi-Fi	Wi-Fi is on and the connection is strong.

3. If the sensors are active, your system is ready for use on the water.

**For additional system status,** select Home > Settings > Network> System Info.

**If you have connected an accessory to the control head,** and the icon is not displaying in the system status bar, check the installation of the accessory and the cable connection to the control head.

**To change the NMEA 2000 network or multi-control head network sources,** see *Set up a NMEA 2000 Network* and *Set up your Humminbird Network*.

## Review GPS Reception

In addition to the sensor icon in the status bar, you can also check the GPS reception status in the GPS tool. The GPS tool provides two ways to view the satellites communicating with the GPS Receiver. **Yellow** indicates that the satellite is being used to determine your current position. **Purple** indicates that the satellite is being monitored but not used. The following data is also displayed:

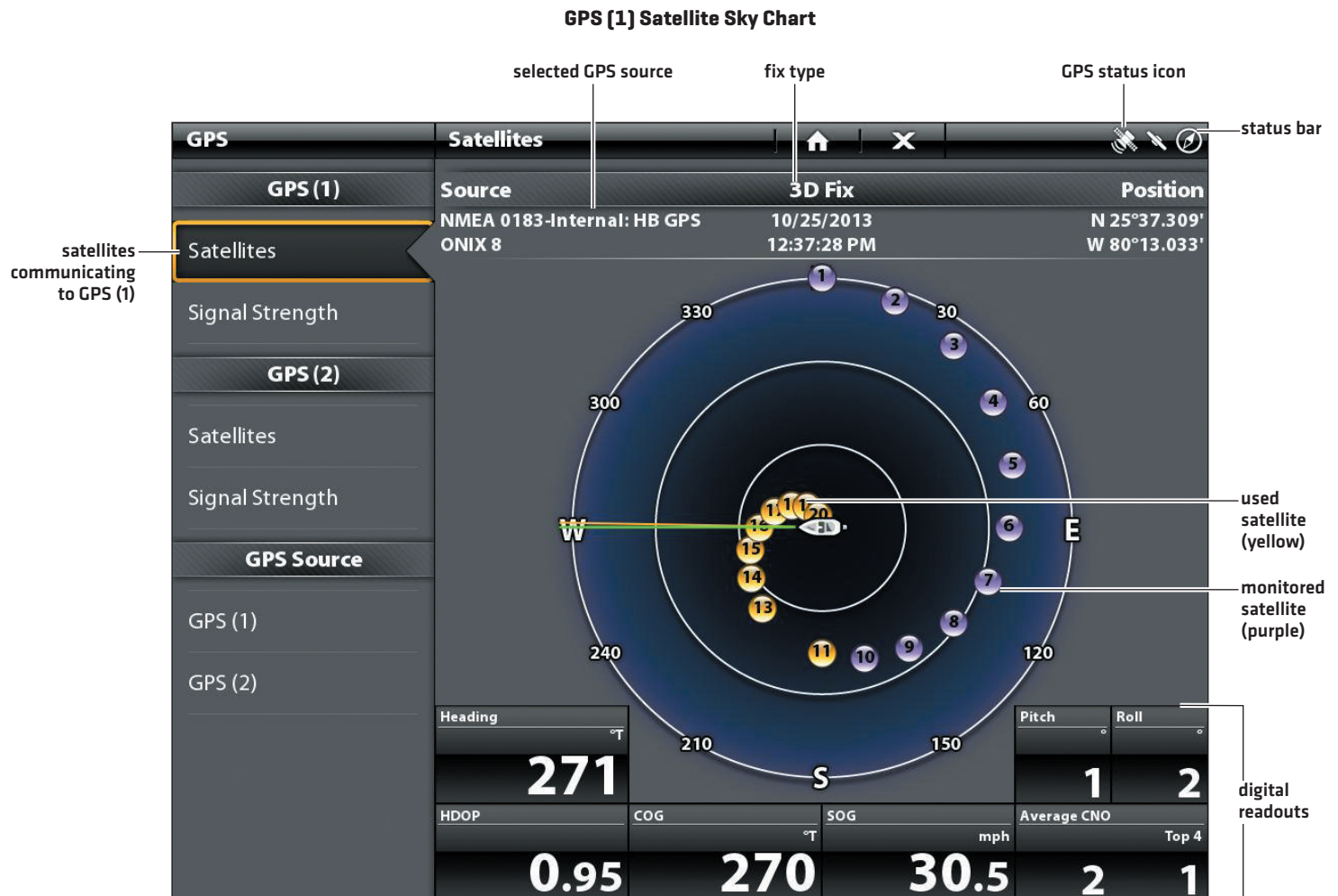
- **Position** [latitude and longitude]
- **GPS Fix Type:** reported as No Fix, 2D Fix, 3D Fix, or Enhanced. An Enhanced fix has been augmented using information from WAAS, EGNOS, or MSAS. A 3D or Enhanced Fix is required for navigation.
- **HDOP [the Horizontal Dilution of Precision]:** a GPS system parameter which depends on the current satellite configuration. HDOP is used to calculate the Estimated Position Error.

### Open the GPS Tool

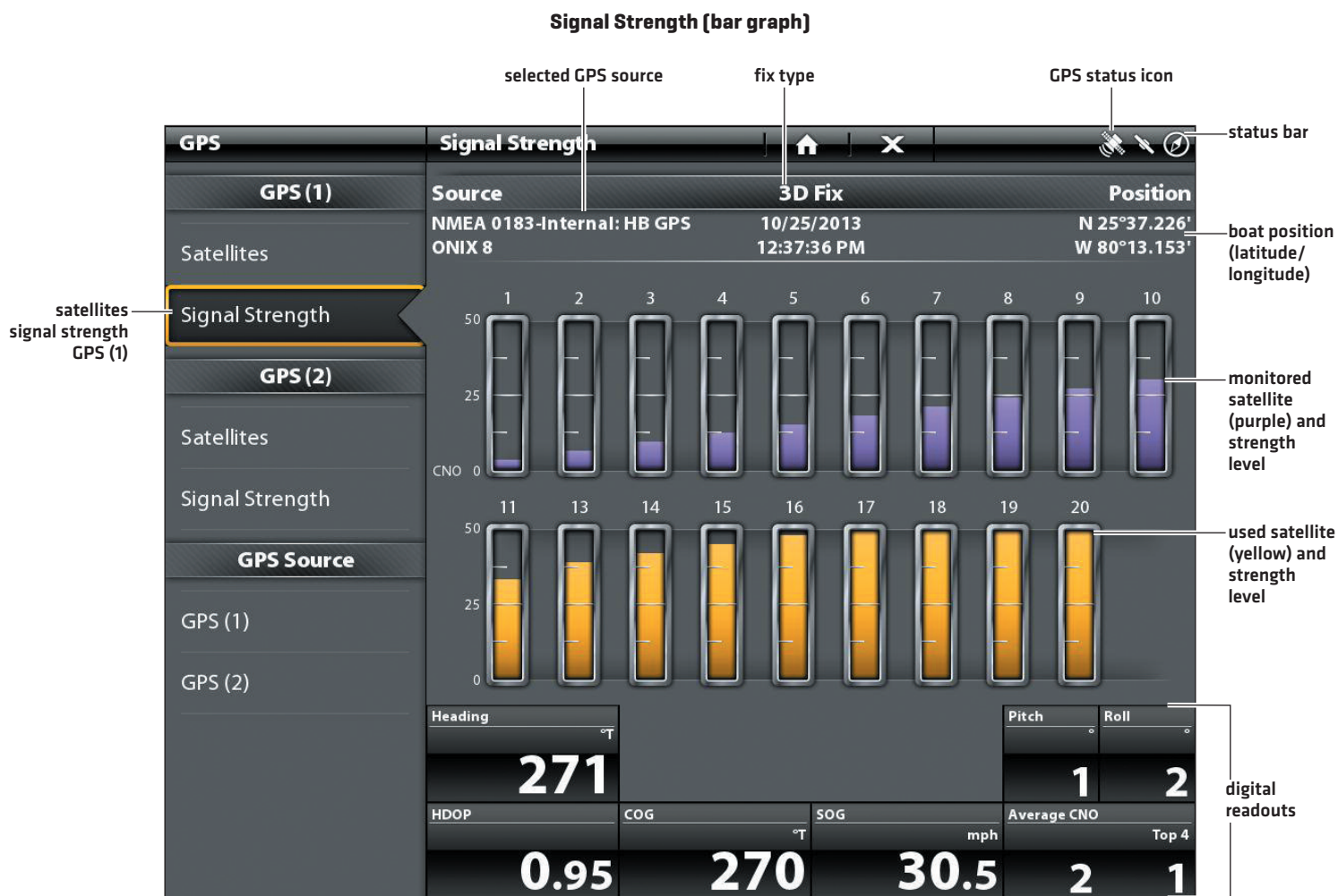
1. Press the HOME key.
2. Select the GPS tool.

### Review Satellites and Signal Strength

1. Under GPS [1], select Satellites.
2. Under GPS [1], select Signal Strength.



GPS (1) Satellites shows a sky chart and numerical data from the selected GPS receiver



Signal Strength (GPS 1/GPS 2): displays vertical bar graphs indicating the satellite signal strengths with the respecting CNO (Carrier-to-Noise) value (0 to 60).

## GPS (1) and GPS (2) Sources

You can also manually change which GPS receiver is the selected source for GPS [1] or GPS [2]. To change the GPS sources, see *Set up your Humminbird Network*.

**GPS [1]** provides position data, Speed over Ground [SOG], Course over Ground [COG], waypoints, routes, tracks, and navigation calculations to the control head.

**GPS [2]** provides position data that is displayed in the GPS [2] data box.

## Set Alarms

Your control head is set up with default alarm settings. Use the instructions below to turn on an alarm. The alarm options are determined by the connected equipment. For details about each alarm type, see each related section of this manual. For example, for navigation alarm settings, see **Navigation Alarms Overview**.

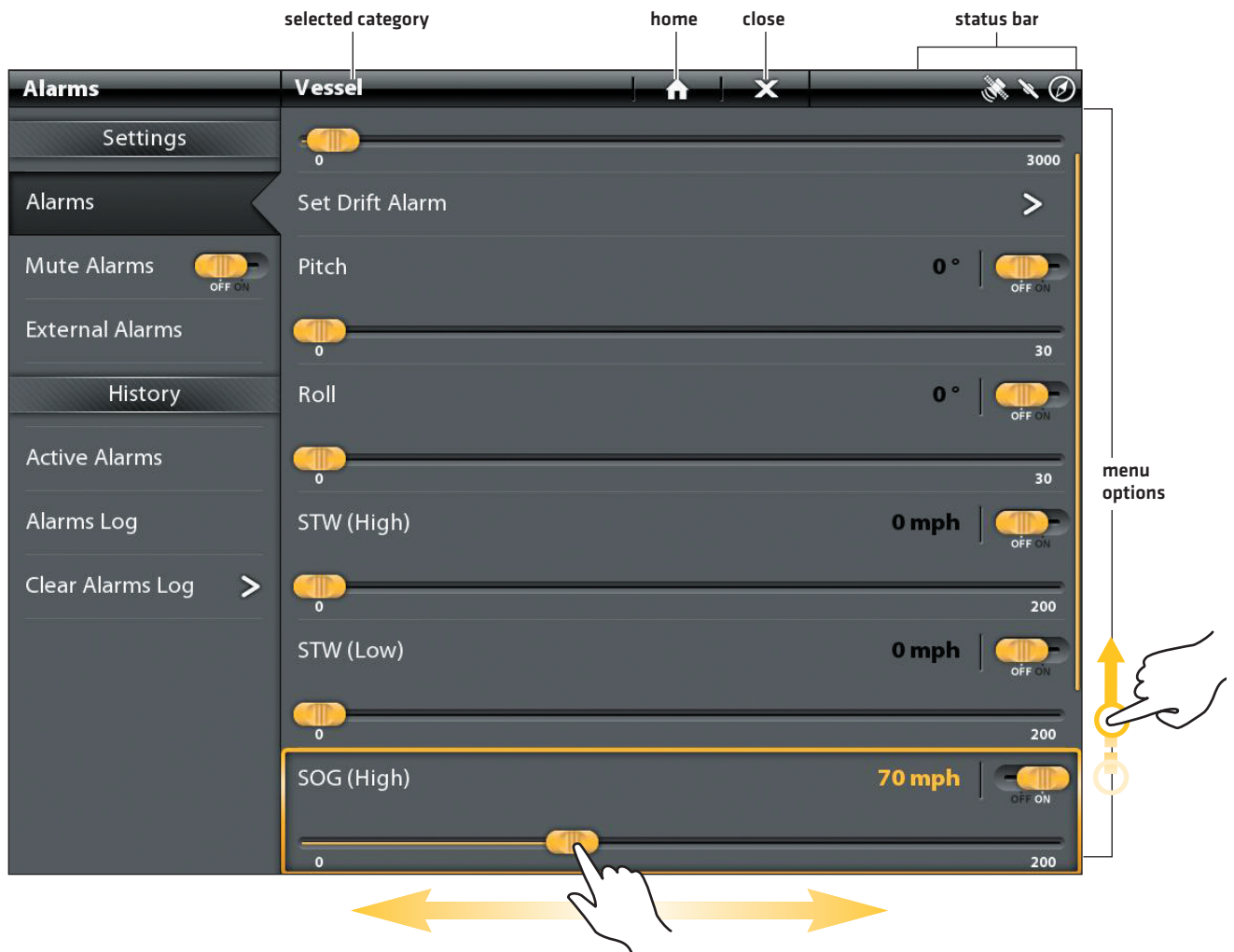
When an alarm is turned on, an alert will sound or display on the control head to indicate the threshold has been exceeded.

1. Press the HOME key. Select Alarms.
2. Under Settings, select Alarms.
3. Select an alarm category.
4. Select an alarm name.
5. **On/Off:** Tap the on/off button, or press the ENTER key, to turn on the alarm.

**Adjust:** Press and hold the slider, drag the slider, or turn the Rotary dial to adjust the alarm threshold.

6. If you have connected the Alarm cable (ION only, separate purchase required) to an external klaxon or horn, select External Alarms. Tap the menu name, or press the ENTER key, to add a check mark to the items that will trigger an external alert.

### Setting an Alarm



## Start the Trip Log

The Trip Log provides active navigation data, such as average Speed over Ground (SOG), timer for elapsed time, distance traveled since last reset, and trip fuel.

1. Press the HOME key.
2. Select the Trip Log tool.
3. Select Trip > Trip Log.
4. Tap the on/off button, or press the ENTER key, to turn it on.

## Change System Settings

Your control head was configured during the installation set up. To change the system settings such as the backlight, key sounds, units of measurement, and the time and date format, select Settings from the Home screen. See **Manage your Control Head** for more information.

1. Press the HOME key.
2. Select Settings.
3. Select General.



**NOTE:** To reconfigure the control head with the Setup Guide, select the Setup Guide tool from the Home screen.

## Power Off

Many of the control head settings can be accessed quickly from the Power X-Press Menu. You can also turn off Radar transmission and Wi-Fi, or change the transducer source from this menu.

### Power Off

1. Tap the top, right corner of the status bar.

**OR**

Press the POWER key.

2. Select Power Off.



#### Cross Touch Option

Press and hold the POWER key.

# TOUCH SCREEN OVERVIEW

A summary of the touch screen actions are shown here. The touch screen actions are also determined by the view displayed on the screen.



## TAP OR PRESS AND HOLD

**Select a View, Tool, Menu, or Icon:** Tap the selection once.

**Activate the Cursor:** Tap a position on the view. Press and hold a position to open the Cursor menu.

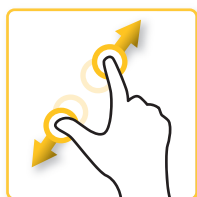
**Zoom In:** Tap the screen twice.



## TWO FINGER TAP

**Switch to 2D or 3D View:** With a 2D Chart View displayed on-screen, tap twice to switch to 3D or back to 2D [Navionics and C-MAP by Jeppesen only. See *Customize the Chart View*].

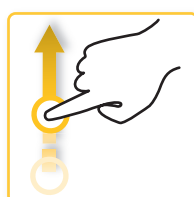
**Zoom Out:** Tap the screen twice.



## PINCH IN/OUT

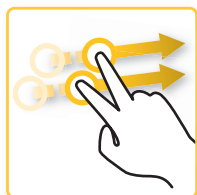
**Zoom In:** Touch the screen with two fingers and move them apart.

**Zoom Out:** Touch the screen with two fingers and bring them closer together.



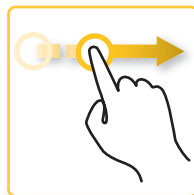
## ONE FINGER SWIPE UP OR DOWN

**Browse Menus:** Swipe with one finger to scroll through a menu list (up or down).



## SWIPE SIDE TO SIDE

**Next/Previous:** With a Favorites View displayed on-screen, swipe (left or right) to view the next or previous view available.



## ONE FINGER SWIPE LEFT OR RIGHT

**Adjust Menu Slider:** Tap the menu to select it. Drag the slider to adjust the setting.



## SWIPE DOWN

**Home Screen/View Toggle:** With a view displayed on-screen, touch the screen with two fingers and swipe down to go to the Home Screen. To return to the previous view, swipe down with two fingers again.

**See More:** Swipe the Favorites View bar and the Tools bar to browse through the icons on the Home screen.

**Pan:** With a Chart View displayed on the screen, drag one finger across the screen to see more of the chart that is displayed off-screen. With a 2D Sonar View displayed on the screen, drag one finger across the screen to see more of the sonar history.

# ONIX CROSS TOUCH

The Cross Touch feature allows you to use the touch screen or the keypad to select menus and start actions on the control head.

## Select a Tool, View, or Menu

### Touch Screen



Tap to Select

### Keypad



Select



Open

## Scroll to See More

### Touch Screen



Swipe Left or Right

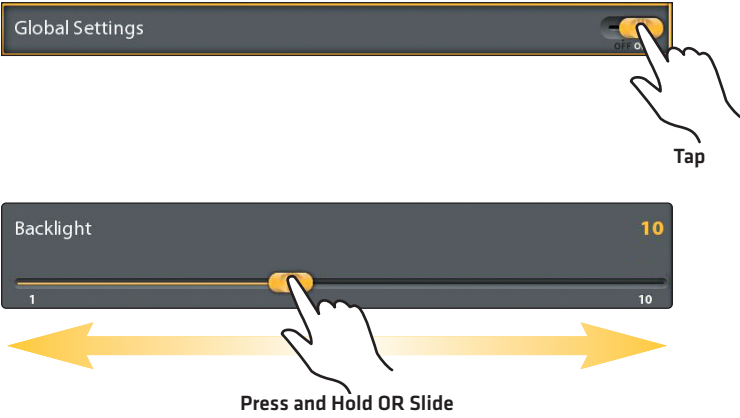
### Keypad



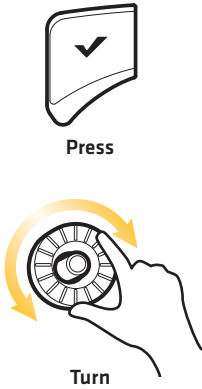
Move Left or Right

# Adjust a Menu Setting

## Touch Screen

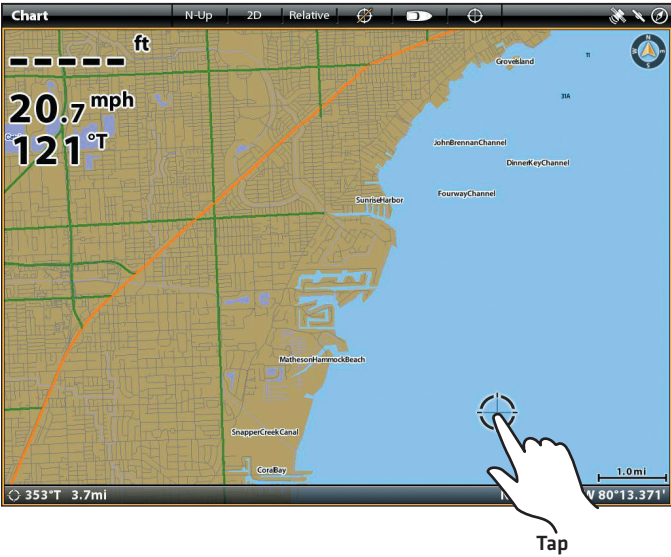


## Keypad



# Activate the Cursor

## Touch Screen

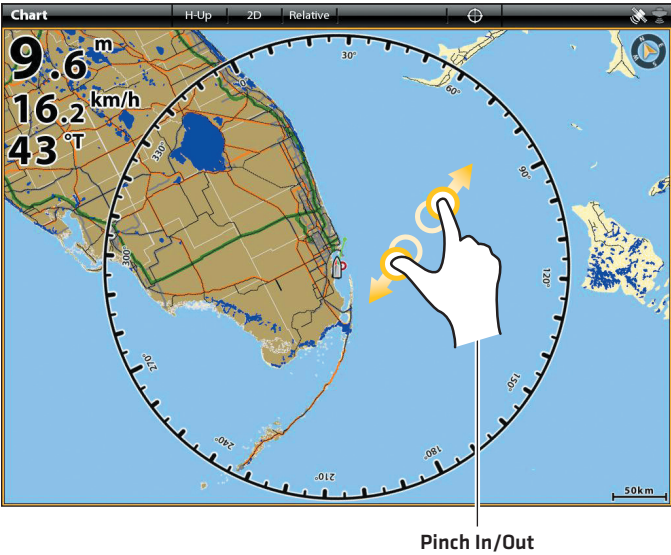


## Keypad

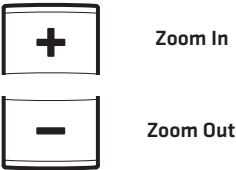


# Zoom In, Zoom Out

## Touch Screen



## Keypad



# ION CROSS TOUCH

The Cross Touch feature allows you to use the touch screen or the keypad to select menus and start actions on the control head.

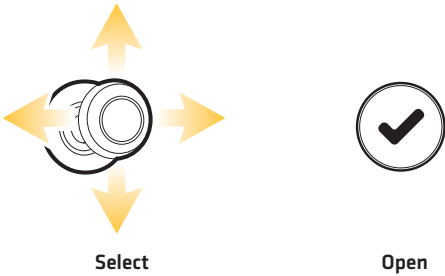
## Select a Tool, View, or Menu

### Touch Screen



Tap to Select

### Keypad



## Scroll to See More

### Touch Screen



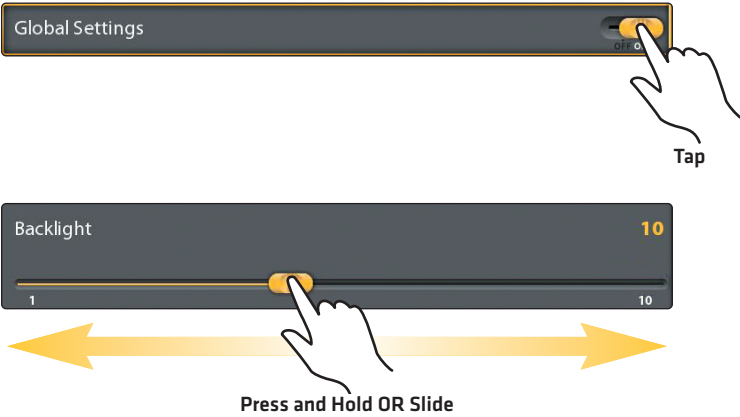
Swipe Left or Right

### Keypad



# Adjust a Menu Setting

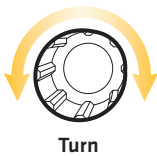
## Touch Screen



## Keypad



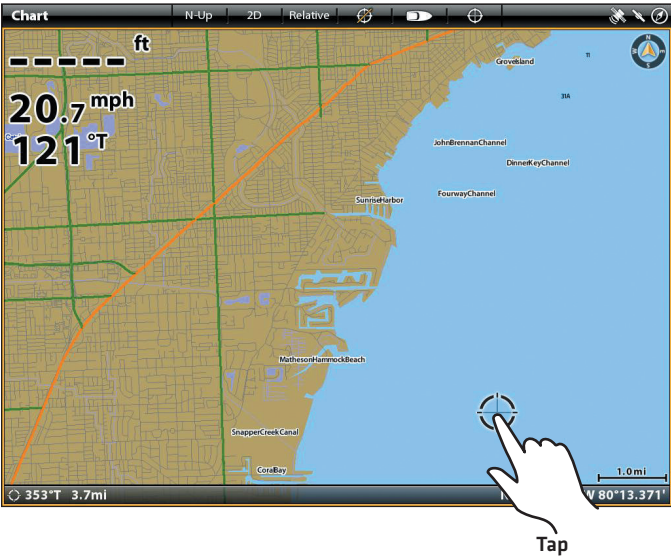
Press



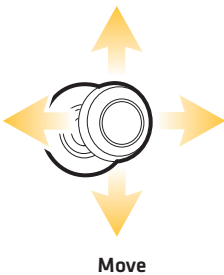
Turn

# Activate the Cursor

## Touch Screen



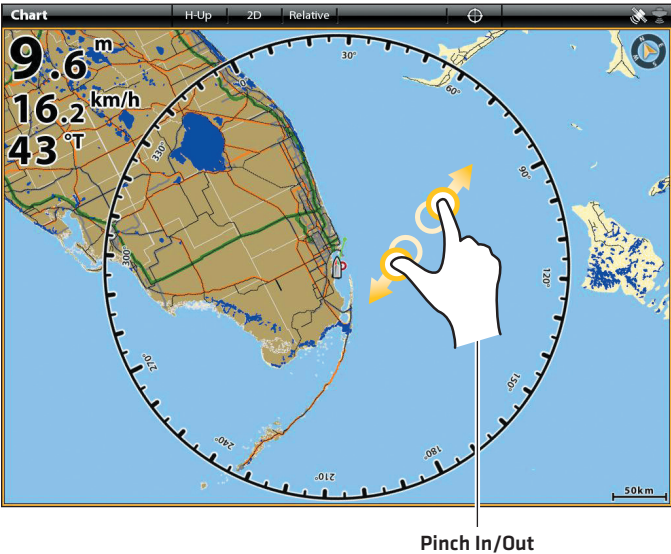
## Keypad



Move

# Zoom In, Zoom Out

## Touch Screen



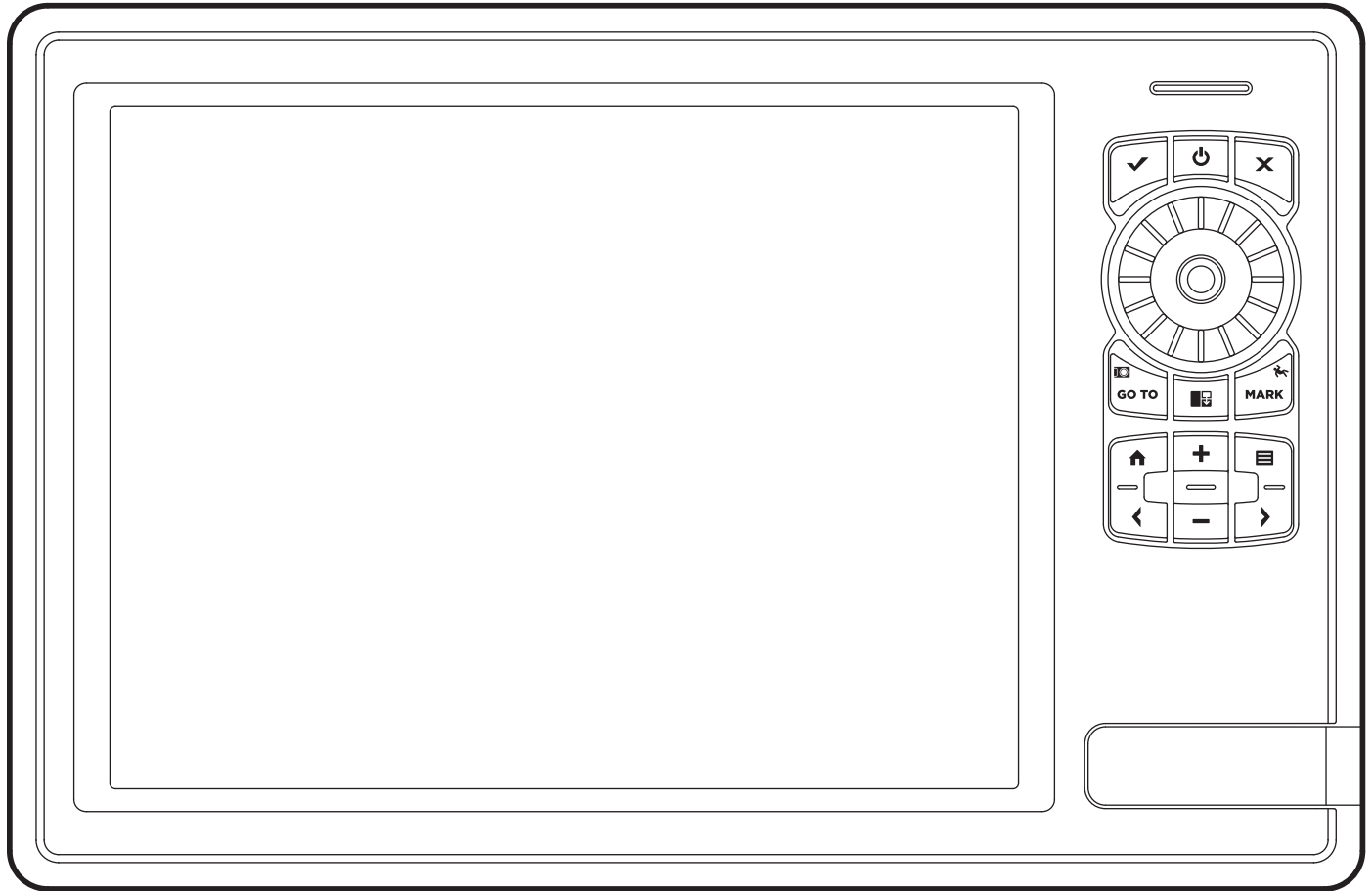
## Keypad



Zoom In



Zoom Out



## ONIX Key Functions

The functions for each key are described here. To apply the key functions, see each section of this manual. You can also use the touch screen to replace key functions. See **ONIX Cross Touch** for more information.



### POWER KEY

Press the POWER key to power on the control head. Press and hold the power key to power off.

During operation, press the POWER key to open a menu with **start-up functions**, such as Sonar Source and Radar Transmit. The menu options depend on the accessories attached to the system.

The **backlight** and **touch screen** can also be adjusted from this menu.



### ENTER KEY

Press the ENTER key start a command or turn on a setting. The ENTER key also opens the Info menu and the Cursor menu.



### EXIT KEY

Press the EXIT key once to close a menu, close a dialog box, turn off an alarm, or exit Cursor mode.

Press and hold the EXIT key to close all menus at once.

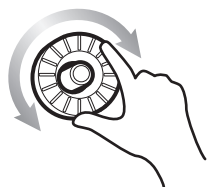


## JOYSTICK/ROTARY DIAL

Move the Joystick to select a view, tool, or menu. Press the Joystick to open your selection.



The Joystick is also used to move the cursor across the view, pan 2D/3D chart views, and select menu options and dialog box information.



Press the Joystick to mark a Route Point.

Turn the Rotary dial to adjust menu settings. Similar to the ENTER key, you can press the Joystick to enter a menu setting or start a command.



## GO TO/SCREEN SNAPSHOT KEY

Press this key once to open the Go To menu for navigation functions. See **Routes** for details.

Press and hold this key to save the screen image. See **Images Tool** for details.



## PANE KEY

Press the PANE key to open the View Options menu or to select a pane in a multi-pane view. The selected pane is highlighted in yellow. See **Views** for details.



## MARK/MAN OVERBOARD KEY

Press and hold this key to start Man Overboard Navigation. To mark waypoints, press this key twice. See **Man Overboard [MOB]** and **Introduction to Navigation** for details.



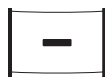
## HOME KEY

Press the HOME key to display the Home screen. The Home screen allows you to access Settings, Alarms, Views, and Tools for the control head. See **The Home Screen** for details.



## ZOOM IN (+)/ZOOM OUT (-) KEYS

Press the individual ZOOM keys to change the scale of the view. **For a closer view**, press the ZOOM IN [+] key. **For a wider view**, press the ZOOM OUT [-] key. Press and hold the ZOOM OUT [-] key to Zoom out all the way.



## MENU KEY

To open the X-Press Menu for the on-screen view and operation mode, press the MENU key once. To open the Main Menu [Settings tool], press the MENU key twice. To return to the last-used Main Menu tab, press and hold the MENU key. See **The Menu System** for details.



## ARROW KEYS

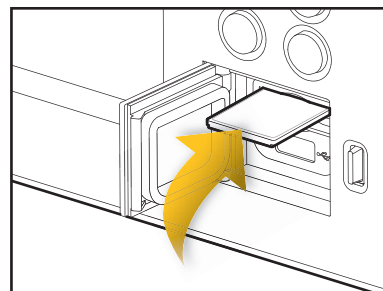
With a view displayed on-screen, press each arrow key repeatedly until the Favorites view you want to use is displayed on the screen. See **Views** for more information.



**Next View:** Press the RIGHT ARROW key.

**Previous View:** Press the LEFT ARROW key.

## SD CARD SLOTS



Insert an SD card with the label facing up. SD cards can be used to load additional charts, import/export navigation data, save screen snapshots, import/export menu settings, and more. The top slot is displayed as SD Card [1] in the menu system, and the bottom slot is displayed as SD Card [2].



**CAUTION!** Before the control head software is updated or restored to system defaults, export your menu settings, radar settings, and navigation data. See **Installation Information: Export Radar Settings, Manage your Control Head: Import/Export Files, and Manage your Navigation Data.**



## ION Key Functions

The functions for each key are described here. To apply the key functions, see each section of this manual. You can also use the touch screen feature to replace key functions. See *ION Cross Touch* for more information.



### POWER KEY

Press the POWER key to power on the control head. Press and hold the power key to power off.

During operation, press the POWER key to open a menu with **start-up functions**, such as Sonar Source, Radar Transmit, and Wi-Fi. The menu options depend on the accessories attached to the system.

The **backlight** and **touch screen** can also be adjusted from this menu.



### ZOOM IN (+)/ZOOM OUT (-) KEYS

Press the individual ZOOM keys to change the scale of the view. **For a closer view**, press the ZOOM IN [+] key. **For a wider view**, press the ZOOM OUT [-] key. Press and hold the ZOOM OUT [-] key to Zoom out all the way.



### HOME KEY

Press the HOME key to display the Home screen. The Home screen allows you to access Settings, Alarms, Views, and Tools for the control head. See *The Home Screen* for details.



## PILOT/STANDBY KEY

Use the PILOT/STANDBY key if there is an autopilot connected to the system. Press the PILOT/STANDBY key to open the Settings > Navigation menu and turn on Autopilot Navigation. See **Autopilot Overview** for details.



## PANE KEY

Press the PANE key to open the View Options menu or to select a pane in a multi-pane view. The selected pane is highlighted in yellow. See **Views** for details.



## MENU KEY

To open the X-Press Menu for the on-screen view and operation mode, press the MENU key once. To open the Main Menu [Settings tool], press the MENU key twice. To return to the last-used Main Menu tab, press and hold the MENU key. See **The Menu System** for details.



## ENTER KEY

Press the ENTER key start a command or turn on a setting. The ENTER key also opens the Info menu and the Cursor menu.



## EXIT KEY

Press the EXIT key once to close a menu, close a dialog box, turn off an alarm, or exit Cursor mode.

Press and hold the EXIT key to close all menus at once.



## GO TO/SCREEN SNAPSHOT KEY

Press this key once to open the Go To menu for navigation functions. See **Routes** for details.

Press and hold this key to save the screen image. See **Images Tool** for details.



## MARK/MAN OVERBOARD KEY

Press and hold this key to start Man Overboard Navigation. To mark waypoints, press this key twice. See **Man Overboard [MOB]** and **Introduction to Navigation** for details.



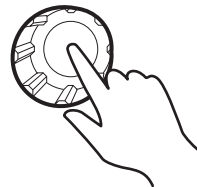
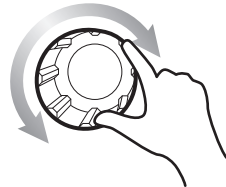
## ARROW KEYS

With a view displayed on-screen, press each arrow key repeatedly until the Favorites view you want to use is displayed on the screen. See **Views** for more information.



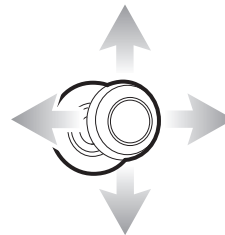
**Next View:** Press the RIGHT ARROW key.

**Previous View:** Press the LEFT ARROW key.



## ROTARY DIAL

Turn the Rotary dial to adjust menu settings. Similar to the ENTER key, you can press the Rotary dial to enter a menu setting or start a command.



## JOYSTICK

Move the Joystick to select a view, tool, or menu. Press the Joystick to open your selection.

The Joystick is also used to move the cursor across the view, pan 2D/3D chart views, and select menu options and dialog box information.



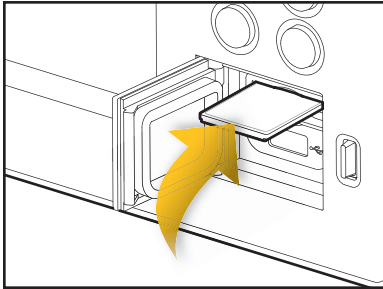
Press the Joystick to mark a Route Point. Similar to the ENTER key, you can press the Joystick to enter a menu setting or start a command.

## SD CARD SLOTS AND USB PORT



**CAUTION!** Before the control head software is updated or restored to system defaults, export your menu settings, radar settings, and navigation data. See *Installation Information: Export Radar Settings, Manage your Control Head: Import/Export Files*, and *Manage your Navigation Data*.

### Load Maps



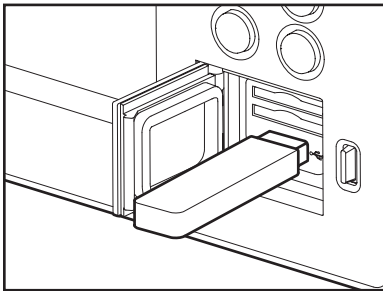
Insert the SD card with the label facing up

## SD CARD SLOTS

Insert an SD card with the label facing up. SD cards can be used to load additional charts, import/export navigation data, save screen snapshots, import/export menu settings, and more.

The top slot is displayed as SD Card [1] in the menu system, and the bottom slot is displayed as SD Card [2].

### Inserting the USB Stick



## USB PORT

Use the USB port to update software on the control head or import and export navigation data.

**Software Updates:** For details, see *Manage your Control Head*.

**Import/Export Navigation data:** See *Manage your Navigation Data*.

# THE HOME SCREEN

The Home screen is the main control center for your control head. Use the Home screen to access the control head settings, alarms, favorite views, and tools. The tools available on the Home screen are determined by the equipment attached to the control head network.

## Open the Home Screen

### Touch Screen

- 1. With a view displayed on-screen, touch the screen with two fingers and swipe down.
- 2. Tap a tool or view to open it.

### Keypad

- 1. Press the HOME key.
- 2. Use the Joystick to select a tool or view. Press the ENTER key to open it.

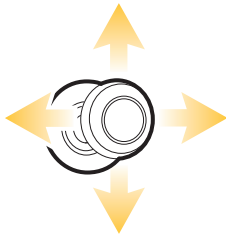


Open the Home Screen



Tap to Select

OR



Select



Open

## Main Settings



Select **Settings** to change general system settings such as the backlight, volume, units of measurement, and the time and date format. You can also use this menu to change the main settings for each application [Sonar, Chart, Radar, etc.]. See each related section of this manual for details.

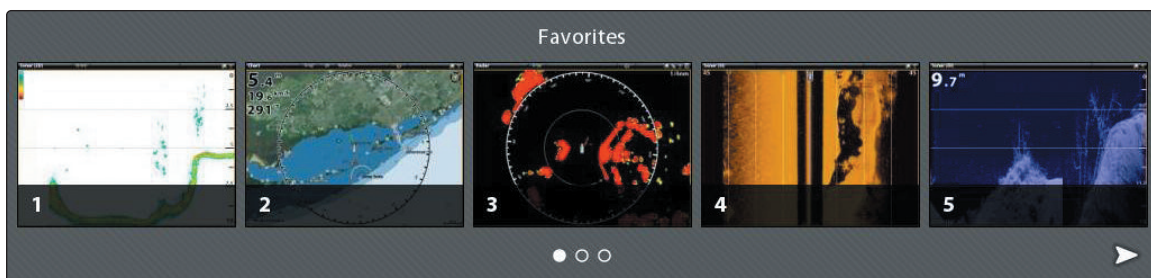


Select **Alarms** to view the alarm log, turn on external alarms, mute alarm sounds, and set the alarms for the individual applications. To set up individual alarms for navigation, sonar, radar, AIS, etc., see each related section of this manual for details. For example, for radar alarm settings, see **Radar Alarms**.



Select **Views** to access the complete set of views available on your control head. You can edit views, create your own views, and save your favorite views. See **Views** for more information.

## Favorites Bar



When you save a view to your **Favorites**, it is saved to the Favorites bar on the Home screen, so you can open it quickly. See **Views** for more information.

## Tools Bar

The Tools bar on the Home screen allows you to manage the control head operations. When you connect an accessory to the control head, a related tool may also be displayed here.



Select **Nav Data** to manage your saved waypoints, routes, tracks, and groups. You can create new navigation data from this screen, edit your saved navigation data, or start navigation [see **Manage your Navigation Data**].

**Required Equipment:** GPS receiver [internal or external]



Select **Targets** to manage AIS and MARPA targets. See **AIS and MARPA** for more information.

**Required Equipment:** AIS or Radar, GPS receiver [internal or external], and compass/heading sensor



Select **Internet** to open the Browser and surf the Web. See **Internet Tool** for more information.

**Required Equipment:** external wireless antenna

*This feature is only available on the ION control head.*



Select **Wireless** to connect to wireless networks. This tool allows you to locate wireless networks in the area and input the required password information. See **Set up Wireless** for more information.

**Required Equipment:** external wireless antenna

*This feature is only available on the ION control head.*



Select **Trip Log** to display Speed over Ground [SOG], timer for elapsed time, distance traveled since last reset, average speed, and trip fuel. You can also reset the trip log to zero and review trend data from this tool.

**Required Equipment:** GPS receiver [internal or external]



Select **Fuel** to review the fuel log for NMEA 2000 fuel sensors connected to the network. This tool provides refuel alerts and displays the fuel level in graphical form. See ***Set up a NMEA 2000 Network*** for details.

**Required Equipment:** NMEA 2000 tank sensor and/or fuel flow rate sensor



Select **Tides** to review information for the nearest tide station to your present position. The tool includes the position of the station and the times of the high and low tides for today's date. A tide graph is also displayed showing the rise and fall of the tides for the 24 hour time period encompassing the date. To see the tide report for the previous day or the next day, press the LEFT or RIGHT ARROW keys. You can also search data for a selected date.

**Required Map Source:** Navionics or C-MAP by Jeppesen



Select **Currents** to review information for the nearest current station to your present position. Two graphs are also presented that show the time, direction, and flow speed of the current changes for the 24 hour time period of today's date. To see the current report for the previous day or the next day, press the LEFT or RIGHT ARROW keys. You can also search data for a selected date.

**Required Map Source:** Navionics or C-MAP by Jeppesen



Select **Sun + Moon** to review the sunrise and sunset for today or the date you select. The Moon data provides the rise and set of the moon and moon phases.



Select **Images** to manage your screen snapshots. When a screen snapshot is taken, a waypoint can also be saved at the current position. You can also choose to save the image on the control head, to an SD card, or USB port [ION only]. Also, screen snapshots and pictures from your camera's SD card can be displayed in a slideshow from this tool. See ***Images Tool*** for more information.



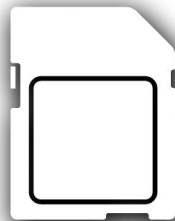
Select **Recordings** to start a sonar recording or select a save location. You can also watch a sonar recording from the perspective of a 2D, SI, or DI View, depending on the capabilities of your model. See **Sonar Recording** for more information.

**Required Equipment:** transducer, black box sonar



Select **GPS** to review the signal strength of the GPS receivers [“sensors”] connected to the system. The tool shows the satellites in the area, the positions, and the signal strength for each one. You can also designate a primary and secondary GPS source from this tool. See **Getting Started**, **Installation Information**, and **Set up your Humminbird Network**.

**Required Equipment:** GPS receiver [internal or external]



Select **Files** to update the software for the control head or connected accessories. You can also import and export navigation data from this tool, and you can import and export menu settings. Radar installation settings can be managed from this tool, but we recommend an authorized technician use this menu only. See the following sections: **Manage your Navigation Data** and **Manage your Control Head**.

**Required Equipment:** SD card



Select **Setup Guide**, and the control head will guide you through the basic configuration settings for your control head, including units of measurement, language, transducer source, map source, and vessel settings. See your installation guide for details. To change the settings after setup, select Home > Settings.

# The Menu System

The ONIX and ION provide menu options that change with the application, on-screen view, and the operations mode.

## Open Settings

The Settings tool provides main menu settings for the control head.

- 1. Press the HOME key.
- 2. Tap Settings.

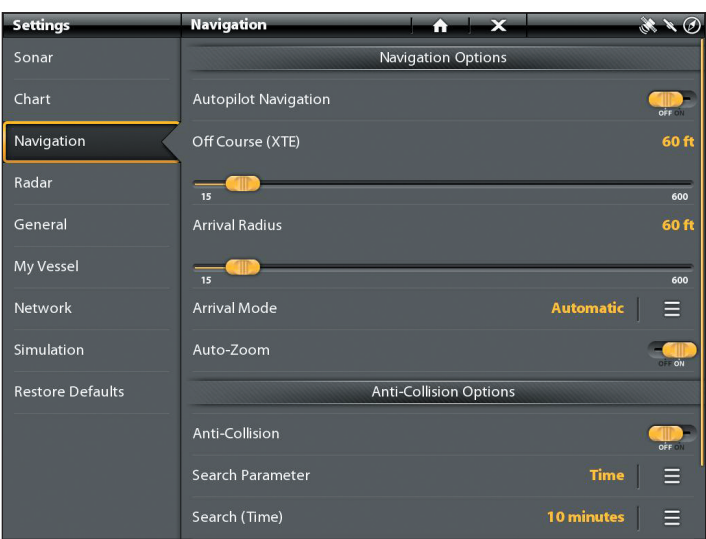
OR

Use the Joystick to select Settings. Press the ENTER key.

Selecting Settings to Open the Main Menu

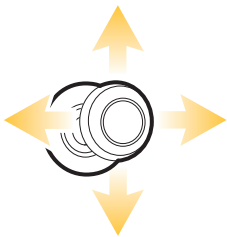


Navigation Main Menu



Tap Settings

OR



Select Settings



Open



### Cross Touch Option

With a view displayed on-screen, press the MENU key twice, or press and hold the MENU key.

## Open an X-Press Menu

The X-Press Menu displays menu options for the on-screen view and operation mode [such as navigation]. In a multi-pane view, the X-Press Menu options are determined by which pane is selected. See **Views** for more information.

### Open an X-Press Menu

1. With a view displayed on-screen, tap the view name in the status bar.

OR

Press the MENU key.

### Open an X-Press Menu in a Multi-Pane View

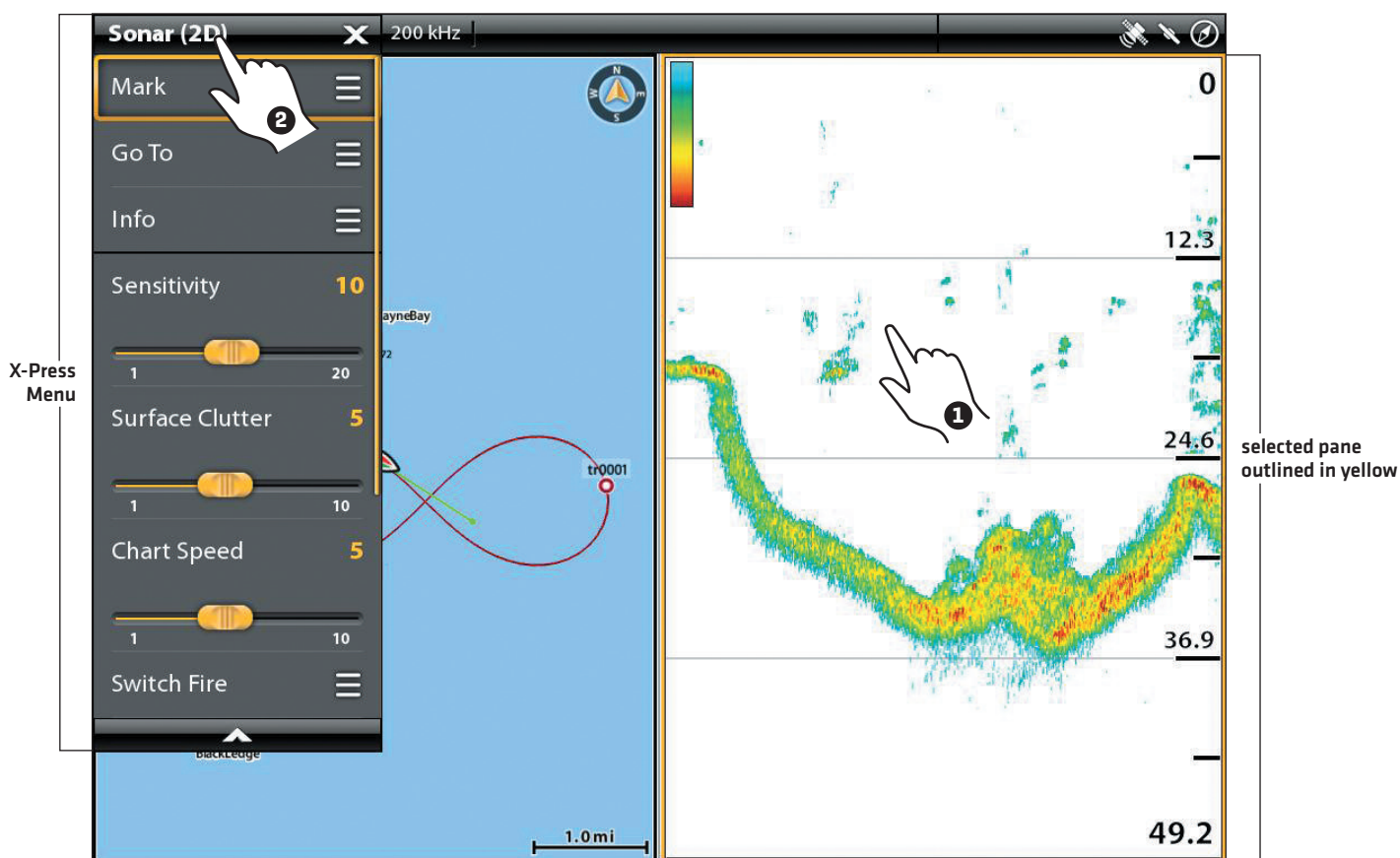
1. With a Multi-Pane View displayed on-screen, tap a pane.

OR

Press the PANE key to select a pane.

2. Tap the view name in the status bar, or press the MENU key.

#### Opening an X-Press Menu for a Selected Pane



Tap to Select a Pane  
and the Menu

OR



Press to Select a Pane

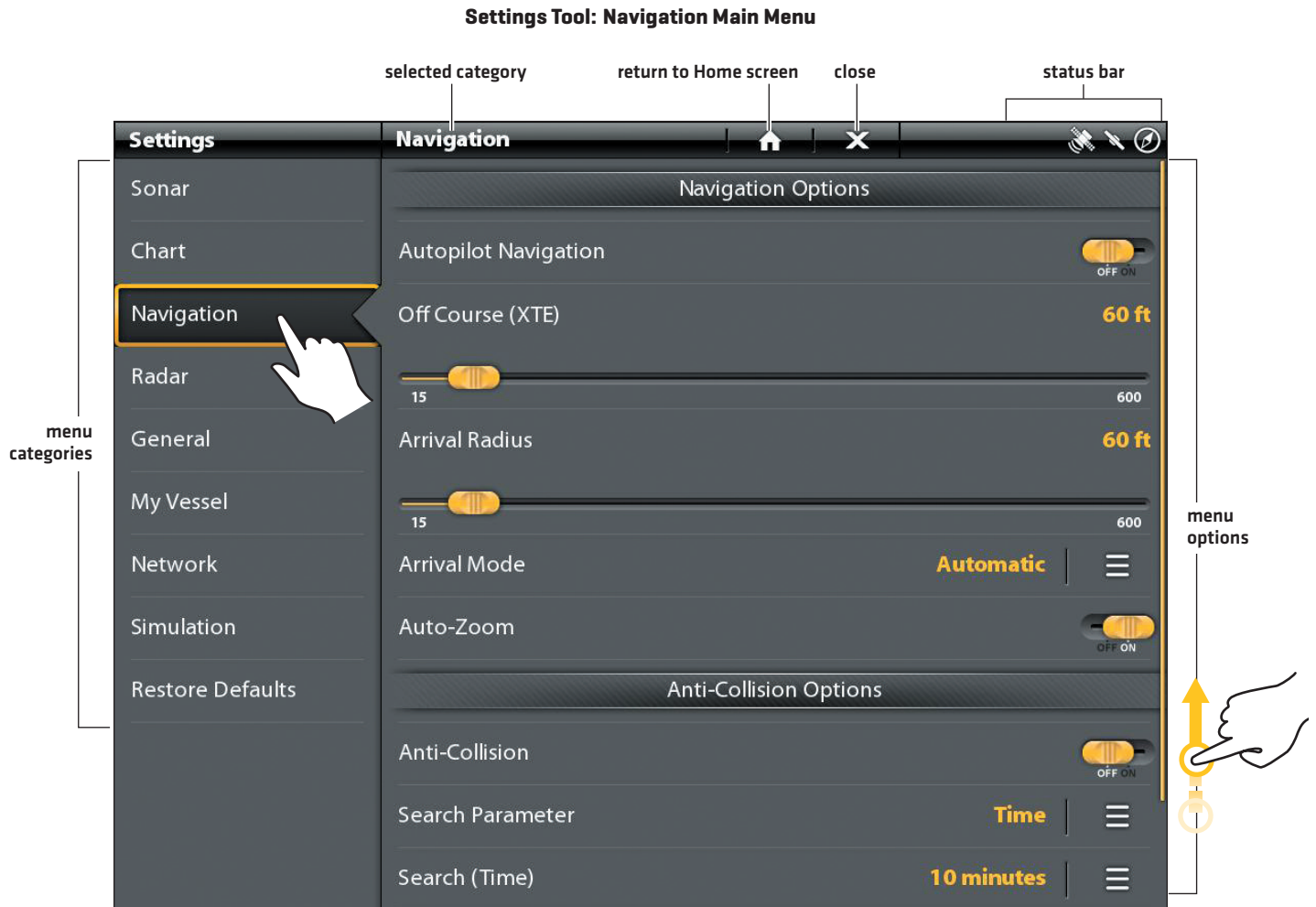


Press the MENU key

## Change a Menu or Start an Action

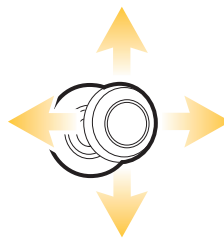
Cross Touch allows you to use the touch screen or keypad to change a menu setting or start an action through the menu system.

1. Tap a menu category, or use the Joystick to select it.
2. Tap a menu option, or use the Joystick to select it.
3. Adjust the setting or start an action using the touch screen or keys. See *Tips for Changing a Menu*.



Tap to Select

OR



Select



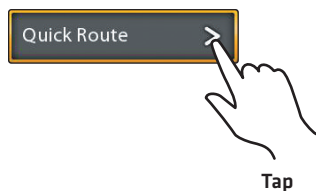
Open

## Tips for Changing a Menu

This section describes the different types of menus in the menu system and how to change them using the touch screen or keypad.

### Action ( > )

#### Touch Screen



#### Keypad



### On/Off Button

#### Touch Screen

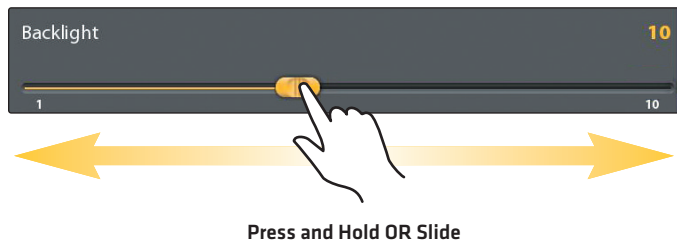


#### Keypad

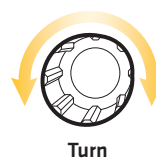


### Slider

#### Touch Screen

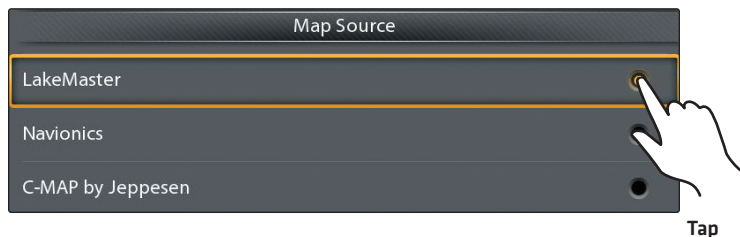


#### Keypad

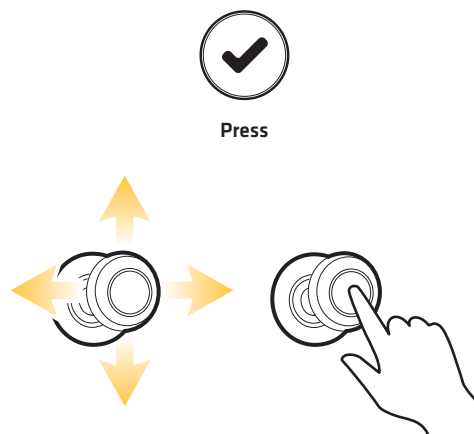


### Pick List or Check Box

#### Touch Screen

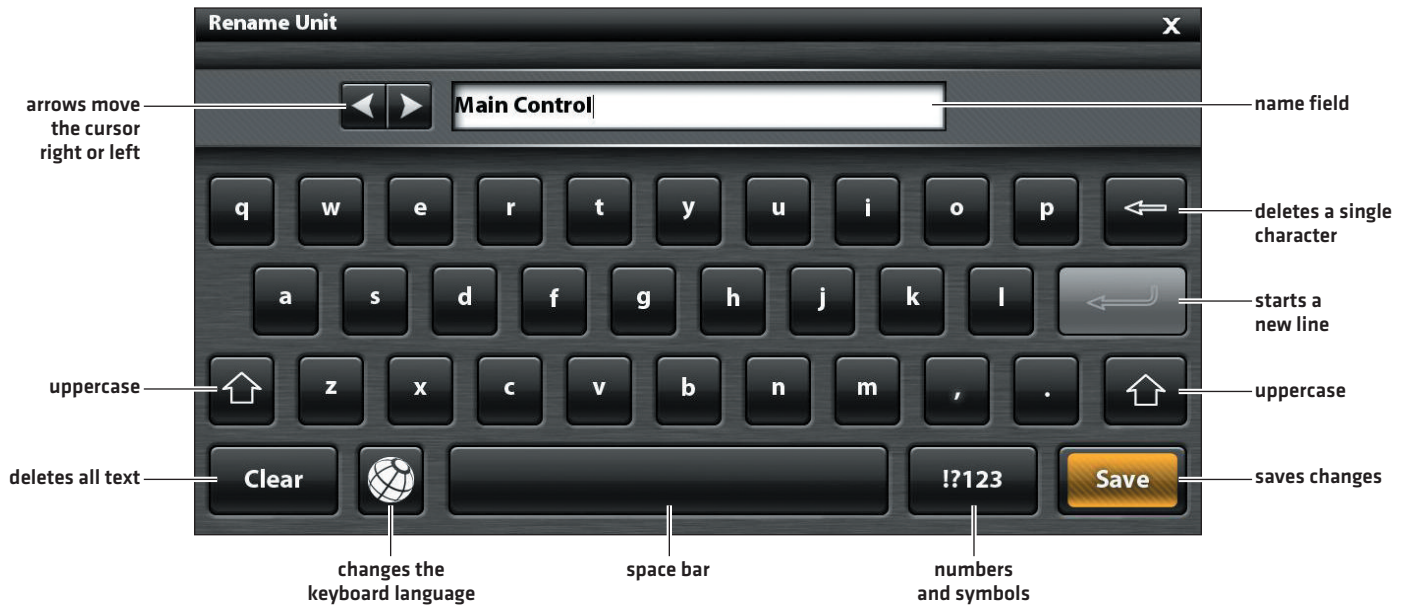


#### Keypad



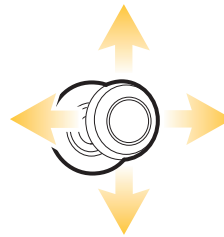
## Tips for Using the On-Screen Keyboard

Use the on-screen keyboard to rename the control head in the network, enter an Internet address, edit your navigation data, and more.



Tap to Select  
a Character

OR



Highlight a  
Character

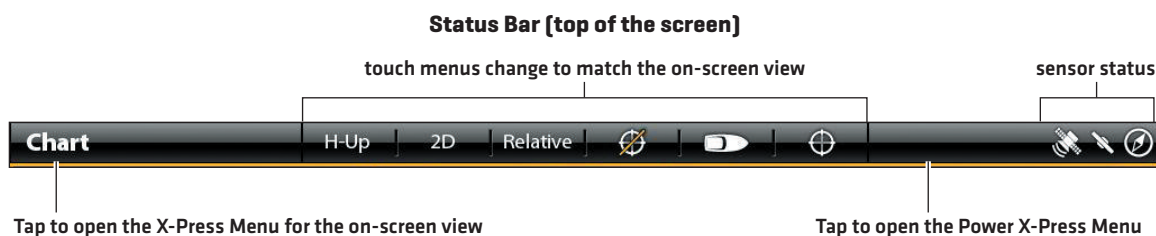


Press to Select  
the Character

## Tips for Using the Status Bar


The status bar is located at the top of the screen. It changes to match the on-screen view, the available menus, and the operation mode. You can tap the icon in the status bar to open a menu, return to the Home screen, close a menu, or confirm a menu choice. You can also use the corresponding keys.

In the following illustration, the menus on the status bar correspond to the Chart View displayed on-screen.



## Close a Menu

When you close a menu, your settings are saved until you change them again or until the control head defaults are restored.

1. **Back:** Tap the Back icon  to close the current menu and go back one level in the menu system.

OR

Press the EXIT key.

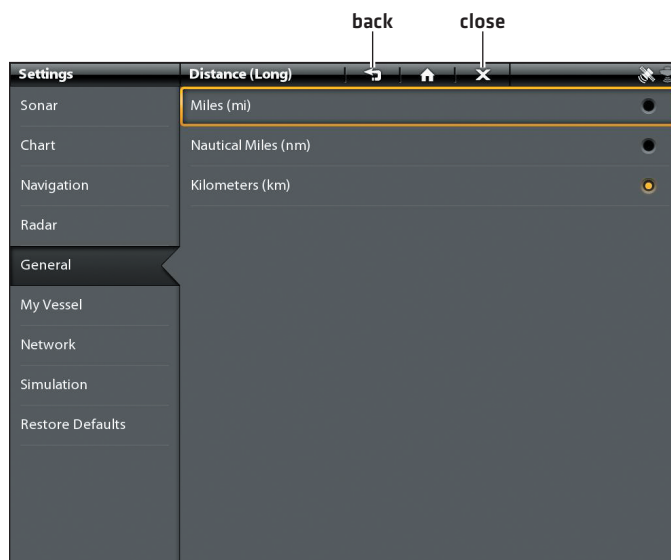
2. **Close:** Tap the X icon .

OR

Press the EXIT key. To close several menus at once, press and hold the EXIT key.



**NOTE:** The X icon is displayed in the status bar or at the top of a menu. The location will vary with the item displayed on the screen.



# VIEWS

The ONIX and ION have many options to display data on-screen, and the data can be displayed in a variety of ways. You can open a view from the Favorites bar or from the Views tool. You can also create a new view, edit views, and customize the Favorites bar. To add a view to the Favorites bar, or to remove a view, see ***Add or Remove the View from the Favorites Bar***.

## Display a View from the Favorites Bar

The Favorites bar includes preset views for your control head. When you attach an accessory to the control head or network, related views may be added to the Favorites bar. You can also change which views are saved to the Favorites bar.

### Display a View

#### Touch Screen

1. Touch the screen with two fingers and swipe down, or press the HOME key.
2. Tap a view on the Favorites bar.

#### Keypad

1. Press the HOME key.
2. Use the Joystick to select a view on the Favorites bar. Press the ENTER key to display it on-screen.

## Display the Next/Previous View

With a view displayed on-screen, you can also go to the next view or previous view in Favorites.

### Display the Next/Previous View

#### Touch Screen

- Next View:** Swipe the screen with two fingers, right to left.
- Previous View:** Swipe the screen with two fingers, left to right.

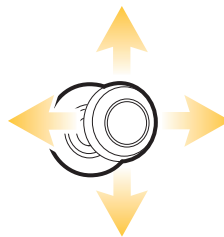
#### Keypad

- Next View:** Press the RIGHT ARROW key.
- Previous View:** Press the LEFT ARROW key.



Tap to Select

OR



Select



Open

## Display a View from the Views Tool

The Views tool includes the complete database of available views for your control head. Use the Views tool to create a new view and edit a view. You can also edit the Favorites bar from the Views tool.

1. Press the HOME key.
2. Select the Views tool.
3. Select a Group. To see all available views, select All.
4. Tap the View.

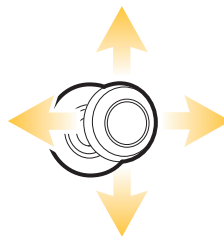
**OR**

Use the Joystick to select a view. Press the ENTER key to display it on-screen.



Tap to Select

**OR**

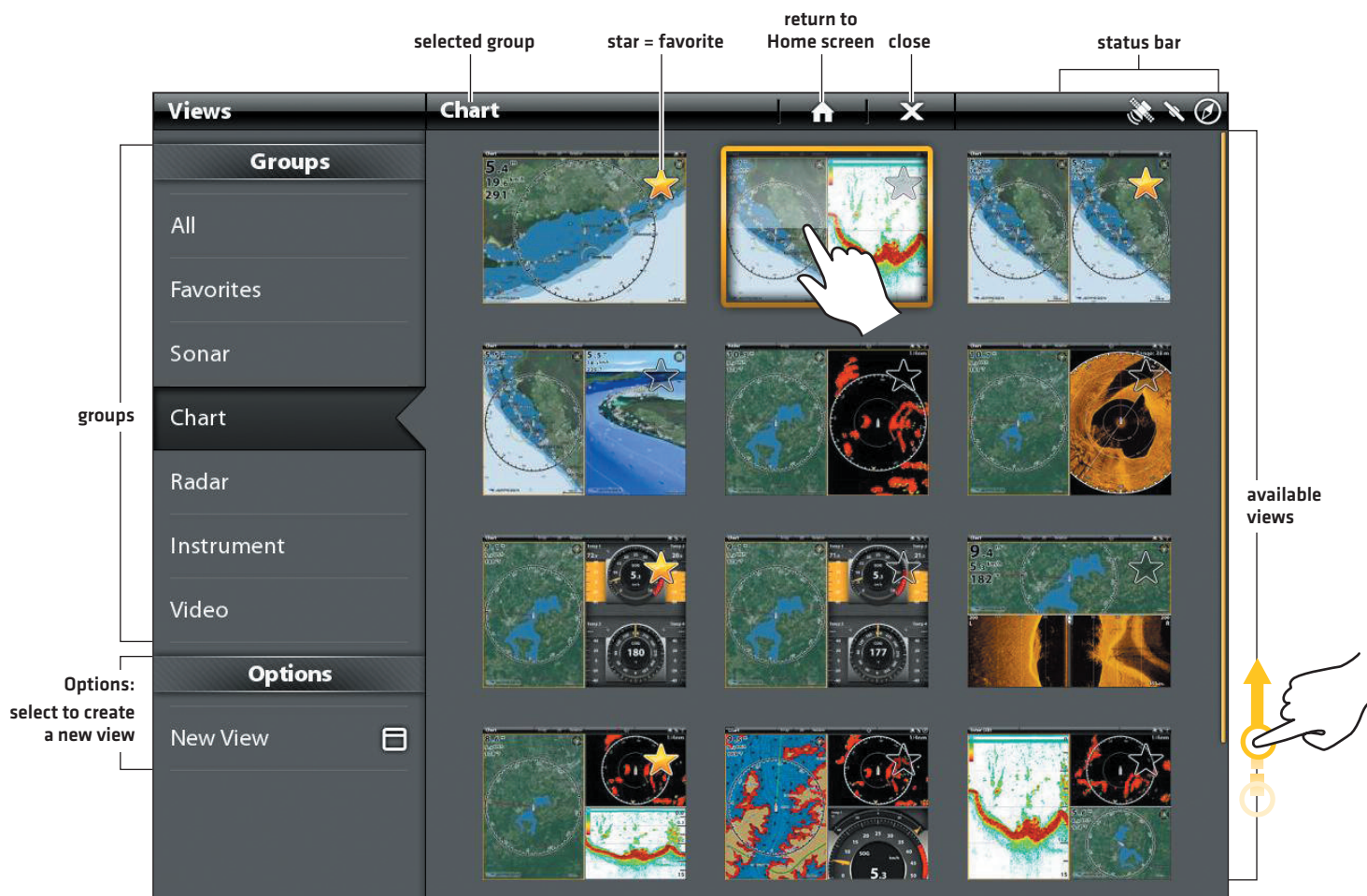


Select



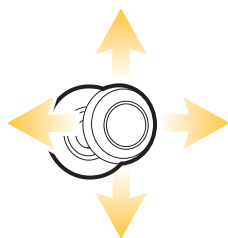
Open

## Views Tool



Tap to Select

OR



Select



Open

## EDIT THE ON-SCREEN VIEW

You can edit a view from the Views tool or from the view that is displayed on the screen. When you edit a view from on-screen, the View Options menu provides additional editing options.

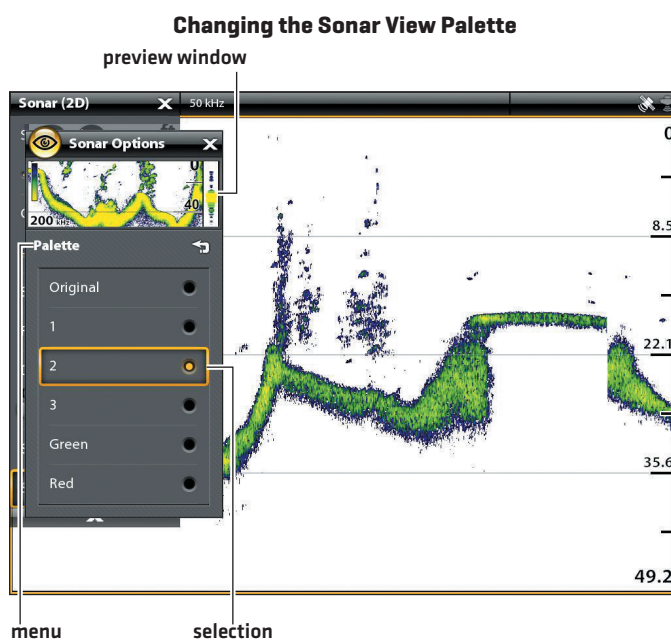
**Global:** To apply changes to all views in the same category, turn on Global. To apply changes to the on-screen view exclusively, turn off Global.

The menu options in Data bar, Options, Preferences, and Overlays change to match the on-screen view. The menu options are described in detail in each section. For example, for Sonar Overlay settings, see **Sonar Overview**.

### Change the View Appearance (Preferences)

Use the Preferences menu to change the appearance of the display. The menu options are determined by the type of view on-screen, and there are many options for each view. For example, in a Sonar View, you can choose the palette, turn on Fish ID+, display or hide the Real Time Sonar Window, and more.

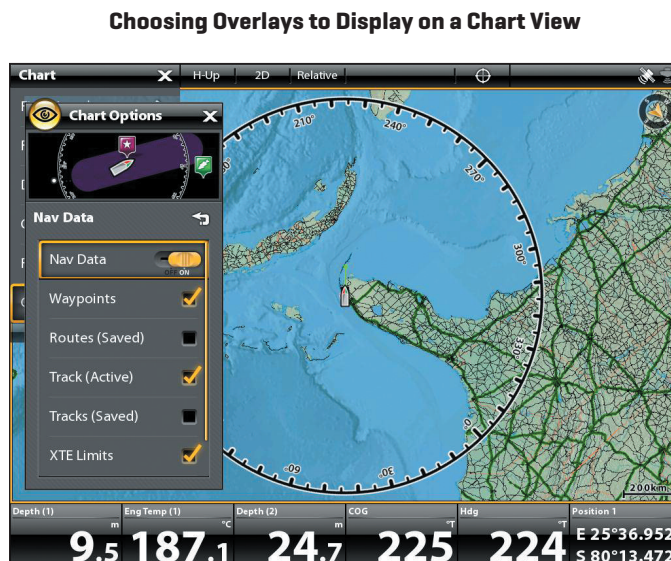
1. With a View displayed on-screen, tap the view name in the status bar, or press the MENU key once.
2. Select Options. For example, in a Sonar View, select Sonar Options. In a Chart View, select Chart Options.
3. Select Preferences.
4. Use the touch screen or Joystick to select a menu and change a setting.



### Change the View Overlays

Use the Overlays menu to display or hide information on the view. For example, in a Chart View, you can display or hide the vessel icon, and you can choose which navigation data [waypoints, routes, tracks, etc.] you want to display on the view.

1. With a View displayed on-screen, tap the view name in the status bar, or press the MENU key once.
2. Select Options. For example, in a Sonar View, select Sonar Options. In a Chart View, select Chart Options.
3. Select Overlays.
4. Use the touch screen or Joystick to select a menu and change a setting. [check mark = visible, blank = hidden].

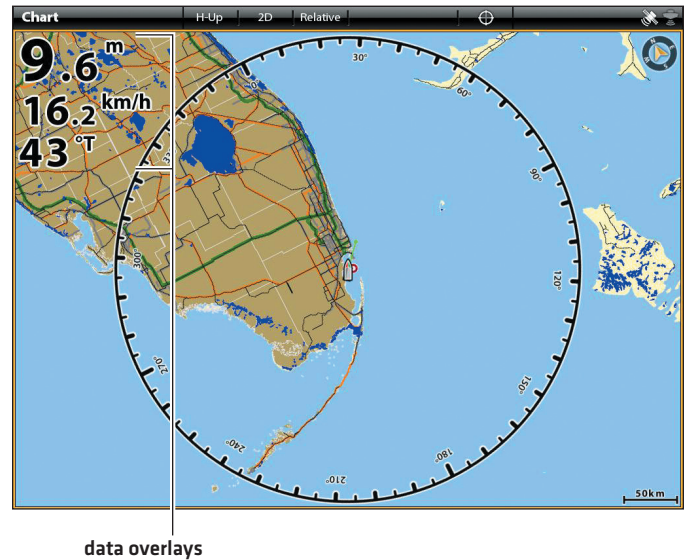


## Display Data Overlays

Digital readout data can be displayed as an overlay, and it can be displayed in the data bar. To turn on the data bar, see [Display a Data Bar](#).

1. With a View displayed on-screen, tap the view name in the status bar, or press the MENU key once.
2. Select Options. For example, in a Sonar View, select Sonar Options. In a Chart View, select Chart Options.
3. Select Overlays.
4. Select Data Overlay.
5. Select Show Data. Tap the on/off button, or press the ENTER key, to turn it on.
6. Use the touch screen or Joystick to make items visible on the view. [check mark = visible, blank = hidden].

Chart View with Data Overlays Displayed



## Display a Data Bar

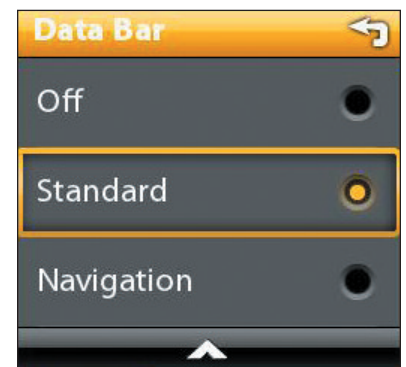
Your control head allows you to choose a standard data bar or a navigation data bar with preset data boxes. If you attach additional accessories to the control head or network, additional data bar options may also be displayed. The data boxes in the data bar can also be changed.

### Select the Data Bar Type

1. **View Options Menu:** With a view displayed on-screen, press the PANE key once. In a multi-pane view, press the PANE key repeatedly until the status bar turns yellow.
2. Tap View Options in the status bar, or press the MENU key once.
3. Select Data Bar from the View Options menu.
4. Select the type of data bar to display. To hide the data bar, select Off.



**NOTE:** To display digital readouts as an overlay, see [Display Data Overlays](#).



Change the Data Boxes

Use the following instructions to change the data boxes displayed in a data bar.



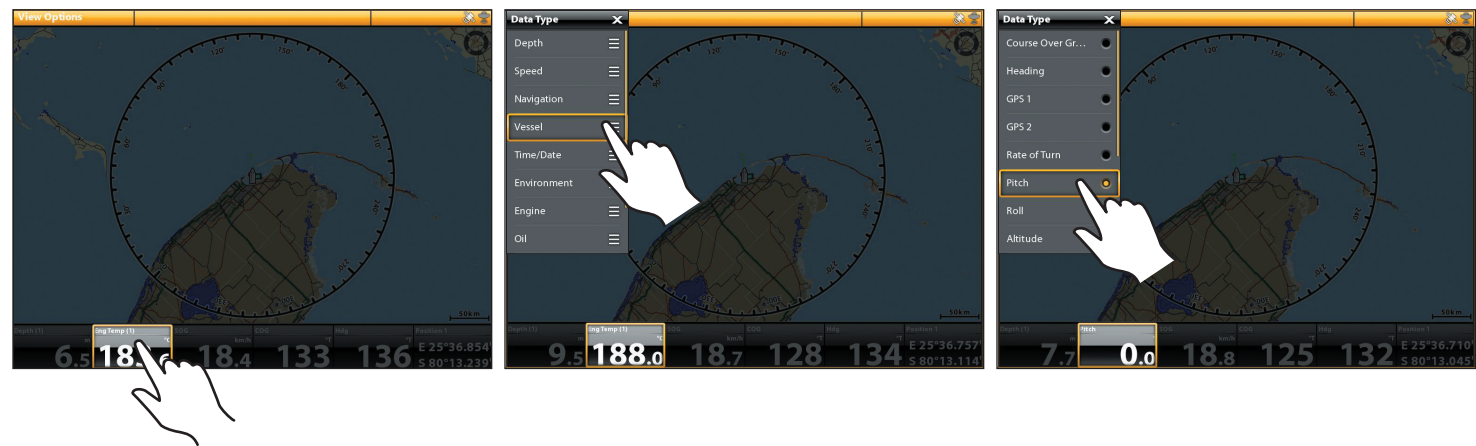
**NOTE:** A data bar must be displayed to access the menu options in this section. See **Display a Data Bar**.

- 1. **View Options Menu:** With a view displayed on-screen, press the PANE key once. In a multi-pane view, press the PANE key repeatedly until the status bar turns yellow.
  - 2. Press the MENU key.
  - 3. Select Edit Data.
  - 4. To edit the Standard data bar, select Standard Data. To edit the Navigation data bar, select Navigation Data.
- Global [Optional]:** To apply the changes to all views using the data bar, turn on Global. To apply changes to the on-screen view exclusively, turn off Global.
- 5. Use the Joystick to choose a data box. Press the Joystick to select it.
  - 6. Select a data type from the menu.
  - 7. Select a data box.
  - 8. **Close:** Press the EXIT key. Press the PANE key.

Selecting a Data Box

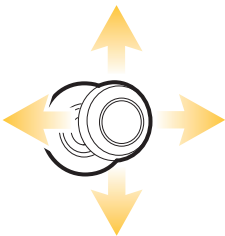
Selecting the Data Type

Selecting the Data



Tap to Select

OR



Select



Open

## Understand Data Box Digital Readouts

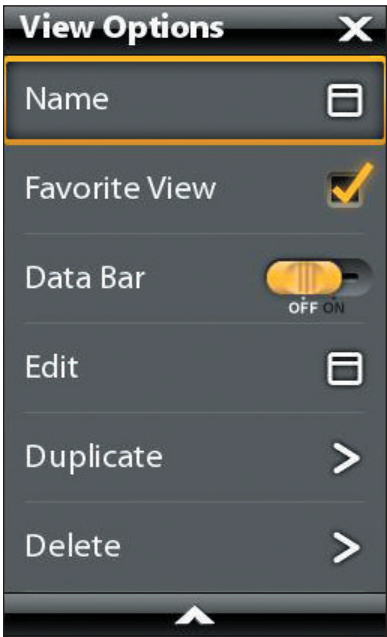
The table below displays the basic data box options that are shown in the Standard data bar and the Navigation data bar, as well as the additional data box options for vessel, wind, and engine. The data box options are determined by the installed equipment and the selected sources on the network. Your control head provides a wide variety of data box options, more than the information shown here.

The number on the data label [Temp 1, Temp 2, Temp 3, etc.] corresponds with the source number. For more information about sources and networking, see *Installation Information*, *Set up your NMEA 2000 Network*, and *Set up your Humminbird Network: Select Data Sources*.

Label	Name	Description	Data Type
Alt	Altitude	The height measurement above sea level.	Vessel
AWA	Apparent Wind Angle	The direction of wind relative to the bow of the vessel.	Wind
AWS	Apparent Wind Speed	The speed of wind with respect to the speed of the vessel.	Wind
Brg	Bearing	The compass direction from the vessel position to the next waypoint or route point.	Navigation
Brg [End]	Bearing [To End]	The compass direction from the vessel position to the final point in a route.	Navigation
Course	Course	The intended direction of travel measured between the start point and end point.	Navigation
CMG	Course Made Good	The bearing from your starting position to the present vessel position. The goal is to have CMG and Track equal to the same number.	Navigation
COG	Course Over Ground	The current direction the boat is traveling measured in degrees from North. When the COG is equal to Bearing, the boat is said to be on course and will arrive at the destination in the most efficient manner.	Vessel
CTS	Course to Steer	The heading that must be maintained in order to reach the planned destination.	Navigation
Depth [#]	Depth	The depth of the water from the transducer or digital depth sensor to the bottom. This measurement includes the depth offset setting.	Depth
Dest Wpt ID	Next Waypoint	The next point [waypoint, route point, Man Overboard point, etc.] that the vessel is navigating towards in a route or other navigation mode.	Navigation
DBT	Depth Below Transducer	The depth of the water below the transducer. This measurement does not include the depth offset setting.	Depth
DMG	Distance Made Good	The straight line distance actually traveled between the start position to the current vessel position.	Navigation
DTG	Distance to Go	The distance between the vessel position and the next waypoint or route point.	Navigation
Eng Temp [#]	Engine Temperature	The engine temperature from the engine source.	Engine
Eng Volt [1]	Engine Voltage	The power supplied to the engine source.	Engine
ETA	Estimated Time of Arrival	The estimated time of arrival to the next waypoint on the route.	Navigation

Label	Name	Description	Data Type
Fuel [#]	Fuel Level	The fuel level of the fuel source.	Fuel
Hdg	Heading	The direction the boat is pointing, measured in degrees. Due to wind and waves, the boat is often traveling in a slightly different direction than its heading. See Course Over Ground [see COG].	Vessel
Heat Index	Heat Index	The perceived temperature derived from air temperature and relative humidity.	Environment
Next Turn	Next Turn	The course of the next route leg with respect to the current heading.	Navigation
Odo	Odometer	The distance traveled.	Vessel
Pitch	Pitch	The rotation angle of the boat from front to back [bow to stern].	Vessel
Position [#]	GPS	The latitude and longitude coordinates of the vessel position based on the GPS receiver installation location.	Vessel
Roll	Roll	The rotation angle of the boat from side to side [port to starboard].	Vessel
ROT	Rate of Turn	The rate at which the boat is turning, measured in degrees per second.	Vessel
RPM	Revolutions Per Minute	The number of engine revolutions per minute.	Engine
SMG	Speed Made Good	The distance from the starting waypoint on the route divided by the time elapsed since starting navigation on the route.	Speed
SOG	Speed Over Ground	The measurement of the boat's progress across a given distance and the speed measurement provided by GPS. SOG is optimal for navigation because accurate destination times can be derived from this measurement.	Speed
STW	Speed Through Water	The measurement of the flow past the boat, which may vary depending on current speed and direction.	Speed
Temp [#]	Water Temperature	The detected water temperature.	Environment
Temp [Air]	Air Temperature	The detected air temperature.	Environment
TTG	Time to Go	The estimated time required to reach the next waypoint on the route. TTG is calculated using the SOG [Speed Over Ground] and DTG [Distance to Go].	Navigation
TWA	True Wind Angle	The wind angle detected when the vessel is stationary.	Wind
TWS	True Wind Speed	The wind speed detected when the vessel is stationary.	Wind
VMG	Velocity Made Good	The speed of travel relative to the next waypoint on the route.	Speed
XTE	Cross Track Error	The straight-line distance of the boat from the intended Track. XTE measures how far the boat is off course.	Navigation

# THE VIEW OPTIONS MENU

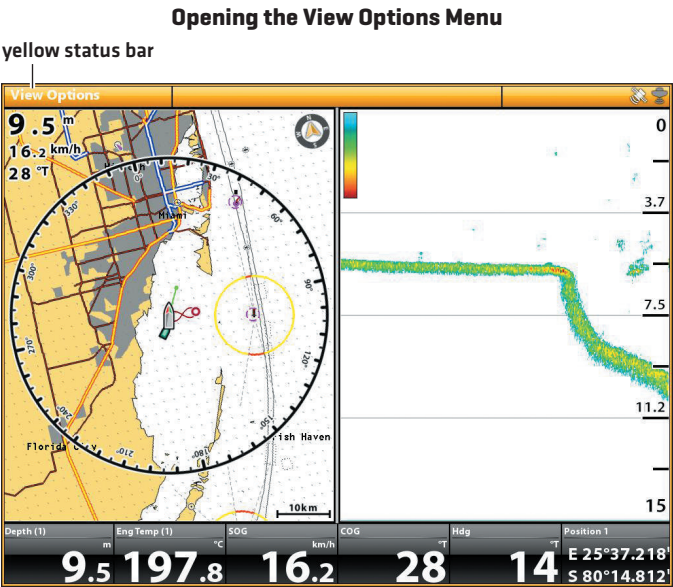


The **View Options menu** provides options to edit the selected view. You can open the View Options menu from the on-screen view or from the Views tool on the Home screen.

The menu options vary slightly. For example, if you open the View Options menu from an on-screen view, you can also edit the data bar from the menu. If you open the View Options menu from the Views tool, you can duplicate and delete the view from the control head.

## Open the View Options Menu for the On-Screen View

- 1. With a view displayed on-screen, press the PANE key once. In a multi-pane view, press the PANE key repeatedly until the status bar turns yellow.
- 2. Press the MENU key.
- 3. **Close:** Press the PANE key.



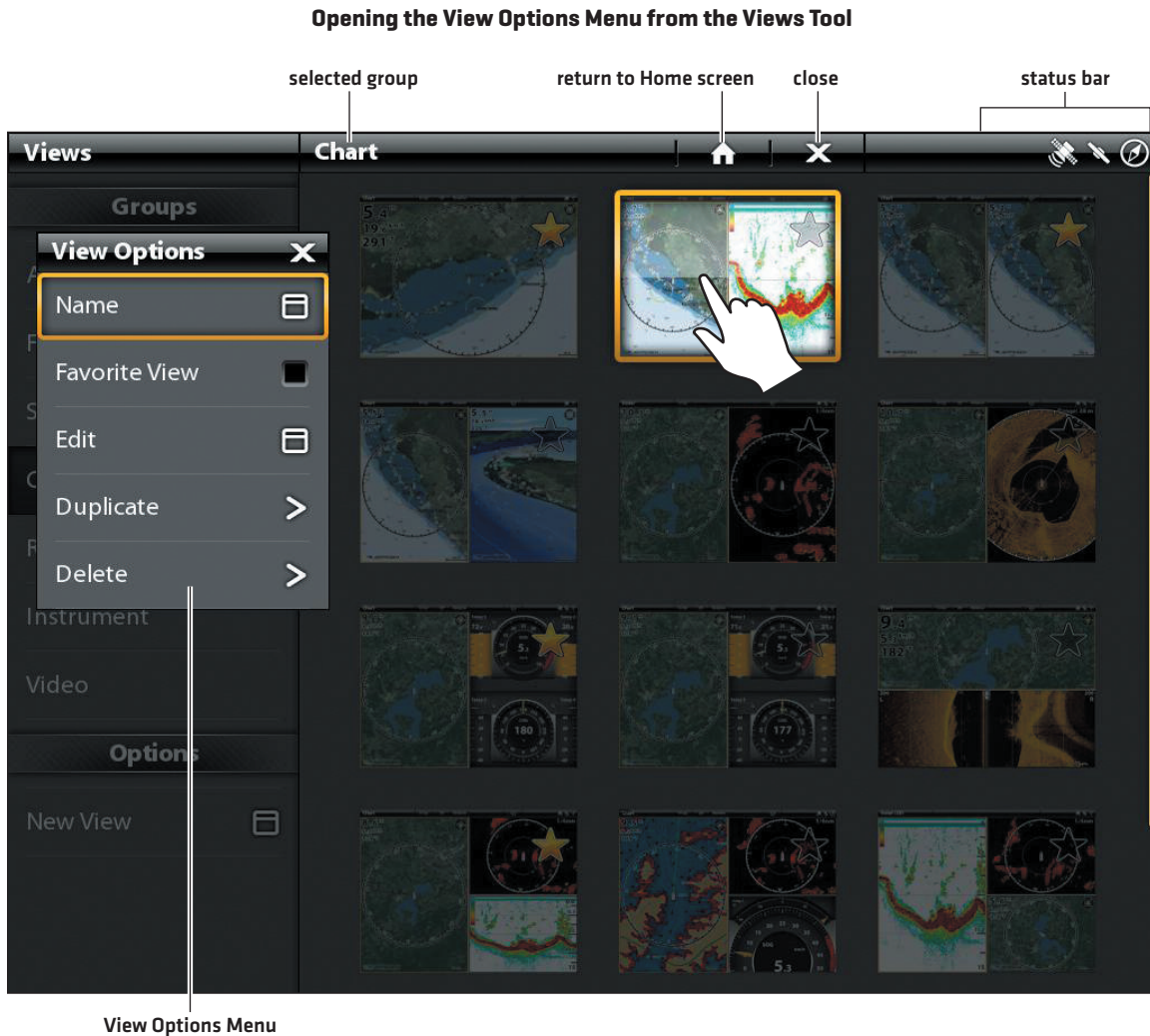
## Open the View Options Menu from the Views Tool

1. Press the HOME key.
2. Select the Views tool.
3. Press and hold the view you want to edit.

OR

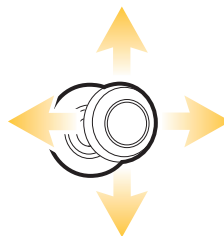
Use the Joystick to select a view. Press the MENU key.

4. **Close:** Press the EXIT key.



Press and Hold

OR



Select



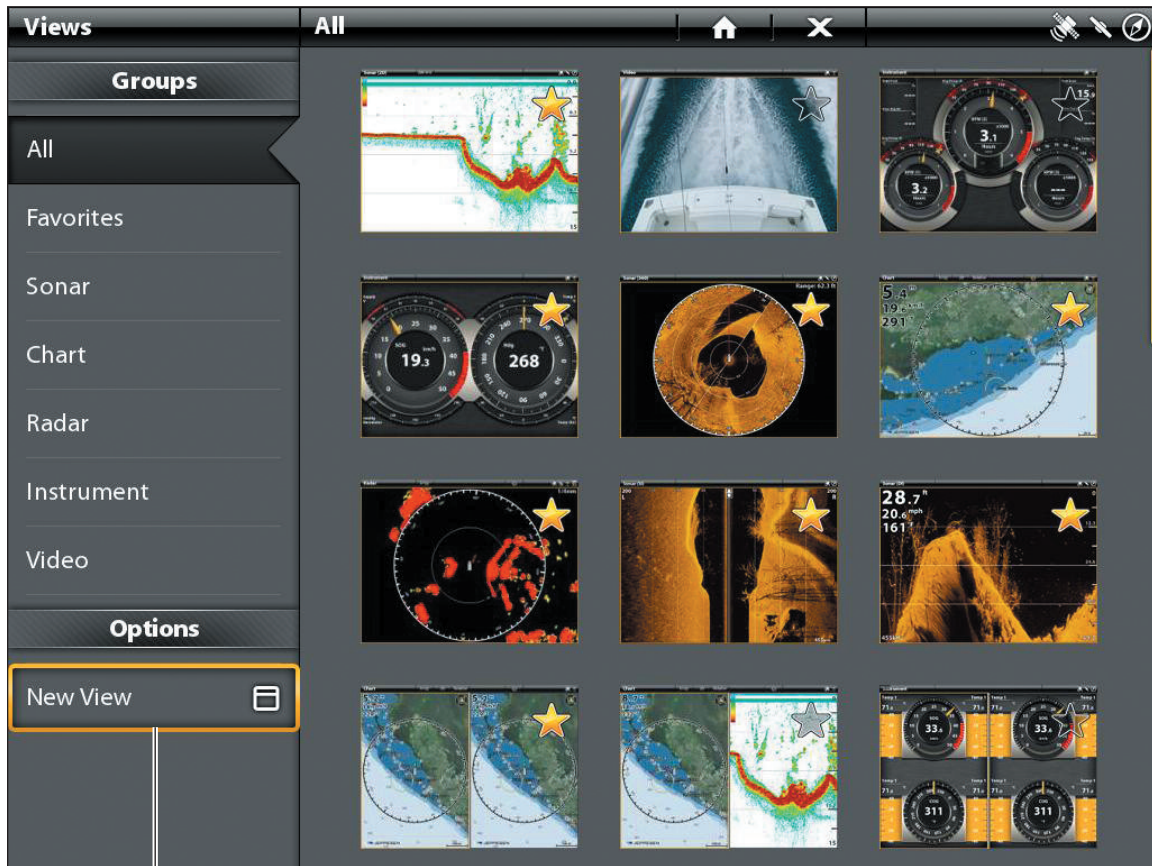
Open the View  
Options Menu

## CREATE A NEW VIEW

Follow the instructions in this section to create a new view from a blank template.

1. Press the HOME key.
2. Select the Views tool.
3. Select New View.
4. See ***Edit the View Layout and Application*** to rename the view, edit the layout, add applications, display digital readouts, and more.

Creating a New View



select to create a new view

Edit the View Layout and Application

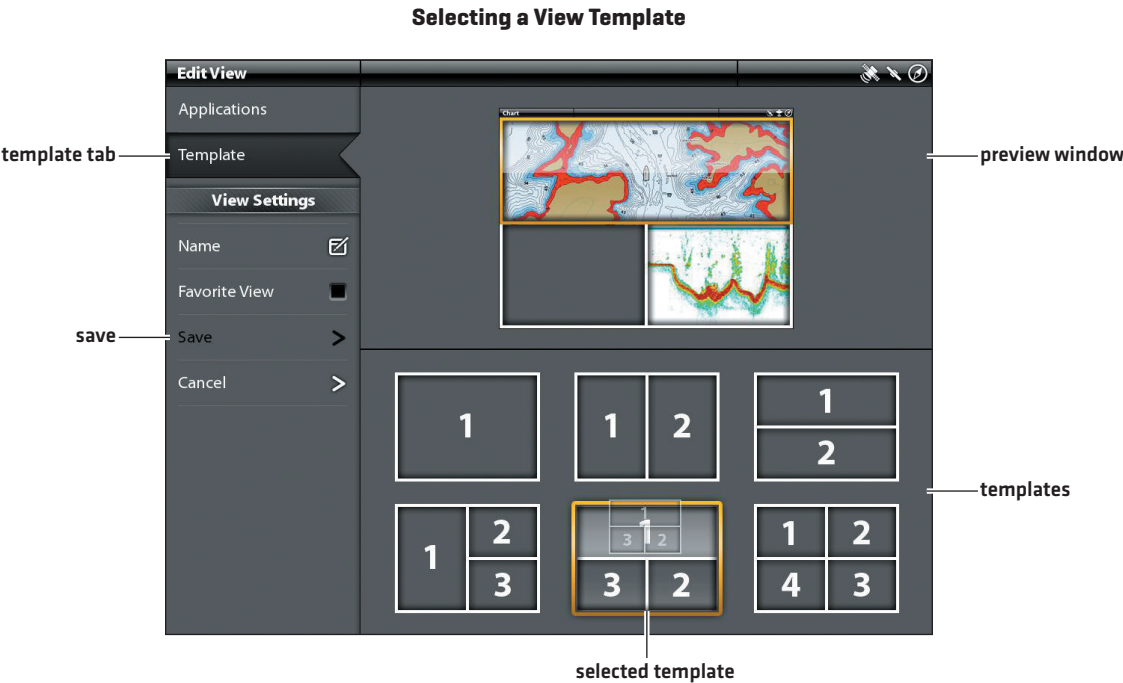
The Edit menu on the View Options menu allows you to change the type of data that is displayed in the view and how many panes are displayed.

- 1. Select Edit (or Edit View) from the View Options menu.
- 2. To change the layout and number of panes in the view, select Template. If you do not want to change the layout, skip to step 4.
- 3. Tap the template, or use the Joystick, to select the layout you want to use.
- 4. To change the type of data displayed in the view, select Applications.
- 5. Tap the pane and then tap the type of data to fill the pane.

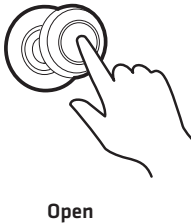
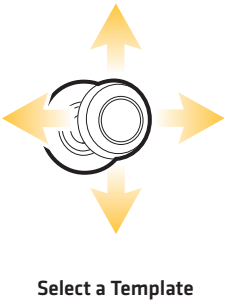
OR

Turn the Rotary dial to select a pane. Use the Joystick to choose an application, and press the Joystick to select it.

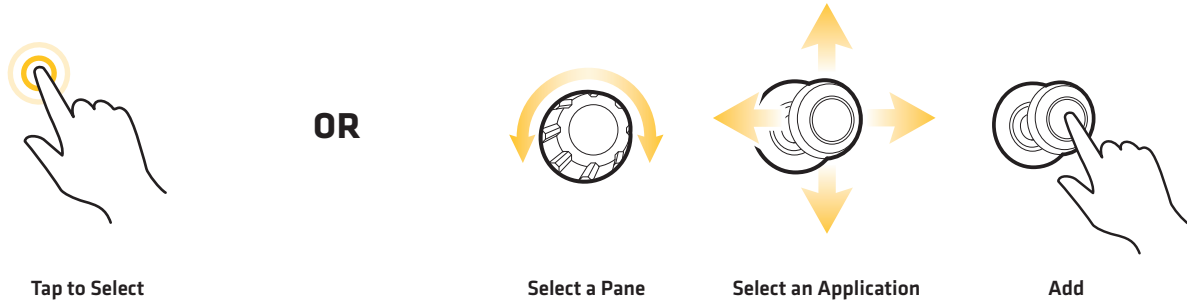
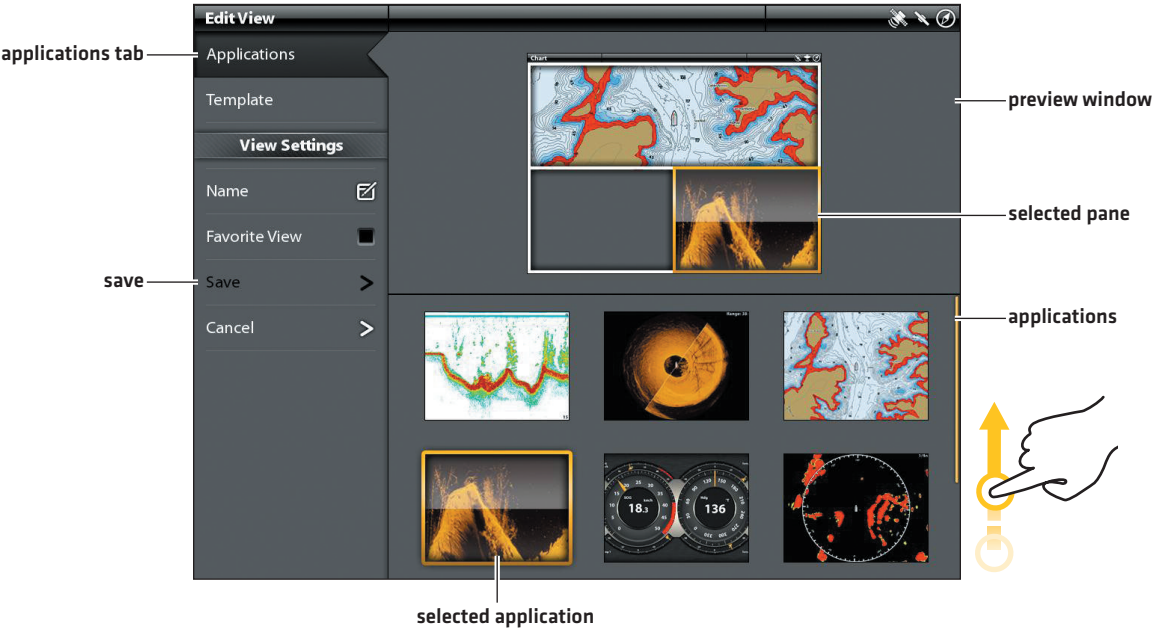
- 6. Repeat steps 4 and 5 until the panes are filled.
- 7. Select Save.



OR



Adding Applications to the Template



## Change the View Name (Views Tool)

1. Select Name from the View Options menu.
2. Use the on-screen keyboard to edit the view name. See *The Menu System: Tips for Using the On-Screen Keyboard* for more information.

## Add or Remove the View from the Favorites Bar

1. Select Favorite View from the View Options menu.
2. Tap the menu, or press the ENTER key, to add/remove the check mark. [Check mark = Favorites bar, Blank = not included in the Favorites bar]

**Optional:** In the Views tool, tap the star to add/remove the view from the Favorites bar. [Star = Favorites bar, Blank = not included in the Favorites bar]



## Duplicate the Selected View (Views Tool)

When you duplicate a view, the control head creates a copy. You can rename the new view, edit it, and change the layout.

1. Select Duplicate from the View Options menu.
2. Tap the menu, or press the ENTER key, to create a copy.

## Delete the Selected View (Views Tool)

1. Select Delete from the View Options menu.
2. Tap the menu, or press the ENTER key, to delete the view.

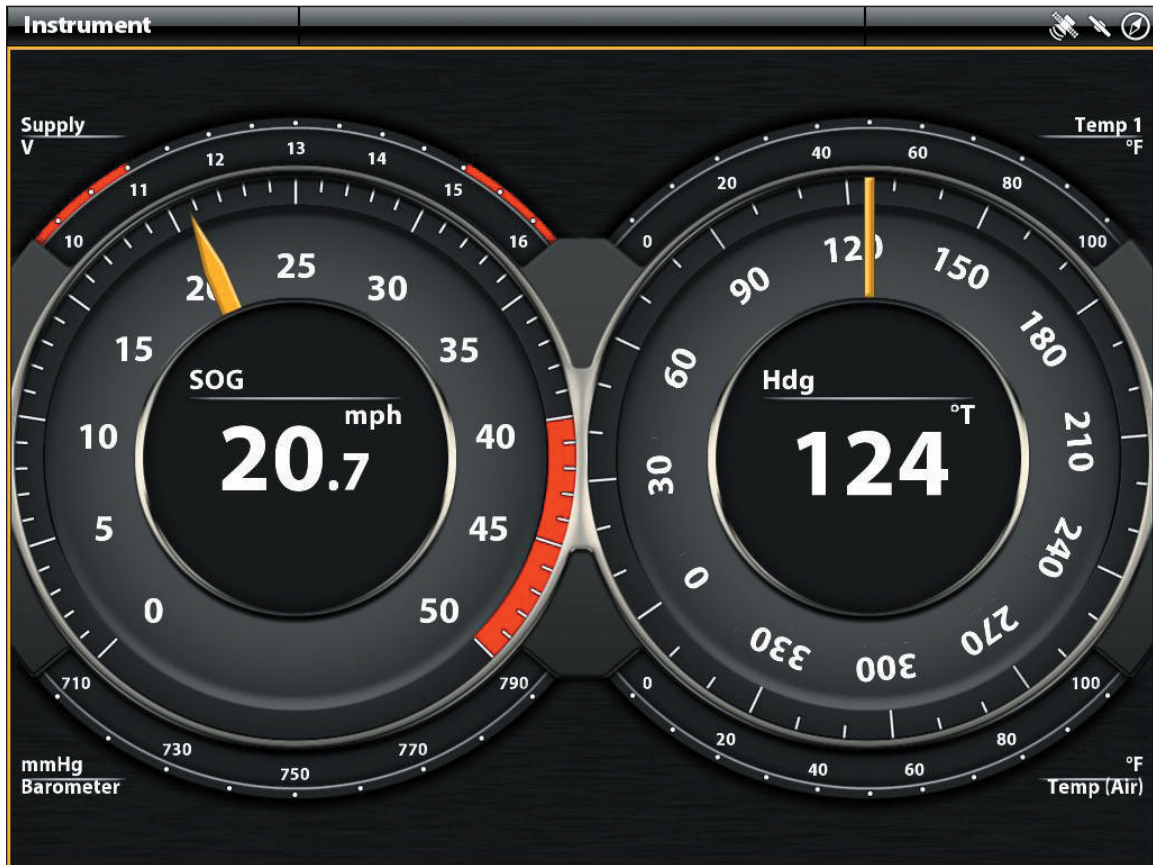
## SET UP AN INSTRUMENT VIEW

The ONIX and ION control heads provide Instrument Views in a variety of combinations to display on-screen. You can use the standard Dashboard Instrument View or Engine Instrument View. You can also customize the gauges, data boxes, and ranges.



**NOTE:** The data boxes and gauges must have input from connected and powered equipment. The Engine Instrument View must have input from a NMEA 2000 network to provide source data. For more information about sources and networking, see *Installation Information*, *Set up your NMEA 2000 Network*, and *Set up your Humminbird Network*.

Instrument View: Dashboard



## Display an Instrument View

### Touch Screen

1. Press the HOME key.
2. Select the Views tool.
3. Under Groups, select Instrument.
4. Tap an Instrument View.
5. Tap Instrument in the status bar.
6. Select Dashboard or Engine.

### Keypad

1. Press the HOME key.
2. Select the Views tool.
3. Under Groups, select Instrument.
4. Use the Joystick to select an Instrument View.
5. Press the MENU key.
6. Select Dashboard or Engine.

## Customize an Instrument View

In an Instrument View, you can customize the gauges, data boxes, and ranges. You can change each item in the same way you change data boxes in a view. You can also set up warning limits for the selected data range.



**NOTE:** The available changes and sources are determined by the selected gauge or data box. As you change data, the available sources are displayed in white, and the unavailable sources are displayed in black.

### Touch Screen

1. With an Instrument View displayed on-screen, tap Instrument in the status bar.
2. Select Edit Instrument.
3. Press and hold a gauge or data box.
4. Tap the check mark in the status bar.
5. **Change the Type of Data:** Select Data Type. Select a category and a data type from the menus.
6. **Change the Displayed Range:** Select Data Limits. Select a range from the list.

**Set the Warning[s] Threshold:** Select a warning [if available], and tap the on/off button to turn it on. Press and hold the slider to set the warning threshold.

7. **Close:** Press and hold the EXIT key.

### Keypad

1. With an Instrument View displayed on-screen, press the MENU key.
2. Select Edit Instrument.
3. Use the Joystick to select a gauge or data box. Press the ENTER key.
4. **Change the Type of Data:** Select Data Type. Select a category and a data type from the menus.
5. **Change the Displayed Range:** Select Data Limits. Select a range from the list.

**Set the Warning[s] Threshold:** Select a warning [if available], and press the ENTER key to turn it on. Turn the Rotary dial to set the warning threshold.

6. **Close:** Press and hold the EXIT key.

Selecting a Radial Gauge



Selecting a Gauge

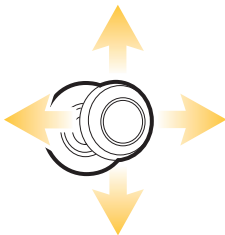


Selecting a Data Box



Press and Hold

OR



Select

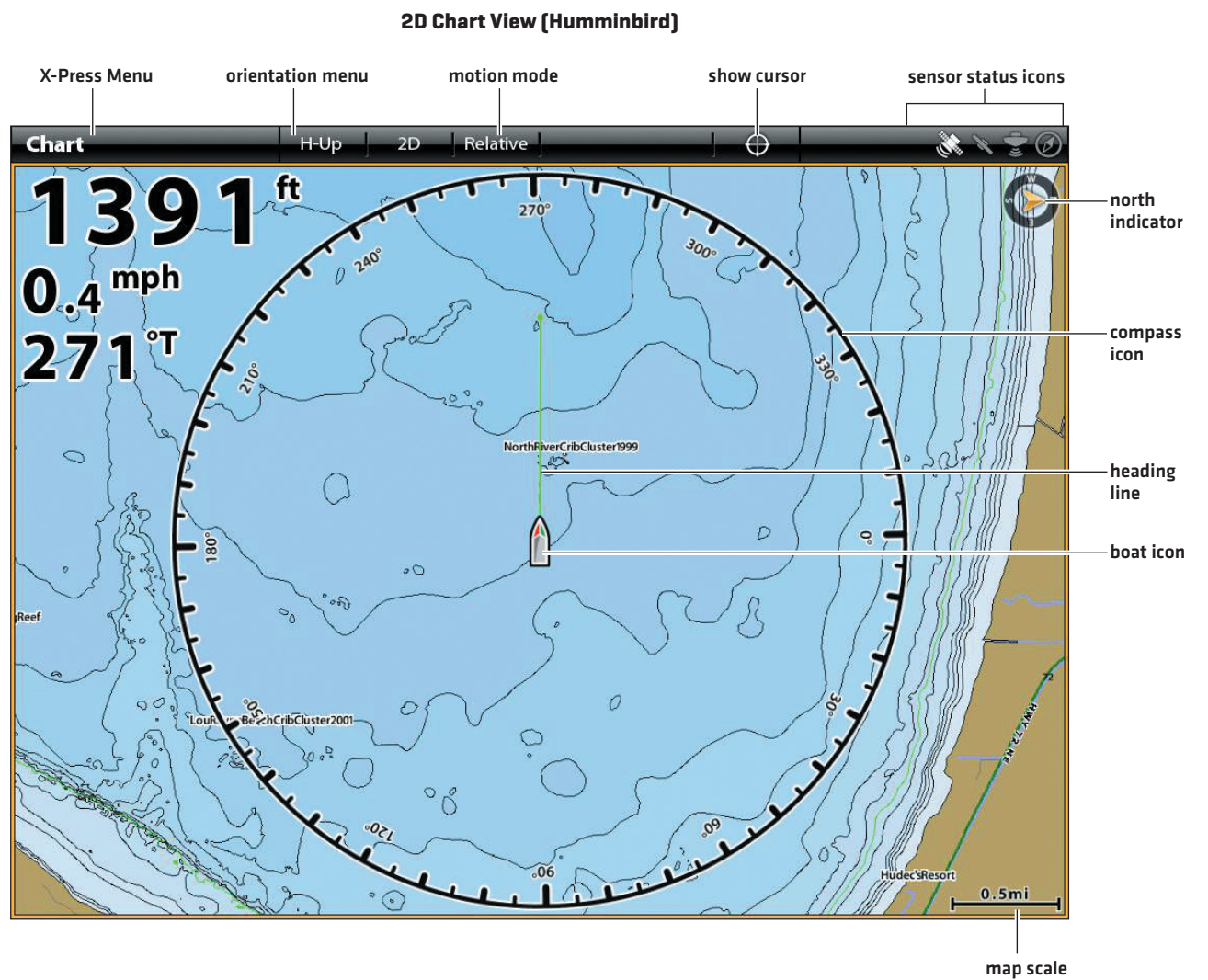


Open

# CHART OVERVIEW

To enable the navigation features, the control head must have a GPS fix from an internal or external GPS receiver [see **Getting Started** to check the sensor reception]. Some of these features also require a compass/heading sensor to be connected to the control head.

The selected map source also influences the menu system. When you change the map source, the menu options for the Chart Views change, allowing you to add navigation data, shading, or alarms.



## MAP SOURCE

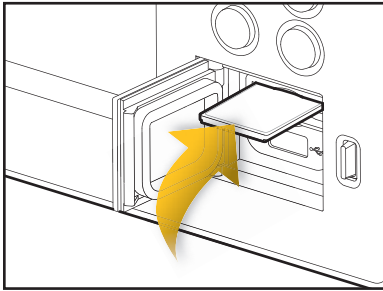
The ONIX and ION include built-in charts by Humminbird, Navionics, and C-MAP by Jeppesen. You can also install SD cards with additional chart information for a particular location [separate purchase required].

Humminbird is the default map source, but you can change the map source at any time. When you install an SD card, the control head automatically chooses the best map to display. If you install more than one SD card, you can choose which map source you want to use.

**Compatible Map Sources:** Humminbird LakeMaster, Navionics, and C-MAP by Jeppesen. Visit our Web site at [humminbird.com](http://humminbird.com) for compatibility details.

### Install an SD Chart Card

#### Load Maps



Insert the SD card with the label facing up

#### Install an SD Card

1. Insert the card into the slot with the label facing up.
2. The control head automatically chooses the best chart to display. If more than one type of SD card is installed, follow the on-screen prompts to select the map source.

#### Eject an SD Card

1. **C-MAP by Jeppesen SD Cards Only:** Tap the right corner of the status bar, or press the POWER key. Select Eject C-MAP Card from the menu.
2. **All SD Cards:** Press the SD card into the slot and release. Pull the card from the slot.



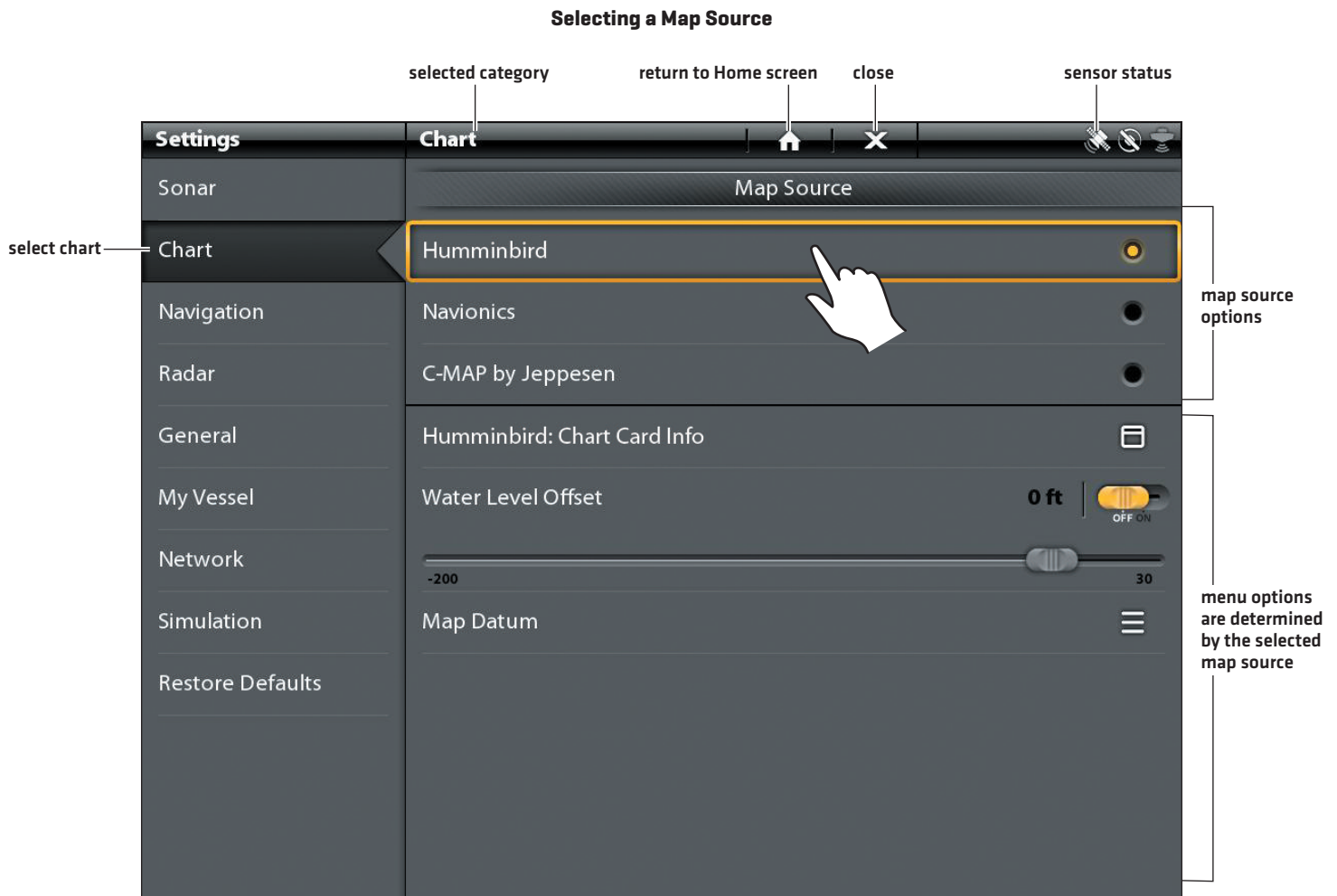
**WARNING!** Do not leave the SD slot cover open. The slot cover should always be closed to prevent water damage to the unit.

## Change the Map Source

When you install an SD card, the map source is changed automatically to match the SD card map source. You can also change the map source using the Settings tool.

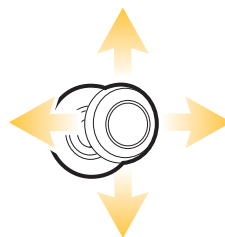
When you change the map source, the menu options for the Chart Views also change, allowing you to add navigation data, shading, alarms, and more. See each section for details.

1. Press the HOME key.
2. Select Settings.
3. Select Chart.
4. Select a Map Source.



Tap to Select

OR



Select



Confirm

## Set up Humminbird

When Humminbird is selected as the map source, you can use the system defaults, or you can set the menu settings to your preference. You can use the built-in Humminbird map, or you can install an SD chart card with additional Humminbird LakeMaster features.

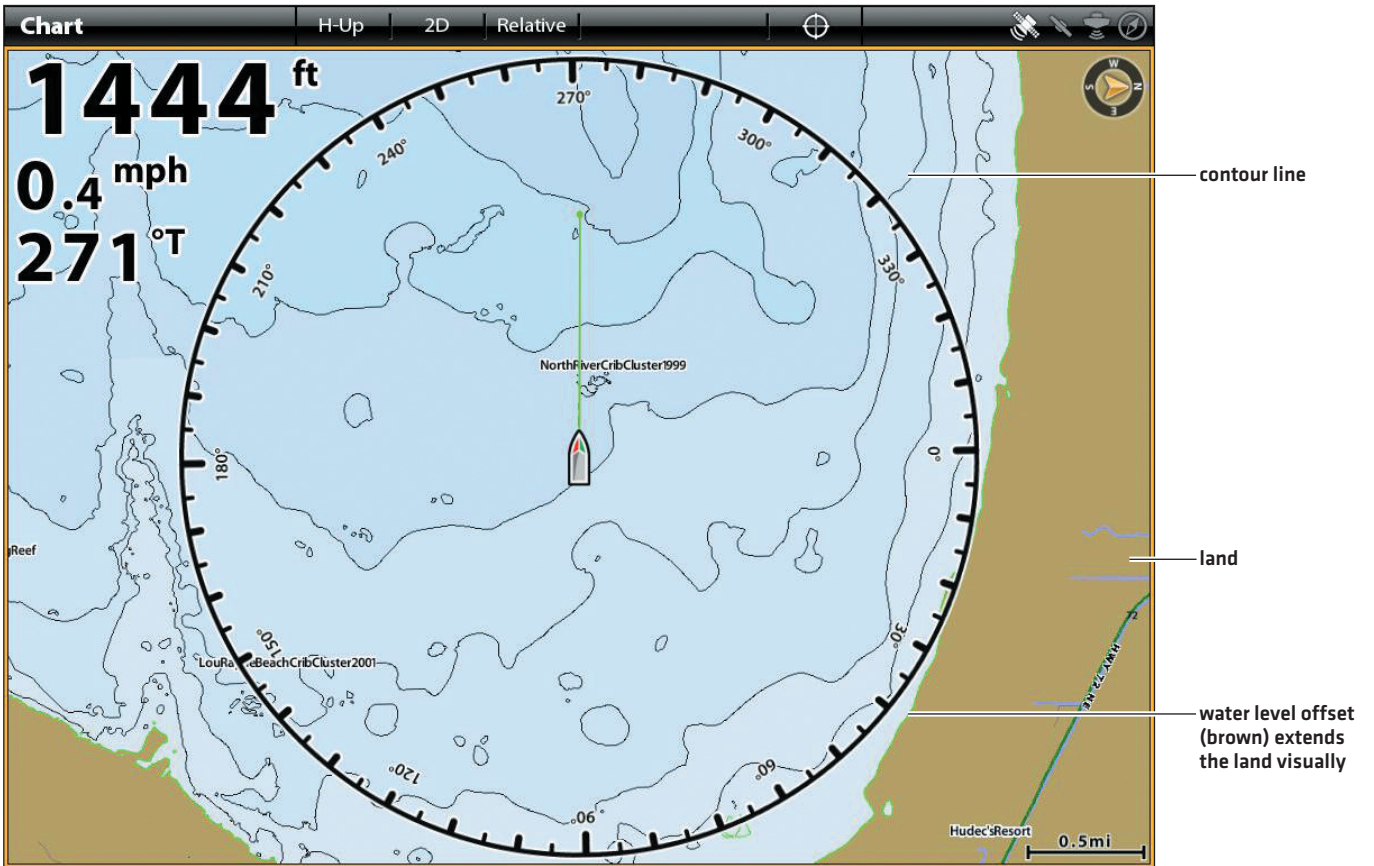
1. Select Humminbird as the map source.
2. Set the following menus to your preference:

<b>Humminbird: Chart Card Info</b>	Select this menu to review the information about the installed Humminbird chart card.
<b>Water Level Offset</b>	<p>Adjust the setting to change the water level read by the control head. For example, if the lake is down 5 feet, set the Water Level Offset setting to -5. The displayed numbers on the Contour Lines will adjust from the Water Level Offset setting, and the water level offset will be highlighted in brown to extend the land visually on the display.</p> <p>To apply depth colors, depth highlight range, etc, go to the Chart X-Press Menu &gt; Chart Options &gt; Preferences &gt; Depth. See <b><i>Open the Chart Preferences Menu</i></b> for more information.</p>
<b>Map Datum</b>	Use Map Datum to change the map coordinate system used by the control head to match those of a paper map. Almost all electronic charts use the WGS84 Map Datum and most likely do not require a setting change. [Default = WGS84]



**NOTE:** There are also alarm and display options that are exclusively available for Humminbird LakeMaster charts. See ***Navigation Alarms Overview*** and ***Customize the Chart View*** for more information.

## 2D Chart View (Humminbird)



## Set up Navionics

When Navionics is selected as the map source, you can use the system defaults, or you can set the menu settings to your preference. You can use the built-in map, or you can install an SD chart card with additional features.

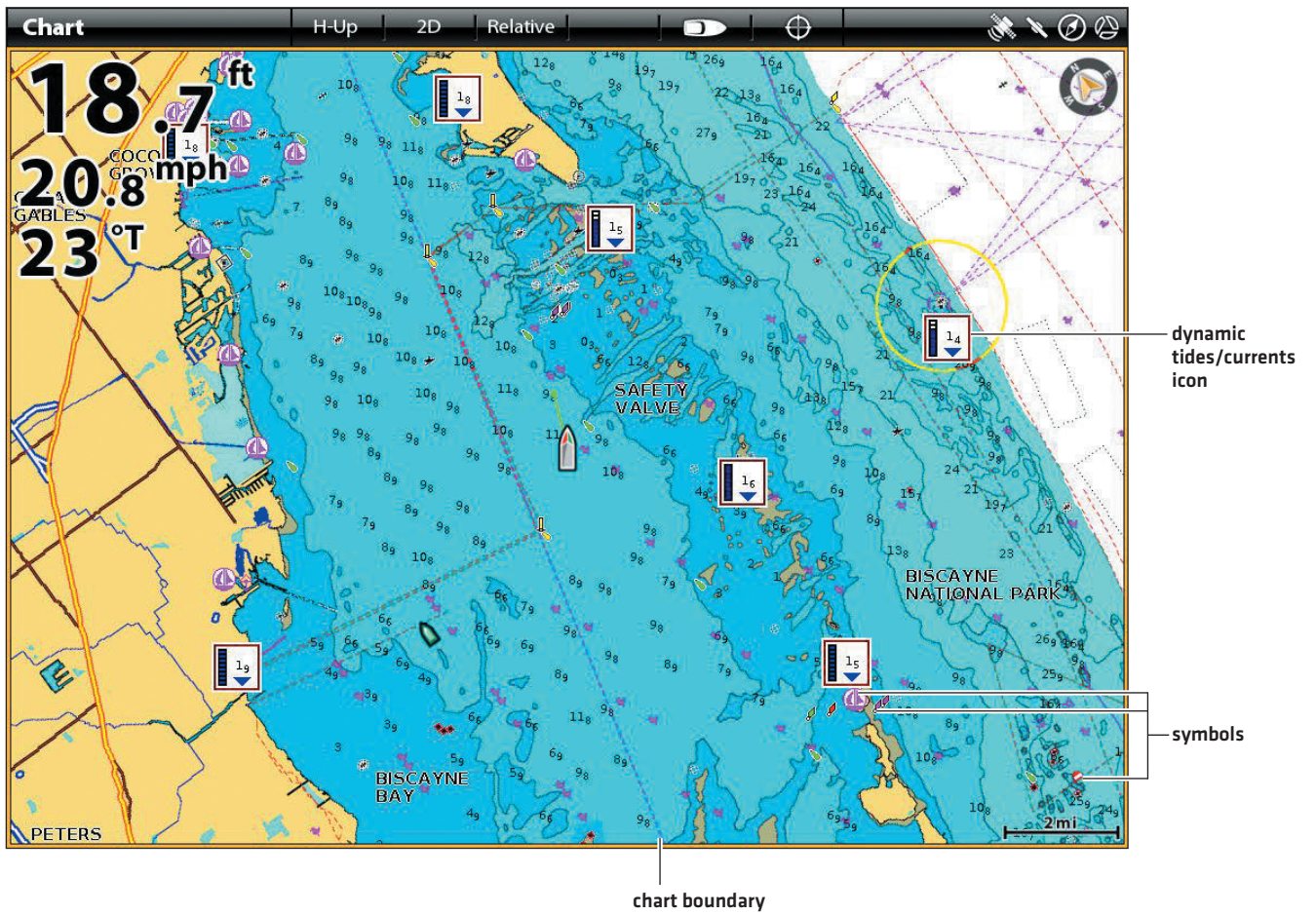
1. Select Navionics as the map source.
2. Set the following menus to your preference:

<b>Navionics: Chart Card Info</b>	Select this menu to review the information about the installed Navionics chart card.
<b>Easy View</b>	Turn on Easy View to simplify the Chart View. The icon size and text size increase for easier viewing.
<b>Dynamic Tides/Currents</b>	Turn on Dynamic Tides/Currents to display an icon on the Chart View that indicates the status of the tides and currents. The provided data is affected by the station's time zone.
<b>Symbols</b>	Select USA or International symbols to display on the Chart View.
<b>Map Datum</b>	Use Map Datum to change the map coordinate system used by the control head to match those of a paper map. Almost all electronic charts use the WGS84 Map Datum and most likely do not require a setting change. [Default = WGS84]
<b>Chart Offset</b>	Use Chart Offset to move the chart position on-screen and correct a position error in the cartography. Turn on Chart Offset, and use the sliders to adjust the latitude/longitude coordinates. The Chart Offset setting applies to all charts, not just the chart that requires correction.
<b>Chart Boundaries</b>	Turn on Chart Boundaries to display chart boundaries on the Chart View. The dotted lines of a chart boundary indicate an area that contains a different map. Use the Joystick to move the cursor within a chart boundary, and press the +ZOOM key to see a closer view of the chart.



**NOTE:** There are also alarm and display options that are exclusively available for Navionics charts. See **Navigation Alarms Overview** and **Customize the Chart View** for more information.

## 2D Chart View (Navionics)



## Set up C-MAP by Jeppesen

When C-MAP by Jeppesen is selected as the map source, you can use the system defaults, or you can set the menu settings to your preference. You can use the built-in map, or you can install an SD chart card with additional features.

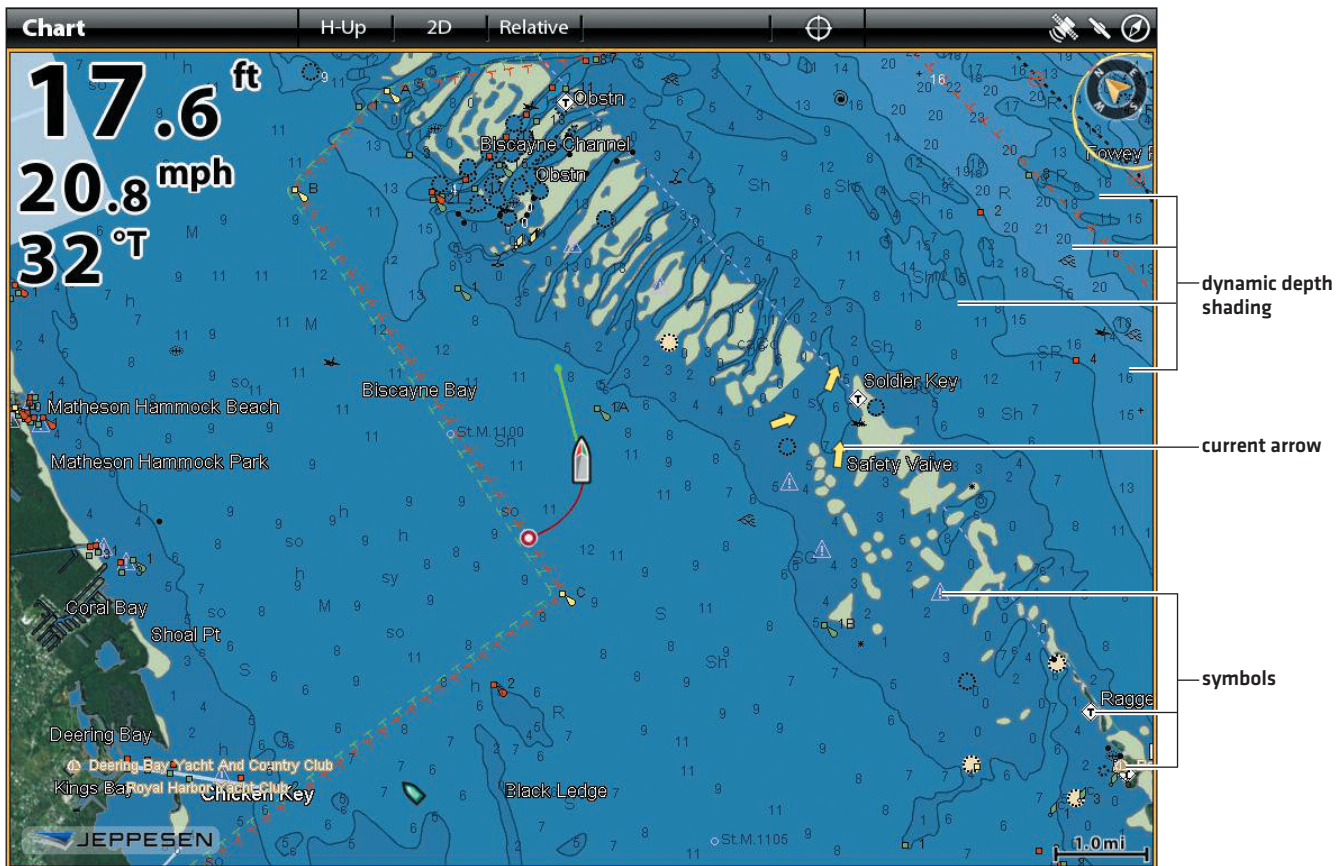
1. Select C-MAP by Jeppesen as the map source.
2. Set the following menus to your preference:

<b>C-MAP: Chart Card Info</b>	Select this menu to review the information about the installed C-MAP by Jeppesen chart card.
<b>Icons</b>	Select the size of the icons displayed on the Chart Views.
<b>Map Text</b>	Select the size of the text displayed on the Chart Views.
<b>Dynamic Depth Shading</b>	<p>Select Normal or Inverted to set how the water is shaded on the Chart View. When Normal is selected, dark = deep water, light = shallow water. When Inverted is selected, light = deep water, dark = shallow water.</p> <p>To display dynamic depth shading on the chart, see <b>Open the Chart Preferences Menu: Select Map Data</b>. Also, use Zoom to see more or less shades on the view.</p>
<b>Current Arrows</b>	Turn on Current Arrows to display the tidal current arrows on the Chart View.
<b>Symbols</b>	Select USA or International symbols to display on the Chart View.
<b>Map Datum</b>	Use Map Datum to change the map coordinate system used by the control head to match those of a paper map. Almost all electronic charts use the WGS84 Map Datum and most likely do not require a setting change. [Default = WGS84]
<b>Chart Offset</b>	Use Chart Offset to move the chart position on-screen to correct a position error in the cartography. Turn on Chart Offset, and use the sliders to adjust the latitude/longitude coordinates. The Chart Offset setting applies to all charts, not just the chart that requires correction.
<b>Chart Boundaries</b>	<p>Turn on Chart Boundaries [Standard] to display chart boundaries on the Chart View. The dotted lines of a chart boundary indicate an area that contains a different map. Use the Joystick to move the cursor within a chart boundary, and press the +ZOOM key to see a closer view of the chart.</p> <p>Turn on VAD [Value Added Data] to display additional details from the installed SD chart card [separate purchase required].</p>



**NOTE:** There are also alarm and display options that are exclusively available for C-MAP by Jeppesen charts. See **Navigation Alarms Overview** and **Customize the Chart View** for more information.

## 2D Chart View (C-MAP by Jeppesen)



# NAVIGATION ALARMS OVERVIEW

When an alarm is turned on, an alert will sound or display on the control head to indicate the threshold has been exceeded. The settings in this section describe how to turn on a Navigation alarm, adjust the threshold, and display the limits on the view if they are available. The alarm options are determined by the map source.


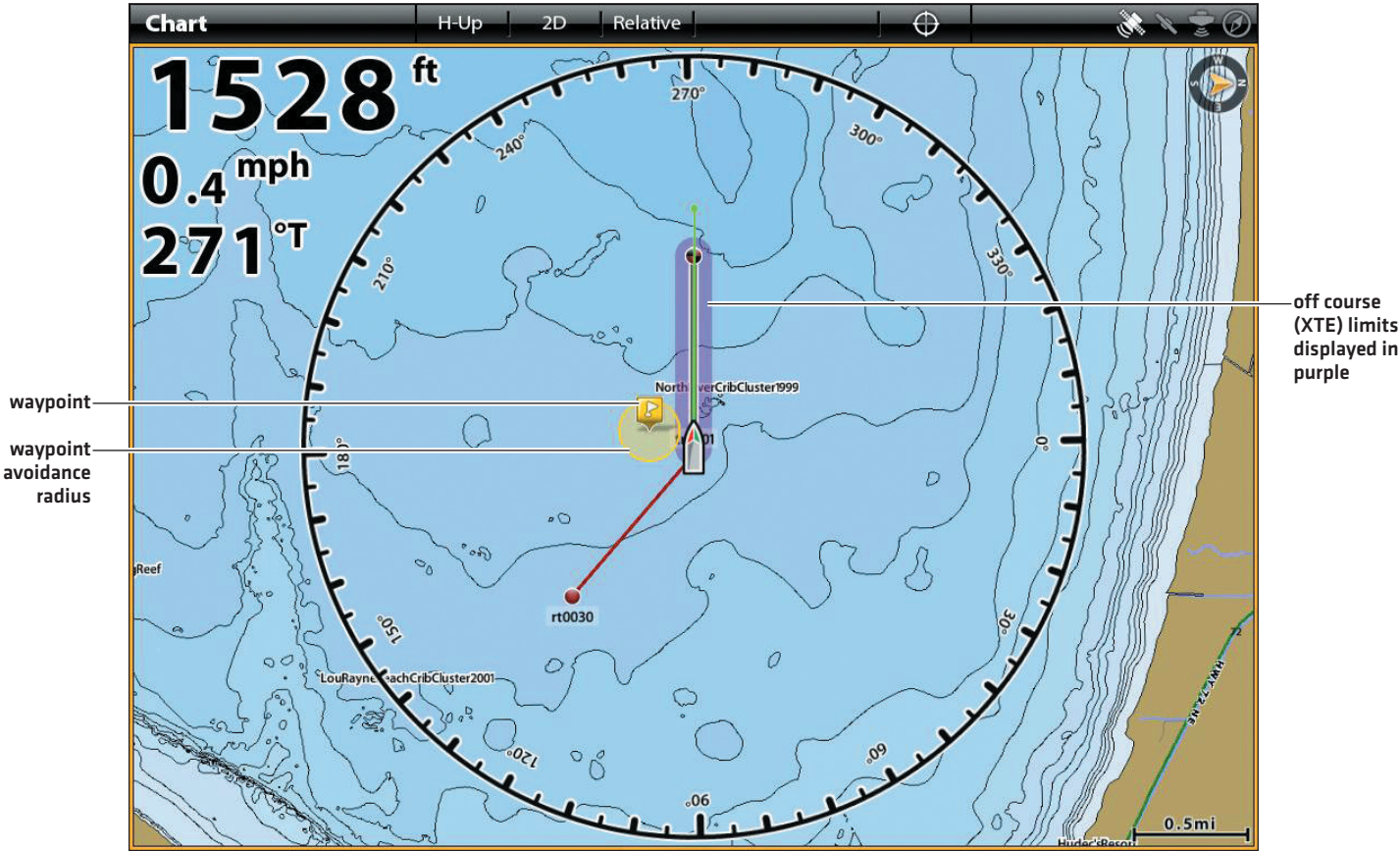
 **NOTE:** To turn on additional alarms that relate to your vessel and navigation, such as Lost Heading, Drift Alarm, Pitch, Roll, and more, select Home > Alarms > System and Home > Alarms > Vessel.

Chart View with Alarm Overlays Displayed (Humminbird)



## Off Course (XTE) Alarm

Turn on Off Course [XTE] to receive an alert if the vessel has traveled outside the selected route. You can also set how far the vessel is allowed to move off course before the alarm is triggered. If the alarm is turned off, the Off Course limit can be displayed on the Chart View, but you won't receive an alert if the vessel crosses it.

### Turn on the Alarm

1. Press the HOME key.
2. Select Alarms > Navigation.
3. Select Off Course [XTE]. Tap the on/off button, or press the ENTER key, to turn it on.

### Adjust the Parameters (optional)

1. Press the HOME key.
2. Select Settings > Navigation > Off Course [XTE].
3. Press and hold the slider, or turn the Rotary dial, to set the amount the vessel can move off course.

### Display the Off Course (XTE) Limit (optional)

1. With a Chart View displayed on-screen, tap Chart in the status bar, or press the MENU key.
2. Select Chart Options > Overlays > Nav Data.
3. Select XTE Limits.
4. Tap the check box, or press the ENTER key, to add a check mark and make it visible on the view.

## Arrival Alarm

Turn on Arrival to receive an alert when the vessel has reached the destination waypoint, route point, or track point. You can also set the Arrival Radius to indicate how close to the destination point the alarm is triggered. If this alarm is turned off, the Arrival Radius will be displayed on the Chart View, but you won't receive an alert if the vessel crosses it.

The Arrival Radius also influences navigation. If the Arrival Radius is set to 60 feet from the destination point, the arrival is accomplished at 60 feet from the destination point. If there is another point in the route, navigation will then start to the next point.

### Turn on the Alarm

1. Press the HOME key.
2. Select Alarms > Navigation.
3. Select Arrival. Tap the on/off button, or press the ENTER key, to turn it on.

### Adjust the Parameters (optional)

1. Press the HOME key.
2. Select Settings > Navigation > Arrival Radius.
3. Press and hold the slider, or turn the Rotary dial, to adjust the radius.

## Waypoint Avoidance Alarm

Turn on Waypoint Avoidance to receive an alert if the vessel has crossed the Waypoint Avoidance Radius. If the alarm is turned off, the Waypoint Avoidance Radius can be set for a waypoint, and it will be displayed on the Chart View, but you won't receive an alert if the radius is crossed.

### Turn on the Alarm

1. Press the HOME key.
2. Select Alarms > Navigation.
3. Select Waypoint Avoidance. Tap the on/off button, or press the ENTER key, to turn it on.

### Create an Avoidance Waypoint

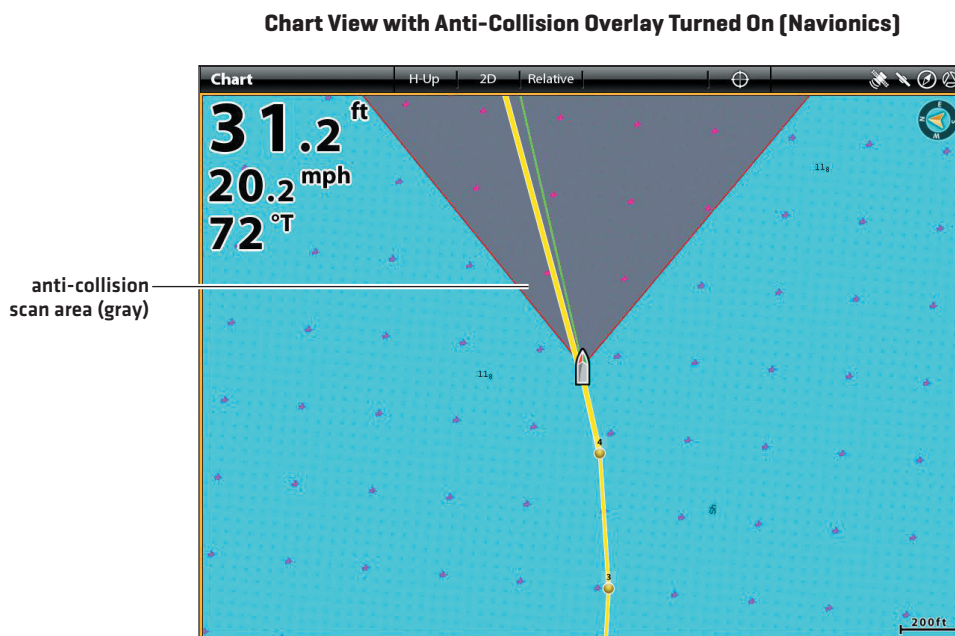
1. See *Waypoints: Set the Waypoint Radius and Avoidance* to identify a waypoint for avoidance.

## Anti-Collision Alarm

If Navionics is selected, and the Anti-Collision alarm is turned on, an alert will be provided based on potential dangers detected in the chart data ahead of the vessel, such as land, rocks, and restricted areas. You can also select Anti-Collision Objects and how far in front of the vessel the area will be scanned based on distance or time.



**NOTE:** Navionics must be selected as the map source to enable this feature.



### Turn on the Alarm

1. Press the HOME key.
2. Select Alarms > Navigation.
3. Select Anti-Collision Alarm. Tap the on/off button, or press the ENTER key, to turn it on.

## Turn on Anti-Collision

1. Press the HOME key.
2. Select Settings > Navigation.
3. Select Anti-Collision. Tap the on/off button, or press the ENTER key, to turn it on.

Use the Anti-Collision default settings, or use the menus in this section to set how the area is searched [Search Parameters, Search [Time] or Search [Distance], and Anti-Collision Objects].

## Display the Anti-Collision Overlay

When the overlay is turned off, the scan area is shown only when a danger is detected.

When the overlay is turned on, the scan area is displayed at all times. When a potential danger is detected, the scan area will turn red.

1. With a Chart View displayed on-screen, tap Chart in the status bar, or press the MENU key.
2. Select Chart Options > Overlays > Vessel.
3. Select Anti-Collision.
4. Tap the check box, or press the ENTER key, to add a check mark and make it visible on the view.

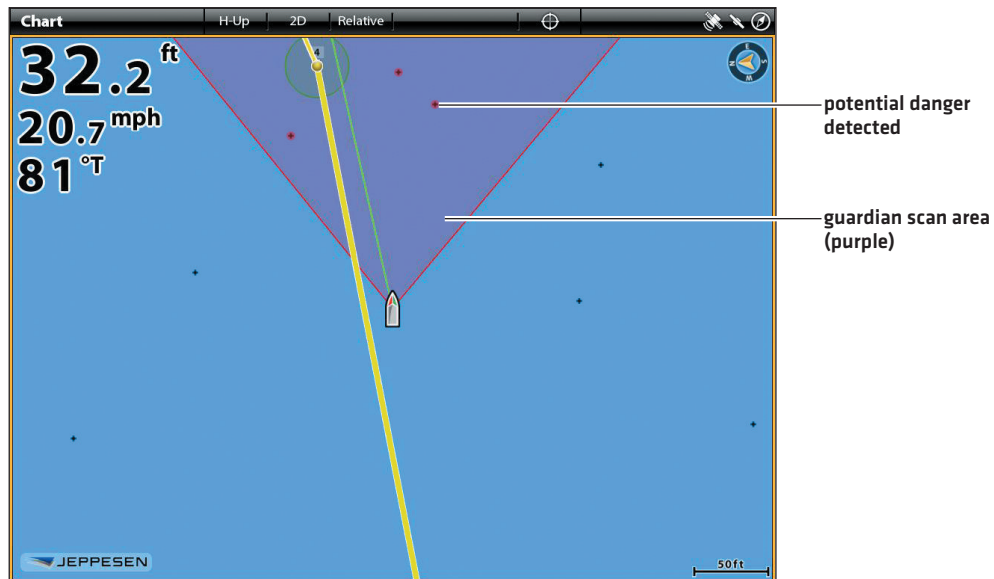
## Guardian Alarm

If C-MAP by Jeppesen is selected, and the Guardian Alarm is turned on, an alert will be provided based on potential dangers detected in the chart data ahead of the vessel, such as submerged obstructions, land, rocks, and more [Guardian Objects]. You can also select Guardian Objects and how far in front of the vessel the area will be scanned based on distance or time.



**NOTE:** C-MAP by Jeppesen must be selected as the map source to enable this feature.

Chart View with Guardian Area Overlay Turned On [C-MAP by Jeppesen]



### Turn on the Alarm

1. Press the HOME key.
2. Select Alarms > Navigation.
3. Select Guardian Alarm. Tap the on/off button, or press the ENTER key, to turn it on.

### Turn on Guardian

1. Press the HOME key.
2. Select Settings > Navigation.
3. Select Guardian. Tap the on/off button, or press the ENTER key, to turn it on.

Use the Guardian Options default settings, or use the menus in this section to set how the area is searched [Search Parameter, Search [Time] or Search [Distance], and Guardian Objects].

### Display the Guardian Area Overlay

When the overlay is turned off, the scan area is shown only when a danger is detected.

When the overlay is turned on, the scan area is displayed at all times. The scan area is displayed in yellow on the chart. When a potential danger is detected, the scan area will turn red.

1. With a Chart View displayed on-screen, tap Chart in the status bar, or press the MENU key.
2. Select Chart Options > Overlays > Vessel.
3. Select Guardian Area.
4. Tap the check box, or press the ENTER key, to add a check mark and make it visible on the view.

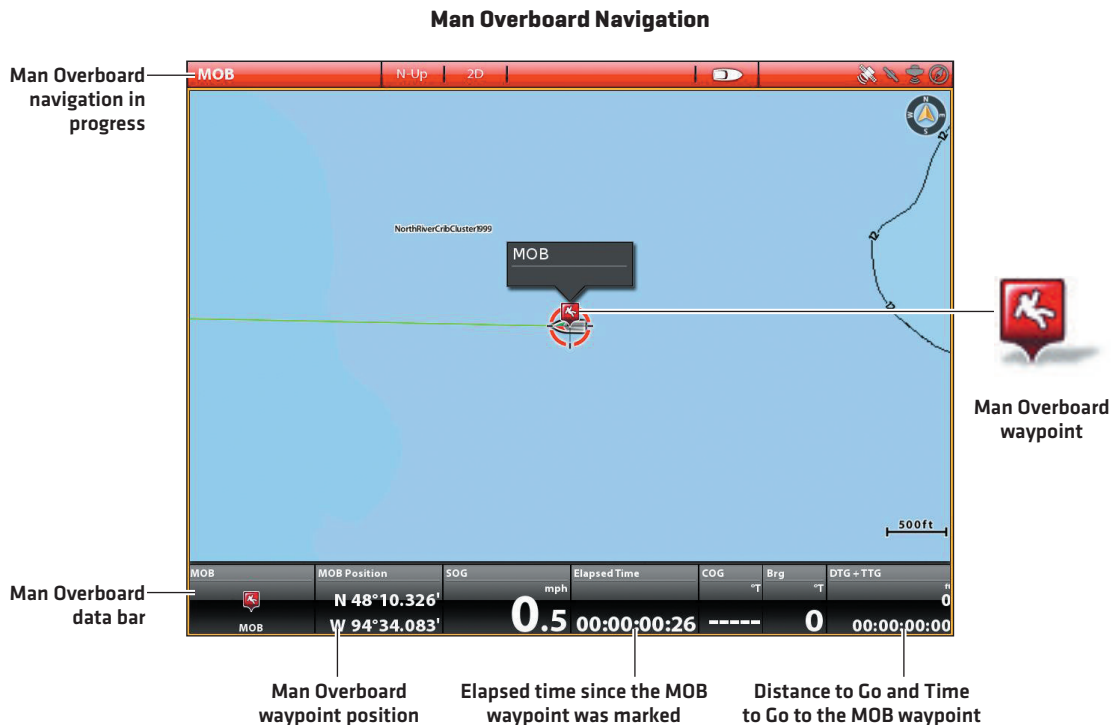
# MAN OVERBOARD (MOB)

As soon as you know that you have a man overboard [MOB], you should activate Man Overboard navigation to maximize the chances for a successful rescue. Man Overboard navigation marks the approximate point where the person went overboard and starts continuous navigation toward the Man Overboard waypoint.

## Activate Man Overboard Navigation



1. Press and hold the MARK/Man Overboard key.



When Man Overboard is activated, any current navigation will be canceled and the current route will be discarded without notification. Man Overboard navigation will begin immediately, and you will see the following on the screen:

- Chart View:** The view will switch to Chart View automatically.
- Man Overboard Waypoint:** A waypoint is created at the vessel's current position, regardless of whether the chart cursor is active or not.
- Continuous Navigation:** The control head will begin continuous navigation toward the Man Overboard waypoint.
- Auto Zoom:** The screen magnifies to show the Man Overboard waypoint and the vessel on the screen.
- Data Bar:** The data bar will display digital readouts for Man Overboard, including the Man Overboard Waypoint latitude/longitude position, the elapsed time since Man Overboard was activated, and the Distance to Go and Time to Go to the MOB waypoint [DTG + TTG ].

## Cancel Man Overboard Navigation

1. Press and hold the MARK/Man Overboard key. Select Cancel Navigation.
- OR
- Press the GO TO key. Select Cancel Navigation.

# CUSTOMIZE THE CHART VIEW

The settings in this section are optional. You can use the default settings for the chart appearance and map source, or you can customize the Chart View for your navigation preferences. See **Views** for more information.

## OPEN THE CHART PREFERENCES MENU

The Preferences menu allows you to set the chart orientation, motion mode, and vessel offset. For more information about view preferences, see **Views**.

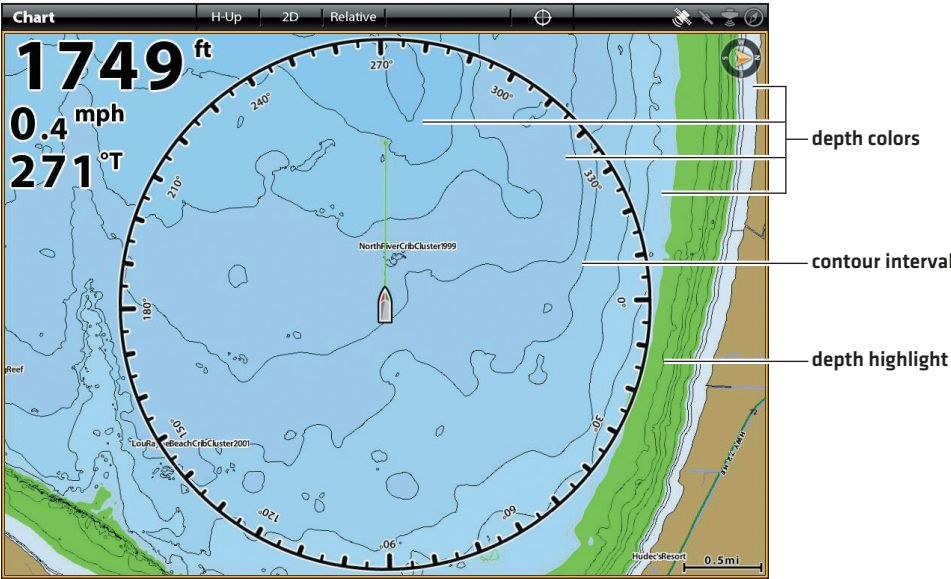
- 1. With a Chart View displayed on-screen, tap Chart in the status bar, or press the MENU key once.
- 2. Select Chart Options.
- 3. Select Preferences.

## Adjust the Depth Range and Colors



**NOTE:** Humminbird must be selected as the map source to enable this feature.

- 1. From the Preferences menu, select Depth.

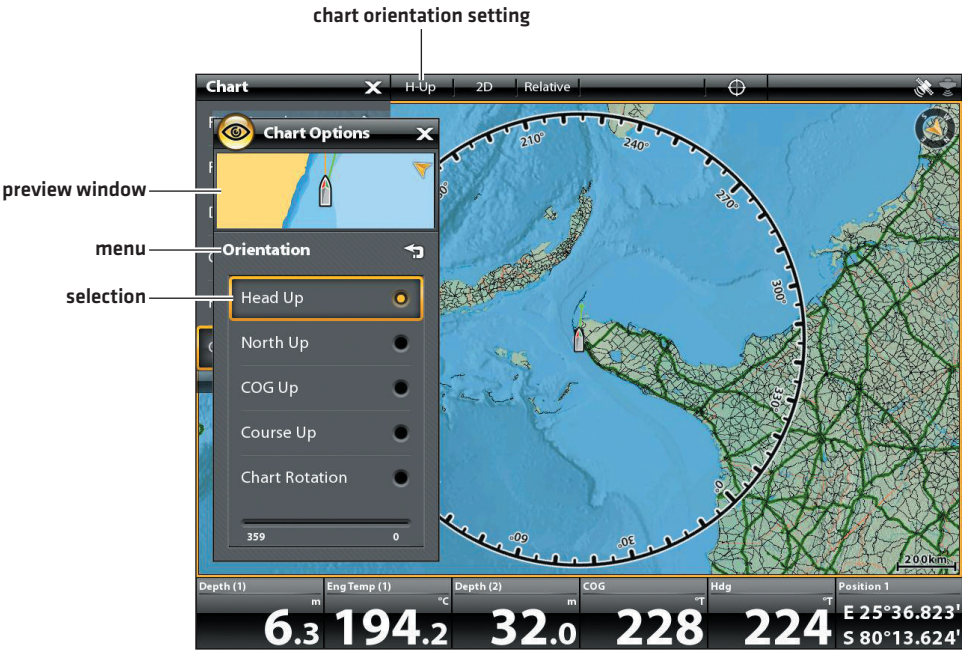


Depth Colors	Turn on Depth Colors and adjust the range for depth shading in the Chart Views.
Depth Highlight	Turn on Depth Highlight to highlight a depth setting in the Chart Views. The depth you set will be highlighted in green. Use Depth Highlight with Highlight Range.
Highlight Range	When a Depth Highlight is active in the Chart Views, use Highlight Range to highlight a range on each side of the highlighted depth. For example, if you know a certain fish is holding at 18 to 20 feet, you can set the Depth Highlight at 19 feet, and the Highlight Range a +/- 1 foot. The view will show a green band from 18 to 20 feet.
Shallow Water	Turn on Shallow Water and adjust the slider. When the depth is equal to or less than the amount set, it will be highlighted in red in the Chart Views. For example, if your boat has a draft of 3 feet, set the Shallow Water menu to 3 feet, and the unit will draw a red band from 0 to 3 feet.
Contour Interval	Turn on Contour Interval to display lines at set intervals on the Chart View. Adjust the slider to set the distance between each line. Contour Interval is also affected by the Water Level Offset setting. See <i>Change the Map Source: Set up Humminbird</i> .

# Set the Chart Orientation

Use the Preferences menu to change the chart orientation. You can also select the Chart Orientation Menu on the status bar.

1. From the Preferences menu, select Orientation.
2. Select an orientation to apply to the chart.



Head Up [compass or GPS required]	The vessel’s current heading points up, and the chart rotates around the vessel icon so that it always points up on the view. The heading is provided by the connected compass/heading sensor. If a compass is not connected, the vessel will be oriented according to the COG [Course Over Ground].
North Up	The chart is oriented with North up on the display, and the vessel rotates according to its heading or COG [Course Over Ground].
COG Up	The chart is displayed with the vessel oriented in a fixed position pointing up, and the chart rotates according to the vessel COG [Course over Ground].
Course Up	During navigation, the intended course or route leg is shown at the top of the view. Objects ahead of the vessel are drawn above the vessel. When the vessel is not navigating, the current heading is displayed.
Chart Orientation	Press and hold the slider, or turn the Rotary dial, to rotate the chart angle. The chart angle you set will point up on the view.

## Set the Motion Mode

Motion Mode controls how the chart moves on the view.

1. From the Preferences menu, select Motion Mode.
2. Select Relative or True.

Relative	The position of the vessel is fixed on the view and the chart moves with the vessel.
True	The chart is fixed and the vessel moves towards chart objects on the view.

## Turn on/off Vessel Offset

Vessel Offset allows you to see more of the view based on the speed of the vessel. Vessel Offset works with Auto Shift Speed.

1. From the Preferences menu, select Vessel Offset.
2. Select Off, On, or Auto.

Off	The vessel is displayed in the center of the Chart View.
On	The vessel is displayed on the lower part of the Chart View.
Auto	When the vessel is moving below the Auto Shift Speed setting, the vessel icon will be displayed in the center of the view. When the vessel is moving at or above the Auto Shift Speed setting, the vessel icon will move to the edge of the view so that more of the view is shown on-screen.

3. **Close:** Press the EXIT key until the menu is closed.
4. To change the Auto Shift Speed Setting, press the MENU key twice. Select My Vessel > Auto Shift Speed.

## Turn on Auto Zoom

Auto Zoom focuses the view on the current route leg as it is being navigated. As the vessel's speed increases, the chart range will increase. If you press the ZOOM keys to see more or less of the view, Auto Zoom will pause.



**NOTE:** The Auto Zoom setting does not apply to the 3D Views.

1. Press the HOME key.
2. Select Settings.
3. Select Navigation.
4. Select Auto-Zoom. Tap the on/off button, or press the ENTER key, to turn it on.

## Select Map Data

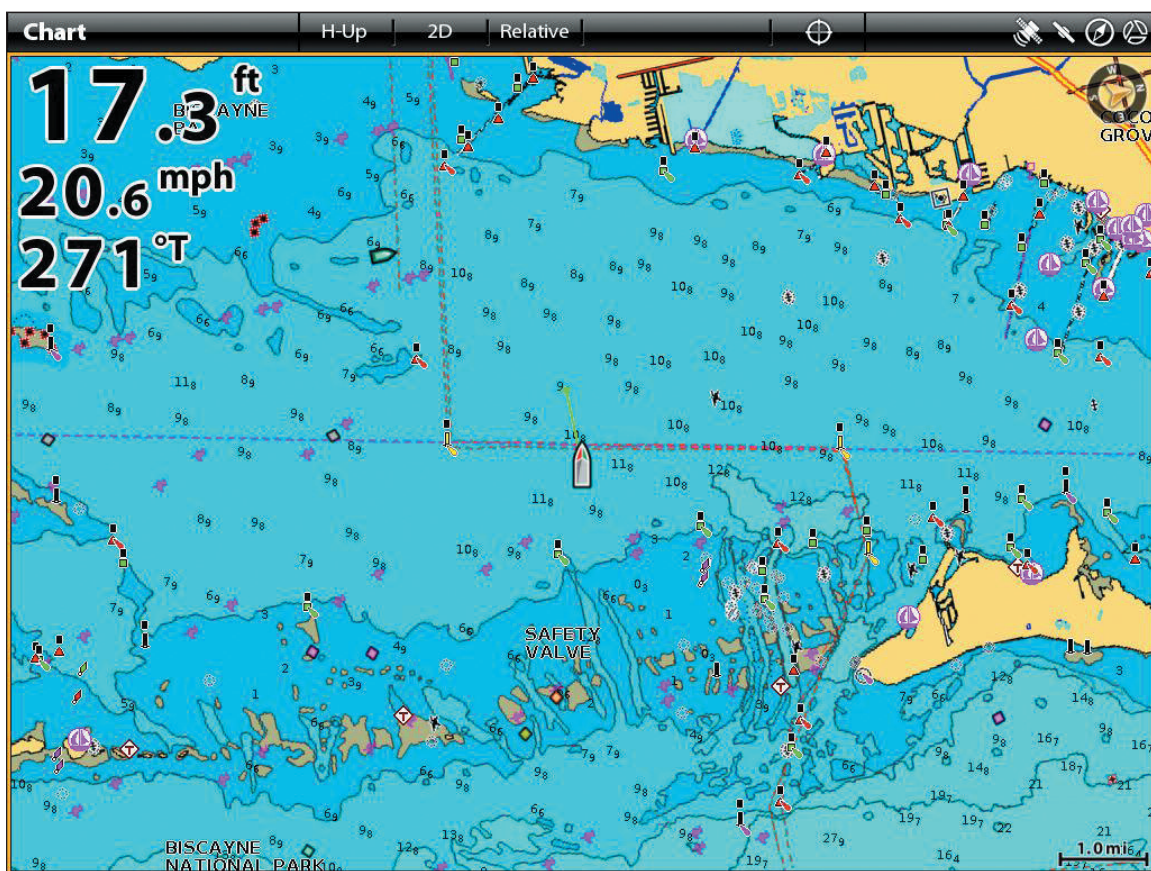
When a Navionics chart or C-MAP by Jeppesen chart is installed and selected as the map source, you can set nav aids, marine, and land icons to hidden or visible. The Depth menu option allows you to see shading on the map based on the set depth.



**NOTE:** C-MAP by Jeppesen or Navionics must be selected as the map source to enable this feature. The menu options will change with the selected map source.

1. With a Chart View displayed on-screen, tap Chart in the status bar, or press the MENU key once.
2. Select Chart Options.
3. Select Map Data.
4. Use the touch screen or the Joystick to select a menu and change the settings.

**Chart View with Nav aids and Icons Displayed (Navionics)**

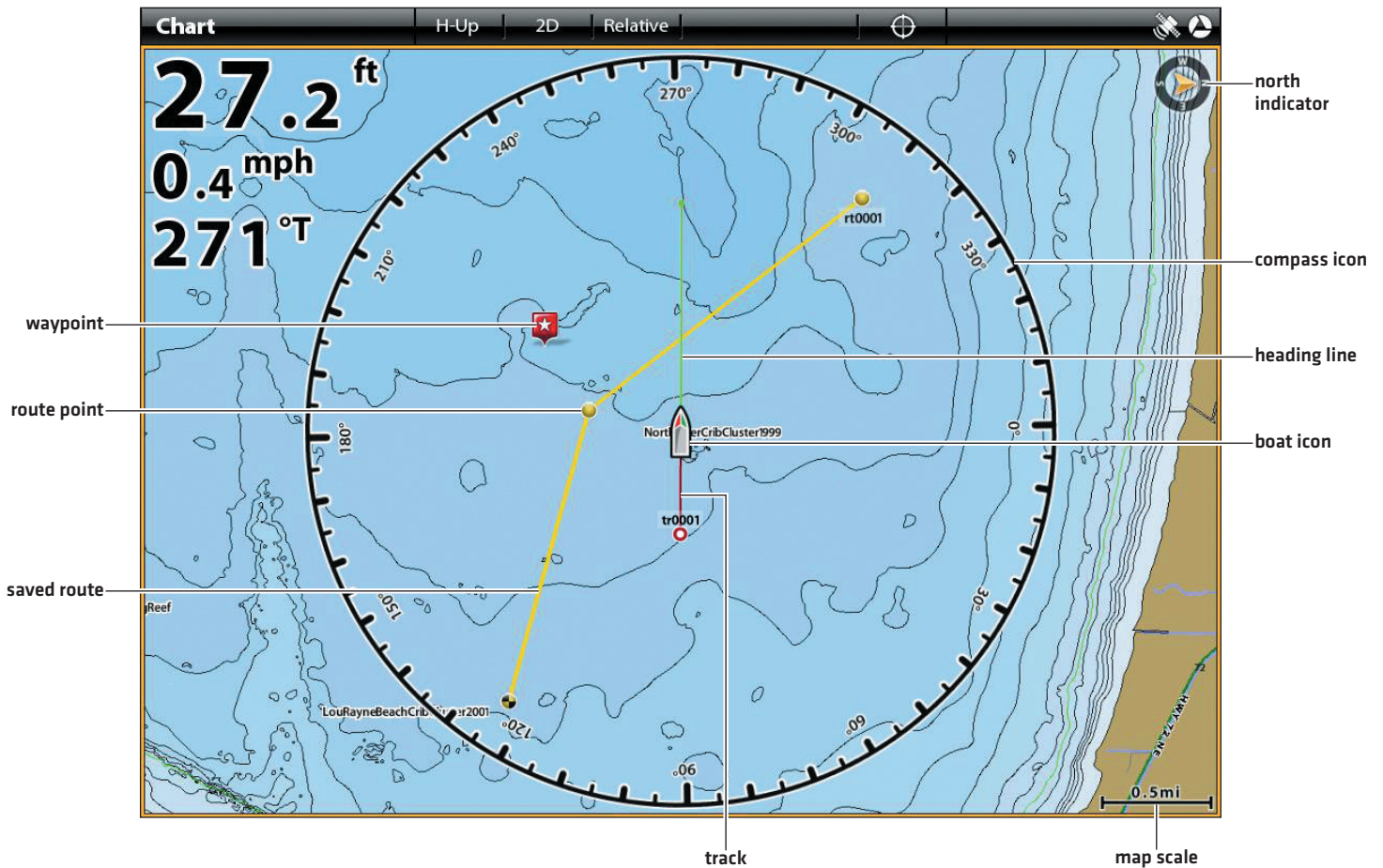


## CHANGE THE CHART VIEW OVERLAYS

Use the Overlays menu to display or hide information on the view. In a Chart View, you can display or hide the vessel icon, navigation data [waypoints, routes, tracks], data overlays, AIS and MARPA targets, and range rings. The available menu options are determined by the accessories attached to the control head network. Also, see **Views** for more information about Overlays.

1. With a Chart View displayed on-screen, tap Chart in the status bar, or press the MENU key once.
2. Select Chart Options.
3. Select Overlays.
4. Use the touch screen or Joystick to select a menu and change a setting. [check mark = visible, blank = hidden].

Chart View with Overlays Displayed (Humminbird)




# CHART AND RADAR

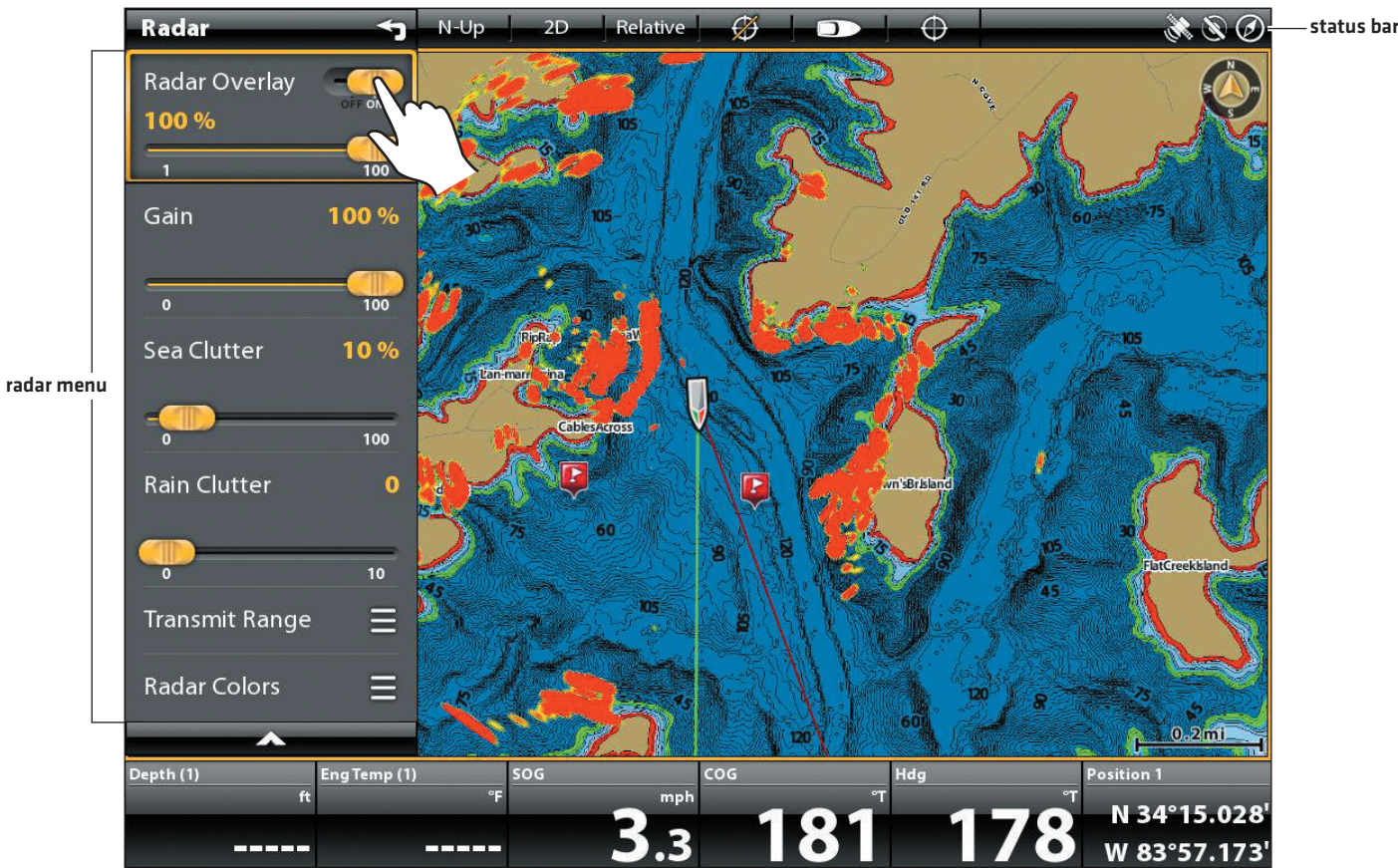
If a radar is connected to the control head network, the radar data can be displayed on the Chart View. To adjust the menu settings for the radar, see *Radar Overview* for more information.

## Display Radar on the Chart View

- 1. **Start Radar Transmission:** Press the POWER key once. Select Radar Transmit, and turn it on.
- 2. With a Chart View displayed on-screen, tap Chart in the status bar, or press the MENU key once.
- 3. Select Radar.
- 4. Select Radar Overlay. Tap the on/off button, or press the ENTER key, to turn it on.

 **NOTE:** You can also display Range Rings and MARPA Targets on the Chart View. See *Change the Chart View Overlays* in this section for more information.

Turning on the Radar Overlay



# CHANGE THE CHART MODE

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Use the instructions in this section to switch the Chart View from 2D to 3D. C-MAP by Jeppesen also allows you to choose Perspective.



**NOTE:** C-MAP by Jeppesen or Navionics must be selected as the map source to enable this feature.

## Change the Chart Mode

---

### Touch Screen

- 1. With two fingers, tap the screen twice.

OR

- 1. Tap Chart in the status bar.
- 2. Select Chart Mode.
- 3. Select a menu option.

### Keypad

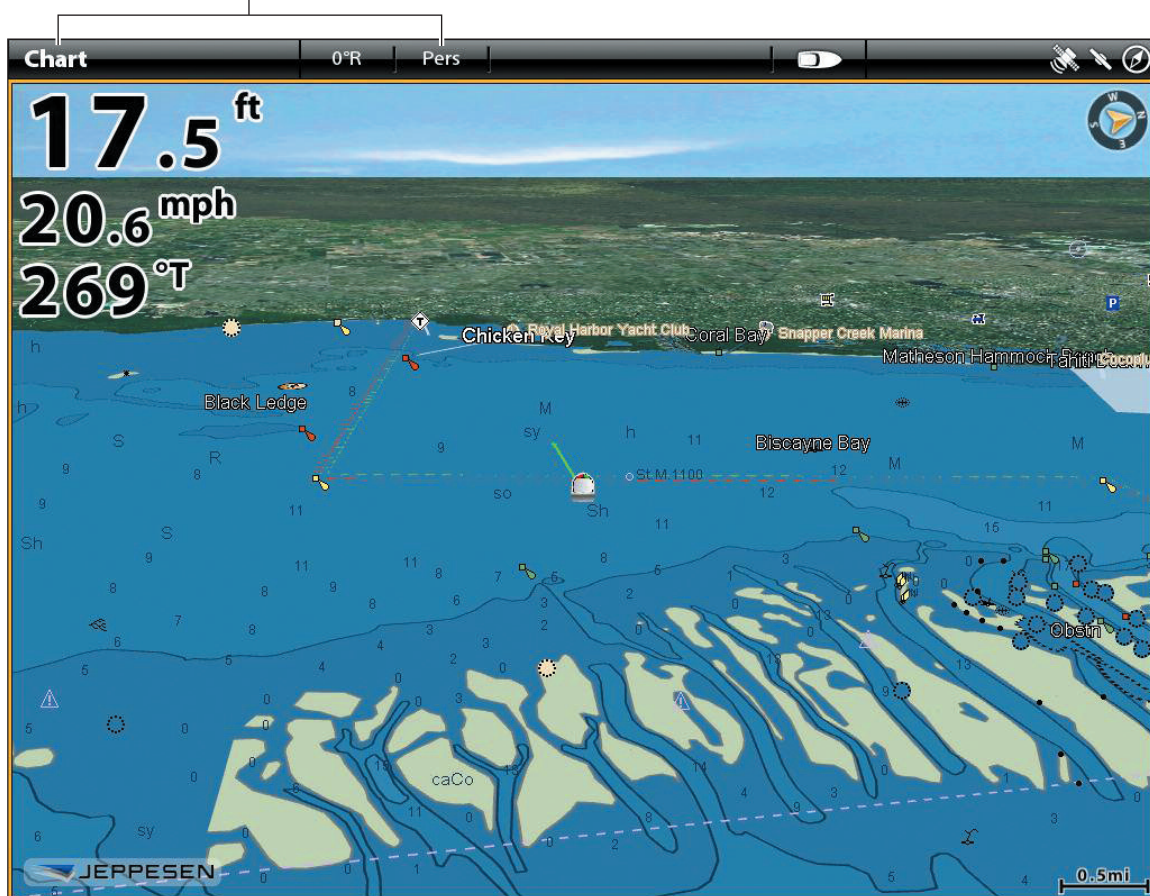
- 1. Press the MENU key.
- 2. Select Chart Mode.
- 3. Select a menu option.



**NOTE:** The menu options are also available in the status bar. See the illustration **Switching to Perspective Mode**.

### Switching to Perspective Mode (C-MAP by Jeppesen)

The display options can be accessed from the status bar or the Chart X-Press Menu.

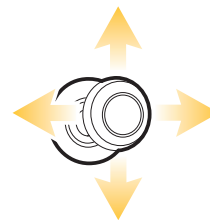


Tap Twice

OR



Press the MENU key




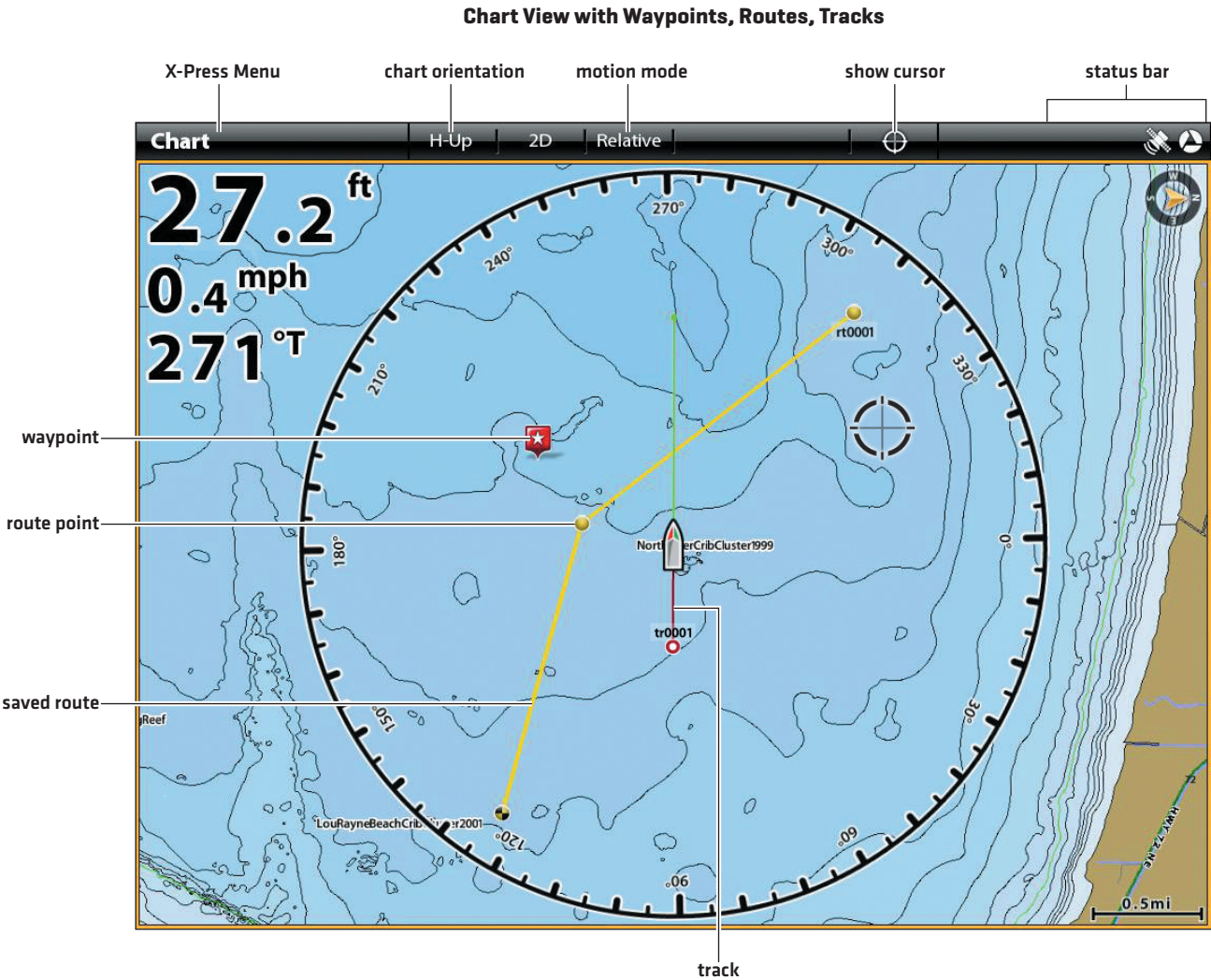
Select Chart Mode

# INTRODUCTION TO NAVIGATION

Your Humminbird control head allows you to mark waypoints, create a route, and start navigating. Waypoints, routes, and tracks can be managed on-screen so you can save your favorites, edit names, and easily return to your favorite destinations.

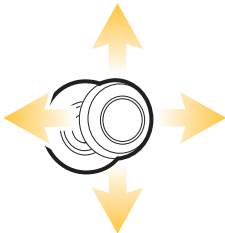
There are many ways to start navigation or edit navigation data with your Humminbird control head. The instructions in this section review navigation features on the Chart View. To use navigation features from the Nav Data tool, see *Manage your Navigation Data*.

 **NOTE:** To start navigation from your control head to your autopilot, see the autopilot section of this manual.



Tap to Activate the Cursor

OR



Move the Joystick to  
Activate the Cursor

# NAVIGATION MENU OVERVIEW

Cross Touch allows you to access the navigation features from the touch screen or the keypad. The Navigation X-Press Menu is opened using the touch screen. The same menus are also offered by pressing the MARK key, GO TO key, and ENTER key. The Cursor menu is also available by using the touch screen.

This section is an overview of the menus available for navigation. The availability of menu options is determined by the navigation mode. To apply these functions, see **Waypoints**, **Routes**, **Tracks**, and **Search**.

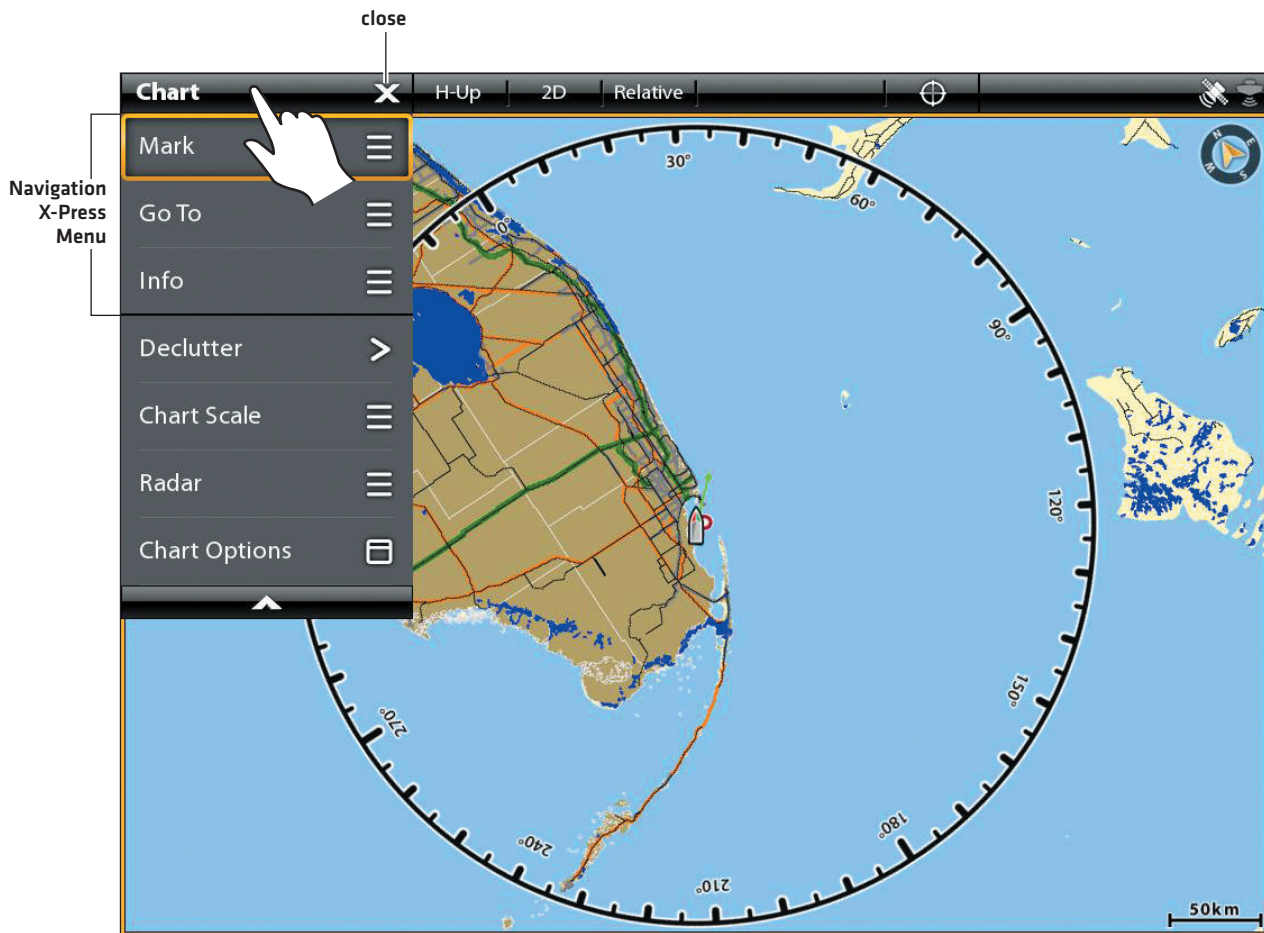
## Navigation X-Press Menu

The **Navigation X-Press Menu** allows you to open the following navigation menus: Mark, Go To, and Info. The Navigation X-Press Menu can also be opened in the Radar View and Sonar View when navigation is enabled.

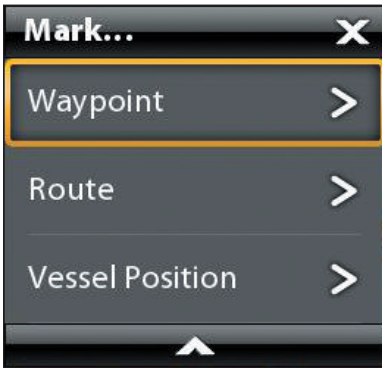
### Open the Navigation X-Press Menu

1. With a Chart View displayed on-screen, tap Chart in the status bar.
2. Select Mark, Go To, or Info.
3. Select an action from the submenu. For example, to mark a waypoint, select Mark > Waypoint.

Using the Touch Screen to Open the Navigation X-Press Menu



## Mark Menu



The **Mark menu** marks a waypoint at the selected location. You can also create a saved route or mark the vessel position. See **Waypoints** and **Routes** for more information about using this menu.

### Open the Mark Menu

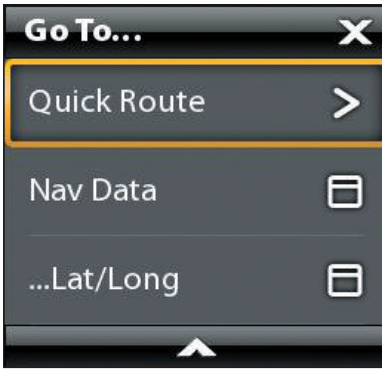
1. Press the MARK key.

OR

Select Mark from the Navigation X-Press Menu.

Mark Menu Options	
Waypoint	Select Waypoint to save a waypoint at the vessel position. If the cursor is active, the waypoint is saved at the cursor position.
Route	Select Route to create a saved route. See <b>Routes</b> for more information.
Lat/Long	Use the on-screen keyboard to manually enter a latitude/longitude position for a waypoint.
Vessel Position [with active cursor]	Select Vessel Position to save a waypoint at the vessel position even though the cursor is active.

## Go To Menu



The **Go To menu** starts navigation to the item you select. See **Routes** for more information about using this menu.

### Open the Go To Menu

1. Press the GO TO key.

OR

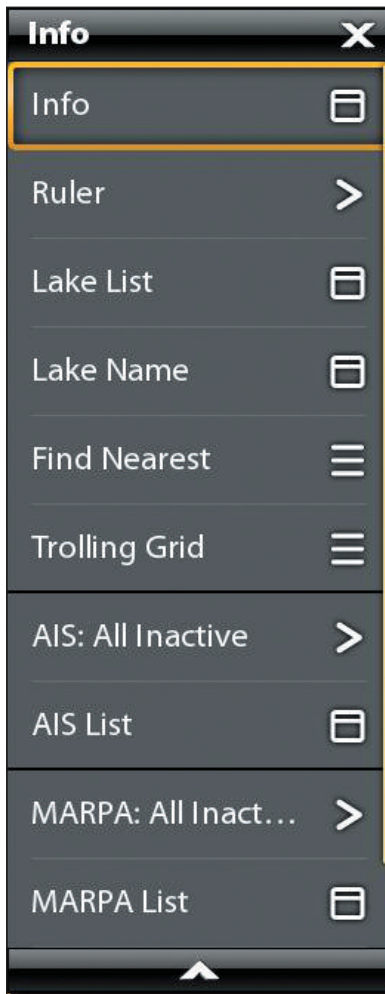
Select Go To from the Navigation X-Press Menu.

Go To Menu Options	
Quick Route	Select Quick Route to mark quick route points and start navigation. See <b>Routes</b> for more information.
Auto-Route	Select Auto-Route to mark an Auto-Route and start navigation. Navionics or C-MAP by Jeppesen must be selected as the map source to enable this feature. See <b>Routes</b> for more information.
Nav Data	Open the Nav Data tool to select saved navigaton data and start navigation.
Lat/Long	Open the on-screen keyboard to enter a latitude/longitude position. Select Go To to start navigation to the position.
Go To Cursor	If the cursor is active, navigation will start to the cursor position.

When the Go To menu is opened during navigation, additional menu options are available, including the following:

Go To Menu Options (during navigation)	
Cancel Navigation	Select Cancel Navigation to cancel navigation with the control head.
Restart Course	Select Restart Course to start navigation from the current vessel position instead of from the first route point. The control head will recalculate navigation to the next closest point in the route. This is helpful if the boat has navigated off course from the current route.
Next Point	Select Next Point to skip the current point and navigate to the next route point in the route.
Reverse Route	Select Reverse Route to reverse the currently navigated route. Navigation will start from the vessel position and continue in the opposite order.

## Info Menu



Use the **Info menu** to start a proximity search. You can also set a trolling grid from this menu.

If you are using Humminbird as the map source, you can search lake information. Navionics and C-MAP by Jeppesen also have additional search options.

If you have Radar and AIS attached, use this menu to search targets [See **Radar Overview, AIS and MARPA**].

### Open the Info Menu

1. Press the ENTER key.

OR

Select Info from the Navigation X-Press Menu.



**NOTE:** If you select a waypoint, route, or track with the cursor, and then press the ENTER key, the Info menu for the selected item will display.

Info Menu Options	
Info	Select Info to search the area within a preset range for a variety of data, including cautions, tide stations, current stations, and ports. The available information is determined by the selected map source and the information available in the search area. See <b>Search</b> for more information. [Navionics and C-MAP by Jeppesen only]
Ruler	Select Ruler to measure the distance between two positions on the view. Press the ENTER key to select the measurement start point. Move the Joystick to the second selected position, and press the ENTER key to mark the measurement end point.
Lake List	Select Lake List to search for lakes within a preset range. Humminbird must be selected as the map source. See <b>Search</b> for more information.
Lake Name	Select Lake Name to open the on-screen keyboard and search for a lake by name. Humminbird must be selected as the map source. See <b>Search</b> for more information.
Find Nearest	Select Find Nearest to search the closest waypoints, routes, and tracks within a preset range. See <b>Search</b> for more information.
Trolling Grid	Select Trolling Grid to apply a trolling grid to a position on the Chart View. See <b>Waypoints</b> for more information.
AIS: All Inactive	Select this menu to change all tracked AIS targets to inactive [see <b>AIS and MARPA</b> ].
AIS List	Select this menu to display a list of all AIS targets within the AIS transmission range [see <b>AIS and MARPA</b> ].
MARPA: All Inactive	Select this menu to cancel all MARPA targets [see <b>AIS and MARPA</b> ].
MARPA List	Select this menu to display a list of all MARPA targets [see <b>AIS and MARPA</b> ].

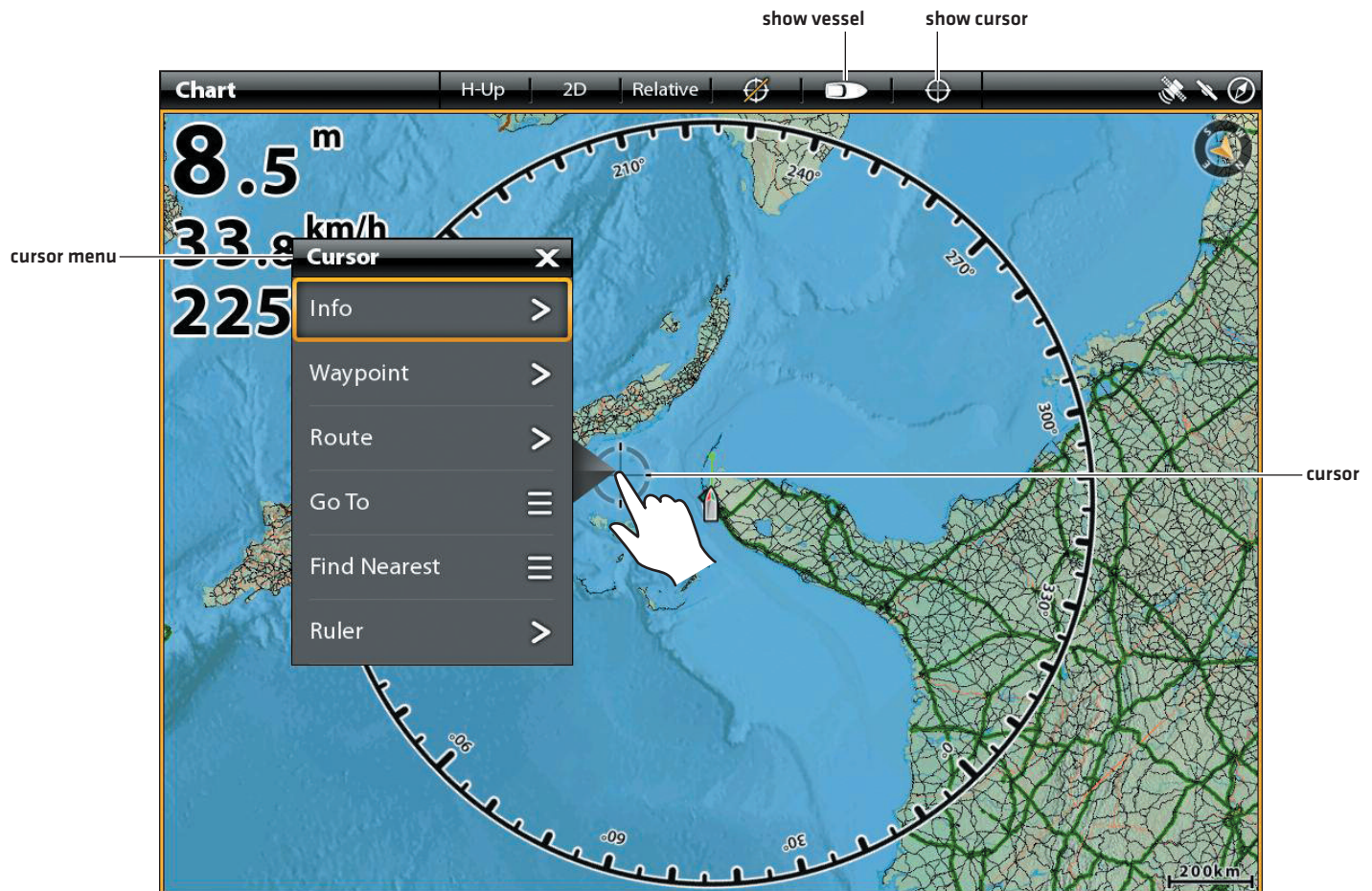
## Cursor Menu

The **Cursor menu** is another way to use the touch screen and mark a waypoint, create a route, or start a search. The Cursor menu is only available in the 2D Chart View, Sonar Views, and the Radar View.

### Open the Cursor Menu

1. Press and hold a position on the Chart View.

Displaying the Cursor Menu



Press and Hold

# Waypoints



Waypoints are saved latitude/longitude positions. They mark a position of interest such as your favorite fishing area, structure, or marker buoy. The control head saves the position and allows you to edit the waypoint name, icon, and more [see *Manage your Navigation Data*]. You can save 5000 waypoints to the control head.

## Mark Waypoints

Cross Touch allows you to mark waypoints using the touch screen or the keypad. Waypoints can be marked at the vessel position or cursor position. To edit the waypoint, see *Edit a Waypoint in the Chart View* or *Manage your Navigation Data*. To display waypoints on the chart as they are marked, see *Change the Chart View Overlays*.

### Mark a Waypoint at the Vessel Position

#### Touch Screen

1. Tap Chart in the status bar.
2. Select Mark.
3. Select Waypoint.

#### Keypad

1. Press the MARK key twice.

### Mark a Waypoint at the Cursor Position

#### Touch Screen

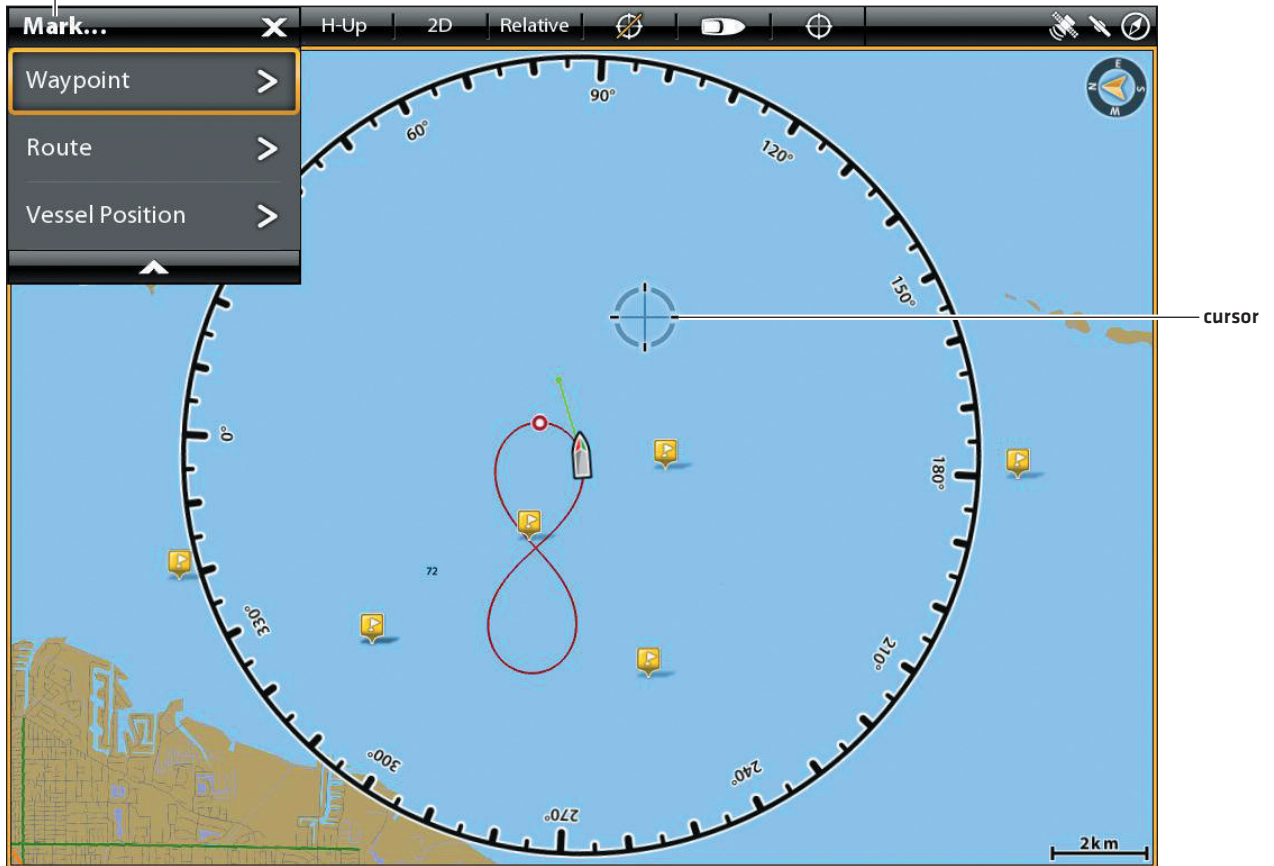
1. Press and hold a position on the Chart View.
2. Select Waypoint.

#### Keypad

1. Use the Joystick to move the cursor to a position on the chart.
2. Press the MARK key twice.

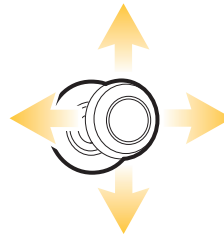
## Marking a Waypoint at the Cursor Position

The Mark menu opens when you press the MARK key or select Mark from the Navigation X-Press Menu.



Press and Hold

OR



Move the Joystick  
to Activate the Cursor



Press the  
MARK key Twice

## Mark + Edit Waypoints (on the go)

If you set the Mark Mode to Mark + Edit, you can edit a waypoint immediately when you mark it in the Chart View. See **Manage your Navigation Data** for more information.

1. Press the HOME key.
2. Select the Nav Data tool.
3. Under Options, select Waypoints.
4. Select Mark Mode > Mark + Edit.
5. Close the Nav Data tool and display a Chart View on-screen.

When you mark a waypoint, the Waypoint Info menu will be displayed so you can edit the waypoint.

## Mark Favorite Waypoints (on the go)

If you set the Mark Mode to Mark Favorites, you can edit a waypoint immediately using your Favorites settings. The waypoints will be saved to the group you designate. See **Manage your Navigation Data** for more information.

1. Press the HOME key.
2. Select the Nav Data tool.
3. Under Options, select Waypoints.
4. Select Mark Mode > Mark Favorites.
5. Select the Back icon to return to the previous menu.
6. Select Favorite Settings, and set your favorite icons, colors, group, etc.
7. Close the Nav Data tool and display a Chart View on-screen.

When you mark a waypoint, the Favorites menus will be displayed so you can edit the waypoint using the options you set in Favorite Settings.

## Move a Waypoint in the Chart View

1. Use the Joystick to move the cursor to a waypoint on the chart.
2. Press the ENTER key.
3. Select Move.
4. The menu will close. Use the Joystick to move the waypoint to a new position.
5. Press the ENTER key to confirm the new position.

## Edit a Waypoint in the Chart View

1. Tap the waypoint icon to select it. Tap the Waypoint Name.

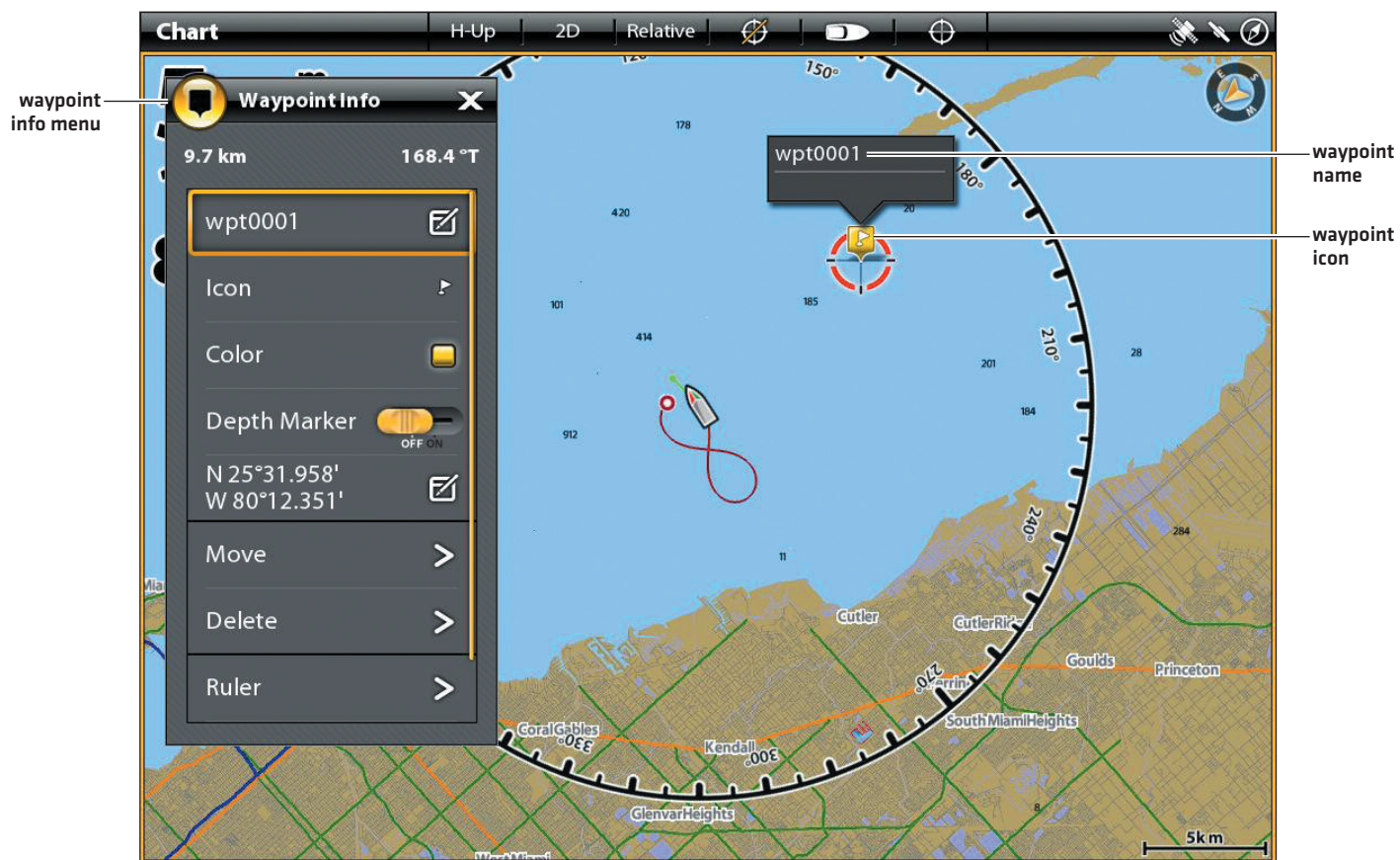
OR

Use the Joystick to move the cursor to a waypoint icon. Press the ENTER key.

2. Use the Waypoint Info menu to edit the waypoint name, icon, color, and more [see *Manage your Navigation Data* for more information].

3. **Close:** Press the EXIT key.

### Editing a Waypoint on the Chart View



## Create a Depth Marker

To save depth information with a waypoint, mark the waypoint at the vessel position. If the waypoint is marked at the cursor position, the depth information will not be available, but you can enter a depth manually. When Depth Marker is turned on, the Depth Marker icon is displayed on the Chart View.

1. Tap Chart in the status bar. Select Mark > Waypoint.

OR

Press the MARK key twice.

2. Select the Waypoint icon on the Chart View.

3. Press the ENTER key.

4. Select Depth Marker. Tap the on/off button, or press the ENTER key, to turn it on.

To change a depth marker back to a waypoint icon, turn off Depth Marker.



**NOTE:** If the waypoint was marked at the cursor position, select Full Info > Edit Depth. Use the on-screen keyboard to enter a depth. If you turn on Depth Marker, the depth you enter will be displayed.

## Set the Waypoint Radius and Avoidance

A radius can be set around a selected waypoint. If you select Avoidance, the radius will be highlighted around the waypoint. To receive an alarm when the waypoint avoidance radius has been crossed, turn on the Waypoint Avoidance Alarm [see **Navigation Alarms Overview**].

1. Tap the waypoint icon to select it. Tap the Waypoint Name.

**OR**

Use the Joystick to move the cursor to a waypoint icon. Press the ENTER key.

2. Select Full Info.
3. Select Radius, and turn it on.  
Press and hold the slider, or turn the Rotary dial, to adjust the radius setting.
4. To set the waypoint to avoidance, select Avoidance. Tap the check box, or press the ENTER key, to add a check mark to it.
5. **Optional:** To receive an alarm when the radius has been crossed, turn on Waypoint Avoidance in the Navigation Alarms menu [Home > Alarms > Navigation > Waypoint Avoidance > On]

## Display/Hide a Trolling Grid

The Trolling Grid applies a grid to the Chart View that can be used as a guide when trolling around a specific position. The trolling grid can be applied to any position on the chart.

1. Tap a position on the Chart View.

**OR**

Use the Joystick to move the cursor to a position on the Chart View.

2. Tap Chart in the status bar, or press the ENTER key.
3. Select Trolling Grid.
4. Use the menu options to set the grid size and rotation.

**Display the Grid:** Select Set Grid.

**Remove the Grid:** Select Remove Grid.

## Delete a Waypoint in the Chart View

1. Tap the waypoint icon to select it. Tap the Waypoint Name.

**OR**

Use the Joystick to move the cursor to a waypoint icon. Press the ENTER key.

2. Select Delete.

# ROUTES



**Routes** link two or more points together to create a path for navigation. A route represents your intended navigation and shows the shortest path from each data point to the next. The distance between each route point is a **route leg**. You can save 50 routes to the control head.



**Route Points** are stored latitude/longitude positions that connect to form route navigation.



**Route Start Point**



**Route End Point**



**WARNING!** You should always be aware of your surroundings and watch for any potential obstacles.

## Quick Route Navigation

A Quick Route allows you to connect route points and waypoints and start navigation immediately. A Quick Route can be started with the GO TO key or with the touch screen. Quick Routes can be saved or discarded. To create a saved route, see **Create a Saved Route** or **Manage your Navigation Data**.

### Start Quick Route Navigation

#### Touch Screen

1. Tap Chart in the status bar.
2. Select Go To.
3. Select Quick Route.
4. Tap the chart in the positions where you want to mark a route point.

**Undo Last Route Point:** Tap the Back icon.

**Cancel Route Creation:** Tap the X icon.

5. To start navigation, tap the check icon in the status bar.

#### Keypad

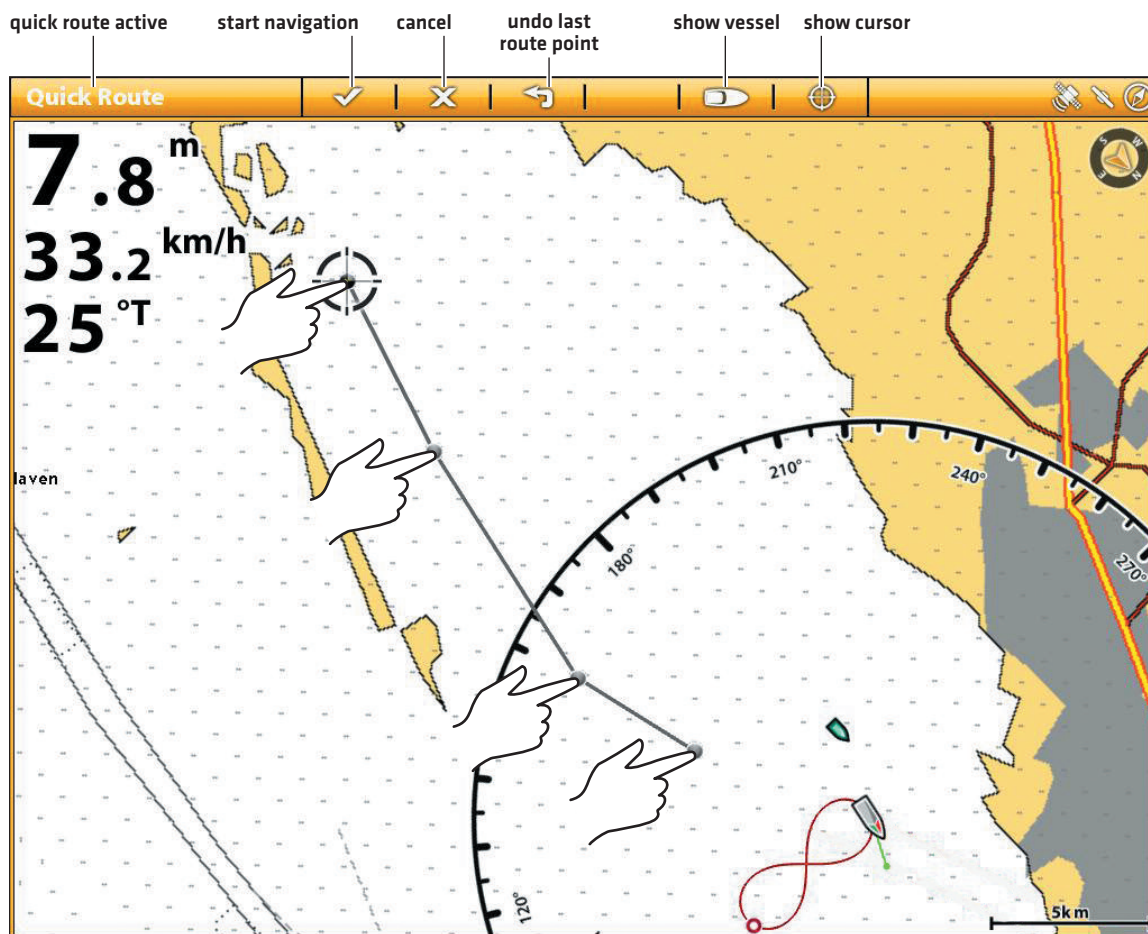
1. Press the GO TO key.
2. Select Quick Route.
3. Use the Joystick to move the cursor to a position or waypoint. Press the Joystick to mark the first route point.
4. Repeat Step 3 to connect more than one route point.

**Undo Last Route Point:** Press the EXIT key once.

**Cancel Route Creation:** Press and hold the EXIT key.

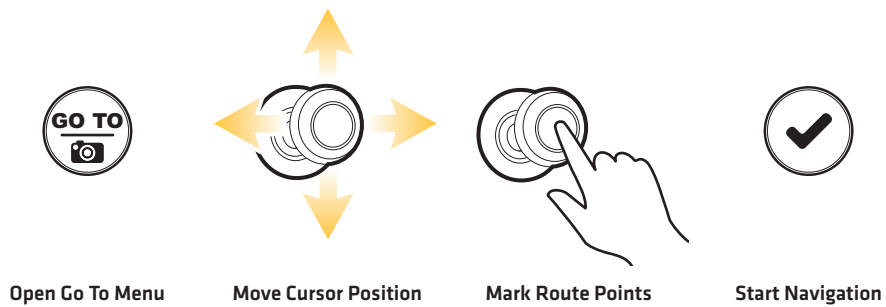
5. To start navigation, press the ENTER key.

## Marking Route Points with the Touch Screen



Tap to Mark  
Route Points

## Starting Quick Route Navigation with the Keypad



Change Route Order During Navigation

- 1. During navigation, tap Chart in the status bar. Select Go To.

OR

Press the GO TO key.

- 2. Select one of the following menu options:

**Restart Course:** Resets navigation to start from the current vessel position to the next point in the route.

**Next Point:** Skips to the next point in the route.

**Reverse Route:** Reverses the currently navigated route. Navigation will start from the vessel position and continue in the opposite order.

Cancel Quick Route Navigation

- 1. During navigation, tap Chart in the status bar. Select Go To.

OR

Press the GO TO key.

- 2. Select Cancel Navigation.
- 3. Select Save Route or Discard Route.

Start Navigation to a Saved Waypoint or Route

Use the cursor to select a saved waypoint or route point on the Chart View, and you can start navigation to it. If you select a route point, you can also choose a navigation order for the selected route.

Start Navigation

Touch Screen

- 1. Tap a waypoint icon or route point.
- 2. Tap Chart in the status bar.
- 3. Select Go To.
- 4. Select Go To: Route or Go To: Point.

**Cancel Navigation:** Tap Chart in the status bar. Select Go To > Cancel Navigation.

Keypad

- 1. Use the Joystick to move the cursor to a waypoint or route point.
- 2. Press the GO TO key.
- 3. Select Go To: Route or Go To: Point.

**Cancel Navigation:** Press the GO TO key. Select Cancel Navigation.

## Program a Position and Start Navigation

Use the instructions in this section to enter a latitude/longitude position and start navigation to it.

### Start Navigation to a Latitude/Longitude Position

1. Tap Chart in the status bar. Select Go To.

OR

Press the GO TO key.

2. Select Lat/Long.
3. Use the on-screen keyboard to enter a position.
4. Select Go To.

**Cancel Navigation:** Press the GO TO key. Select Cancel Navigation.

### Start Auto-Route Navigation (International Models Only)

Auto-Route calculates a route that avoids land and potential obstacles based on the available chart data. The route leg will be highlighted, where green indicates safe, yellow indicates caution, and red indicates a dangerous route leg. **If C-MAP by Jeppesen is the selected map source, turn on Respect Safe Depth in advance.**



**NOTE:** The safe depth, safe beam, and safe height parameters are set when the control head is set up for the first time. Select the Home screen > Settings > My Vessel > Vessel Dimensions to review the settings.



**NOTE:** Navionics or C-MAP by Jeppesen must be selected as the map source to enable this feature.

### Turn on Respect Safe Depth (C-MAP by Jeppesen only)

If C-MAP by Jeppesen is selected as the map source, turn on Respect Safe Depth. When Respect Safe Depth is turned on, the Auto-Route is calculated using the safe depth, safe beam, and safe height data.

**When Respect Safe Depth is turned off**, the Auto-Route could potentially be planned in water that is too shallow for navigation.

1. Press the HOME key.
2. Select Settings.
3. Select Navigation > Respect Safe Depth. Tap the on/off button, or press the ENTER key, to turn on Respect Safe Depth.

### Start Auto-Route Navigation

#### Touch Screen

1. Tap the destination position on the chart.
2. Tap Chart in the status bar.
3. Select Go To.
4. Select Auto-Route.

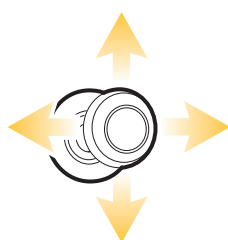
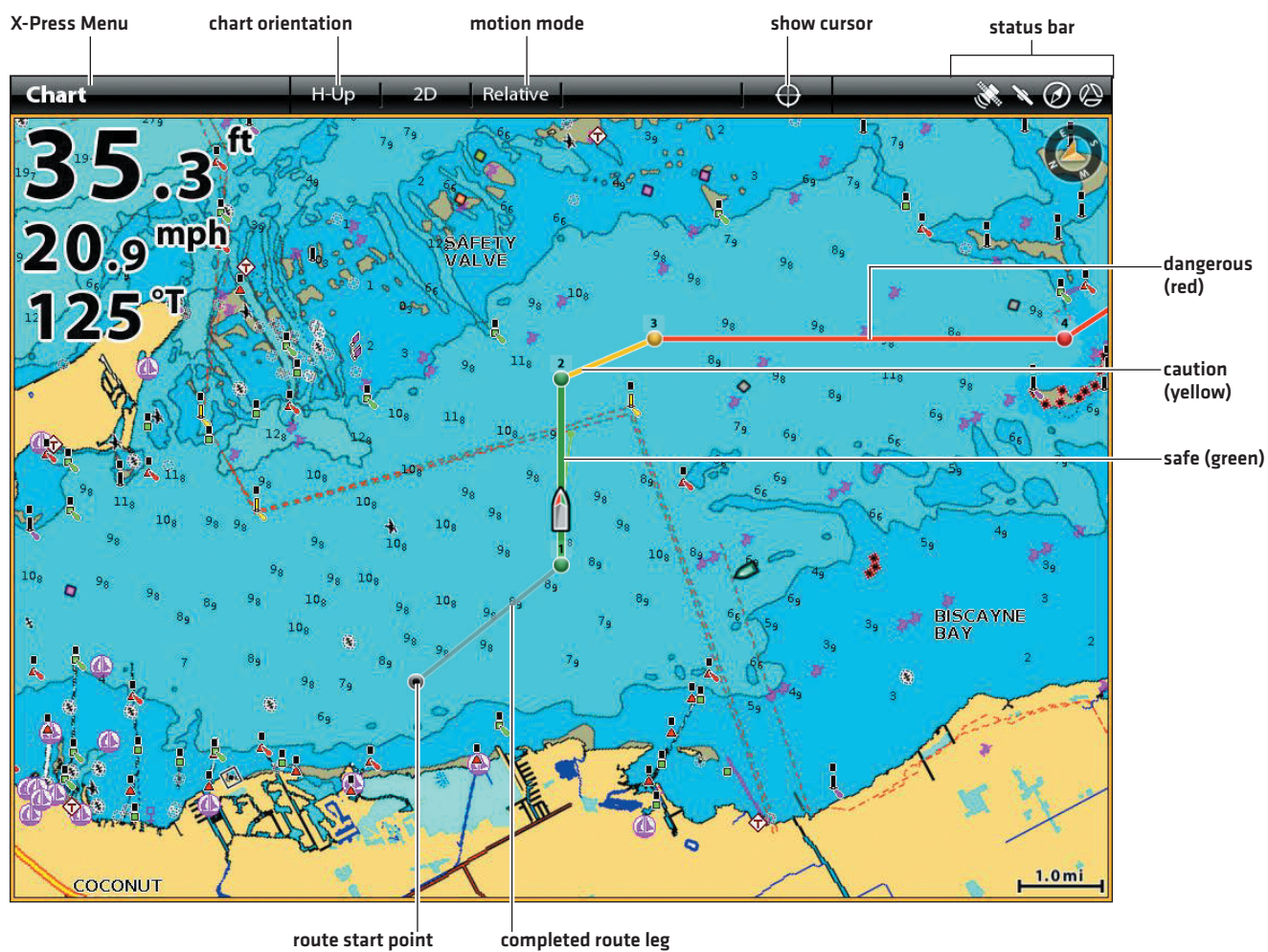
**Cancel Navigation:** Tap Chart in the status bar. Select Go To > Cancel Navigation.

#### Keypad

1. Use the Joystick to move the cursor to a destination position on the chart.
2. Press the GO TO key.
3. Select Auto-Route.

**Cancel Navigation:** Press the GO TO key. Select Cancel Navigation.

## Navigating an Auto-Route (Keypad)



Move Cursor Position



Start Auto-Route Calculation

## Create a Saved Route

The instructions in this section allow you to create a route in the Chart View and save it for navigation later. The steps are similar to creating a Quick Route, but you use the Mark menu to start.

**Save Location:** The route is saved to the Nav Data tool.

**Navigation:** To start navigation on the route, see *Start Navigation to a Saved Waypoint or Route*.

**Overlay:** To display saved routes on the Chart View, press the MENU key once.  
Select Chart Options > Overlays > Nav Data > Routes [Saved].

## Create a Saved Route

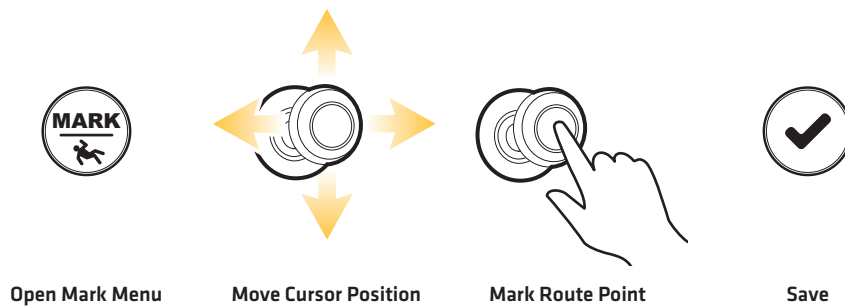
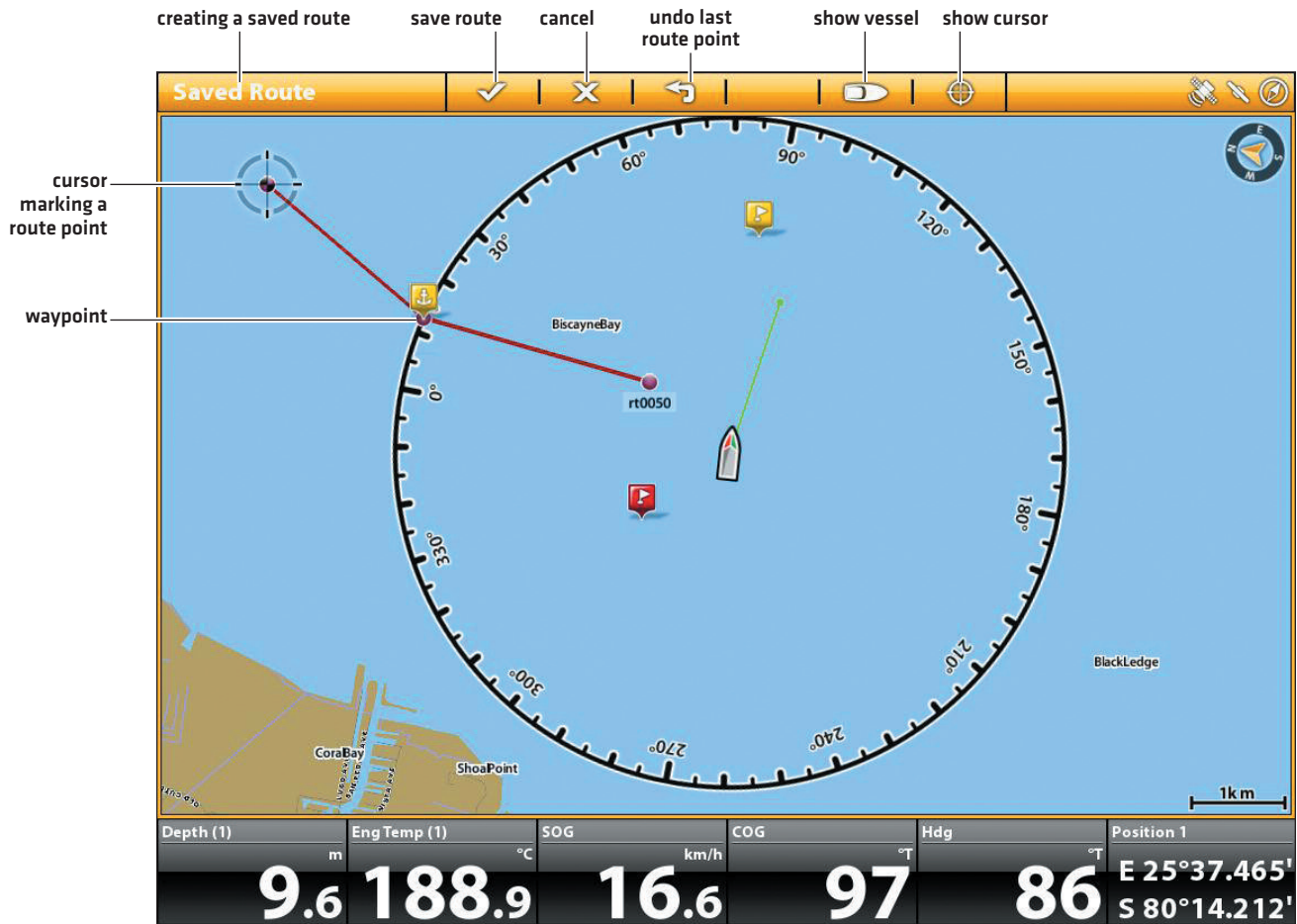
### Touch Screen

1. Tap Chart in the status bar.
2. Select Mark.
3. Select Route.
4. Tap the screen in the positions where you want to mark a route point.  
**Undo Last Route Point:** Tap the Back icon.  
**Cancel Route Creation:** Tap the X icon.
5. To save the route, tap the check icon in the status bar.

### Keypad

1. Press the MARK key.
2. Select Route.
3. Use the Joystick to move the cursor to a position or waypoint. Press the Joystick to mark the first route point.
4. Repeat Step 3 to connect more than one route point.  
**Undo Last Route Point:** Press the EXIT key once.  
**Cancel Route Creation:** Press and hold the EXIT key.
5. To save the route, press the ENTER key.

## Creating a Saved Route with the Keypad



## Edit a Route in the Chart View

1. Tap the route to select it. Tap the Route Name.

OR

Use the Joystick to move the cursor to a route on the chart. Press the ENTER key.

2. Use the Route Info menu to edit the route name, color, and more [see *Manage your Navigation Data* for more information].

3. **Close:** Press the EXIT key.

## Add or Delete Points in a Route

1. Tap the route to select it. Tap the Route Name.

OR

Use the Joystick to move the cursor to a route on the chart. Press the ENTER key.

2. Select Add Point, Extend Route, or Delete Point.

## Delete a Route in the Chart View

1. Tap the route to select it. Tap the Route Name.

OR

Use the Joystick to move the cursor to a route on the chart. Press the ENTER key.

2. Select Delete Route.

### Editing a Route on the Chart View



# SEARCH

---

There are many ways to search the area for ports, services, tide stations, current stations, and other points of interest. You can also search the nearest waypoints, routes, and tracks. In many cases, you can also use the Go To menu to start navigation to your selection. The search options and the search area distance are determined by the selected map source.



**NOTE:** For more information about the ENTER key and the Info menu, see **Navigation Menu Overview**.

## Search by Vessel Position

If Navionics or C-MAP by Jeppesen is selected as the map source, you can run a search based on the vessel position.

1. Tap Chart in the status bar. Select Info.

**OR**

Press the ENTER key.

2. Select Info.
3. Select an item from the displayed list. Tap the item, or press the ENTER key, to see more information if it is available.
4. To start navigation to your selection, press the GO TO key.

## Search by Cursor Position

If Navionics or C-MAP by Jeppesen is selected as the map source, you can run a search based on the cursor position.

1. Press and hold a position on the Chart View.

**OR**

Use the Joystick to move the cursor to a position on the Chart View. Press the ENTER key.

2. Select Info.
3. Select an item from the displayed list. Tap the item, or press the ENTER key, to see more information if it is available.
4. To start navigation to your selection, press the GO TO key.

## Search for a Lake

If Humminbird is selected as the map source, you can search for lakes in the area.

1. Tap Chart in the status bar. Select Info.

**OR**

Press the ENTER key.

2. **To search by area**, select Lake List.

**To search by name**, select Lake Name. Use the on-screen keyboard to enter a name.

3. Select an item from the displayed list. Tap the item, or press the ENTER key, to see more information if it is available.

## Find the Nearest Navigation Data

Use the Find Nearest menu to search for the closest waypoints, routes, and tracks.

1. Tap Chart in the status bar. Select Info.

**OR**

Press the ENTER key.

2. Select Find Nearest.
3. Select Waypoints, Routes, or Tracks.
4. Select an item from the displayed list. Tap the item, or press the ENTER key, to see more information if it is available.
5. To start navigation to your selection, press the GO TO key.

# TRACKS



A track is a collection of track points that contains the vessel's detailed position history at set intervals. The Current Track shows the position history since the control head was powered on. Record Track must be turned on to enable this feature [see **Record a Track**]. You can clear the Current Track or save it at any time. To change the track point interval, edit saved tracks, and create track settings, see **Manage your Navigation Data**. You can save 50 tracks [each with 20,000 track points] to the control head.



Start Point



End Point

## Set up Tracks

Your control head is set to record tracks and display them on the view. Use the instructions in this section if you've changed the control head default settings.

### Record a Track

When Record Track is turned on, the control head will save the current track. If Record Track is turned off, the track will not be recorded or saved.

1. Press the HOME key.
2. Select Nav Data tool.
3. Under Options, select Tracks.
4. Select Record Track. Tap the on/off button, or press the ENTER key, to turn it on.

### Auto-Save

When Auto-Save is turned on, the control head will save the current track each time the control head is powered off, and a new track will be started when the control head is powered on again.

When Auto-Save is turned off, the current track will continue until you save it. See **Tracks: Save the Current Track**.

1. Press the HOME key.
2. Select Nav Data tool.
3. Under Options, select Tracks.
4. Select Auto Save. Tap the on/off button, or press the ENTER key, to turn it on.

### Display Tracks on the Chart View

You can display saved tracks or active tracks on the Chart View.

1. With a Chart View displayed on-screen, tap Chart in the status bar.

OR

Press the MENU key once.

2. Select Chart Options.
3. Select Overlays > Nav Data.
4. Add a check mark to Tracks [Active] or Tracks [Saved] to make them visible on the Chart View.



**NOTE:** To set an individual track to visible or hidden, see **Manage your Navigation Data: Edit a Saved Track**.

## Save the Current Track

Use the following instructions to save the current track and start a new track.

1. Tap a track start point or end point. Tap the Track Name.

OR

Use the Joystick to move the cursor to a track start point or end point. Press the ENTER key.

2. Select Save Track.



**NOTE:** You can also start a new track from the Nav Data tool. See **Manage your Navigation Data: Manage Tracks**.

## Clear the Current Track

Use the following instructions to clear the current track and start a new track at the current vessel position.

1. Tap a track start point or end point. Tap the Track Name.

OR

Use the Joystick to move the cursor to a track start point or end point. Press the ENTER key.

2. Select Clear Track.

Chart View with a Track Displayed



## Edit a Track in the Chart View

1. Tap a track start point or end point. Tap the Track Name.

OR

Use the Joystick to move the cursor to a track start point or end point. Press the ENTER key.

2. Edit the track name, style, color, and more from the Track Info menu.
3. **Close:** Press the EXIT key.



**NOTE:** To change the default appearance for new tracks, or to change change the Track point Interval, see **Manage your Navigation Data: Manage Tracks**.

## Delete a Saved Track

When you delete a saved track, it is permanently deleted from the control head.

1. Tap a track start point or end point. Tap the Track Name.

OR

Use the Joystick to move the cursor to a track start point or end point. Press the ENTER key.

2. Select Delete Track.

# MANAGE YOUR NAVIGATION DATA

Use the Nav Data tool to manage your saved waypoints, routes, tracks, and groups. You can edit your saved navigation data and start navigation from this tool.

## Open the Nav Data Tool

- 1. Press the HOME key.
- 2. Select the Nav Data tool.

## Sort Lists

- 1. In the sort bar, tap a column name, or move the Joystick and press it on a column name. The first tap/Joystick press will sort the column low to high or A to Z. The second tap/Joystick press will sort it high to low or Z to A.

Nav Data

list of saved navigation data

list of saved navigation data

options for new navigation data

Waypoints

Routes

Tracks

Options

Waypoints

Routes

Tracks

Groups

Delete All

Nav Data Tool

sort bar

saved waypoints

selected waypoint and preview window summary

Name	Group	Distance	Date
wpt0001	My Data	20.5 ft	5/23/2013 9:22:40 PM
wpt0002	My Data	1285.0 ft	5/23/2013 9:25:46 PM
wpt0003	My Data	1500.0 ft	5/23/2013 9:25:52 PM

Position: N 34°14.902' W 83°57.366'

Bearing: 220.1 °T

Depth: -

Cursor Depth: -

Radius: -

Temperature: -

Altitude: -

210°

180°

## Manage Waypoints

### Edit a Waypoint

1. Under Lists, select Waypoints.
2. Press and hold a waypoint. Select Info.

OR

Use the Joystick to select a waypoint. Press the ENTER key.

3. Edit the waypoint using the options in the Waypoint Info menu. To see the complete list of options to edit the waypoint, select Full Info.

Editing Options for Saved Waypoints or Default Settings	
Waypoint Name	Select the waypoint name and use the on-screen keyboard to change it.
Icon	Select an icon category [water, fishing, navigation, POI [point of interest], etc.] and select an icon to represent the selected waypoint on the Chart Views.
Color	Select a color to represent the waypoint on the Chart Views.
Depth Marker	If Depth Marker is turned on, the waypoint will be displayed as a depth marker on the Chart View. The depth is based on the depth at the vessel position. See <b>Waypoints: Create a Depth Marker</b> . If the waypoint was marked at the cursor position, the depth will not be saved. Select Edit Depth to enter a depth manually.
Position	Use the on-screen keyboard to edit the latitude/longitude position of the waypoint.
Radius	Turn on Radius and set the radius around the waypoint. The Radius is used for Waypoint Avoidance [see <b>Navigation Alarms Overview</b> ].
Avoidance	Add a check mark to the Avoidance box to display the Waypoint Avoidance Radius.
Visibility	To display the waypoint on the view, select On. To hide the waypoint on the view, select Off. You can also choose to display the icon or the icon and the waypoint name.
My Data [Group Name]	The menu name will vary with the default group name. Select the group name to change where the selected waypoint is saved. See <b>Groups</b> for more information.
Edit Depth	Use the on-screen keyboard to enter a depth for the waypoint if it was not marked at the vessel position. See <b>Depth Marker</b> for more information.
Edit Notes [select Full Info]	Use the on-screen keyboard to add notes about the waypoint.

Change the Mark Mode for New Waypoints

When you mark a waypoint, the control head assigns an alphanumeric name that can be edited from the Nav Data tool. Use these instructions to change how the control head marks a waypoint, allowing you to mark and edit waypoints as you go, or mark waypoints and edit them with your favorite settings.

- 1. Under Options, select Waypoints.
- 2. Select Mark Mode.

Mark Mode Options	
Default	When you mark a waypoint, the waypoint name is alphanumeric and starts with wpt. The waypoint can be edited at a later time. You can also change the default settings (icon, color, etc.) for new waypoints. See <i>Change Default Settings for New Waypoints</i> .
Mark + Edit	When you mark a waypoint, the Waypoint Info menu opens so you can edit the waypoint when you mark it.
Mark Favorites	When you mark a waypoint, the Favorites menu opens so you can assign a favorite icon and color to the waypoint on the go. To create favorite settings, see <i>Create Favorite Settings</i> .

Change Default Settings for New Waypoints

Each time you mark a new waypoint, the control head will use the default settings to save the waypoint.

- 1. Under Options, select Waypoints.
- 2. Select Default Settings. You can change the default settings for the icon, color, and more. See the table *Editing Options for Saved Waypoints or Default Settings* for details.

Create Favorite Settings

If you’ve selected Mark Favorites as the Mark Mode for waypoints, use the instructions in this section to preset your favorite icon, color, depth marker, default group, and whether the waypoint is visible or hidden. When you mark a waypoint, you will be given the menu options from your favorite settings to edit the waypoint. Also, see *Waypoints: Mark Favorite Waypoints [on the go]* for more information.

- 1. Under Options, select Waypoints.
- 2. Select Favorite Settings. Tap the item or use the Joystick to make your selections.



Editing Options for Favorite Waypoint Settings	
Icon	Select 5 icons to be your favorite icons.
Color	Select 5 colors to be your favorite colors.
Depth Marker	If Depth Marker is turned on, the waypoint will be displayed as a depth marker on the Chart View. The depth is based on the depth at the vessel position. See <i>Waypoints: Create a Depth Marker</i> . If the waypoint was marked at the cursor position, the depth will not be saved. Select Edit Depth to enter a depth manually.
Group	The menu name will vary with the default group name. Select the group name to change where the selected waypoint is saved. See <i>Groups</i> for more information.
Visibility	To display the waypoint on the Chart Views, select On. To hide the waypoint on the Chart Views, select Off.

**Delete a Waypoint**

- 1. Under Lists, select Waypoints.
- 2. Tap a waypoint or use the Joystick to select it.
- 3. Press the ENTER key.
- 4. Select Full Info.
- 5. Select Delete.

**Navigate to a Selected Waypoint**

- 1. Under Lists, select Waypoints.
- 2. Tap a waypoint or use the Joystick to select it.
- 3. Press the GO TO key.
- 4. Press the GO TO key again, or tap Go To on-screen.

**Manage Routes**

**Edit a Route**

- 1. Under Lists, select Routes.
- 2. Press and hold a route. Select Info.

OR

Use the Joystick to select a route. Press the ENTER key.

- 3. Edit the route using the options in the Route Info menu.  
To see the complete list of options to edit the route, select Full Info.

Editing Options for New Routes or a Saved Route	
Route Name	Select the route name and use the on-screen keyboard to change it.
Color	Select a color to represent the route on the Chart Views.
Visibility	To display the route on the view, select On. To hide the route on the view, select Off.
My Data [Group Name]	The menu name will vary with the default group name. Select the group name to change where the route is saved. See <i>Groups</i> for more information.
Edit Notes [select Full Info]	Use the on-screen keyboard to add notes about the route.

**Change Default Settings for New Routes**

- 1. Under Options, select Routes.
- 2. Select Default Settings.

## Selected Route with Route Points

**Nav Data**

**Lists**

- Waypoints
- Routes** (routes selected)
- Tracks

**Options**

- Waypoints
- Routes
- Tracks
- Groups
- Delete All >

Name	Group	Distance	Date
rt0006	My Data	312.4 ft	5/25/2013 8:47:08 PM
000	Route Point	----	
001	Route Point	2577.9 ft	
002	Route Point	4506.0 ft	
003	Route Point	1.6 mi	
Total Distance		2.9 mi	
rt0007	My Data	1.4 mi	5/25/2013 8:47:34 PM

**selected route**

**route points**

**selected route and preview window summary**

Position: N 25°36.559' W 80°14.248'

Bearing: 286.3 °T

Route Distance: 2.9 mi

Route Points: 4

Black Ledge

1.0 mi

## Add Points, Remove Points, and Edit Route Order

1. Under Lists, select Routes.
2. Press and hold a route. Select Info.

**OR**

Use the Joystick to select a route. Press the ENTER key.

3. Select Full Info.
4. Select Extend Route.
5. To extend the route from the last route point, select From Finish. To extend the route from the first route point, select From Start.

## Navigate a Selected Route

1. Under Lists, select Routes.
2. Tap a route or use the Joystick to select it.
3. Press the GO TO key.
4. Press the GO TO key again, or tap Go To on-screen.

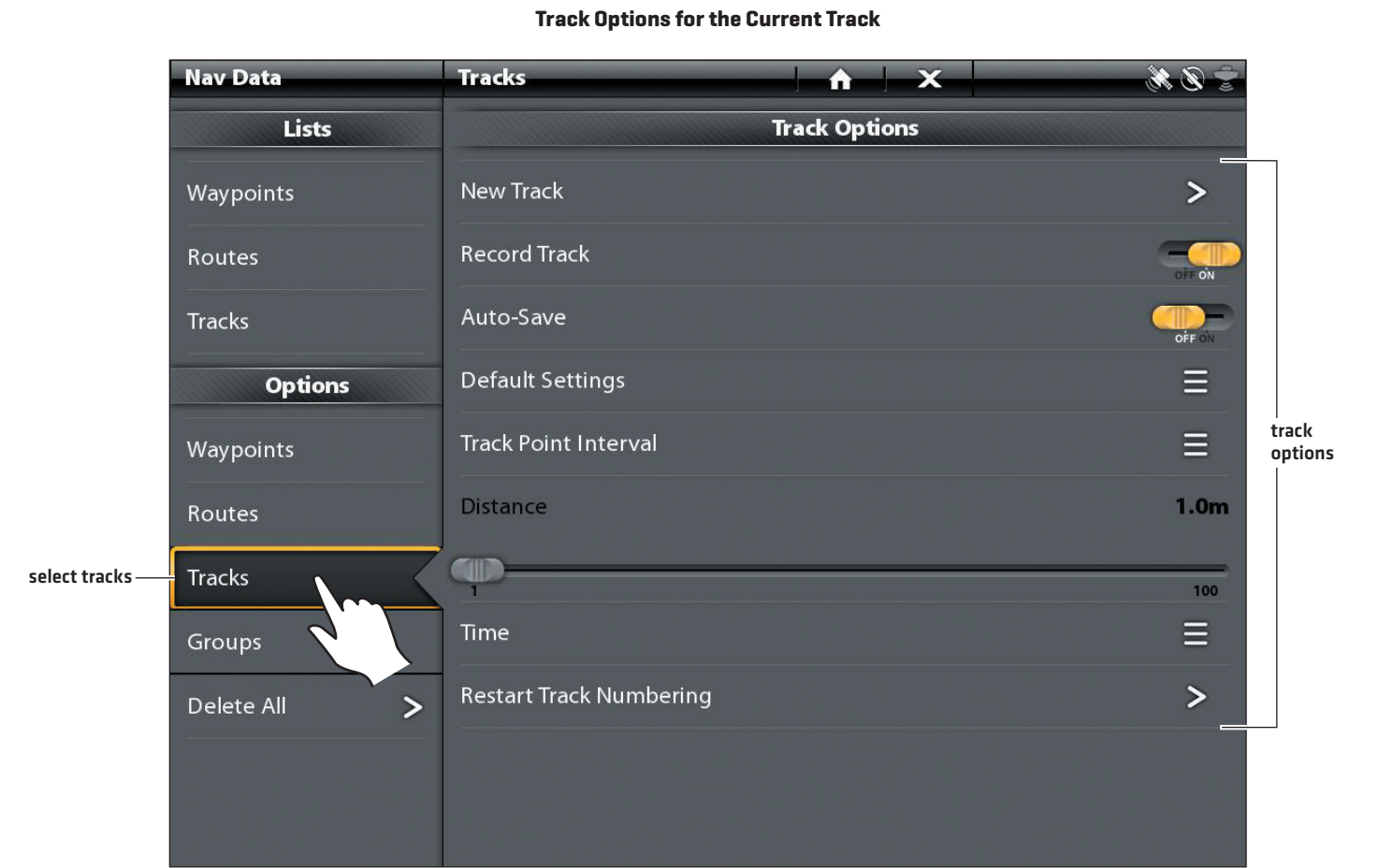
**Delete a Route**

- 1. Under Lists, select Routes.
- 2. Press and hold a route. Select Info.

OR

- Use the Joystick to select a route. Press the ENTER key.
- 3. Select Full Info.
  - 4. Select Delete Route.

**Manage Tracks**



**Start a New Track**

The Record Track menu must be turned on to enable this feature.

- 1. Under Options, select Tracks.
- 2. Select New Track.

**Record a Track**

When Record Track is turned on, the control head will save the current track. If you power off the control head and then power on the control head at a different position, there might be gaps in the track.

If Record Track is turned off, the track will not be displayed on the Chart View, and the track will not be recorded or saved.

- 1. Under Options, select Tracks.
- 2. Select Record Track. Tap the on/off button, or press the ENTER key, to turn it on.

**Auto-Save**

When Auto-Save is turned on, the control head will save the current track each time the control head is powered off, and a new track will be started when the control head is powered on again.

When Auto-Save is turned off, the current track will continue until you save it [see *Tracks: Save the Current Track*].

- 1. Under Options, select Tracks.
- 2. Select Record Track. Tap the on/off button, or press the ENTER key, to turn it on. The control head will start recording the current track at the moment the menu is turned on.

**Change Default Settings for New Tracks**

- 1. Under Options, select Tracks.
- 2. Select Default Settings.

Changing the Default Settings for New Tracks	
Style	Select a line style.
Color	Select a color.
Group	Select the group name to change where tracks will be saved. You can also open a new group from this menu. See <i>Groups</i> for more information.

**Change the Track Point Interval**

- 1. Under Options, select Tracks.
- 2. Select Track Point Interval.
- 3. Select Distance or Time.
- 4. Select the Back icon on the status bar, or select the Tracks tab under Options to return to the Track Options menu.
- 5. If you selected Distance in step 3, adjust the Distance slider to adjust the distance between track points.

If you selected Time in step 3, select Time and open the menu. Select the amount of time between track points.

**Edit a Saved Track**

- 1. Under Lists, select Tracks.
- 2. Press and hold a track. Select Info.

**OR**

Use the Joystick to select a track. Press the ENTER key.

- 3. Edit the saved track using the options in the Track Info menu.

To see the complete list of options to edit the track, select Full Info.

Editing Options for a Saved Track	
Track Name	Select the track name and use the on-screen keyboard to change it.
Style	Select a line style.
Color	Select a color.
Visibility	To display the track on the Chart Views, select On. To hide the track on the Chart Views, select Off.
My Data [Group Name]	The menu name will vary with the default group name. Select the group name to change where the selected track is saved. See <b>Groups</b> for more information.
Edit Notes [select Full Info]	Use the on-screen keyboard to add notes about the selected track.

**Delete a Track**

- 1. Under Lists, select Tracks.
- 2. Press and hold a track.
- 3. Select Delete Track.

## Manage Groups

Use Groups to organize your navigation data (waypoints, routes, and tracks) in one set. Some anglers prefer to group their navigation data by trip, fish-type, body of water, or time of day.

**Default Group:** Your navigation data is saved to My Data, the default group for your control head. You can create new groups and save new navigation data to them. You can also move saved navigation data to a different group.

### Create a New Group

1. Under Options, select Groups.
2. Select New Group.
3. Use the on-screen keyboard to name the new group.
4. Select Save.

### Set the Default Group

Your navigation data is saved to My Data as the default group. The instructions in this section allow you to save your new navigation data to a different group, so as a waypoint, route, or track is saved, it will be saved to the group you've set up. You can assign waypoints, routes, and tracks to different groups, or you can assign them to the same group.

1. Under Options, select Waypoints, Routes, or Tracks.
2. Select Default Settings.
3. Select Group.
4. Select a group from the list.  
To create a new group, Select New Group.
5. Repeat these instructions for each type of navigation data.

### Move Navigation Data to a Group

1. Under Lists, select Waypoints, Routes, or Tracks.
2. Tap a saved item or use the Joystick to select it.
3. Press the ENTER key.
4. Select My Data [or the current group name].
5. Select a group from the list.

To create a new group, select New Group.

#### Assigning a Route to a Group



default group

start a new group

## Delete All Navigation Data

The Delete All menu allows you to select a navigation data category and delete all items in that category. For example, if you select Delete All > Waypoints, all saved waypoints will be deleted.

To delete individual waypoints, or other individual navigation items, see the previous sections of *Manage your Navigation Data*.



**WARNING!** Use this menu with caution!

1. Under Options, select Delete All.
2. Select a category. **Follow the on-screen prompts to confirm the deletion.**

## Import/Export Navigation Data

The ONIX and ION allow you to export your waypoints, routes, and tracks, so you can view the data on your personal computer. You can also import your navigation data.



**WARNING!** Humminbird is not responsible for the loss of data files [waypoints, routes, tracks, groups, snapshots, recordings, etc.] that may occur due to direct or indirect damage to the unit's hardware or software. It is important to back up your control head's data files periodically. Data files should also be saved to your PC before restoring the unit's defaults or updating the software. See your Humminbird online account at **humminbird.com** for details.

### Import Navigation Data

**Requirements:** Humminbird navigation data saved as a GPX file.

1. Install the SD card or USB stick [with navigation data] into the front control head port.
2. Press the HOME key.
3. Select the Files tool.
4. Under Import, select Nav Data.
5. Select a .GPX file. The navigation data will be imported to the control head.

### Export Navigation Data

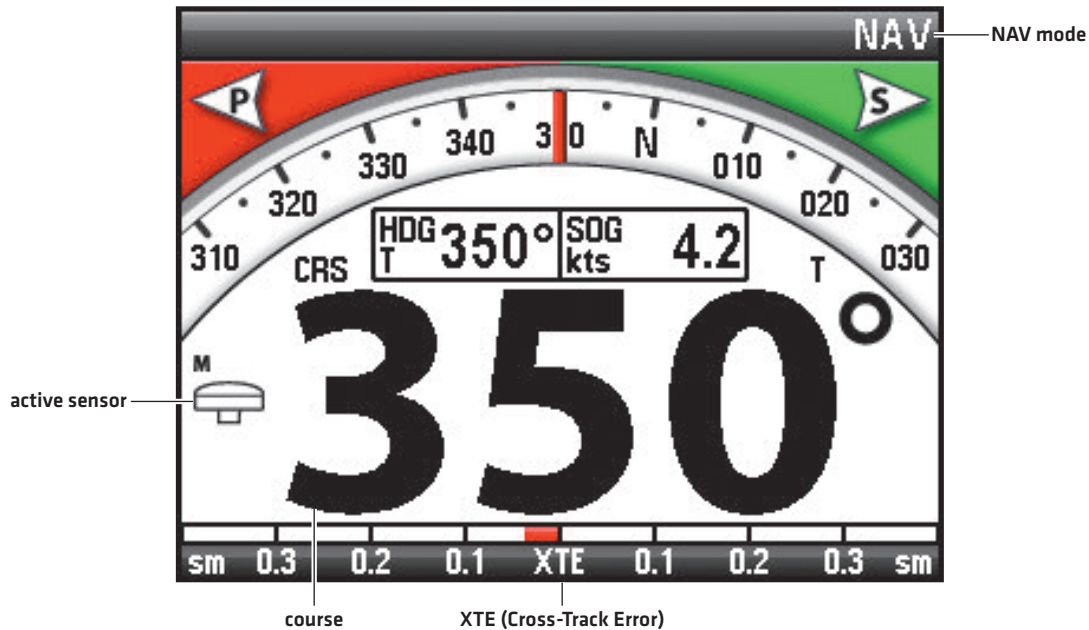
1. Install a formatted SD card or USB stick into the front control head port.
2. Press the HOME key.
3. Select the Files tool.
4. Under Export, select Nav Data.
5. **Select a Save Location:** Select the port where the SD card or USB stick is installed.

All saved navigation data will be exported to the selected location.

## AUTOPILOT OVERVIEW (ION ONLY)

The Humminbird autopilot [SC 110] connects to the ION control head system. The Humminbird autopilot system requires a separate purchase. For additional autopilot products and equipment, visit our Web site at [humminbird.com](http://humminbird.com).

SC 110 Humminbird Autopilot Nav Mode with Chartplotter Input



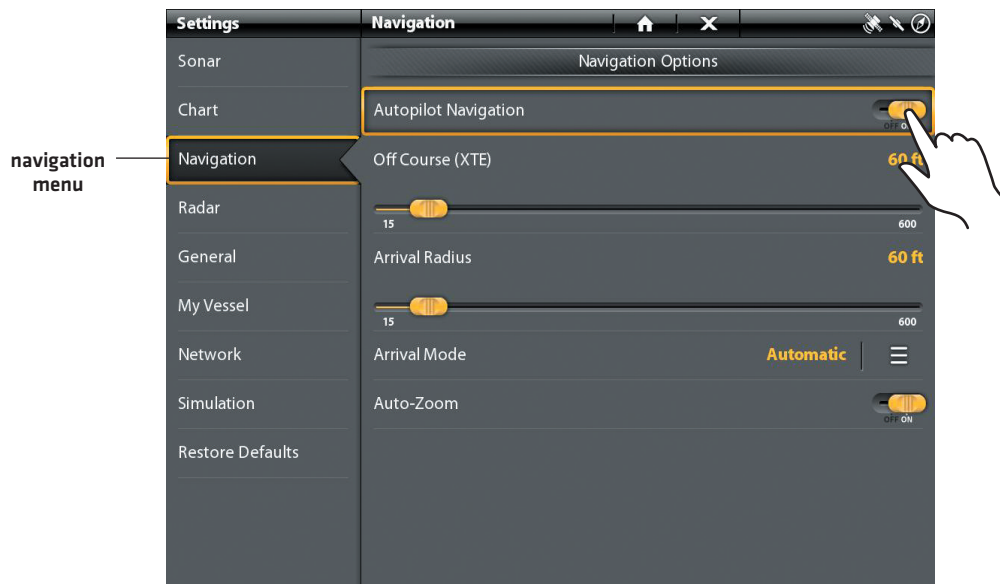
**WARNING!** It is the operator's responsibility to make prudent decisions regarding personal safety and the operation of the vessel. Do NOT leave the autopilot unattended while it is steering the vessel. Watch for obstacles and potential hazards at all times. Be prepared to respond to changing conditions and take manual control of the vessel as required.

**WARNING!** Do NOT use the autopilot where there may be shallow water, obstacles, or when manual navigation is required, especially in the following situations:

- while navigating or maneuvering in shallow waters or dangerous seabeds,
- while entering or exiting harbor, mooring, or setting sail,
- while traveling at high speed,
- in heavy traffic areas, near breakwaters, canals,
- or while encountering any potential obstacles.

## Send Navigation Data to the Autopilot

When a route is started from the control head, it will communicate with the autopilot to tell it which way to turn to get on course. The Autopilot Navigation menu must be turned on to enable this feature on the ION control head.



### Enable Autopilot Navigation

Use the following instructions to enable Autopilot on the control head.

1. See **Installation Information: Configure the Control Head, Set up Autopilot**. The Autopilot must be set up correctly with the control head when it is first installed.
2. Press the PILOT/STANDBY key.
3. Select Navigation > Autopilot Navigation.
4. Tap the on/off button, or press the ENTER key, to turn it on.

### Disable Autopilot Navigation

Use the following instructions to disable autopilot navigation. When Autopilot is disabled, the control head will not send data to the autopilot.

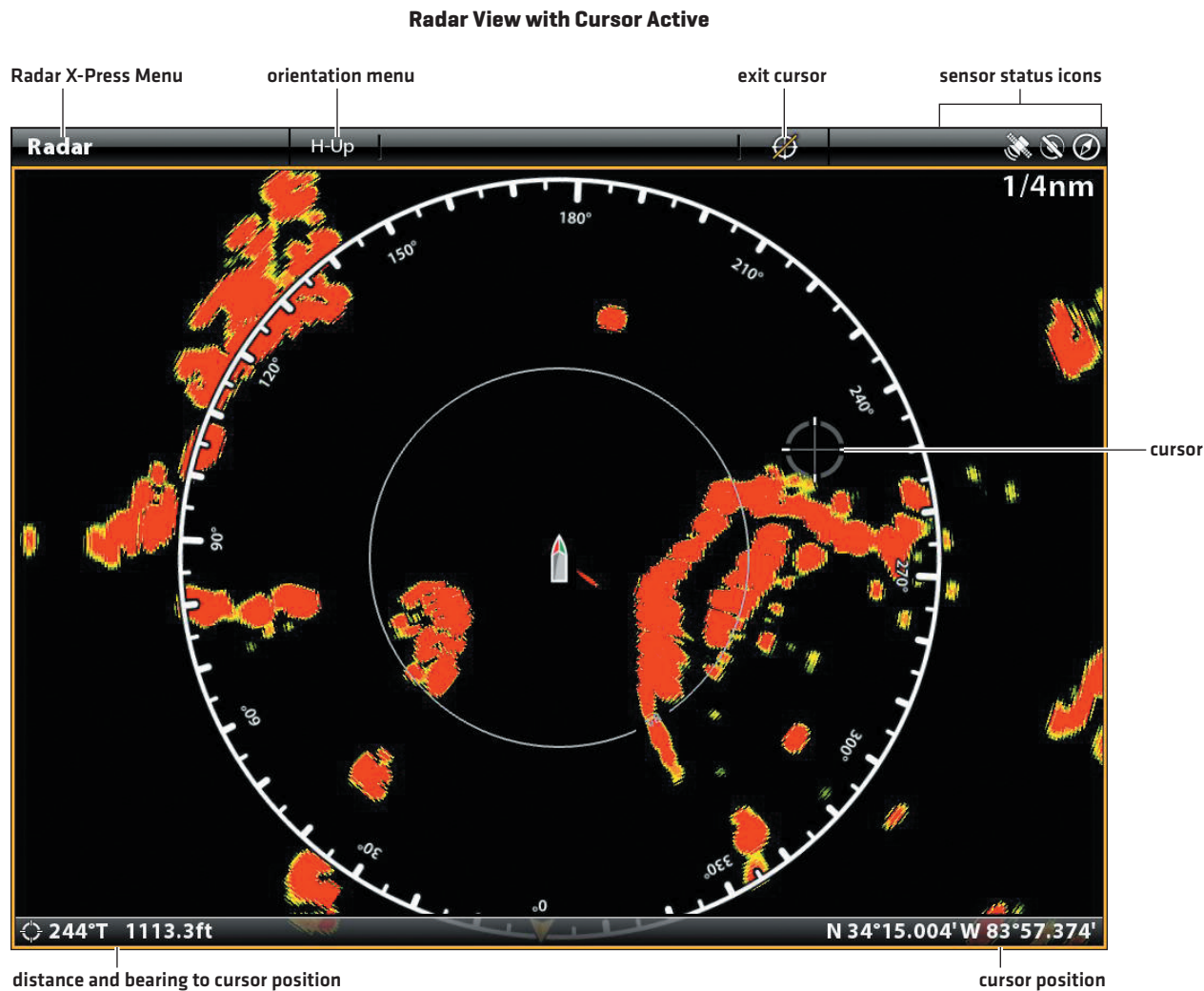
1. Press the PILOT/STANDBY key.
2. Select Navigation > Autopilot Navigation.
3. Tap the on/off button, or press the ENTER key, to turn it off.

# RADAR OVERVIEW

The radar scanner must be connected to the control head to enable radar features. Some of the features also require a compass/heading sensor.

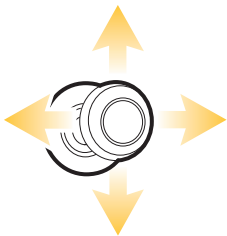


**NOTE:** To configure the radar after installation or equipment repair, see **Configure Radar**.



Tap to Activate the Cursor

OR



Move the Joystick to  
Activate the Cursor



Open the Cursor Menu

# RADAR ALARMS

When an alarm is turned on, it will use the control head’s default setting to provide an alert, and you can also adjust the settings used to trigger an alarm. If you will be tracking targets with MARPA or AIS, see **AIS and MARPA**.


## Turn on Radar Alarms

- 1. Press the HOME key.
- 2. Select Alarms.
- 3. Select Alarms > Targets.
- 4. Under Radar, select an alarm. Tap the on/off button, or press the ENTER key, to turn it on.

Dangerous Target	Turn on Dangerous Target to receive an alert if a MARPA target tracked as dangerous is detected in the radar transmission range. See <b>AIS and MARPA</b> for more information.
Lost Target	Turn on Lost Target to receive an alert if a tracked MARPA target has changed to lost in the radar transmission range. A target may be lost if its signal has not been received in the last 30 seconds. See <b>AIS and MARPA</b> for more information.
Guard Zone [Sector]	Turn on Guard Zone [Sector] to receive an alert when a radar return or MARPA target enters the guard zone sector. See <b>Set the Guard Zone</b> for details.
Guard Zone [Circle]	Turn on Guard Zone [Circle] to receive an alert when a radar return or MARPA target enters the guard zone circle. See <b>Set the Guard Zone</b> for details.

To adjust the Transmission range, see **Adjust the Transmission Range**.

To set the Guard Zone, see **Set the Guard Zone**.

 **NOTE:** You can also turn on AIS alarms from this menu. See **AIS and MARPA** for more information.

## Set the Guard Zone

If you turned on the Guard Zone alarms in the Alarms tool, use this section to display the Guard Zone and adjust the settings that will trigger the alarm. The settings in this section are optional. You can turn on the Guard Zone alarms and receive alerts using the control head default settings.

1. Press the HOME key.
2. Open a Radar View.
3. Tap Radar in the status bar, or press the MENU key once.
4. Select Guard Zone.
5. Turn on Circle or Sector. [Tap the on/off button, or press the ENTER key, to turn it on.]
6. Select Adjust Circle or Adjust Sector.

**Circle [radius]:** Use the Joystick to adjust the radius. Press the ENTER key to set the guard zone. A preview of the guard zone will be highlighted between the dotted lines.

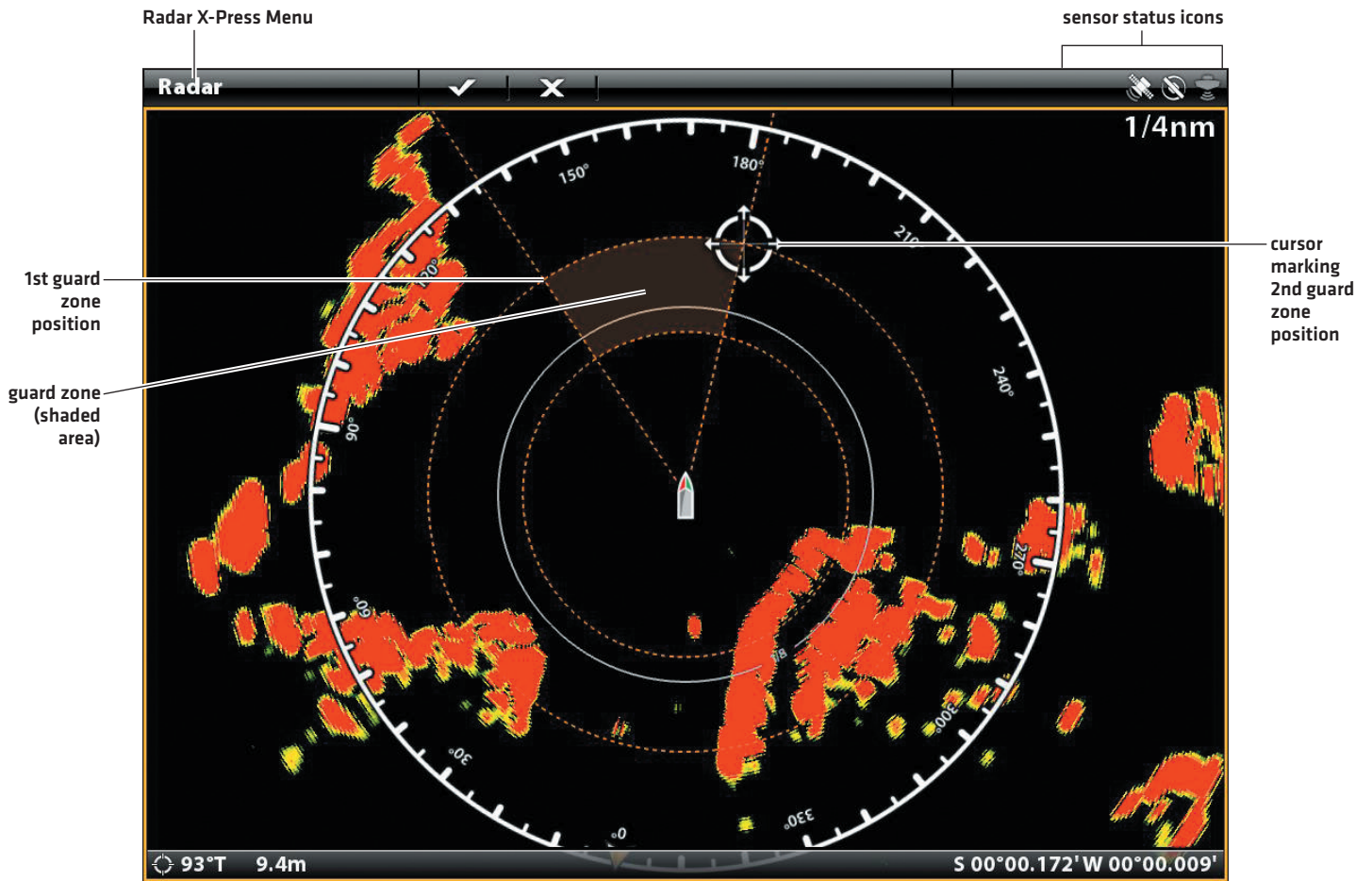
**Sector [angular]:** Use the Joystick to move the cursor to a position on the Radar View. Press the ENTER key to select the first corner of the guard zone. Repeat to select the second corner of the guard zone. A preview of the guard zone will be highlighted between the dotted lines.

7. Select Alarm Type.  
To receive an alert when a target enters the guard zone, select Entry Alarm.  
To receive an alert when a target leaves the guard zone, select Exit Alarm.
9. Select the Back icon to return to the previous menu.
10. Select Alarm Sensitivity to adjust the sensitivity to targets in the guard zone. Press and hold the slider, or turn the Rotary dial, to adjust the range, where 1 = low sensitivity and 10 = high sensitivity.

## Turn off the Guard Zone

1. Press the HOME key.
2. Open a Radar View.
3. Tap Radar in the status bar, or press the MENU key once.
4. Select Guard Zone.
5. Select Circle, and turn it off.  
Select Sector, and turn it off.

## Setting the Guard Zone Sector



# RADAR TRANSMISSION SETTINGS

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The Radar Transmit menu can be accessed from the Power X-Press Menu, the Radar X-Press Menu, and the Radar tab in Settings.

## Start Transmission

1. **Power On:** Turn on the radar power source [breaker or switch].
2. Tap the top, right corner of the status bar.

**OR**

Press the POWER key.

3. Select Radar Transmit, and turn it on.

## Set up Timed Transmission Settings

1. Press the HOME key.
2. Select Settings.
3. Select Radar.
4. Select Timed Transmit, and turn it on.
5. Select Transmit Time. Set the the amount of time that the radar will transmit during Timed Transmission mode.
6. Select the Back icon to return to the previous menu.
7. Select Standby Time. Set the amount of time that the radar will pause between transmissions in Timed Transmission mode.

## Set the Park Position

Use Park Position to set the stopping point for the open array scanner when it has finished the scan rotation.

1. Press the HOME key.
2. Select Settings.
3. Select Radar.
4. Select Park Position. Press and hold the slider, or turn the Rotary dial, to change the setting.

## Stop Transmission

1. Tap the top, right corner of the status bar.

**OR**

Press the POWER key.

2. Select Radar Transmit, and turn it off.
3. **Power Off:** Turn off the power source from the breaker or switch.

## ADJUST THE TRANSMISSION RANGE

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The scanner transmission range can be adjusted from the X-Press Menu or by pressing the +/- ZOOM keys. The range setting affects all the Radar Views in the control head. The control head will default to the largest chosen area from all of the Radar Views.

### Adjust the Range with the Keypad

1. **Keypad:** Press the [+] key or [-] key to increase or decrease the transmission range.

### Adjust the Range with the Menu System

1. With the Radar View displayed on-screen, tap Radar in the status bar, or press the MENU key once.
2. Select Transmit Range.
3. Select a range from the menu.

# CUSTOMIZE THE RADAR VIEW

The settings in this section are optional. You can use the default settings for the Radar View, or you can customize it with your preferences. See **Views** for more information.

## OPEN THE RADAR PREFERENCES MENU

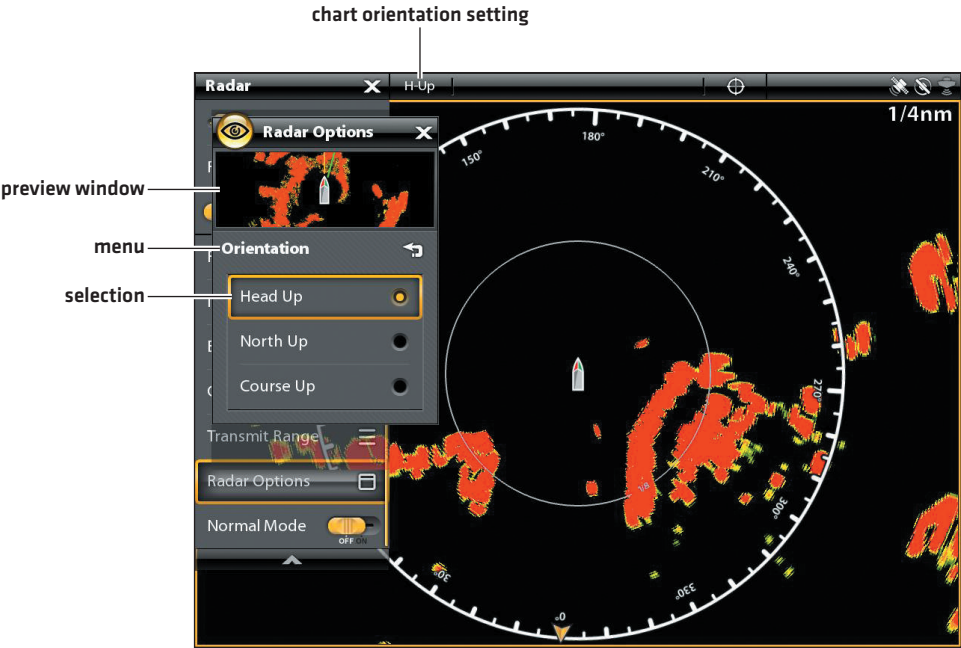
The Preferences menu allows you to set the Radar View orientation, vessel offset, and display colors. For more information about view preferences, see **Views**.

- 1. With a Radar View displayed on-screen, tap Radar in the status bar, or press the MENU key once.
- 2. Select Radar Options.
- 3. Select Preferences.

## Set the Chart Orientation

Use the Preferences menu to change the chart orientation. You can also select the orientation menu on the status bar.

- 1. From the Preferences menu, select Orientation.
- 2. Select an orientation to apply to the chart.



Head Up	The vessel’s current heading points up, and the chart rotates around the vessel icon so that it always points up on the view. The heading is provided by the connected compass/heading sensor. If a compass is not connected, the heading will be calculated using the GPS receiver’s COG [Course Over Ground].
North Up [compass required]	True north is shown at the top of the display and the vessel rotates on the screen to point towards the current heading.
Course Up	During navigation, the projected course is shown at the top of the view. Objects ahead of the vessel are drawn above the vessel. When the vessel is not navigating, the course-up reference is provided by a one-time COG [Course Over Ground] calculation.

## Turn on/off Vessel Offset

Vessel Offset allows you to see more of the view based on the speed of the vessel. Vessel Offset works with Auto Shift Speed.

1. From the Preferences menu, select Vessel Offset.
2. Select Off, On, or Auto Shift.

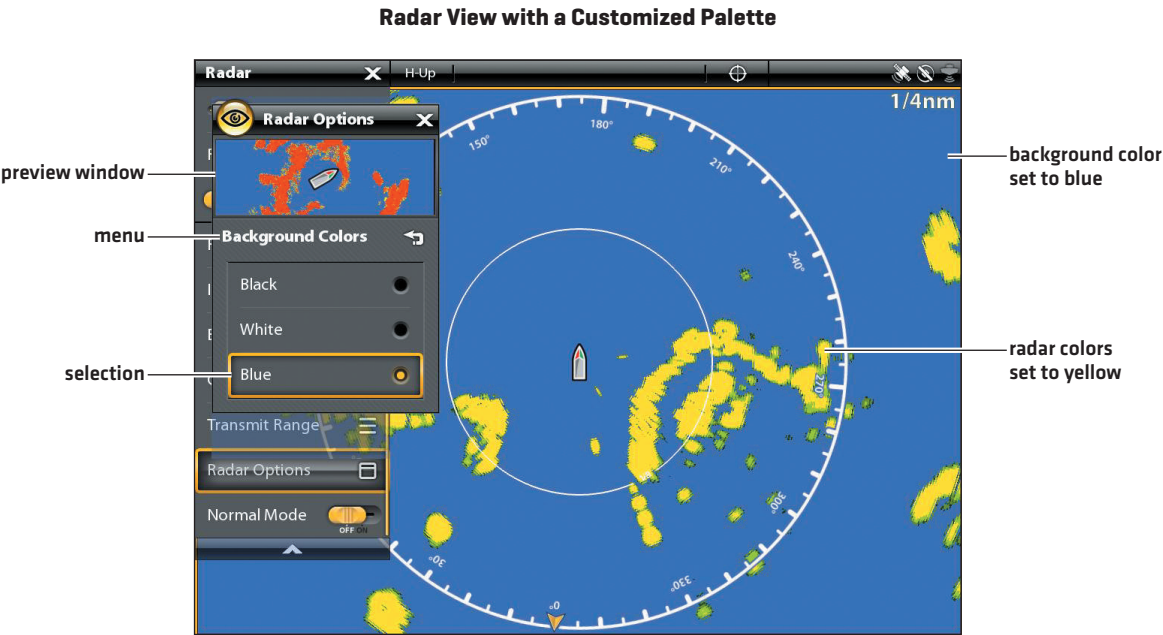
Off	The vessel is displayed in the center of the view.
On	The vessel is displayed on the lower part of the view.
Auto Shift	When the vessel is moving below the Auto Shift Speed setting, the vessel icon will be displayed in the center of the view. When the vessel is moving at or above the Auto Shift Speed setting, the vessel icon will move to the edge of the view so more of the view is shown on-screen.

3. **Close:** Press the EXIT key until the menu is closed.
4. To change the Auto Shift Speed Setting, press the MENU key twice. Select My Vessel > Auto Shift Speed.

## Change Radar Display Colors

The Radar Colors menu changes the palette used to display radar returns. The Background Colors menu changes the color of the background on Radar Views.

1. From the Preferences menu, select Radar Colors or Background Colors.
2. Select a color palette or background color.



**Radar Colors:** The palettes in this menu are listed weakest return to strongest return, as follows:

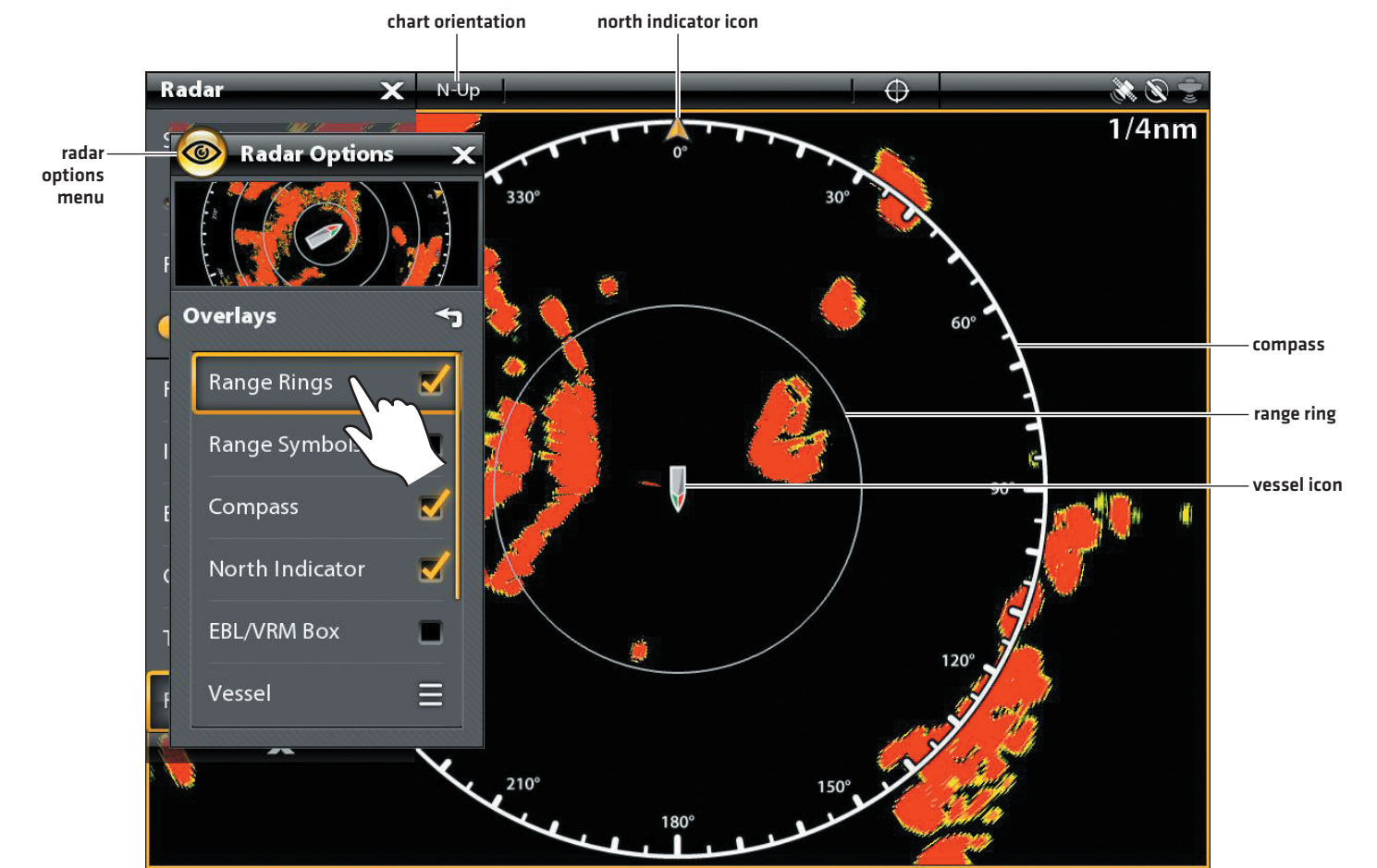
Red	dark green [weak], light green [medium], orange [strong], red [strongest]
Yellow	dark green[weak], green [medium], yellow [strong]
Green	dark green [weak], green [medium], light green [strong]
Magenta	red [weak], crimson [medium], magenta [strong], pink [strongest]

## CHANGE THE RADAR VIEW OVERLAYS

Use the Overlays menu to display or hide information on the view. In a Radar View, you can display or hide range rings, range symbols, the compass ring, north indicator, and EBL/VRM readout box. You can also display or hide vessel data, AIS and MARPA targets, navigation data, and the data overlay. The available menu options are determined by the equipment connected to the control head network. Also, see **Views** for more information about Overlays.

1. With a Radar View displayed on-screen, tap Radar in the status bar, or press the MENU key once.
2. Select Radar Options.
3. Select Overlays.
4. Tap the menu or use the Joystick to select an item and add a check mark. [check mark = visible, blank = hidden].

Selecting Overlays for the Radar View



## Display Range Rings

1. From the Overlays menu, select Range Rings.
2. Tap the menu, or press the ENTER key, to add a check mark to the box.

## Display Vessel Icons

The Vessel Overlay allows you to display the vessel icon with other visual information such as the heading line, COG [Course over Ground], Rate of Turn, and drift limit.

1. From the Overlays menu, select Vessel.
2. Select Show. Tap the on/off button, or press the ENTER key, to turn it on.
3. Tap the menu name, or press the ENTER key, to add a check mark to the box.

## Display AIS and MARPA Targets

The Targets Overlay displays or hides AIS targets, MARPA targets, and the Safe Zone. An AIS must be connected to enable AIS targets on the view. See ***AIS and MARPA*** for more information.

1. From the Overlays menu, select Targets.
2. Select Show. Tap the on/off button, or press the ENTER key, to turn it on.
3. Select MARPA and/or AIS, and add a check mark to each box.
4. To display the Safe Zone, tap the menu name, or press the ENTER key, to add a check mark to the box.

## Display Navigation Data

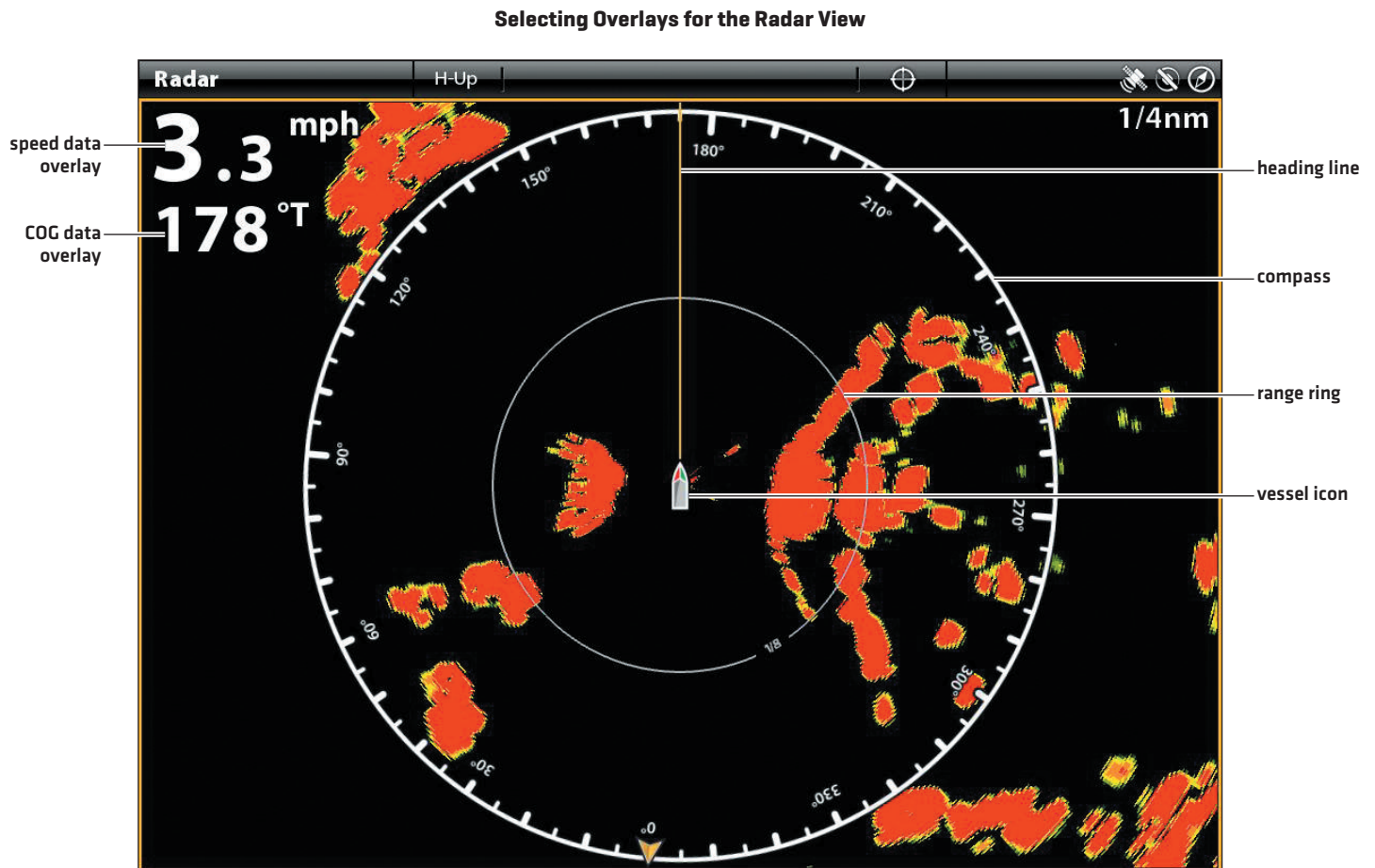
Use the Nav Data Overlay to display waypoints, routes, and tracks on the Radar View. See ***Introduction to Navigation*** for more information.

1. From the Overlays menu, select Nav Data.
2. Select Show. Tap the on/off button, or press the ENTER key, to turn it on.
3. Tap the navigation data types, or press the ENTER key, to add a check mark to the box.

## Display the Data Overlay

Digital readout data can be displayed as an overlay, and it can be displayed in the data bar. To turn on the data bar, see **Views: Display a Data Bar**. For more information about data overlays, see **Views**.

1. From the Overlays menu, select Data Overlay.
2. Select Show. Tap the on/off button, or press the ENTER key, to turn it on.
3. Tap the menu name, or use the Joystick, to select an item and add a check mark.



## ADJUST RADAR SIGNAL SETTINGS

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Use the settings in this section to filter the returns on the display or increase the amount of returns on the display.

### Adjust Gain Settings

Use the Gain setting to adjust the sensitivity of the radar. Increase the gain to see more targets on the view, and decrease the gain to reduce the clutter caused by rain or snow.

1. With a Radar View displayed on-screen, tap Radar in the status bar.

**OR**

Press the MENU key.

2. Select Gain.
3. Press and hold the slider, or turn the Rotary dial, to adjust the setting.

### Adjust Sea Clutter Settings

Use the Sea Clutter setting to reduce the clutter that may appear on the view during rough sea conditions.

1. With a Radar View displayed on-screen, tap Radar in the status bar.

**OR**

Press the MENU key.

2. Select Sea Clutter.
3. Press and hold the slider, or turn the Rotary dial, to adjust the setting.

### Adjust Rain Clutter Settings

Use the Rain Clutter setting to reduce the clutter on the view caused by rain or snow.

1. With a Radar View displayed on-screen, tap Radar in the status bar.

**OR**

Press the MENU key.

2. Select Rain Clutter.
3. Press and hold the slider, or turn the Rotary dial, to adjust the setting.

### Adjust Interference Rejection

Use the Interference Rejection setting to reduce the noise or interference from other transmitting radars in the area.

1. With a Radar View displayed on-screen, tap Radar in the status bar.

**OR**

Press the MENU key.

2. Select Interference Rejection.
3. Select a setting from the list to set the filter.

# EBL/VRM

Use EBL [Electronic Bearing Range] and VRM [Variable Range Ring] to measure the distance and bearing between any two targets on the Radar View.

The EBL and VRM can be set as a pair, and you can set two pairs. The marker is tied to the center of the vessel. As the vessel's position and heading move, the EBL/VRM also moves.

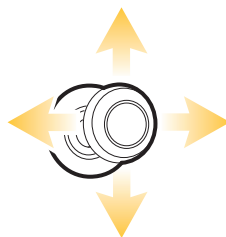
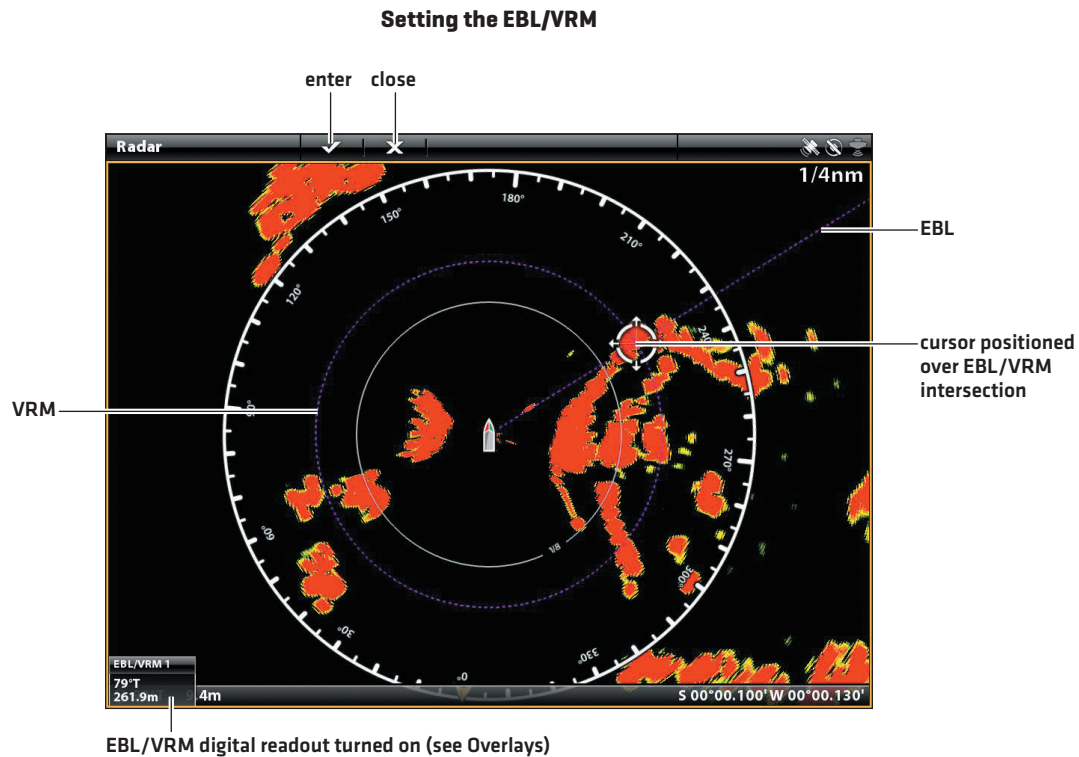
## Create an EBL/VRM

1. With a Radar View displayed on-screen, tap Radar in the status bar.

OR

Press the MENU key.

2. Select EBL/VRM.
3. Select EBL/VRM [1] or EBL/VRM [2], and turn it on.
4. Select Adjust.
5. Use the Joystick to move the cursor until it is positioned over the chosen EBL/VRM intersection.
6. Press the ENTER key.



Select a Position



Enter

### **Edit an EBL/VRM**

1. With a Radar View displayed on-screen, tap Radar in the status bar.

#### **OR**

Press the MENU key.

2. Select EBL/VRM.
3. Under EBL/VRM [1] or EBL/VRM [2], select Adjust.
4. Use the Joystick to move the cursor until it is positioned over the chosen EBL/VRM intersection.
5. Press the ENTER key.

### **Turn off an EBL/VRM**

1. With a Radar View displayed on-screen, tap Radar in the status bar.

#### **OR**

Press the MENU key.

2. Select EBL/VRM.
3. Select EBL/VRM [1] or EBL/VRM [2], and turn it off.

# NAVIGATION IN RADAR VIEW

You can mark waypoints and start navigation from the Radar View. See *Introduction to Navigation* for more features and information.



**NOTE:** To display navigation data on the Radar View, see *Change the Radar View Overlays: Display Navigation Data*.

## Mark a Waypoint

There are a variety of ways to mark a waypoint in the Radar View. The basic instructions are shown here. See *Introduction to Navigation* for more features and information.

### Mark a Waypoint at the Vessel Position

#### Touch Screen

- 1. Tap Radar in the status bar.
- 2. Select Mark.
- 3. Select Waypoint.

#### Keypad

- 1. Press the MARK key twice.

### Mark a Waypoint at the Cursor Position

#### Touch Screen

- 1. Press and hold a position on the Radar View.
- 2. Select Waypoint.

#### Keypad

- 1. Use the Joystick to move the cursor to a position on the chart.
- 2. Press the MARK key twice.

## Start Navigation

There are a variety of ways to start navigation in the Radar View. The basic instructions are shown here. See *Introduction to Navigation* for more features and information.

### Start Quick Route Navigation

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#### Touch Screen

1. Tap Radar in the status bar.
2. Select Go To.
3. Select Quick Route.
4. Tap the chart in the positions where you want to mark a route point.

**Undo Last Route Point:** Tap the Back icon.

**Cancel Route Creation:** Tap the X icon.

5. To start navigation, tap the check icon in the status bar.

#### Keypad

1. Press the GO TO key.
2. Select Quick Route.
3. Use the Joystick to move the cursor to a position or waypoint. Press the Joystick to mark the first route point.
4. Repeat Step 3 to connect more than one route point.

**Undo Last Route Point:** Press the EXIT key once.

**Cancel Route Creation:** Press and hold the EXIT key.

5. To start navigation, press the ENTER key.

# AIS AND MARPA

AIS and MARPA allow the control head to display targets on the Chart and Radar Views. While AIS and MARPA share many of the same menus and functions, some of the requirements and operations are different for each feature.

**AIS:** Targets within the AIS VHF transmission range are displayed on Chart and Radar Views. An AIS and a compass/heading sensor must be connected to the control head to enable this feature. The control head can track up to 100 targets at the same time. If more than 100 targets are reported by the AIS equipment, the first 100 targets closest to your vessel will be shown. See **AIS** for more information.

**MARPA:** Targets are displayed and tracked on the Radar View. A Radar scanner and compass/heading sensor must be attached to the control head to enable MARPA, and the control head can track up to 20 targets at the same time. See **MARPA** for more information.

## AIS AND MARPA ALARMS

When an alarm is turned on, an alert will sound or display on the control head to indicate the threshold has been exceeded. The alarm will use the control head’s default setting to provide the alert, and you can also adjust the alarm settings used to trigger an alarm. The alarms for AIS and MARPA are also affected by the Guard Zone. To set the Guard Zone, see **Radar Alarms**.

### Turn on AIS Alarms

- 1. Press the HOME key.
- 2. Select Alarms.
- 3. Select Alarms > Targets.
- 4. Under AIS, select an alarm and turn it on. [Tap the on/off button, or press the ENTER key, to turn it on.]

Dangerous Target	Turn on Dangerous Target to receive an alert if a dangerous target is detected within the AIS transmission range.
Lost Target	Turn on Lost Target to receive an alert if a target has changed to lost within the AIS transmission range. A target may be lost if its signal has not been received in the last 8 minutes.
Guard Zone [Sector]	Turn on Guard Zone [Sector] to receive an alert when a target enters the guard zone sector. See <b>Radar Alarms</b> to set the Guard Zone.
Guard Zone [Circle]	Turn on Guard Zone [Circle] to receive an alert when a target enters the guard zone circle. See <b>Radar Alarms</b> to set the Guard Zone.

## Turn on MARPA Alarms

For a MARPA target to be detected, the radar must be transmitting and a return must be identified as a target. The settings in this section are shared with Radar.

1. Press the HOME key.
2. Select Alarms.
3. Select Alarms > Targets.
4. Under Radar, select an alarm and turn it on. [Tap the on/off button, or press the ENTER key, to turn it on.]

<b>Dangerous Target</b>	Turn on Dangerous Target to receive an alert if a MARPA target tracked as dangerous is detected in the radar transmission range.
<b>Lost Target</b>	Turn on Lost Target to receive an alert if a tracked MARPA target has changed to lost in the radar transmission range. A target may be lost if its signal has not been received in the last 30 seconds.
<b>Guard Zone [Sector]</b>	Turn on Guard Zone [Sector] to receive an alert when a radar return or MARPA target enters the guard zone sector. See <b>Radar Alarms</b> to set the Guard Zone.
<b>Guard Zone [Circle]</b>	Turn on Guard Zone [Circle] to receive an alert when a radar return or MARPA target enters the guard zone circle. See <b>Radar Alarms</b> to set the Guard Zone.

## Set the Safe Zone

Use the Safe Zone to set how close targets may approach your vessel. If a target crosses into the Safe Zone, its status will change to Dangerous. You can set the size of the safe zone around the vessel in nautical miles and time. To display the Safe Zone on the Radar View or Chart View, see **Display the Safe Zone**.

1. Press the HOME key.
2. Select the Targets tool.
3. Select Settings > Safe Zone [Range] or Safe Zone [Time].

**Safe Zone [Range]:** Select the closest point of approach by another vessel [based on CPA [Closest Point of Approach] and TCPA [Time to Closest Point of Approach]]. The amount is estimated in nautical miles, and the value determines the safe zone radius.

**Safe Zone [Time]:** Select the closest point of approach, measured in time.

# AIS AND MARPA DISPLAY SETTINGS

## Display AIS and MARPA Targets

Use the following instructions to display AIS or MARPA Targets on the Chart View or Radar View.



**NOTE:** If Automatic AIS Tracking is turned on, but you do not see AIS targets on the chart and Radar Views, use these instructions to make sure targets are set to display in the Overlays menu.

1. With a Radar View or Chart View displayed on-screen, tap Radar or Chart in the status bar.

**OR**

Press the MENU key once.

2. Select Radar Options or Chart Options.
3. Select Overlays.
4. Select Targets.
5. Select Show, and turn it on.
6. Select MARPA and/or AIS, and add a check mark to each box.

## Display the Safe Zone

The Safe Zone is displayed on the Radar View or Chart View to indicate the safe zone range. The range is highlighted in red. To change the range of the safe zone, see *AIS and MARPA Alarms: Set the Safe Zone*.

1. With a Radar View or Chart View displayed on-screen, tap Radar or Chart in the status bar.

**OR**

Press the MENU key once.

2. Select Radar Options or Chart Options.
3. Select Overlays.
4. Select Targets.
5. Select Show, and turn it on.
6. Select Safe Zone and tap it, or press the ENTER key, to add a check mark to the box.

**Chart View with the Safe Zone Displayed**



safe zone

Set Target Display Settings

In both AIS and MARPA, when a target is identified, it is displayed on the screen with an icon that indicates the target’s safety status. You can set defaults for how the targets will display on the screen.

- 1. Press the HOME key.
- 2. Select the Targets tool.
- 3. Select Settings > Target Settings.

COG Vector	The COG Vector displays a line extending from the target that indicates the last known ship speed. If you turn on Auto Show, the line is displayed when you select the target with the cursor [see <i>Track AIS Targets</i> ].
Sleeping Target [Speed]	Use this menu to set the speed a target must reach for it to be identified as a sleeping target.
Rate of Turn	Use this menu to set the turning threshold for the rate of turn icon to be displayed. If the threshold is met, the target’s turn icon [port or starboard] will be displayed.
Clear Lost Target [Time]	Use this menu to set the amount of time a target will remain on the view after it is identified as a lost target.

# AIS OVERVIEW

When an AIS is connected to the control head network, targets within the AIS VHF transmission range are displayed on the Chart and Radar Views. An AIS and compass/heading sensor are required to enable this feature.

The AIS tracks up to 100 targets at once. The AIS also exchanges information with the targets, including vessel identification, position, course, and speed. When a target exits the AIS transmission range, the information will be cleared automatically.



**NOTE:** In some cases, vessel data may not be available. The information received from other vessels is determined by the vessel class [Class A = required, Class B = optional], their AIS equipment, and the information the captains choose to transmit.

## AIS Broadcast Settings

Your AIS also broadcasts data to vessels within the transmission range. To view your call sign, class, type, position, heading, MMSI [Maritime Mobile Service Identity], and more, open the My AIS Info dialog box.

### Open the My AIS Info Dialog Box

- 1. Press the HOME key.
- 2. Select Settings.
- 3. Select My Vessel.
- 4. Select My AIS Info.



silent mode can be turned on from this dialog box

### Turn on/off Silent Mode

If Silent Mode is turned on, your vessel’s AIS information will not be broadcast to other vessels. In this case, your AIS is only receiving data from other vessels in the area.

If Silent Mode is turned off, your vessel’s AIS information is broadcasted to other vessels, so the AIS is receiving and transmitting.

Silent mode can be turned on or off from the My AIS Info dialog box, or you can use the following instructions.

- 1. Press the HOME key.
- 2. Select the Targets tool.
- 3. Select Settings > Silent Mode. [Default = Off]



**NOTE:** Silent Mode might not be supported by your AIS equipment. See your AIS installation manual for more information.

## AIS Filter Settings

You can also control how many AIS targets are shown on the view by adjusting the filter settings.

### Turn on/off Range Filter

If Range Filter is turned on, targets are displayed from your vessel to the distance you set. Targets outside of the range will not be displayed.

If Range Filter is turned off, targets will be displayed within the full range of the AIS equipment's transmission capabilities.

1. Press the HOME key.
2. Select the Targets tool.
3. Select Settings > Range Filter. Tap the on/off button, or press the ENTER key, to turn it on/off.
4. Press and hold the slider, or turn the Rotary dial, to adjust the setting.

### Turn on/off Class B Filter

If Class B Filter is turned on, Class B targets will not be shown. If Class B filter is turned off, all available AIS targets will be shown.

1. Press the HOME key.
2. Select the Targets tool.
3. Select Settings > Class B Filter. Tap the on/off button, or press the ENTER key, to turn it on/off.

## AIS Targets

Each target is represented by an icon that indicates the vessel type. The color of the target icon is determined by the AIS Target Type shown on the AIS List. The target type shows its status with the following shapes and additional color details.



For example, the **Cargo Target** appearance will change depending on its status, and whether it is moving or anchored, as shown in the following table:

Underway Icon	Anchor Icon	Status	Description
		Dangerous	The target is active and detected as dangerous based on the CPA [Closest Point of Approach] and TCPA [Time to Closest Point of Approach]. The target is outlined in red.
		Uncertain	The target is active, but the calculated CPA [Closest Point of Approach] and TCPA [Time to Closest Point of Approach] have not been received in the last 4 minutes. The target is outlined in white.
		Sleeping	The target is active or inactive, and it is moving slower than the sleeping target threshold. To set the threshold see <i>AIS and MARPA: Set Target Display Settings</i> .
		Inactive	The target is identified and moving, but it is not being tracked by the AIS.
		Active	The target is identified, tracked, moving, and sending data to the AIS.
		Lost	The target is not available for tracking. A target may be lost if its signal has not been received in the last 8 minutes. The target will be grayed out and displayed with its last available position on the view. To adjust the lost threshold, see <i>AIS and MARPA: Set Target Display Settings</i> .



**NOTE:** See *Open the AIS Target List* for more information about the AIS List and the AIS Target Key.

## Track AIS Targets

You can turn on tracking for all targets. You can also select individual targets and turn tracking on or off.

### Turn on Automatic AIS Tracking

When Automatic AIS Tracking is turned on, all AIS targets are tracked within the equipment's capabilities.

When Automatic AIS tracking is turned off, all AIS targets are not tracked, but you can still track targets individually [see *Track a Selected Target*].

1. From the Home screen, select the Targets tool.
2. Select Settings > Automatic AIS Tracking. Tap the on/off button, or press the ENTER key, to turn it on.

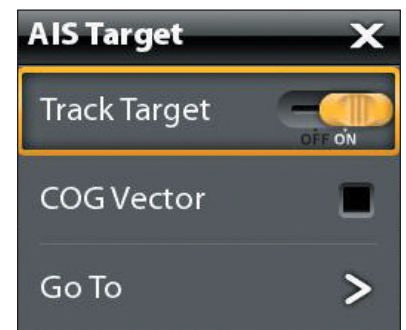


**NOTE:** If Automatic AIS Tracking is turned on, but you do not see AIS targets on the Chart and Radar Views, make sure targets are set to display in the Overlays menu. See *Display AIS and MARPA Targets*.

### Track a Selected Target

If Automatic AIS Tracking is turned off, you can select a target and track it individually. If Automatic AIS Tracking is turned on, Track Target [for individual target tracking] is not available in the menu system. See *Turn on Automatic AIS Tracking* for more information.

1. From the Home screen, select the Targets tool.
2. Under Lists, select AIS.
3. Press and hold a target, or use the Joystick to select it.
4. Select Track Target. Tap the on/off button, or press the ENTER key, to turn it on.



### Cancel Tracking for a Selected Target

1. From the Home screen, select the Targets tool.
2. Under Lists, select AIS.
3. Press and hold a target, or use the Joystick to select it.
4. Select Track Target, and turn it off.

### Change all Targets to Inactive (X-Press Menu)

Use the instructions in this section to cancel tracking from the X-Press Menu.

1. With a Chart View or Radar View displayed on-screen, tap Chart or Radar in the status bar. Select Info.

OR

Press the ENTER key.

2. Select AIS: All Inactive.

### Change all Targets to Inactive (Targets Tool)

Use the instructions in this section to cancel tracking from the Targets tool.

1. Press the HOME key.
2. Select the Targets tool.
3. Select Cancel All AIS Targets.

## Start Navigation to a Selected Target

Start navigation to a selected target using the following instructions. See *Introduction to Navigation* for more features and information.

### Start Navigation to a Selected Target

---

#### Touch Screen

1. With a Chart View or Radar View displayed on-screen, tap a target to select it.
2. Tap Radar or Chart in the status bar, and select Go To.
3. Select Go To Cursor.

#### Keypad

1. With a Chart View or Radar View displayed on-screen, use the Joystick to move the cursor to a target.
2. Press the GO TO key.
3. Select Go To Cursor.

## Open the AIS Target List

The AIS List is based on the last available transmission calculation and includes the targets' name, MMSI (Maritime Mobile Service Identity, Distance, Bearing, SOG, and Class. The AIS List can be opened in the Targets tool, or it can be opened in the Chart and Radar Views.

### Open the AIS List from the Targets Tool

1. Press the HOME key.
2. Select the Targets tool.
3. Under Lists, select AIS.

### Open the AIS List from a View

1. With a Chart View or Radar View displayed on-screen, tap Chart or Radar in the status bar. Select Info.

OR

Press the ENTER key.

2. Select AIS List.

**AIS Target Data Received**

The screenshot shows the 'Targets' tool with the 'AIS List' tab selected. The table lists several targets, with 'REEF CHIEF' selected. A summary for the selected target is shown below the table. The interface includes a 'sort list by columns' button and a 'selected target summary' button.

Name	MMSI	Distance	Bearing	SOG	Status	Class
REEF CHIEF	310525000	4.9 km	156.217°T	189.5 km/h	Lost	A
WISHLIST	338132433	9.6 km	37.6847°T	11.1 km/h	Lost	B
MAKING MEMORIES	367116160	5.9 km	163.277°T	30.8 km/h	Lost	B
STEPHEN DANN	369560000	3.7 km	106.12°T	165.2 km/h	Lost	A
M/Y "VAMOOSE"	538070490	9.8 km	1.82378°T	0.0 km/h	Lost	A
ARCO AVON	603916439	8.7 km	139.652°T	145.9 km/h	Lost	A
TUCHKOV BRIDGE	636011644	5.0 km	209.562°T	79.1 km/h	Lost	A
	664444000	10.6 km	199.744°T	67.4 km/h	Lost	A

**selected target summary**

Vessel:	Pleasure craft	Position:	N 25°34.800'	Heading:	0°	Destination:	PORT LAUDERDALE
Call sign:	ZCAM6		W 80°10.833'	Length:	40.0 m	ETA:	16/03/16.00
IMO:	N/A	CPA:	2.2 km	Beam:	9.0 m	Time:	4:06:19 PM
COG:	0°	TCPA:	1 min	Draught:	8.0 m	Date:	12/11/2012

**AIS Target Key**

Type	Status
Unknown	Dangerous
Tug/Pilot	Uncertain
Yachts	Sleeping
Tankers	Inactive
Passenger	Active
Fishing	Lost
High-Speed	
Cargo	

### Sort the AIS List

1. In the sort bar, tap a column name, or move the Joystick and press it on a column name. The first tap/Joystick press will sort the column low to high or A to Z. The second tap/Joystick press will sort it high to low or Z to A.

## Display the AIS Data for a Selected Target (Targets Tool)

1. From the Home screen, select the Targets tool.
2. Under Lists, select AIS.
3. Tap a target or use the Joystick to select it. Review the summary information in the dialog box [see the illustration *AIS Target Data Received*].

## Display the AIS Data for a Selected Target (Chart View or Radar View)

1. With a Chart View or Radar View displayed on-screen, tap a target to select it. Tap the target name.

OR

Use the Joystick to move the cursor to a target. Press the ENTER key.

2. The dialog box will display the target class, type, SOG [Speed over Ground], COG [Course over Ground], CPA [Closest Point of Approach], and TCPA [Time to Closest Point of Approach].

To see all information for the selected target, select Full Info.



## Display the COG Vector for a Selected Target





The COG Vector displays a line extending from the target that indicates the last known ship speed. COG indicates Course over Ground.

1. Select a target from the Targets tool, Radar View, or Chart View.
2. Tap the target name, or press the ENTER key.
3. Select COG Vector.
4. Tap the check box, or press the Joystick, to add a check mark to COG Vector.

## MARPA TARGETS

Use MARPA to track targets on the Radar View. A compass/heading sensor must be attached to the control head network to enable MARPA, and the radar must be transmitting [see **Radar Overview**]. If an AIS is connected, then AIS targets will also be displayed on the Radar View. See **AIS and MARPA** for more information.

The control head tracks up to 20 targets at one time. Each target is assigned a number [1 to 20] and an icon to represent its safety status. The possible target status is as follows:

Icon	Status	Description
	Acquiring	The control head is processing the target data. The target has been identified but not yet tracked.
	Dangerous	The target is being tracked and has entered the Safe Zone or the Guard Zone.
	Lost	The target is not available for tracking. A target may be lost if it has not been scanned in the last 30 seconds. The target will be displayed with its last available position on the view.
	Safe	The target is being tracked and has not crossed the Safe Zone or Guard Zone.

### Turn on MARPA Tracking

The radar must be transmitting so you can track targets. MARPA targets can be tracked in the Radar View or Chart View.



**NOTE:** The Radar Transmission Range also influences the number of acquired targets. If the Transmission Range is set too low, you may lose some target information. See **Radar Overview** for more information.

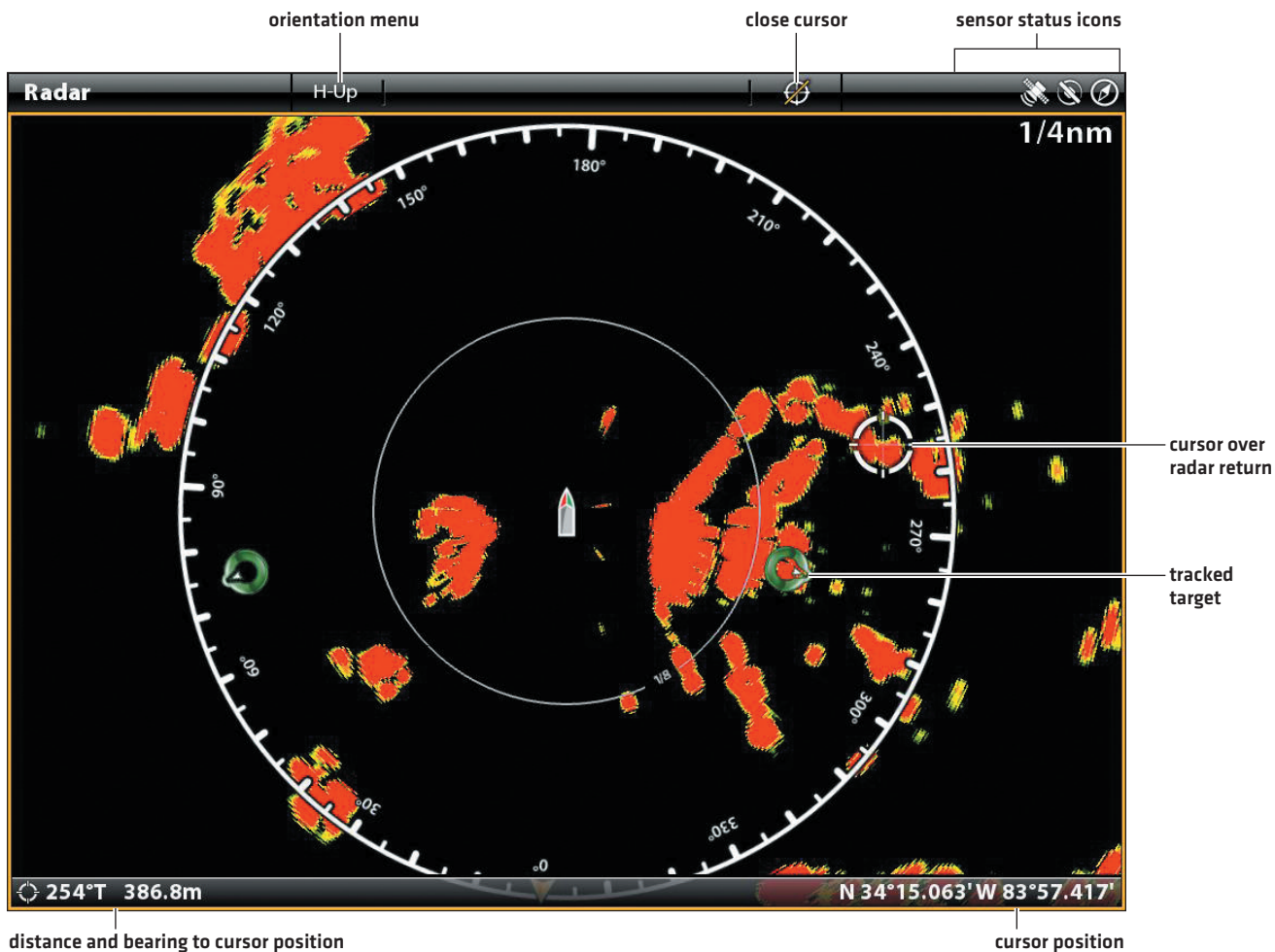
### Track a Target

1. Press and hold a radar return. Select Track MARPA to acquire the target.

OR

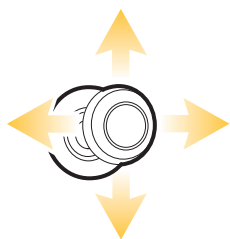
Use the Joystick to move the cursor to a radar return. Press the Joystick to acquire the target.

## Radar View with MARPA Targets Displayed



Press and Hold  
a Radar Return

OR



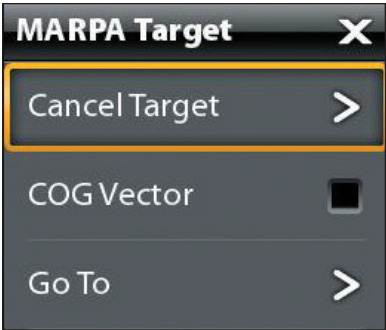
Move the Cursor to  
a Radar Return



Press the Joystick  
to Acquire Target

Cancel Tracking for a Selected Target

- 1. Select a target from the Radar View, Chart View, or Targets tool.
- 2. Tap the target name, or press the ENTER key.
- 3. Select Cancel Target.



Cancel Tracking for all Targets (X-Press Menu)

Use the instructions in this section to cancel tracking from the X-Press Menu.

- 1. With a Chart View or Radar View displayed on-screen, tap Chart or Radar in the status bar. Select Info.

- OR
- Press the ENTER key.
- 2. Select MARPA: All Inactive.

Cancel Tracking for all Targets (Targets Tool)

Use the instructions in this section to cancel tracking from the Targets tool.

- 1. Press the HOME key.
- 2. Select the Targets tool.
- 3. Select Cancel All MARPA Targets.

Start Navigation to a Selected Target

Start navigation to a selected target using the following instructions. See *Introduction to Navigation* for more features and information.

Start Navigation to a Selected Target

Touch Screen

- 1. With a Chart View or Radar View displayed on-screen, tap a target to select it.
- 2. Tap Radar or Chart in the status bar, and select Go To.
- 3. Select Go To Cursor.

Keypad

- 1. With a Chart View or Radar View displayed on-screen, use the Joystick to move the cursor to a target.
- 2. Press the GO TO key.
- 3. Select Go To Cursor.

## Open the MARPA Target List

### Open the MARPA List from the Targets Tool

1. Press the HOME key.
2. Select the Targets tool.
3. Under Lists, select MARPA.

### Open the MARPA List from a View

1. With a Chart View or Radar View displayed on-screen, tap Chart or Radar in the status bar. Select Info.

OR

Press the ENTER key.

2. Select MARPA List.

**MARPA Targets Data Received**

The screenshot shows the MARPA List interface with the following data:

ID	Distance	CPA	TCPA	Brg	COG	SOG	Status
2	440.9 m	447.5 m	34 sec	79.8848°	148.434°	2.0 km/h	Lost
3	2.2 km	184.3 m	----	318.052°	330.724°	20.5 km/h	Lost
4	1.1 km	58.3 m	----	357.197°	0.0194883°	14.5 km/h	Safe
5	804.4 m	296.7 m	----	277.163°	274.246°	11.0 km/h	Safe
6	654.1 m	600.9 m	1 min	274.831°	40.5772°	11.0 km/h	Safe

**MARPA Target Key**

Acquiring (Yellow icon)   Dangerous (Red icon)   Lost (Grey icon)   Safe (Green icon)

Annotations in the image:

- selected target**: Points to the first row of the table (ID 2).
- sort list by columns**: Points to the sort bar at the top right of the table.
- target list**: Points to the table of target data.

### Sort the MARPA List

1. In the sort bar, tap a column name, or move the Joystick and press it on a column name. The first tap/Joystick press will sort the column low to high or A to Z. The second tap/Joystick press will sort it high to low or Z to A.

## Display the MARPA Data for a Selected Target

1. With a Chart View or Radar View displayed on-screen, tap the target. Tap the target name.

OR

Use the Joystick to select a target. Press the ENTER key.

The dialog box will display the ID, SOG [Speed over Ground], COG [Course over Ground], CPA [Closest Point of Approach], and TCPA [Time to Closest Point of Approach].



## Display the COG Vector for a Selected Target

The COG Vector displays a line extending from the target that indicates the Course over Ground.

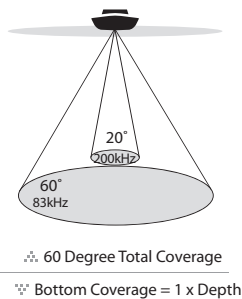
1. Select a target from the Radar View, Chart View, or Targets tool.
2. Tap the target name, or press the ENTER key.
3. Select COG Vector.
4. Tap the check box, or use the Joystick, to add a check mark to COG Vector.

# SONAR OVERVIEW

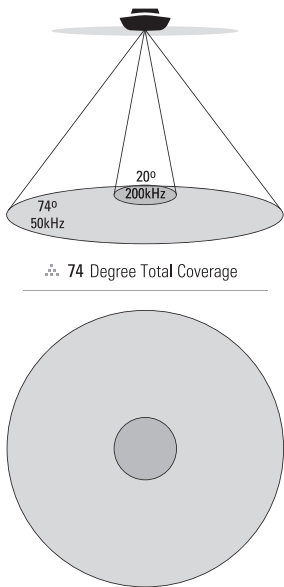
A functioning transducer must be attached to the control head or selected as the transducer source on the network to enable sonar functions. To purchase transducers and black box sonar equipment, visit our Web site at [humminbird.com](http://humminbird.com).

## DualBeam PLUS Sonar

The **DualBeam PLUS** sonar beams provide conical coverage directly below the boat. The beams on the transducer will use 83/200 kHz or 50/200 kHz, depending on the transducer model. DualBeam PLUS sonar returns are displayed on the Sonar [2D] Views. The beams can be blended together, viewed separately, or compared side-by-side.



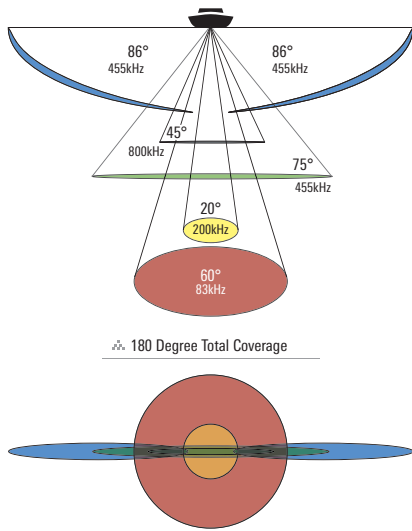
The 83/200 kHz transducer uses the DualBeam PLUS sonar system with a wide [60°] area of coverage. The transducer has a narrowly focused 20° center beam, surrounded by a second beam of 60°, expanding your coverage to an area equal to your depth. In 20 feet of water, the wider beam covers an area 20 feet wide. The 83/200 kHz transducer can provide depth coverage up to 1500 feet [500 m].



The 50/200 kHz transducer uses the DualBeam PLUS sonar system with a wide [74°] area of coverage. The wide, 50 kHz beam transmits at a low frequency to provide greater depth coverage, up to 5000 feet [1524 m]. The narrow, 200 kHz center beam transmits at a high frequency to provide maximum detail at shallower depths.



**NOTE:** Depth capability is affected by such factors as boat speed, wave action, bottom hardness, water conditions, and transducer installation.



## High Definition Side Imaging Sonar

The HDSI transducer provides Side Imaging sonar, Down Imaging sonar, and DualBeam PLUS sonar on the control head.

**Side Imaging** sonar uses two very precise sonar beams that are aimed at right angles to the path of the boat. The side beam coverage is very thin from front to back, yet very wide from top to bottom. The beams provide “thin slices” of the bottom for high resolution imaging.

The side beams can be operated at one of two frequencies: 455 kHz or 800 kHz. Select 800 kHz for the sharpest image, and select 455 kHz for greater bottom coverage. The beams can search an area that is 480 feet wide [240 ft [78 m] to each side], with a typical depth performance of 150 feet [50 m] when the Side Imaging sonar frequency is set to 455 kHz.

The **Down Imaging** sonar beams point down and scan the water with razor-thin, high-definition beams. The beams are wide side to side, but very thin from front to back. The beams can be operated at two frequencies: 455 kHz [75°] or 800 kHz [45°]. Select 455 kHz for the best overall image quality and depth [350 ft, 107 m]. Select 800 kHz for the sharpest image.

The **DualBeam PLUS** sonar beams provide conical coverage directly below the boat. The beams on the transducer will use 83/200 kHz or 50/200 kHz, depending on the transducer model. [see **DualBeam PLUS Sonar** for more information]. DualBeam PLUS sonar returns are displayed on the Sonar [2D] Views, and they will be used in the Side Imaging View when an area directly under the boat does not have Side Imaging coverage. The beams can be blended together, viewed separately, or compared side-by-side.

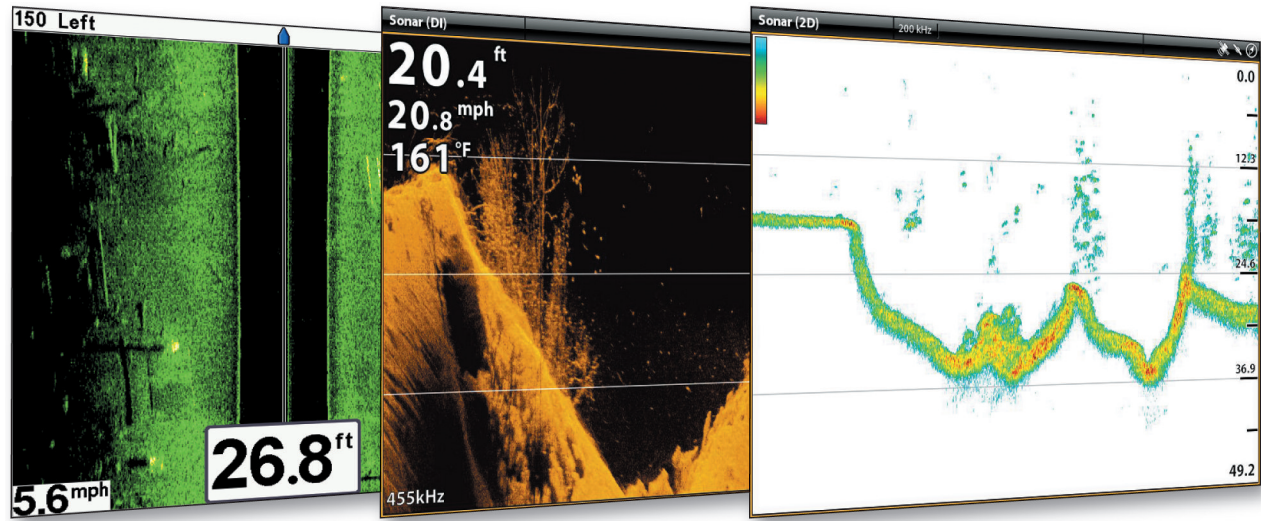


**NOTE:** Depth capability is affected by such factors as boat speed, wave action, bottom hardness, water conditions, and transducer installation.

## SONAR SET UP

The available sonar views on the control head are determined by the connected transducer and the selected transducer source. The selected transducer must be pinging to enable the views.

When you connect a transducer to a black box sonar or to the ONIX control head, the transducer will be detected in the network automatically. The best transducer source will be chosen and will start pinging automatically. To manually select a transducer source, see **Set up your Humminbird Network**.



# SONAR ALARMS

Before you start navigating and fishing with your control head, set up sonar alarms. A functioning transducer must be attached to the control head or selected as the transducer source on the network to enable all sonar functions.

## Turn on Sonar Alarms

- 1. Press the HOME key.
- 2. Select Alarms.
- 3. Select Alarms > Sonar.
- 4. Select an alarm and turn it on. Tap the on/off button, or press the ENTER key, to turn it on.
- 5. Press and hold the slider, or turn the Rotary dial, to adjust the range setting.

Fish [Shallow]	Turn on Fish [Shallow] to receive an alarm if fish are detected in shallow water. You can also adjust the shallow water range with the slider.
Fish [Deep]	Turn on Fish [Deep] to receive an alarm if fish are detected in deep water. You can also adjust the deep water range with the slider.
Shallow Water	If the bottom depth is less than the amount you set, the control head will provide an alarm.
Deep Water	If the bottom depth is more than the amount you set, the control head will provide an alarm.

# 2D SONAR OVERVIEW (DUALBEAM PLUS TRANSDUCER REQUIRED)

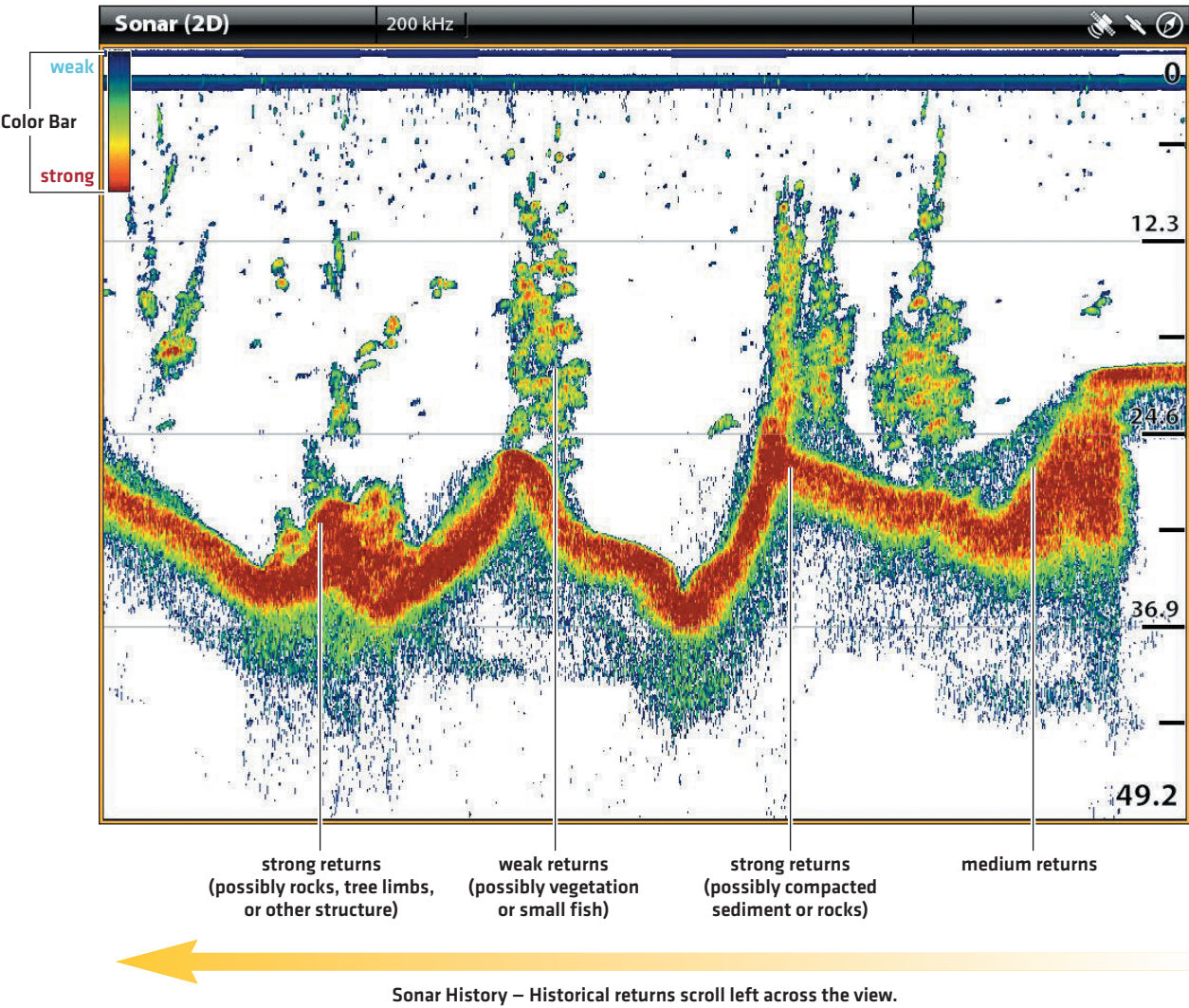
As the boat moves, the unit charts the changes in depth on the display to create a profile of the bottom contour. The 2D Sonar View displays the sonar return intensity with different colors.

Strong returns often result from rocky or hard bottoms [compacted sediment, rocks, fallen trees], while weaker returns often result from soft bottoms [sand, mud], vegetation, and small fish.

The colors used to represent high, medium, to low intensity returns are determined by the palette you choose in the Preferences menu [see *Open the Sonar Preferences Menu: Change the Palette and Background*].

The control head displays the return intensity based on the Palette and Bottom View menu settings. You can display the RTS Window [Real Time Sonar], turn on/off fish symbols [Fish ID+], change the SwitchFire mode, adjust sensitivity, and more.

2D Sonar View: Original Palette



Drag to see History

OR



Move to see History

# CUSTOMIZE THE 2D SONAR VIEW

The settings in this section are optional. You can use the default settings for the 2D Sonar View, or you can customize it with your preferences. See **Views** for more information.

## OPEN THE 2D SONAR PREFERENCES MENU

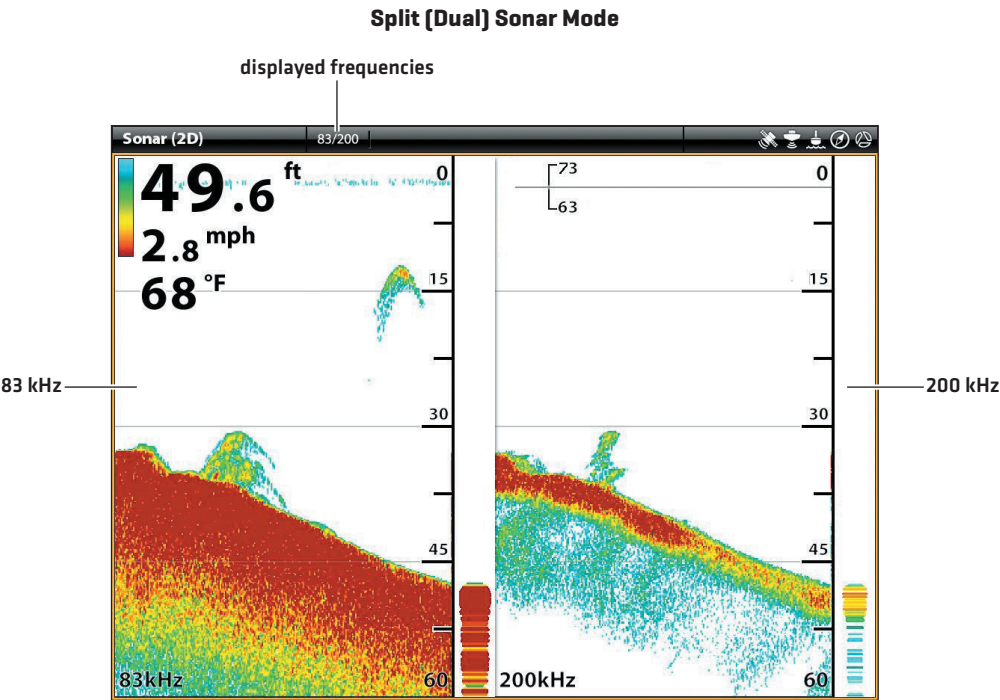
The Preferences menu allows you to set the sonar mode, zoom mode, return palette, background color, bottom view, and RTS Window. For more information about view preferences, see **Views**.

- 1. With a 2D Sonar View displayed on-screen, tap Sonar [2D] in the status bar, or press the MENU key once.
- 2. Select Sonar Options.
- 3. Select Preferences.

### Change the Sonar Mode

The 2D Sonar data can be displayed on the full screen. You can also choose a split screen to display the beams separately, or you can display a split zoom view.

- 1. From the Preferences menu, select Sonar Mode.
- 2. Select a mode to apply to the view.



Normal	The 2D Sonar is displayed on the full screen.
Split [Zoom]	The view is split into two sides. 2D Sonar View is displayed on the right side with a zoom preview box. The zoomed view is shown on the left side. Select Split [Zoom] from the Preferences menu, and you can turn on Flat Bottom and change the Zoom Window size.
Split [Dual]	The view displays sonar returns from each down beam frequency on separate sides of the screen. You can use the split mode to make side by side comparisons between the sonar returns from both beams.

## Set the Zoom Mode

The Zoom Mode sets the zoom commands to magnify the full pane or the cursor selection. See *Use Cursor and Zoom in Sonar Views* to apply the zoom features.

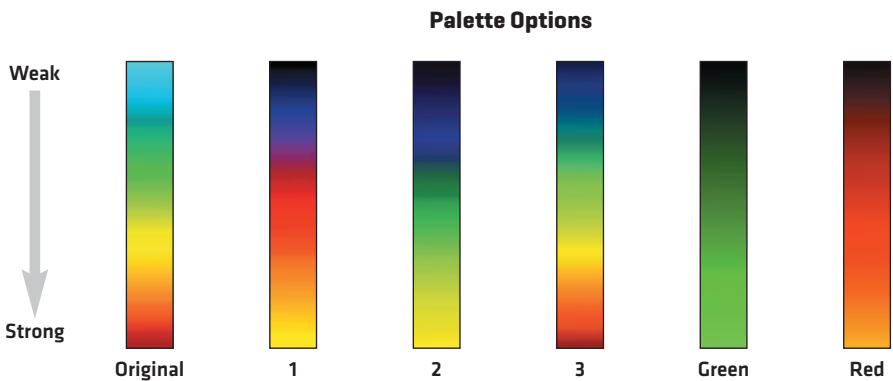
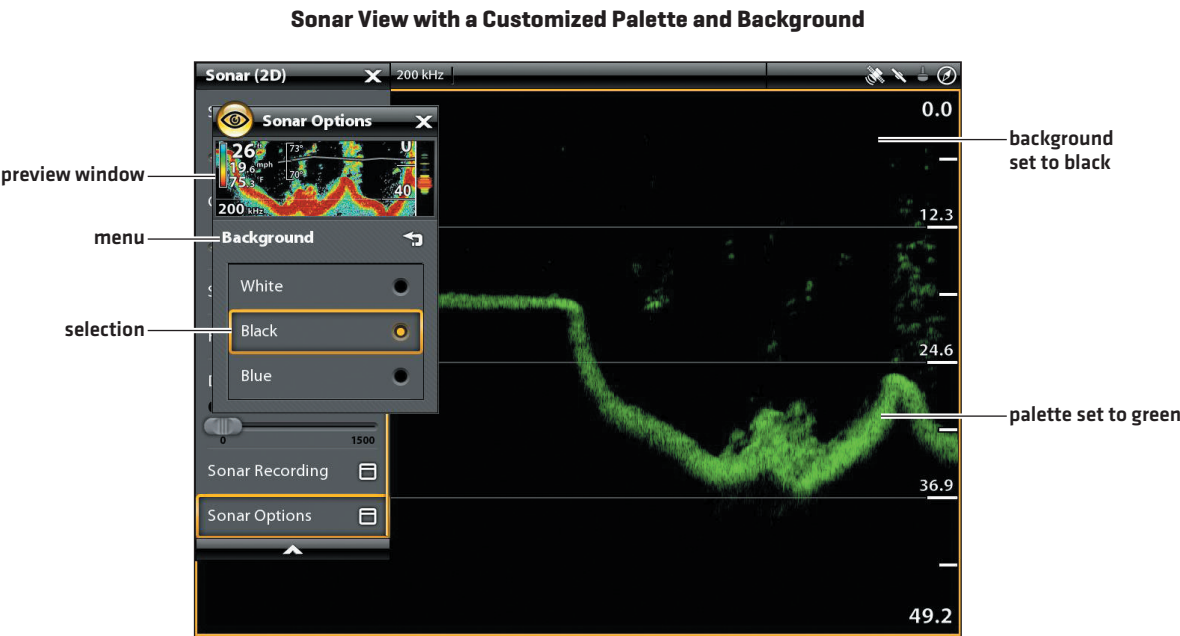
1. From the Preferences menu, select Zoom Mode.
2. Select Pane Zoom or Cursor Zoom.

Pane Zoom	When you use pinch out/in [touch screen] to zoom, or press the +/- ZOOM keys, the view will be magnified.
Cursor Zoom	When you use pinch out/in [touch screen] to zoom, or press the +/- ZOOM keys, the cursor selection will be magnified.

## Change the Palette and Background

The Palette menu changes the colors used to display sonar returns on the view. The Background menu changes the color of the background on the view.

1. From the Preferences menu, select Palette or Background.
2. Select a color palette or background color.

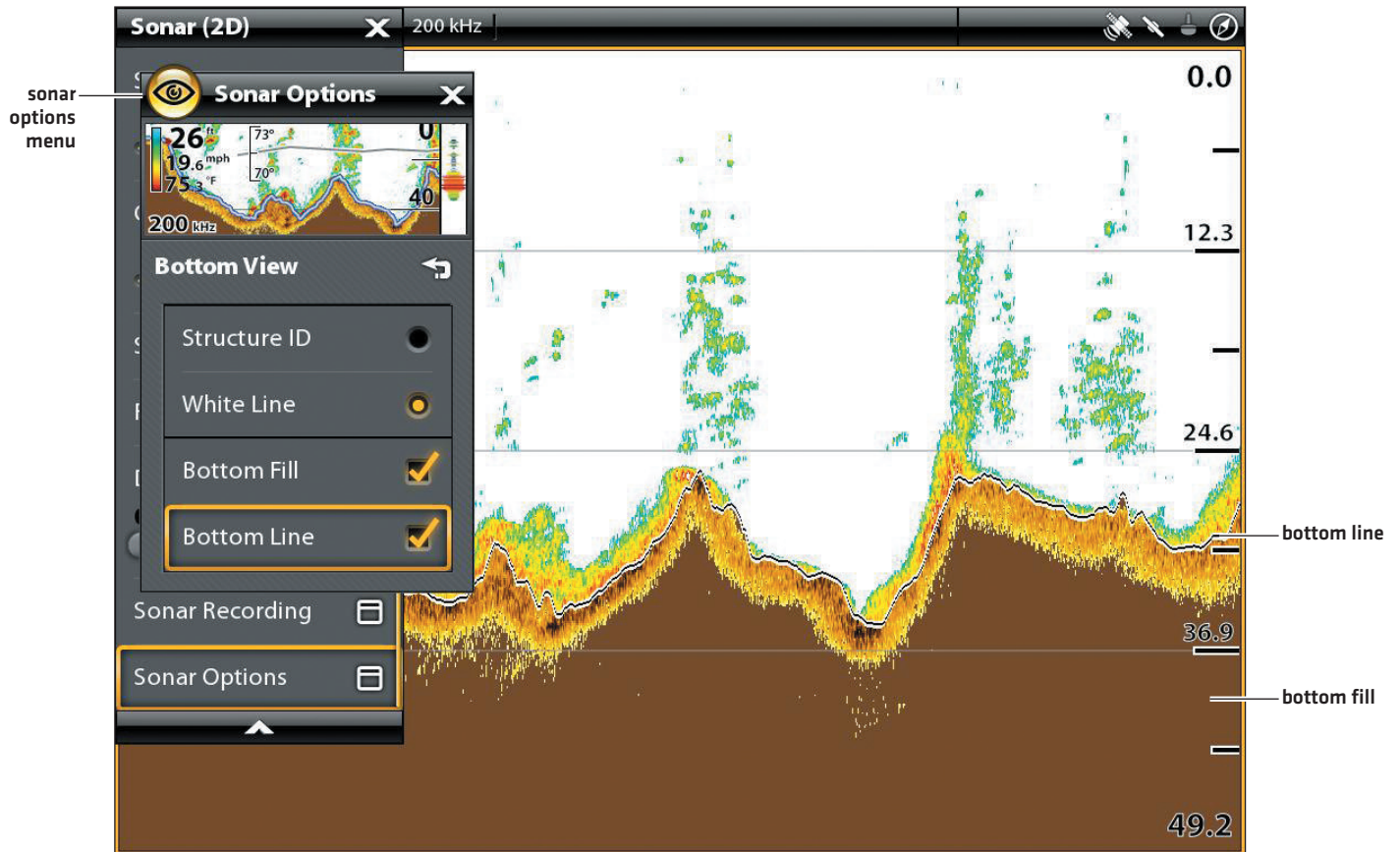


## Set the Bottom View Preferences

Bottom View selects the method used to represent bottom and structure on the display. There are many ways to display the bottom on the display.

1. From the Preferences menu, select Bottom View.
2. Select Structure ID or WhiteLine. Then, select Bottom Fill and/or Bottom Line to add them to the view.

**2D View with Bottom View Options Displayed**



Structure ID	Structure ID represents weak returns in blue and strong returns in red (original palette). If the Palette is changed, the Structure ID will display the strongest return as specified by the palette.
WhiteLine	WhiteLine highlights the strongest sonar returns in white. This has the benefit of clearly defining the bottom on the display.
Bottom Fill	Select Bottom Fill to see the shaded bottom filled in with a solid color on the view. This has the benefit of clearly defining the bottom location on the display.
Bottom Line	Select Bottom Line to display the depth reading from the Depth Source as a line, either from the selected transducer or another digital depth source. See <b>Set up your Humminbird Network</b> for details about selecting sources.

## Display the RTS Window

The RTS Window plots the depth and intensity of a sonar return. It updates at the fastest rate possible for depth conditions and shows only the returns from the bottom, structure, and fish that are within the transducer beam. When you use the cursor to review sonar history, the sonar history will pause, but the RTS Window will continue to display sonar returns in real time.

1. From the Preferences menu, select RTS Window.
2. Tap the on/off button, or press the ENTER key, to turn it on. Then, choose the type of RTS Window to display.

<b>Color [A-Scope]</b>	Sonar returns are displayed in color. The size of the displayed lines correspond with the intensity of the sonar returns from the transducer beam[s].
<b>Color [Full]</b>	Sonar returns are displayed in color, and they fill the width of the RTS Window.
<b>Mono</b>	Sonar returns are displayed in black.

## Turn on/off Fish ID+

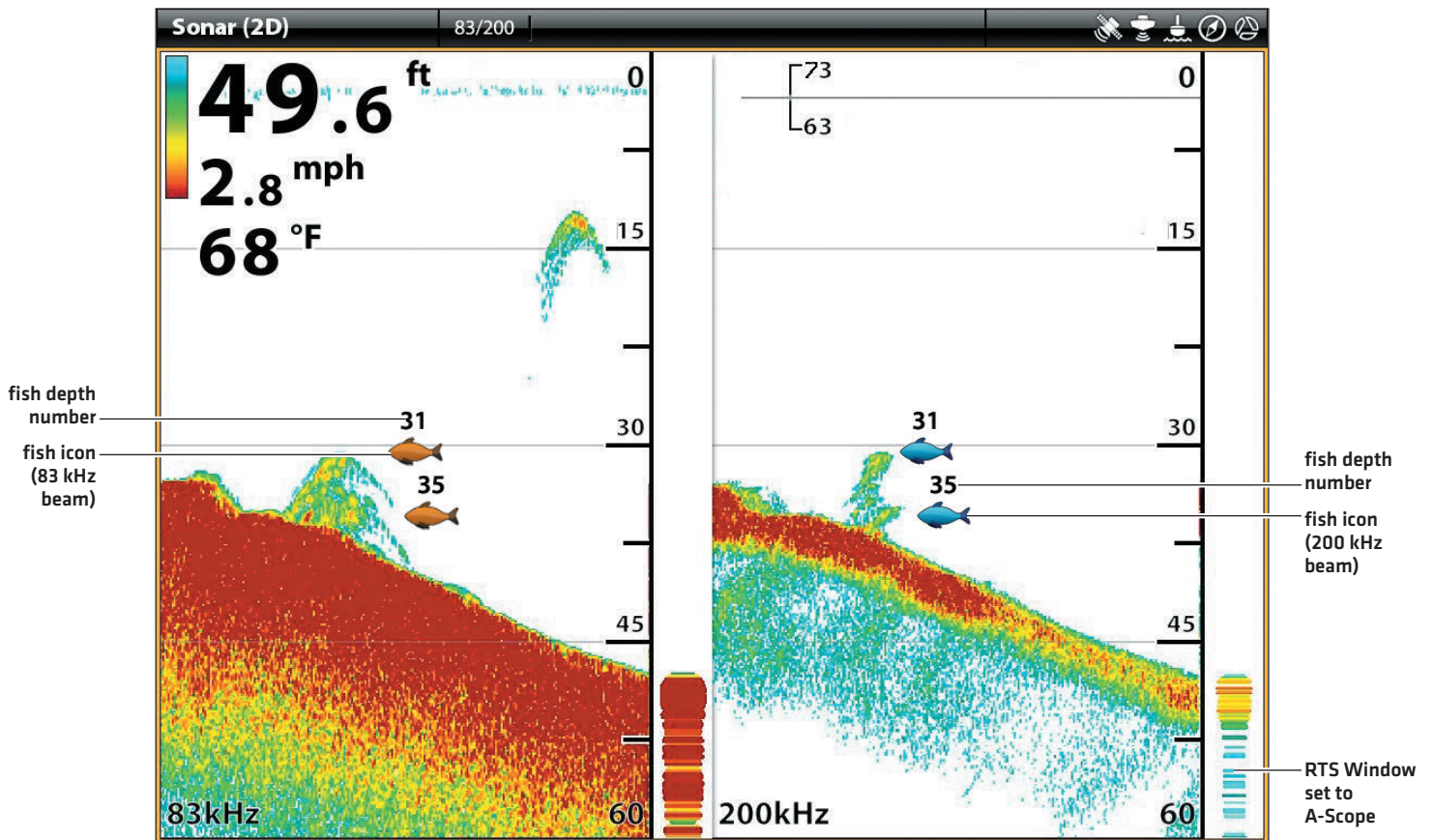
Fish ID+ uses advanced signal processing to interpret sonar returns. When Fish ID+ is selected, fish symbols will be displayed on the Sonar View when very selective requirements are met.

When Fish ID+ is not selected, the control head shows only the raw sonar returns on the display. The returns appear as arches on the display to indicate potential targets.

1. From the Preferences menu, select Fish ID+.
2. Use the following menu options to display fish icons, adjust the sensitivity, and more.

<b>Fish Icons</b>	Select Fish Icons to display fish symbols on the 2D Sonar View when a fish is detected. Blue Fish Icons = targets detected in the 200 kHz narrow beam. Orange Fish Icons = targets detected in the 83 kHz or 50 kHz wide beam.
<b>Fish Depth</b>	The depth of the fish is displayed above the fish icon.
<b>ID Sensitivity</b>	Use ID Sensitivity to adjust the threshold used for detecting a fish with Fish ID+. [1 = low sensitivity, where only a large fish will be displayed, and 10 = high sensitivity, where small fish up to large fish will be displayed]
<b>Fish Alerts</b>	To receive an on-screen alert when a fish is detected, turn on this menu option.

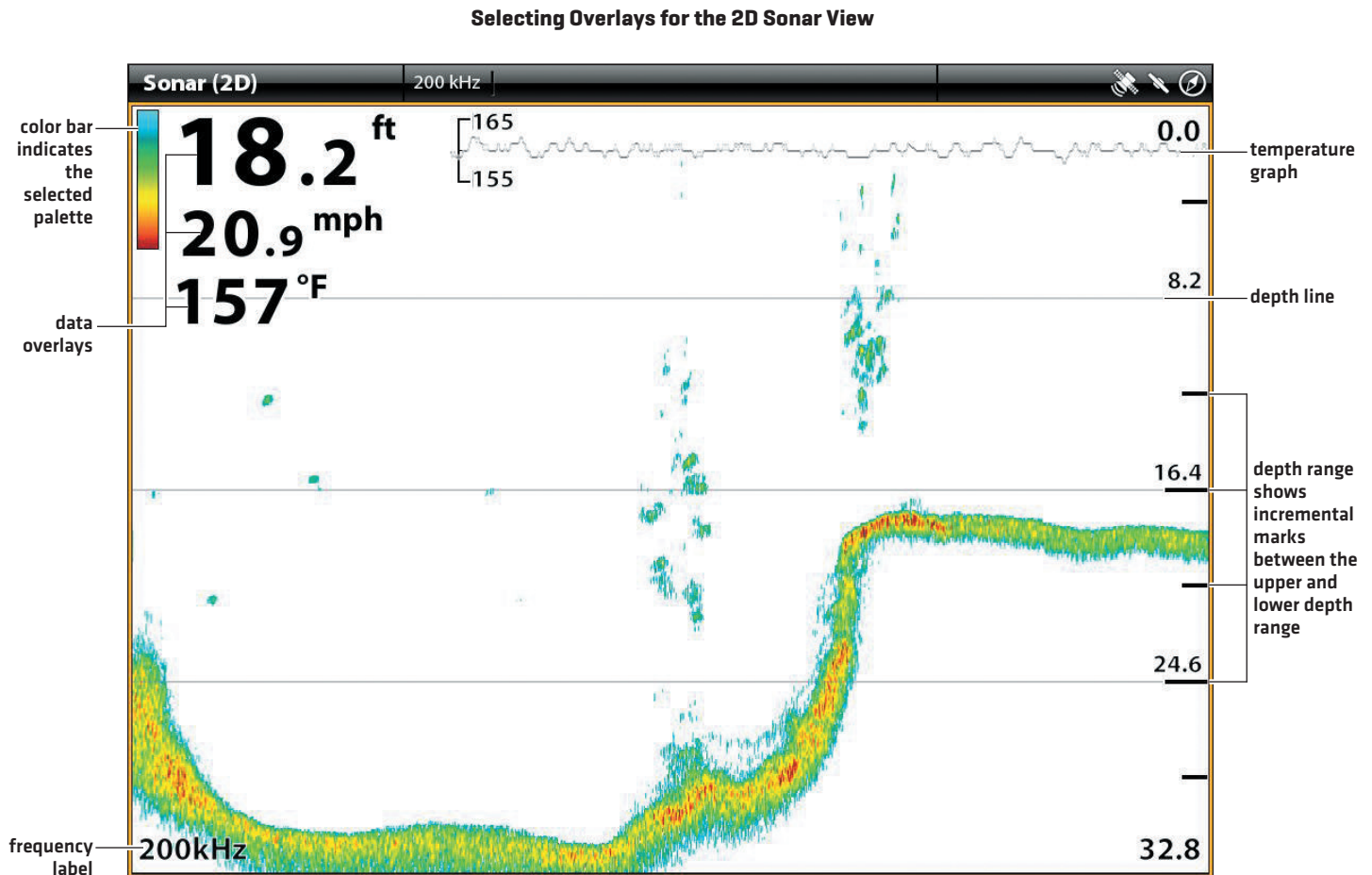
# 2D Sonar View (Split Dual Mode) with RTS Window and Fish ID+ Turned On



## CHANGE THE 2D SONAR VIEW OVERLAYS

Use the Overlays menu to display or hide information on the view. In the 2D Sonar View, you can display the following: depth lines, depth range, a color bar for the selected palette, temperature graph, beam frequency label, and data overlays. Digital readout data can be displayed as an overlay, and it can be displayed in the data bar. To turn on the data bar, see **Views: Display a Data Bar**. For more information about data overlays, see **Views**.

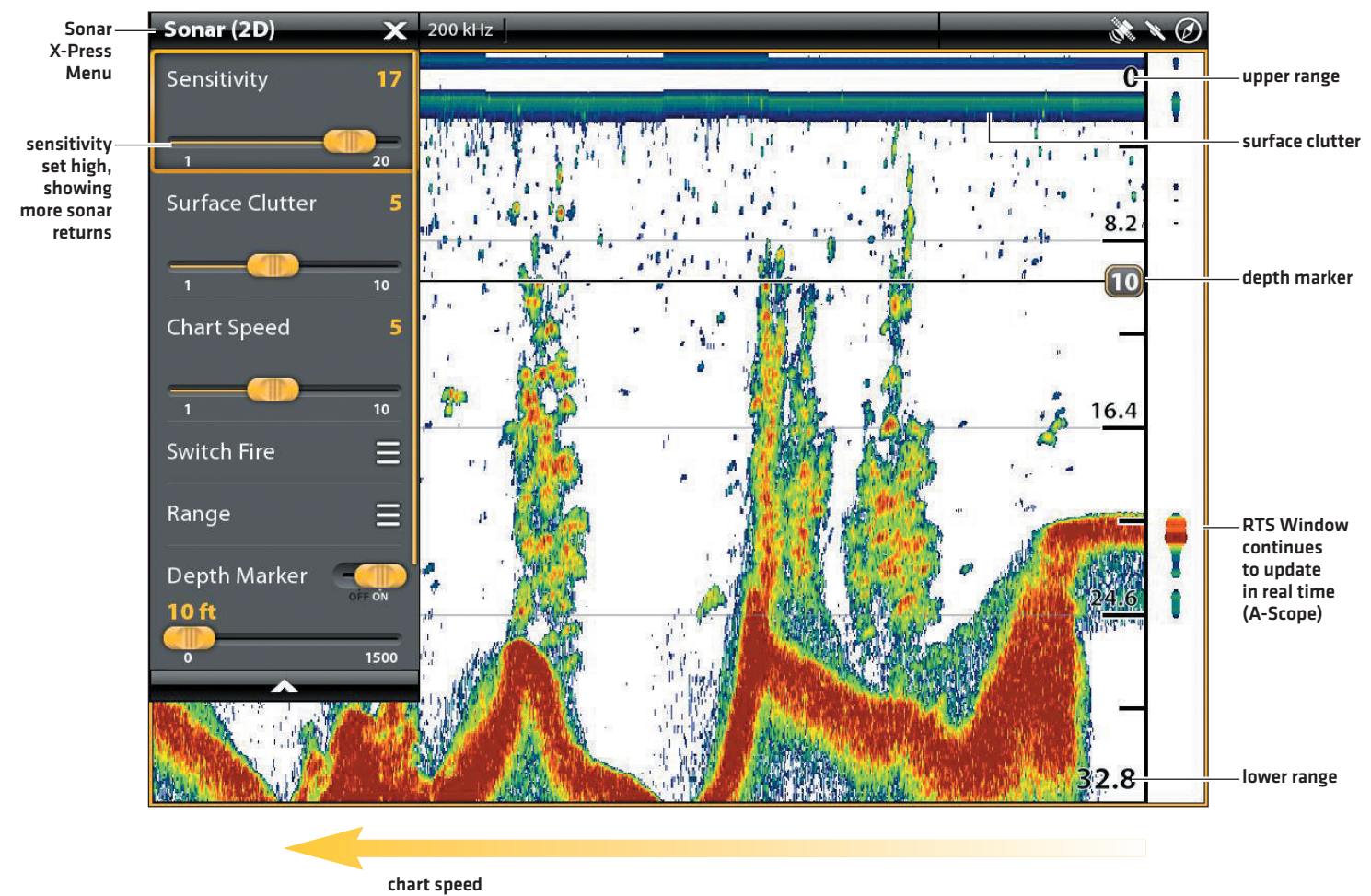
1. With a 2D Sonar View displayed on-screen, tap Sonar [2D] in the status bar, or press the MENU key once.
2. Select Sonar Options.
3. Select Overlays.
4. Tap the menu, or use the Joystick to select an item, and add a check mark. [check mark = visible, blank = hidden].



# ADJUST 2D SONAR DISPLAY SETTINGS

The X-Press Menu provides menu options to adjust the sensitivity and range as you fish. You can also mark a particular depth and control how fast the sonar history scrolls across the screen. The menu options allow you to see more or less of the sonar returns from the transducer beams as you adjust each setting.

Adjusting Sonar Display Settings



Adjust Display Settings

- 1. With a 2D Sonar View displayed on-screen, tap Sonar [2D] in the status bar, or press the MENU key once.
- 2. Select Sensitivity, Surface Clutter, or Chart Speed.
- 3. Press and hold the slider, or turn the Rotary dial, to adjust the setting.

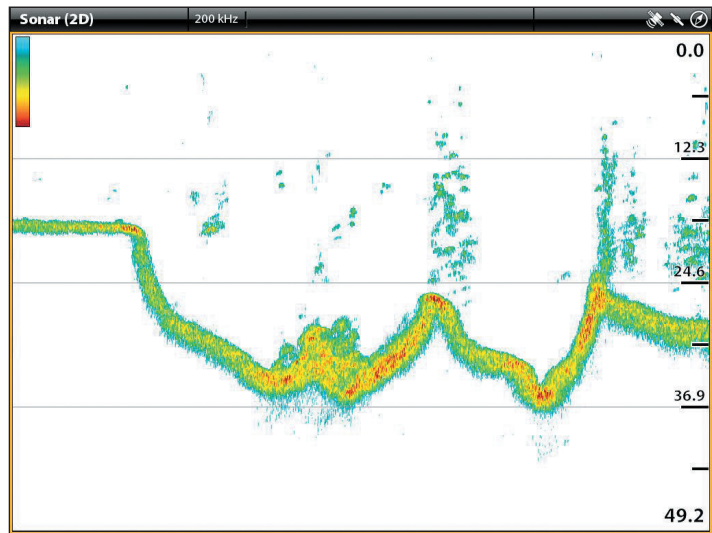
Sensitivity	Sensitivity controls how much detail is shown on the display and will adjust the sensitivity of all sonar frequencies. <b>Decrease the sensitivity</b> to eliminate the clutter from the display that is sometimes present in murky or muddy water. When operating in very clear water or greater depths, <b>increase the sensitivity</b> to see weaker returns that may be of interest.
Surface Clutter	Surface Clutter adjusts the filter that removes surface clutter noise caused by algae and aeration. The lower the setting, the less surface clutter will be displayed.
Chart Speed	Chart Speed determines how fast the sonar history moves across the display and how much detail is shown. Select a faster speed to see more detail. Select a slower speed to keep the sonar history on the display longer.

Change the SwitchFire Mode

SwitchFire controls how the sonar returns are displayed in the 2D Sonar Views.

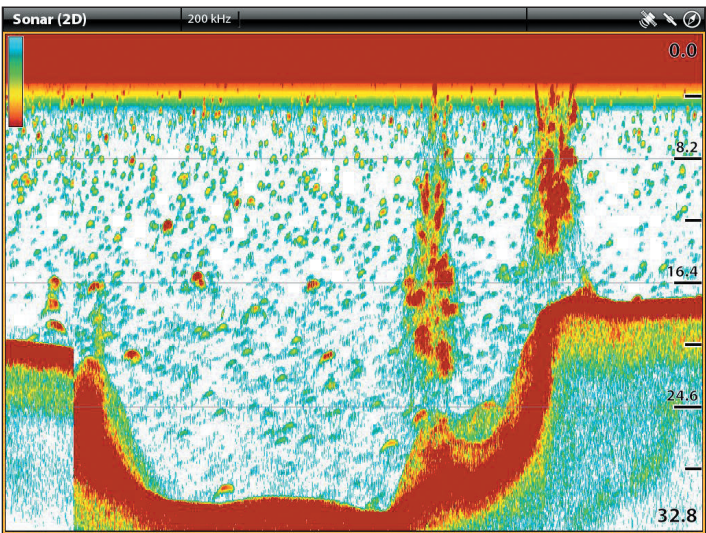
- 1. With a 2D Sonar View displayed on-screen, tap Sonar [2D] in the status bar, or press the MENU key once.
- 2. Select SwitchFire.
- 3. Select Clear Mode or Max Mode.

SwitchFire: Clear Mode



Choose Clear Mode to see less clutter and more fish size accuracy on the display. When Clear Mode is selected, the clutter is filtered, and sonar returns are interpreted to provide more details about the objects within the transducer beam, regardless of their location. In other words, a large arch on the display means a large fish has been detected.

SwitchFire: Max Mode



Choose Max Mode to see only raw sonar returns on the display. When Max Mode is selected, you will see the maximum sonar information available within the transducer beam, so more fish arches and better jig tracking are shown.

## Set the Range

Range controls how much of the water column is displayed on the view. For example, if you are only interested in the area between 20 and 50 feet deep, set the Upper Range to 20 and the Lower Range to 50. The view will not display sonar returns outside of the set ranges, and greater detail for the selected range will be displayed.

1. With a 2D Sonar View displayed on-screen, tap Sonar [2D] in the status bar, or press the MENU key once.
2. Select Range.
3. Select Upper Range. Press and hold the slider, or turn the Rotary dial, to adjust the setting.
4. Select Lower Range.

**Auto:** Move the slider to Auto. The Lower Range will be adjusted by the control head to follow the bottom automatically.

**Man [Manual]:** Move the slider to Manual and adjust the setting.

## Display the Depth Marker

To mark a specific depth on the view, turn on Depth Marker.

1. With a 2D Sonar View displayed on-screen, tap Sonar [2D] in the status bar, or press the MENU key once.
2. Select Depth Marker.
3. Tap the on/off button, or press the ENTER key, to turn it on.
4. Press and hold the slider, or turn the Rotary dial, to adjust the setting.

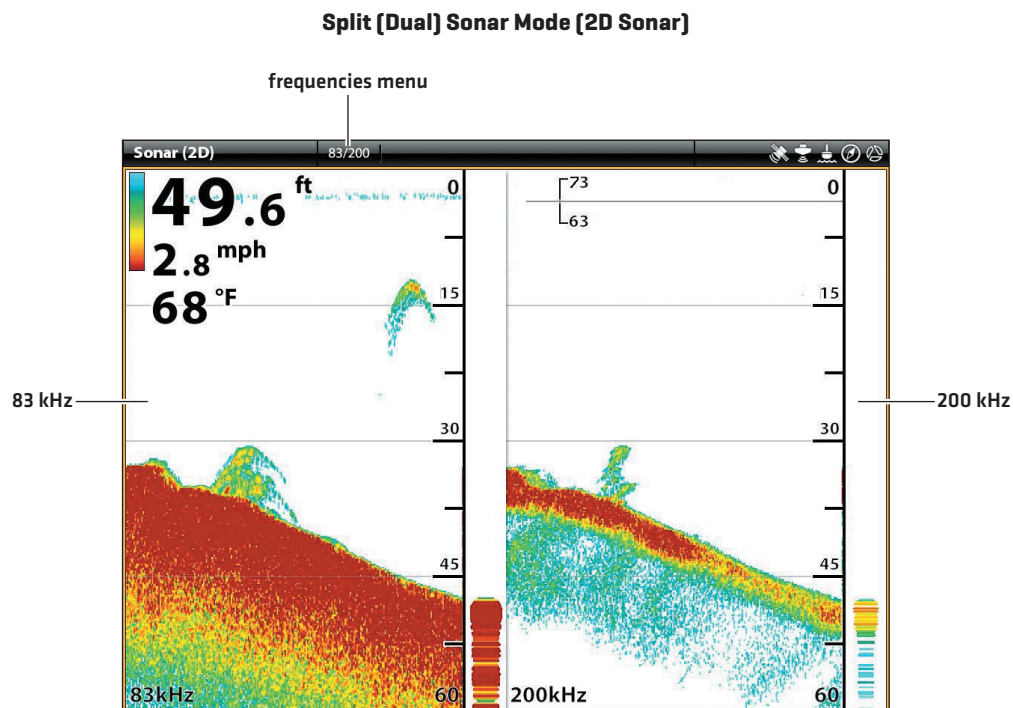
## Select Frequencies

If there are multiple beams available in a transducer, you can display individual frequencies on the 2D Sonar View. See **Set up your Humminbird Network: Select Sonar Sources** for details.

1. With a 2D Sonar View displayed on-screen, tap the frequency menu in the status bar.
2. Select a frequency from the list.



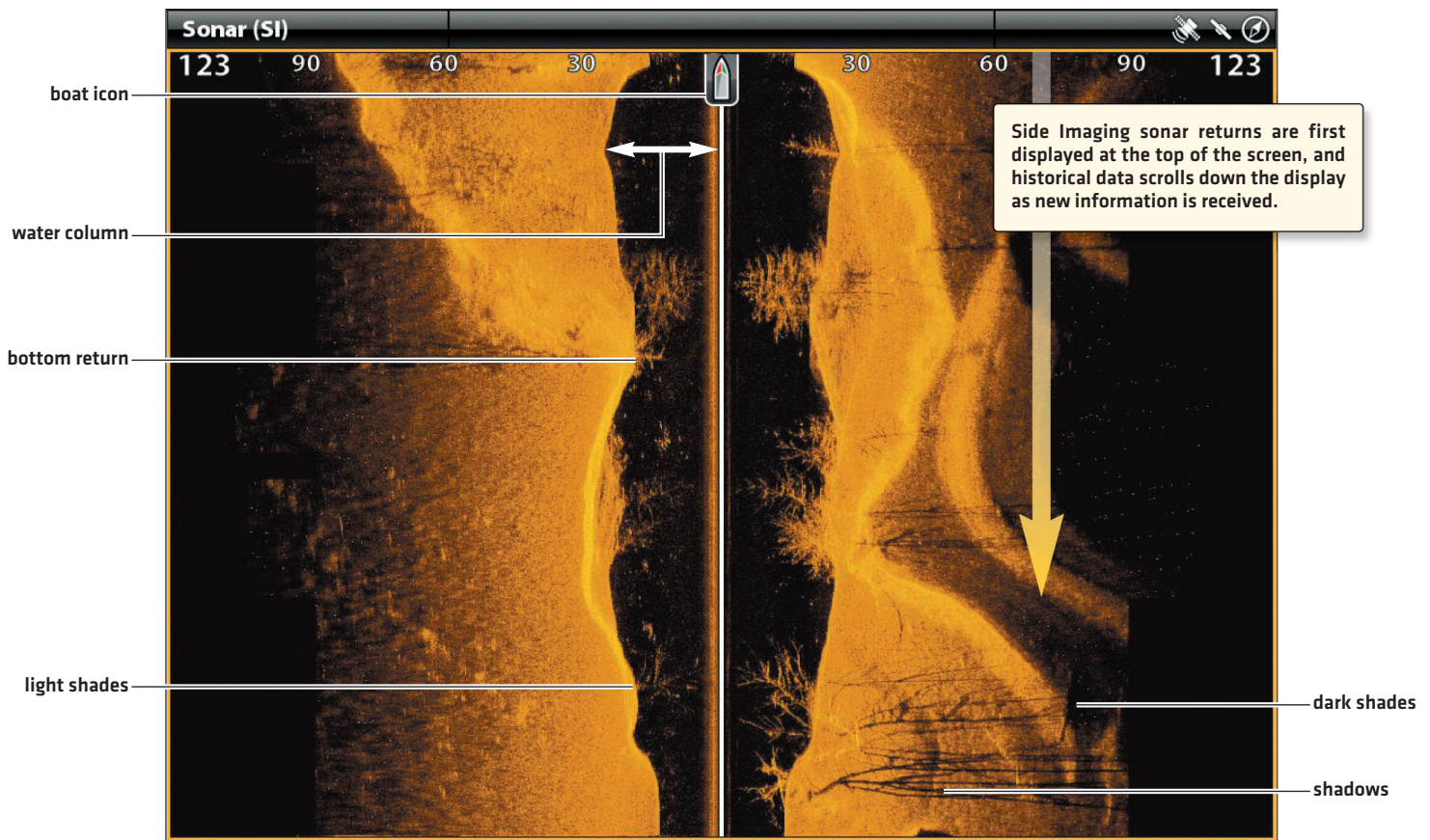
**NOTE:** If the control head is using a sonar source with only one beam frequency, the frequency list will not offer additional options.



## SIDE IMAGING OVERVIEW (SIDE IMAGING TRANSDUCER REQUIRED)

Side Imaging beams “illuminate” the bottom contour, structure, and fish. The side beam coverage is very thin from front to back, yet very wide from top to bottom. The bottom composition determines the intensity of the sonar return, and upward slopes that face the transducer reflect sonar better than downward slopes that face away from the transducer.

Side Imaging View



Use the light and dark parts of the display to interpret the objects on the view as follows:

**Shadows:** The longer the shadow, the taller the object. Fish also cast shadows, and their distance from the bottom can be interpreted by their shadow.

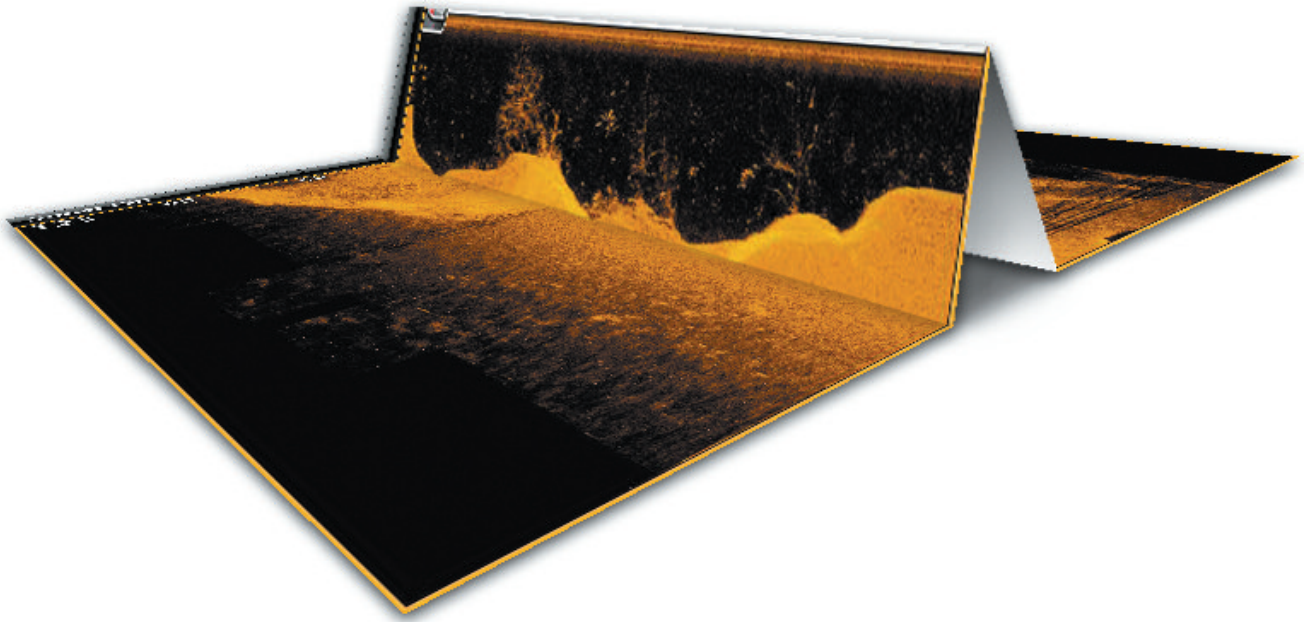
**Light Shades** represent denser terrain [possibly compacted sediment, timber, rocks] or rising terrain.

**Water Column:** shows the relative depth of the water under the vessel at any given time. Variations in the width of the water column show variations in the distance to the bottom as the vessel passes over. See the illustration *Interpreting the Side Imaging View*.

**White Streaks** or **Clouds** may represent fish on the display.

**Dark Shades** represent soft returns [possibly sand or mud] or descending terrain.

### Interpreting the Side Imaging View



To visualize how Side Imaging works, the Side Imaging View illustration can be folded down the middle and then folded again at the lowest point of the water column. The raised area reveals the water column with its relative depth of the water under the vessel. In the Side Imaging View, variations in the width of the water column show variations in the distance to the bottom as the vessel passes over.

#### **For Best Side Imaging Performance**

- Vessel Speed: 2 to 6 mph
- Straight line navigation
- Minimum turning time and wave turbulence

Also, see [humminbird.com](http://humminbird.com) for tutorials and Side Imaging videos.

# CUSTOMIZE THE SIDE IMAGING VIEW

The settings in this section are optional. You can use the default settings for the view, or you can customize it with your preferences. See **Views** for more information.

## OPEN THE SIDE IMAGING PREFERENCES MENU

The Preferences menu allows you to select a beam to display, set the zoom mode, return palette, and turn on Contour Mode and SI Navigation. For more information about view preferences, see **Views**.

- 1. With a Side Imaging View displayed on-screen, tap Sonar [SI] in the status bar, or press the MENU key once.
- 2. Select Sonar Options.
- 3. Select Preferences.

### Select Beams to Display

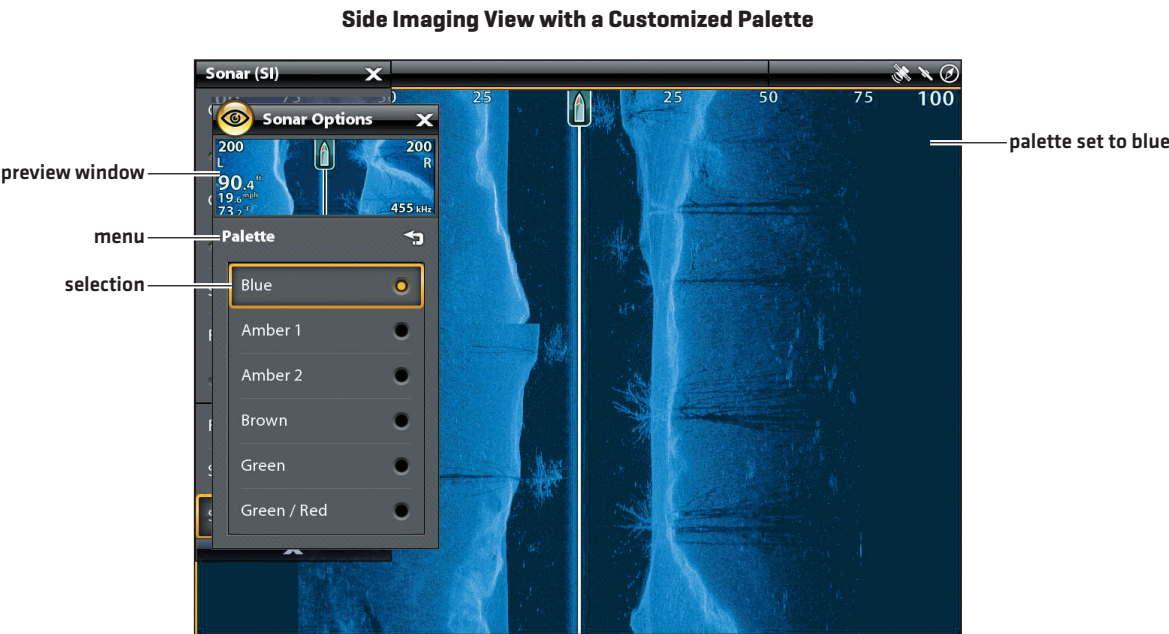
The Side Imaging View displays both beams on the view. You can also choose to display the left side or the right side of the Side Imaging transducer beams.

- 1. From the Preferences menu, select SI Side.
- 2. Select a side to display.

### Change the Palette

The Palette menu changes the colors used to display sonar returns on the view.

- 1. From the Preferences menu, select Palette.
- 2. Select a color palette.



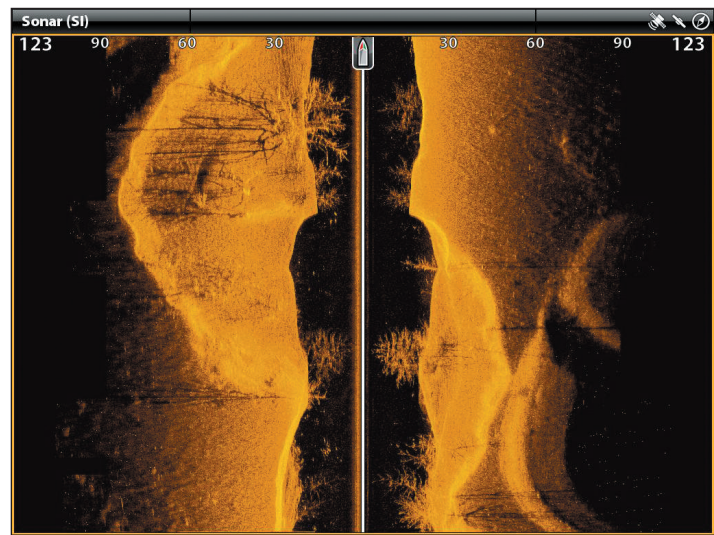
## Turn on/off Contour Mode

Contour Mode controls how the water column is displayed in the Side Imaging Views. When Contour Mode turned off, the water column is displayed on the view. The location of a target on the display is based on the slant range to the target.

When Contour Mode is turned on, the bottom is graphed at a constant point on the display, regardless of changes in depth. The Side Imaging beams are divided by a vertical line. The water column is removed from the view, which allows the display to show targets at their linear horizontal distance. The location of a target may be easier to interpret when the water column is removed.

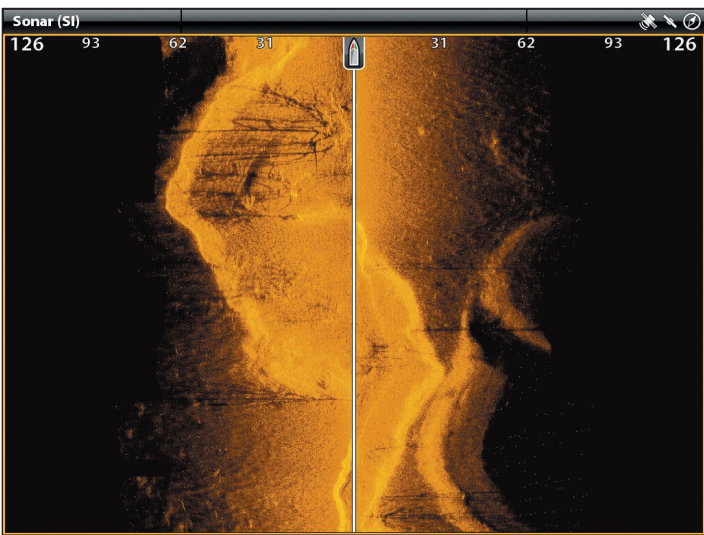
1. From the Preferences menu, select Contour Mode.
2. Tap the on/off button, or press the ENTER key, to turn it on/off.

Contour Mode Off



The water column is displayed on the Side Imaging View.

Contour Mode On



The water column is removed from the Side Imaging View.

## Set the Zoom Mode

The Zoom Mode sets the zoom commands to magnify the full pane or the cursor selection. See *Use Cursor and Zoom in Sonar Views* to apply the zoom features.

1. From the Preferences menu, select Zoom Mode.
2. Select Pane Zoom or Cursor Zoom.

Pane Zoom	When you use pinch out/in [touch screen] to zoom, or press the +/- ZOOM keys, the view will be magnified.
Cursor Zoom	When you use pinch out/in [touch screen] to zoom, or press the +/- ZOOM keys, the cursor selection will be magnified.

## Turn on/off SI Navigation

SI Navigation controls how the boat icon is displayed in Side Imaging Views. See **Navigation in Sonar Views** for more information. If SI Navigation is turned on, the boat icon indicates the direction the boat needs to turn to reach the next waypoint during navigation.

If SI Navigation is turned Off, the boat icon will not change during navigation although you can still mark waypoints and start navigation from a Side Imaging View.

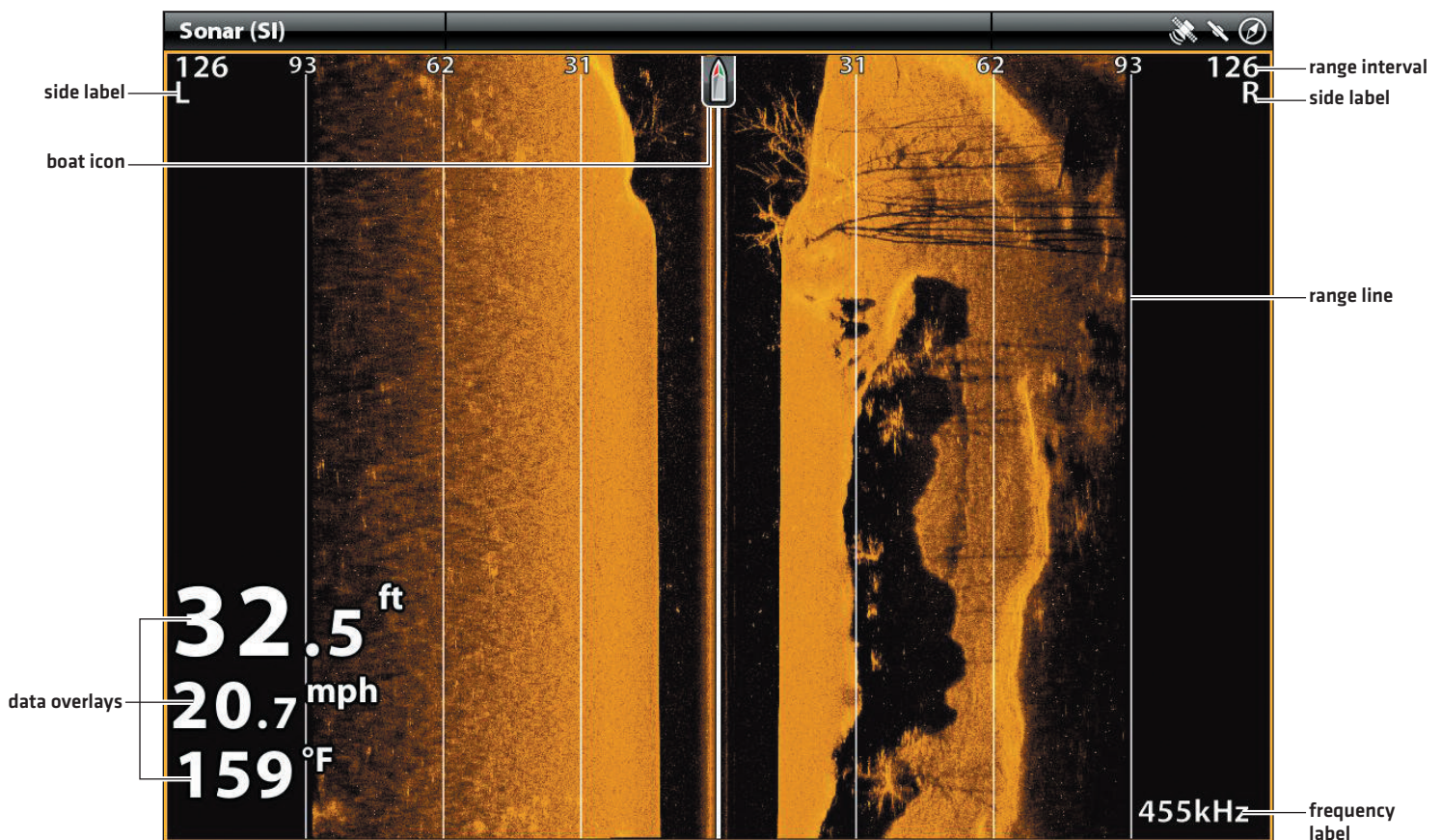
1. From the Preferences menu, select SI Navigation.
2. Tap the on/off button, or press the ENTER key, to turn it on/off.

## CHANGE THE SIDE IMAGING VIEW OVERLAYS

Use the Overlays menu to display or hide information on the view. In the Side Imaging View, you can display the following: boat icon, range lines, range intervals, side label, frequency label, and data overlays. To turn on the data bar, see **Views: Display a Data Bar**. For more information about data overlays, see **Views**.

1. With a Side Imaging View displayed on-screen, tap Sonar [SI] in the status bar, or press the MENU key once.
2. Select Sonar Options.
3. Select Overlays.
4. Tap the menu, or use the Joystick to select an item, and add a check mark. [check mark = visible, blank = hidden].

Selecting Overlays for the Side Imaging View



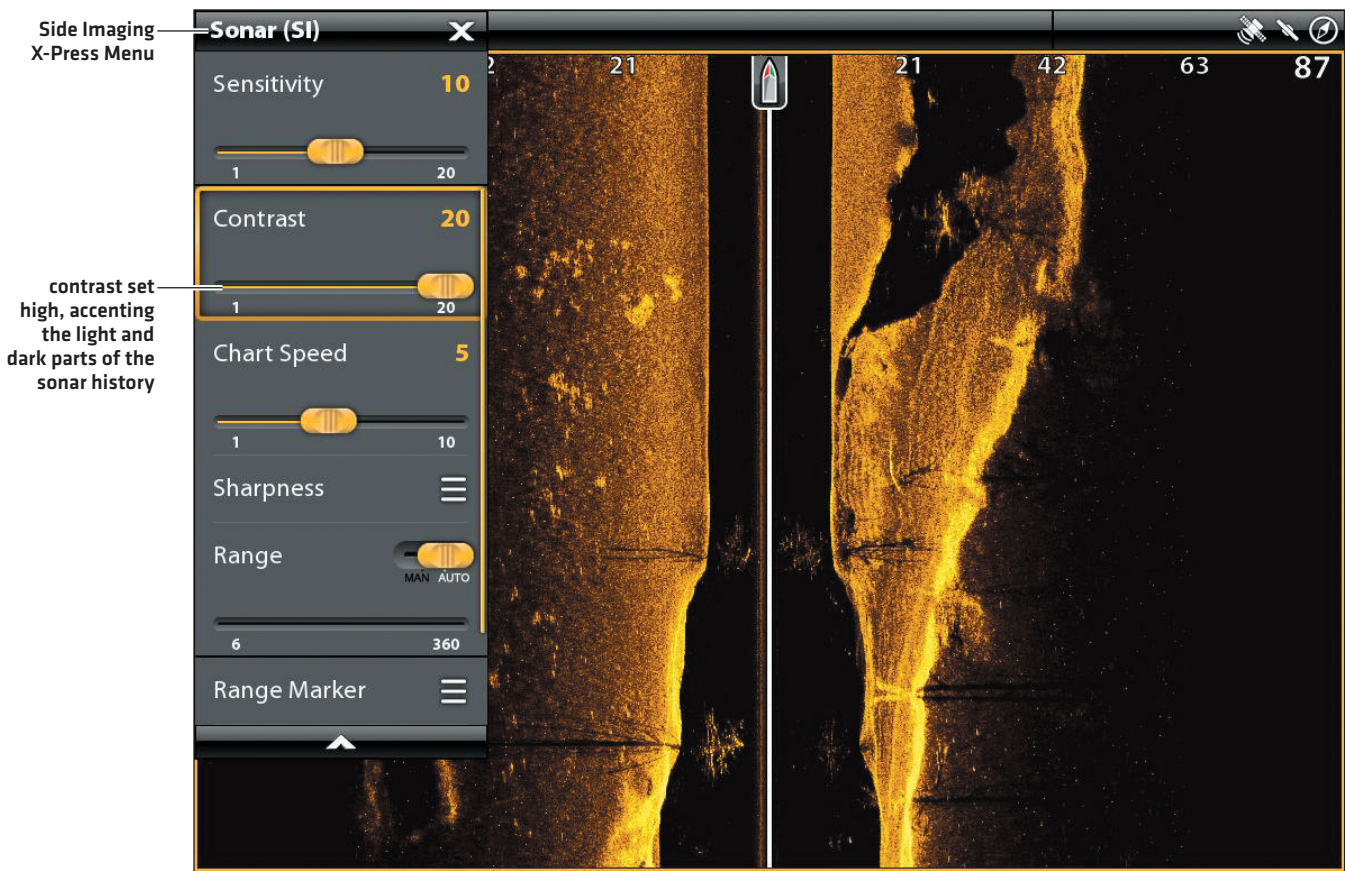
# ADJUST SIDE IMAGING DISPLAY SETTINGS

The X-Press Menu provides menu options to adjust the sensitivity, contrast, sharpness, and range as you fish. You can also mark a particular range, and you can control how fast the sonar history scrolls across the screen. The menu options allow you to see more or less of the sonar returns from the transducer beams as you adjust each setting.

## Adjust Display Settings

- 1. With a Side Imaging View displayed on-screen, tap Sonar [SI] in the status bar, or press the MENU key once.
- 2. Select Sensitivity, Contrast, Chart Speed, or Sharpness.
- 3. Press and hold the slider, or turn the Rotary dial, to adjust the setting.

Adjusting Side Imaging Display Settings



Sensitivity	Sensitivity controls how much detail is shown on the display and will adjust the sensitivity of all sonar frequencies. <b>Decrease the sensitivity</b> to eliminate the clutter from the display that is sometimes present in murky or muddy water. When operating in very clear water or greater depths, <b>increase the sensitivity</b> to see weaker returns that may be of interest.
Contrast	Adjust the Contrast setting to accent the light and dark parts of the Side Imaging data to provide greater definition.
Chart Speed	Chart Speed determines how fast the sonar history moves down the display and how much detail is shown. Select a faster speed to see more detail. Select a slower speed to keep the sonar history on the display longer.
Sharpness	Turn on Sharpness and select a filter level to sharpen the edges of the Side Imaging data.

Set the Range

Range controls how much of the water column is displayed on the view.

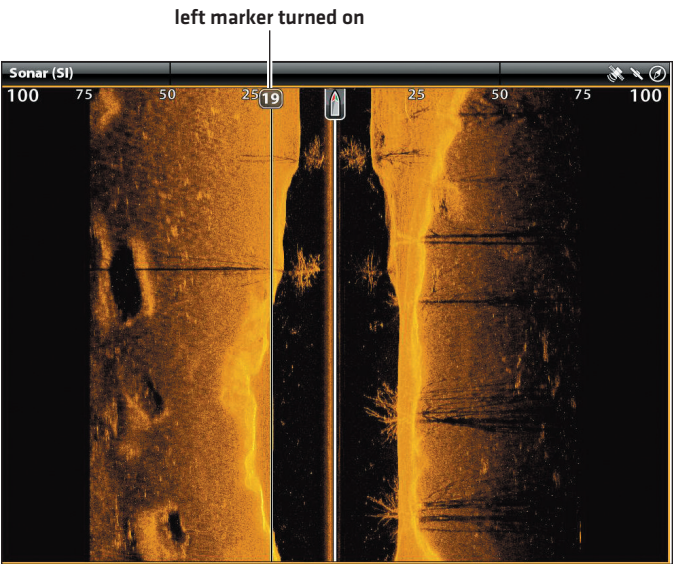
- 1. With a Side Imaging View displayed on-screen, tap Sonar [SI] in the status bar, or press the MENU key once.
- 2. Select Range.
- 3. Tap the slider to select Auto or Man [Manual], or press the ENTER key.

Auto	The Range will be adjusted by the control head to follow the bottom automatically.
Man [Manual]	To adjust the display range, press and hold the slider, or turn the Rotary dial. Select a low range number to focus on a shorter distance of the water column and see greater detail on the screen. Select a higher range number to view farther into the water and see an overview of details on the screen.

Display Range Markers

To mark a specific range on the view, turn on Range Marker.

- 1. With a Side Imaging View displayed on-screen, tap Sonar [SI] in the status bar, or press the MENU key once.
- 2. Select Range Marker.
- 3. Select Left Marker or Right Marker.
- 4. Tap the on/off button, or press the ENTER key, to turn it on.
- 5. Press and hold the slider, or turn the Rotary dial, to adjust the setting.

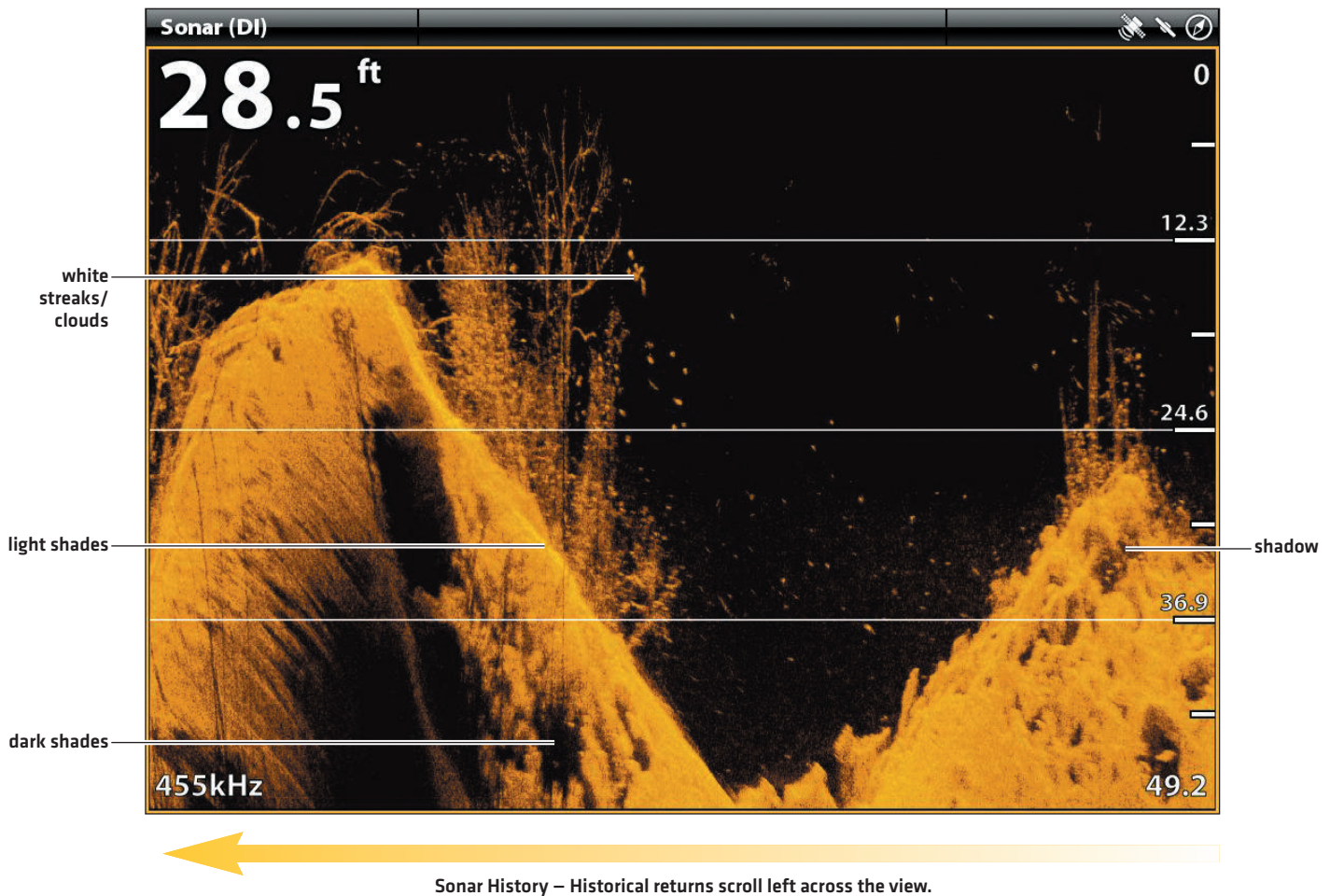


## DOWN IMAGING OVERVIEW (DOWN IMAGING TRANSDUCER REQUIRED)

The images you see on the Down Imaging display are produced using sonar technology. Each time the unit pings, a strip of data representing all the echoes received by the transducer are put together on the display to form the image that you see. Like traditional 2D Sonar, the sonar history scrolls left across the screen.

Down Imaging beams “illuminate” the bottom contour, structure, and fish. The beams are wide [side to side] but very thin from front to back.

Down Imaging View: Original Palette



Use the light and dark parts of the display to interpret the objects under your boat as follows:

**Dark shades** represent soft returns [mud, sand] or descending terrain.

**Light shades** represent denser terrain [timber, rocks] or rising terrain. A very hard bottom may appear as white on the display.

**White Streaks** or **Clouds** may represent fish on the display.

**Shadows** are not caused by light but by the lack of a sonar return. Objects standing on the bottom cause a sonar shadow to appear on the display. The longer the shadow, the taller the object. Fish may also cast shadows. You can use the shadow to interpret where the fish or object is located in relation to the bottom.

# CUSTOMIZE THE DOWN IMAGING VIEW

The settings in this section are optional. You can use the default settings for the view, or you can customize it with your preferences. See **Views** for more information.

## OPEN THE DOWN IMAGING PREFERENCES MENU

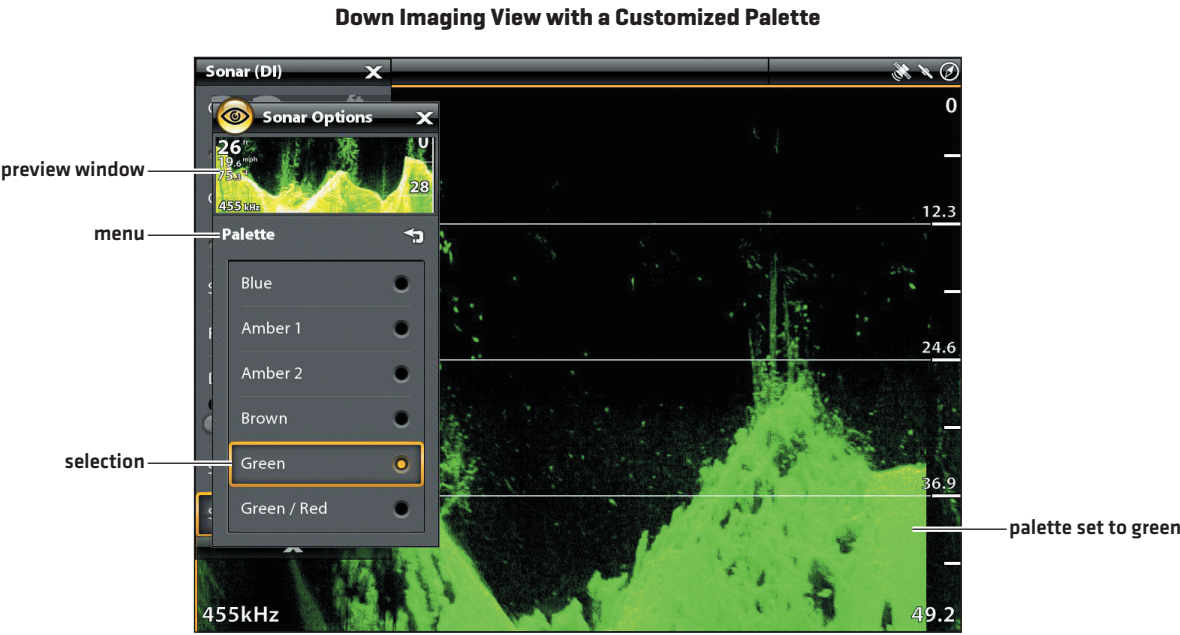
The Preferences menu allows you to set the palette, zoom mode, and bottom line. For more information about view preferences, see **Views**.

1. With a Down Imaging View displayed on-screen, tap Sonar [DI] in the status bar, or press the MENU key once.
2. Select Sonar Options.
3. Select Preferences.

### Change the Palette

The Palette menu changes the colors used to display sonar returns on the view.

1. From the Preferences menu, select Palette.
2. Select a color palette.



### Set the Zoom Mode

The Zoom Mode sets the zoom commands to magnify the full pane or the cursor selection. See *Use Cursor and Zoom in Sonar Views* to apply the zoom features.

- 1. From the Preferences menu, select Zoom Mode.
- 2. Select Pane Zoom or Cursor Zoom.

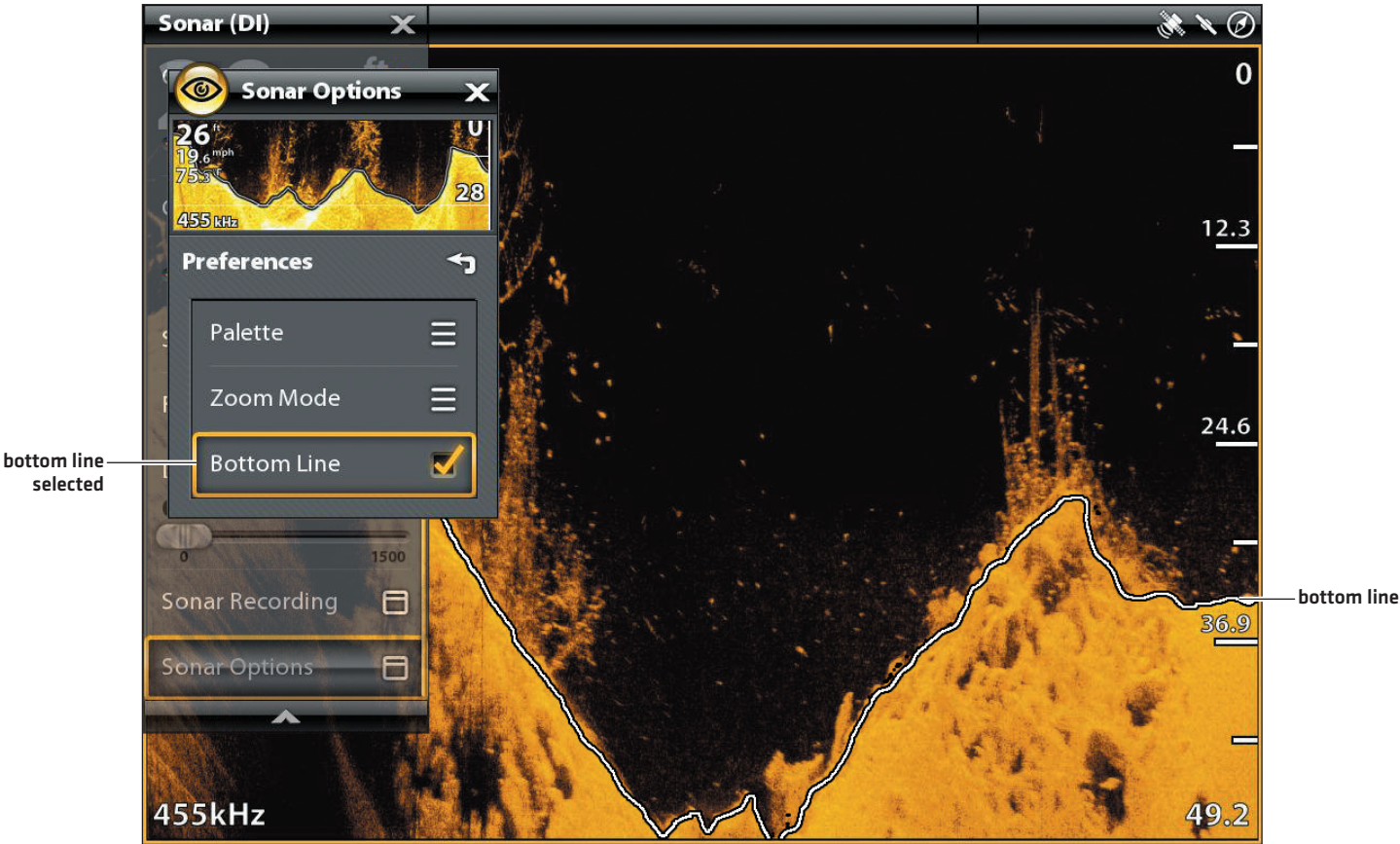
Pane Zoom	When you use pinch out/in [touch screen] to zoom, or press the +/- ZOOM keys, the view will be magnified.
Cursor Zoom	When you use pinch out/in [touch screen] to zoom, or press the +/- ZOOM keys, the cursor selection will be magnified.

### Display the Bottom Line

Add a check mark to Bottom Line to display the depth reading from the Depth Source as a line, either from the selected transducer or another digital depth source. See *Set up your Humminbird Network* for details about selecting sources.

- 1. From the Preferences menu, tap Bottom Line or press the ENTER key.

Down Imaging View with Bottom Line Displayed

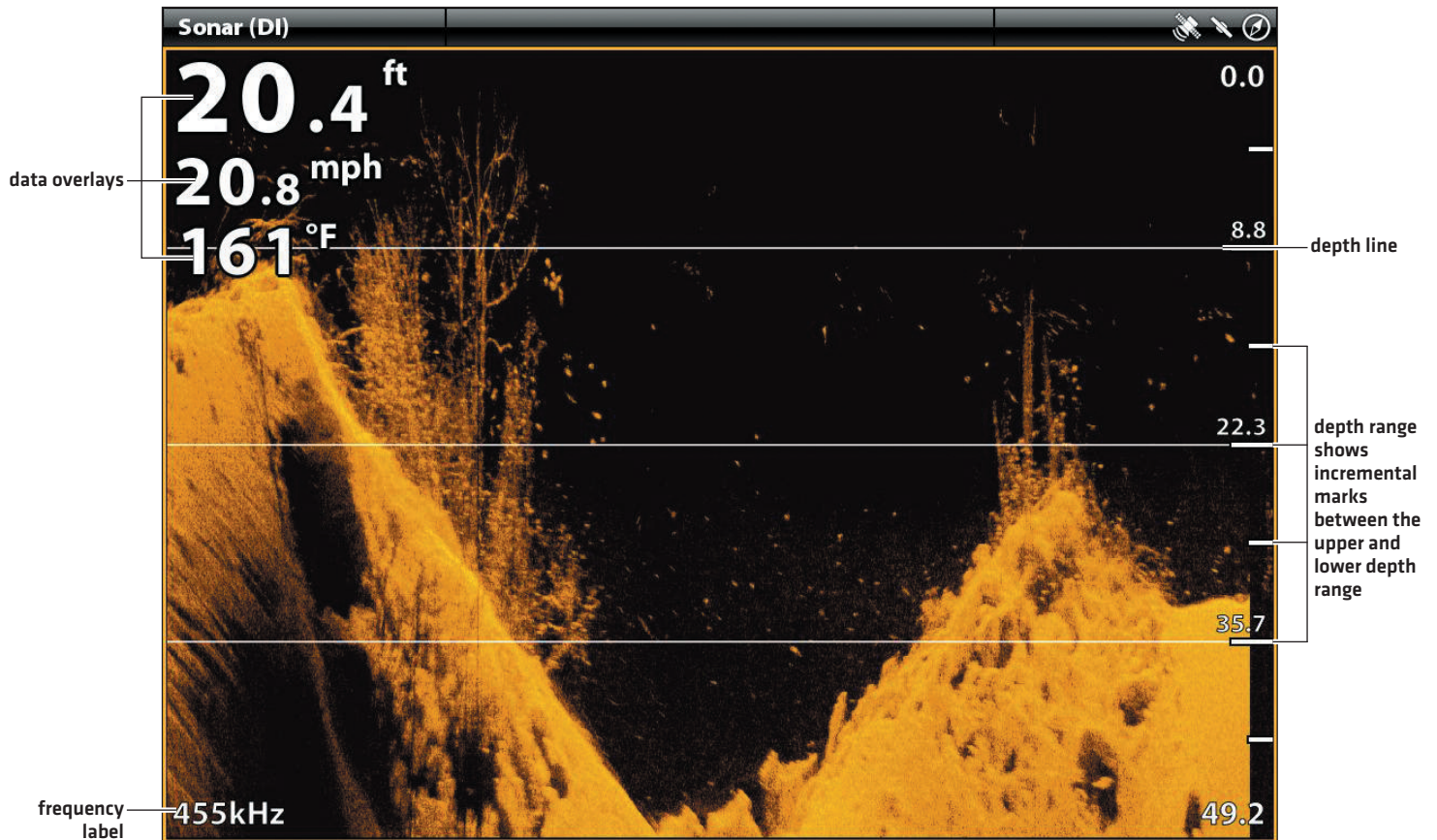


## CHANGE THE DOWN IMAGING VIEW OVERLAYS

Use the Overlays menu to display or hide information on the view. In the Down Imaging View, you can display the following: depth range, beam frequency label, and data overlays. Digital readout data can be displayed as an overlay, and it can be displayed in the data bar. To turn on the data bar, see **Views: Display a Data Bar**. For more information about data overlays, see **Views**.

1. With a Down Imaging View displayed on-screen, tap Sonar [DI] in the status bar, or press the MENU key once.
2. Select Sonar Options.
3. Select Overlays.
4. Tap the menu, or use the Joystick to select an item, and add a check mark. [check mark = visible, blank = hidden].

### Selecting Overlays for the Down Imaging View



# ADJUST DOWN IMAGING DISPLAY SETTINGS

The X-Press Menu provides menu options to adjust the sensitivity and range as you fish. You can also mark a particular depth, and you can control how fast the sonar history scrolls across the screen. The menu options allow you to see more or less of the sonar returns from the transducer beams as you adjust each setting.



Adjust Display Settings

- 1. With a Down Imaging View displayed on-screen, tap Sonar [DI] in the status bar, or press the MENU key once.
- 2. Select Sensitivity, Contrast, Chart Speed, or Sharpness.
- 3. Press and hold the slider, or turn the Rotary dial, to adjust the setting.

Sensitivity	Sensitivity controls how much detail is shown on the display and will adjust the sensitivity of all sonar frequencies. <b>Decrease the sensitivity</b> to eliminate the clutter from the display that is sometimes present in murky or muddy water. When operating in very clear water or greater depths, <b>increase the sensitivity</b> to see weaker returns that may be of interest.
Contrast	Adjust the Contrast setting to accent the light and dark parts of the Down Imaging data to provide greater definition.
Chart Speed	Chart Speed determines how fast the sonar history moves across the display and how much detail is shown. Select a faster speed to see more detail. Select a slower speed to keep the sonar history on the display longer.
Sharpness	Turn on sharpness and select a filter level to sharpen the edges of the Down Imaging data.

Set the Range

Range controls how much of the water column is displayed on the view. For example, if you are only interested in the area between 20 and 50 feet deep, set the Upper Range to 20 and the Lower Range to 50. The view will not display sonar returns outside of the set ranges, and greater detail for the selected range will be displayed.

- 1. With a Down Imaging View displayed on-screen, tap Sonar [DI] in the status bar, or press the MENU key once.
- 2. Select Range.
- 3. Select Upper Range. Press and hold the slider, or turn the Rotary dial, to adjust the setting.
- 4. Select Lower Range.

**Auto:** Move the slider to Auto. The Lower Range will be adjusted by the control head to follow the bottom automatically.  
**Man [Manual]:** Move the slider to Manual and adjust the setting.

Display the Depth Marker

To mark a specific depth on the view, turn on Depth Marker.

- 1. With a Down Imaging View displayed on-screen, tap Sonar [DI] in the status bar, or press the MENU key once.
- 2. Select Depth Marker.
- 3. Tap the on/off button, or press the ENTER key, to turn it on.
- 4. Press and hold the slider, or turn the Rotary dial, to adjust the setting.

You can use the cursor in the 2D Sonar, Side Imaging, and Down Imaging Views. With the cursor activated, you can magnify sonar returns on the view to get a closer look. You can also magnify the view without the cursor.



**NOTE:** To display the 2D Sonar View in Split Zoom mode, see **Customize the 2D Sonar View: Change the Sonar Mode**.

## Activate the Cursor

1. Tap a position on the 2D Sonar, Down Imaging, or Side Imaging View.

**OR**

Move the Joystick.

## Cursor Zoom

Use Cursor Zoom to magnify a selected area of the view.

1. With a Sonar View [2D, SI, DI] displayed on-screen, tap Sonar in the status bar.

**OR**

Press the MENU key once.

2. Select Sonar Options > Preferences > Zoom Mode.
3. Select Cursor Zoom.
4. Press and hold the EXIT key until the menu is closed.
5. Tap a position on screen, or use the Joystick to move the cursor to a position.
6. **Zoom:** Touch the screen with two fingers and move them apart (pinch out = increase), or move them together (pinch in = decrease).

**OR**

Press the +/- ZOOM keys.

7. **Close:** Press the EXIT key.

## Pane Zoom

Use Pane Zoom to magnify the full view.

1. With a Sonar View [2D, SI, DI] displayed on-screen, tap Sonar in the status bar.

**OR**

Press the MENU key once.

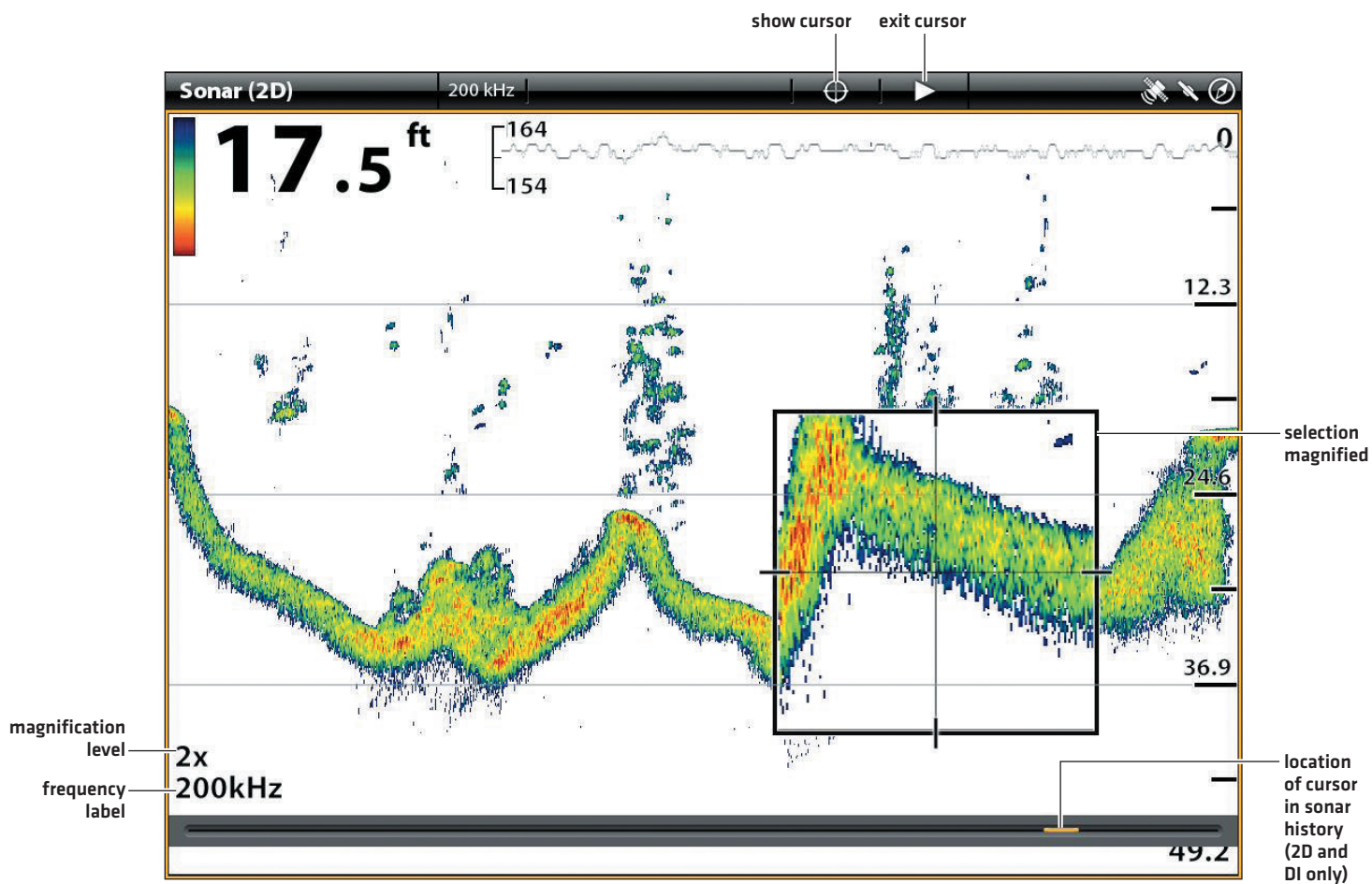
2. Select Sonar Options > Preferences > Zoom Mode.
3. Select Pane Zoom.
4. Press and hold the EXIT key until the menu is closed.
5. **Zoom:** Touch the screen with two fingers and move them apart (pinch out = increase), or move them together (pinch in = decrease).

**OR**

Press the +/- ZOOM keys.

6. **Close:** Press the EXIT key.

## Using Cursor Zoom Mode (2D Sonar View)

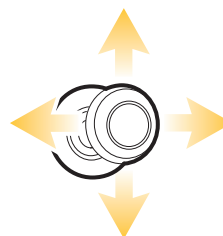


Tap to Activate  
the Cursor



Pinch out to Magnify  
the Selection

OR



Move the Joystick  
to Activate the Cursor



Press the + ZOOM key to  
Magnify the Selection

To mark waypoints and start navigation, the control head must have a GPS fix from a connected or internal GPS receiver. The navigation menus can be accessed from the X-Press Menu, touch screen, and the key pad.

Mark a Waypoint

Cross Touch allows you to mark a waypoint on the Sonar Views using the touch screen or key pad. You can also mark a waypoint at the vessel position or the cursor position.

Mark a Waypoint at the Vessel Position

Touch Screen

1. Tap Sonar in the status bar.
2. Select Mark.
3. Select Waypoint.

Keypad

1. Press the MARK key twice.

Mark a Waypoint at the Cursor Position

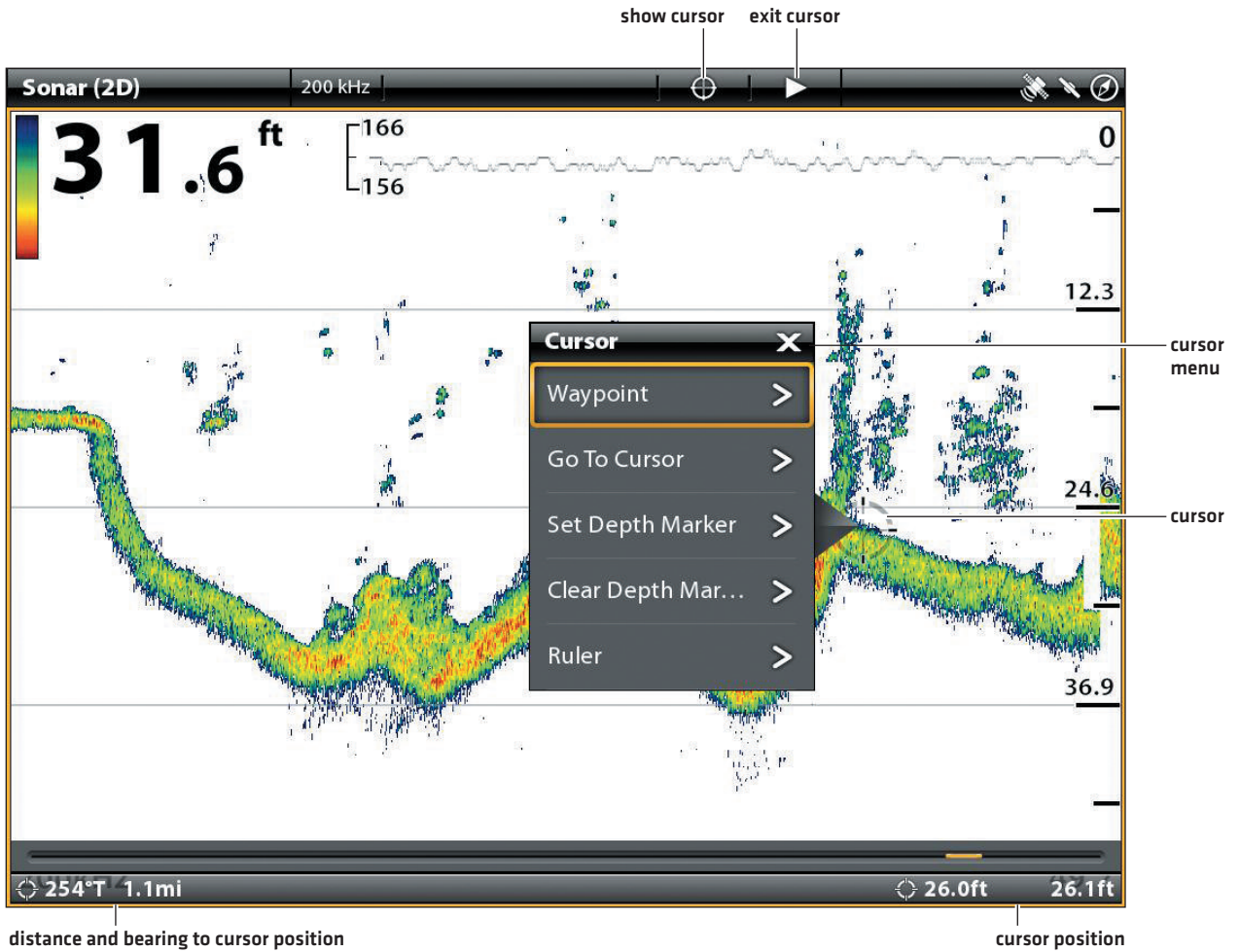
Touch Screen

1. Press and hold a position on the Sonar View.
2. Select Waypoint.

Keypad

1. Use the Joystick to move the cursor to a position on the Sonar View.
2. Press the MARK key twice.

## Using the Touch Screen to Mark a Waypoint (2D Sonar View)



Press and Hold

## Navigate to a Position

Use the instructions in this section to start navigation to a position in the Sonar Views. See *Introduction to Navigation* for more information about these features.

### Start Navigation

---

#### Touch Screen

1. Press and hold a position on the Sonar View.
2. Select Go To Cursor.

#### Keypad

1. Press the GO TO key.
2. **To start navigation to a saved position**, select Nav Data.  
  
**To enter a latitude/longitude position**, select Lat/Long.
3. Continue to follow the on-screen prompts to start navigation.



**NOTE:** In Side Imaging Views, if SI Navigation is turned on, the boat icon will turn to indicate the direction the boat needs to turn to reach the next waypoint during navigation [see *Customize the Side Imaging View: Turn on/off SI Navigation*].

### Cancel Navigation

1. During navigation, tap Sonar in the status bar. Select Go To.

OR

Press the GO TO key.

2. Select Cancel Navigation.

# SONAR RECORDING

---

Use the Sonar Recording menu to record active sonar information. Sonar recordings are saved to an installed SD card, and you can play your saved sonar recordings from the Recordings tool. When the recording is played back, the views that were active during the recording are available. You can also adjust the view settings and mark waypoints during playback.

## Start Recording

When you start a sonar recording, you can select which beams will be recorded and where the sonar recording will be saved. Sonar Recording can be started from the Sonar X-Press Menu or the Recordings tool. The instructions for the Sonar X-Press Menu are shown here.

1. With a Sonar View [2D, SI, DI] displayed on-screen, tap Sonar in the status bar.

**OR**

Press the MENU key once.

2. Select Sonar Recording.
3. Set up the sonar recording:  
Select Recording Sources, and select the beams to be recorded.  
Select Save Location, and select an installed SD card.
4. Select Start Recording.

## Stop Recording

1. Press the MENU key once.
2. Select Sonar Recording.
3. Select Stop Recording.

## Play a Sonar Recording

1. Press the HOME key.
2. Select the Recordings tool.
3. Tap the recording name, or use the Joystick to select it.
4. Select Start.

## Open the Playback Control Menu

The Playback Control menu includes stop, pause, forward or reverse for the recording played on the screen.

1. Play a sonar recording.
2. With a Sonar View [2D, SI, DI] displayed on-screen, tap Sonar in the status bar.

**OR**

Press the MENU key once.

3. Select Sonar Playback.

# IMAGES TOOL

The Images tool displays the screen snapshots saved to the control head or to the installed SD cards or USB sticks [ION only]. You can edit, rename, copy, and delete a screen snapshot. You can also view your saved screen snapshots as a slide show.



**NOTE:** The USB ports are not available on the ONIX.

## Take a Screen Snapshot

Use the screen snapshot feature to take a picture of the on-screen view. The screen snapshot includes the warnings, menus, and messages that were active when the screen snapshot was taken. If Create Waypoint is turned on, a waypoint will be marked when you take the screen snapshot. See **Screen Snapshot Settings** for details.



1. Press and hold the GO TO/Screen Snapshot key.

## Open the Images Tool

Open the Images tool to see all the screen snapshots saved to the control head, installed SD cards, or installed USB sticks [ION only]. You can also view each save location individually, and the images can be sorted by name, date, or file type.

### Open the Images Tool

1. Press the HOME key.
2. Select the Images tool.

Browsing Screen Snapshots in the Images Tool

images saved to the control head

images saved to the installed SD cards

images saved to the installed USB sticks

Image Viewer

Source

Show All

Internal

SD Card (1)

SD Card (2)

USB - Front

USB - Rear (1)

USB - Rear (2)

Options

Settings

Start Slideshow >

Show All

saved screen snapshots

Sort Screen Snapshots

- 1. From the Images tool, select Settings.
  - 2. Select Sort Options.
  - 3. Select a sort option to sort by Name, Date, or File Type.
- To view the images from newest to oldest, select Reverse Order. Tap the on/off button, or press the ENTER key, to turn it on.

Screen Snapshot Settings

Screen snapshots are automatically saved to the control head as JPG files. To save screen snapshots to an SD card or USB stick, set up the save location in advance. If you turn on Create Waypoint, each time a screen snapshot is taken, the waypoint position will be saved.

Save Screen Snapshots to an SD Card or USB Stick

- 1. Install an SD card or USB stick into a compatible control head port.
- 2. Press the HOME key.
- 3. Select the Images tool from the Home screen.
- 4. Select Settings.
- 5. Under Screen Capture Save Location, select an installed source. [top ports = SD Card 1 or USB - Rear 1, bottom ports = SD Card 2 or USB - Rear 2; Default = Internal control head]

Selecting a Save Location



## Create a Waypoint with Screen Snapshot

If you turn on Create Waypoint in the Images tool, each time a screen snapshot is taken, the waypoint position will be saved.

1. Press the HOME key.
2. Select the Images tool.
3. Select Settings.
4. Select Create Waypoint. Tap the on/off button, or press the ENTER key, to turn it on.

When a screen snapshot is taken with Create Waypoint turned on, the screen snapshot will display a waypoint icon in the Images tool preview.

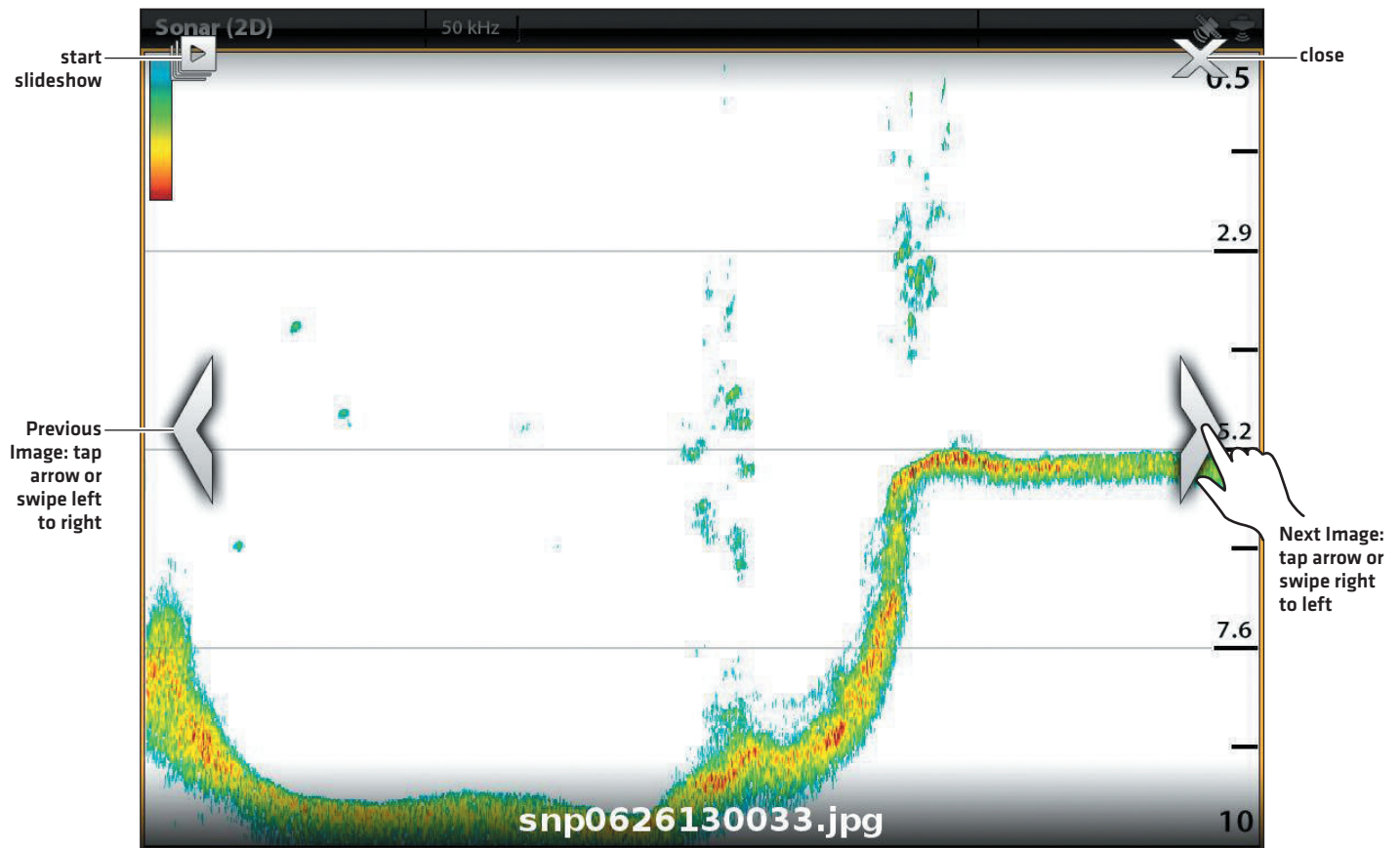


screen snapshot saved with  
Create Waypoint turned on

## Display Screen Snapshots and Slideshow

When you select a saved screen snapshot from the Images tool, you can display it in full-screen using the touch screen or key pad.

### Using the Touch Screen with a Saved Screen Snapshot



## Display a Screen Snapshot

### Touch Screen

1. From the Images tool, tap a screen snapshot.

#### Scroll to the Next Image/Previous Image:

Tap the on-screen arrows.

#### Return to the Images Tool:

Tap the on-screen X icon.

### Keypad

1. Use the Joystick to select a screen snapshot.
2. Press the ENTER key.

#### Scroll to the Next Image/Previous Image:

Press the RIGHT ARROW key or LEFT ARROW key.

#### Return to the Images Tool:

Press the EXIT key.

## Set up the Slideshow

Screen snapshots and pictures from your camera's SD card can be displayed in a slideshow. You can use the control head default settings to play the slide show, or you can set the slideshow to loop or shuffle.

1. From the Images tool, select Settings.
2. To set up the slide show so it runs continuously, turn on Loop.

To set up the slide show so it displays screen snapshots randomly, turn on Shuffle.

## Play the Slideshow

1. Under Options, select Start Slideshow.
2. **Stop:** Tap the screen, and press the X icon on the screen.

**OR**

Press the EXIT key.

## Edit Screen Snapshots

The Images Options menu allows you to edit the name and review the file information for the selected screen snapshot. You can also copy screen snapshots to another save location or delete them.

### Change a Screen Snapshot Name

1. From the Images tool, press and hold a screen snapshot.

**OR**

Use the Joystick to select a screen snapshot. Press the MENU key.

2. Select Name. Use the on-screen keyboard to enter a name.
3. Select Save.

### Review Screen Snapshot Information

When you save a screen snapshot, the date and time the screen snapshot was taken is saved. If Create Waypoint is turned on, the position and waypoint name are also saved with the screen snapshot. Use these instructions to review the saved information.

1. From the Images tool, press and hold a screen snapshot.

**OR**

Use the Joystick to select a screen snapshot. Press the MENU key.

2. Select Info.

### Copy a Screen Snapshot

1. From the Images tool, press and hold a screen snapshot.

**OR**

Use the Joystick to select a screen snapshot. Press the MENU key.

2. Select Copy.

To copy all screen snapshots, select Copy All.

3. Select a location to save the copy.

### Delete a Screen Snapshot

1. From the Images tool, press and hold a screen snapshot.

**OR**


Use the Joystick to select a screen snapshot. Press the MENU key.

2. Select Delete.

To delete all screen snapshots, select Delete All.

# VIDEO VIEW

If you connect an IP Video Camera to the control head network, you can watch the streamed video from a full-screen view or multi-pane view. The display settings can also be adjusted from the Video X-Press Menu. The ONIX and ION are compatible with ONVIF [Open Network Video Interface Forum] standard IP video cameras. The ION control head can display up to four cameras from the Ethernet network.

 **NOTE:** To set up cameras on the control head and assign source numbers to them, see *Installation Information*.

## Display the Video View

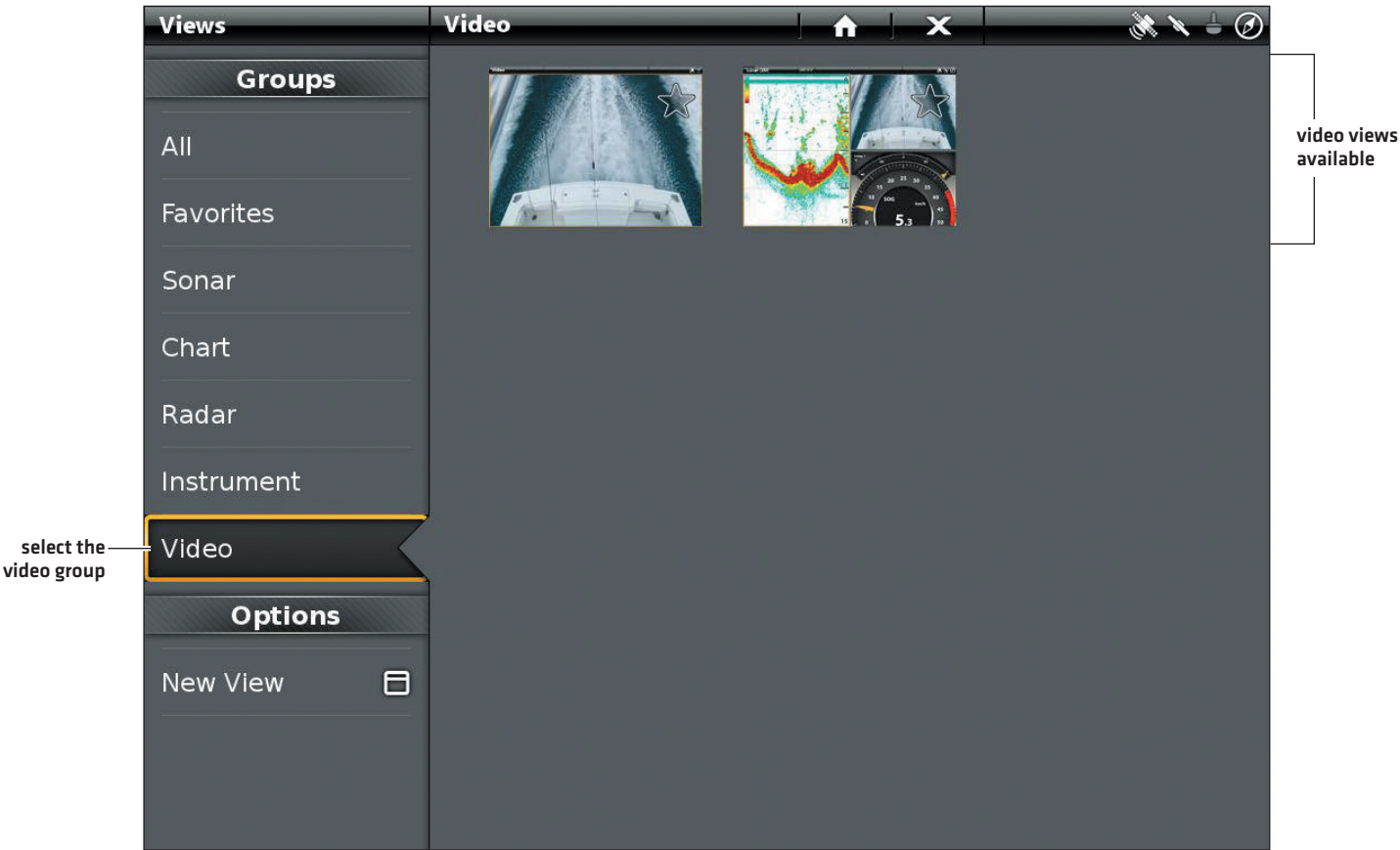
### Display the Video View

- 1. Press the HOME key.
- 2. Select Views.
- 3. Select Video.
- 4. Tap a full-screen video view or a multi-pane view, or use the Joystick to select it.

 **NOTE:** To add the view to the Favorites bar, tap the star [see *Views* for details].

- 5. To select a camera to display on the view, see *Display Cameras on the Video View*.

Opening a Video View



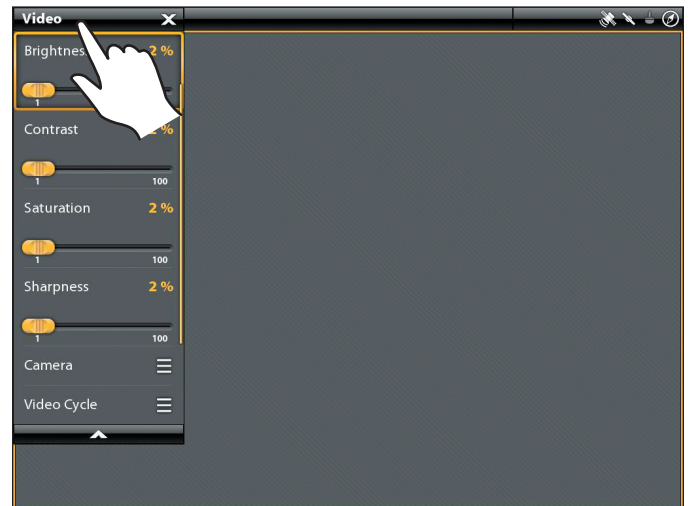
## Open the Video X-Press Menu

### Open the Video X-Press Menu

1. With a Video View displayed on-screen, tap Video in the status bar.

OR

Press the MENU key once.



## Display Cameras on the Video View

The ION control head allows you to display up to four video camera sources. The ONIX control head displays video from one camera source.

### Select a Camera Source to Display

1. From the Video X-Press Menu, select Camera.
2. Select a Camera Source [Camera 1, Camera 2, Camera 3, Camera 4].

If there is more than one camera connected, you can see the next camera in the rotation by moving the Joystick.

**Next Camera:** Move the Joystick to the right.

**Previous Camera:** Move the Joystick to the left.

### Display Video Cycle

Set up Video Cycle to display the cameras in a timed rotation on the view.

1. From the Video X-Press Menu, select Video Cycle.
2. Select Cycle, and turn it on.
3. **Cycle Timing:** Press and hold the slider, or turn the Rotary dial, to change how long a video will display on-screen before the next camera is shown.
4. Tap a camera number, or use the Joystick, to add it to the timed cycle. [check mark = visible, blank = hidden]

## Change the Video Display Settings

### Adjust the Video Display Settings

The control head allows you to adjust the brightness, contrast, and saturation from the Video X-Press Menu.

1. From the Video X-Press Menu, select Brightness, Contrast, Saturation, or Sharpness.
2. Press and hold the slider, or turn the Rotary dial, to adjust each setting.

### Display the Data Overlay

1. From the Video X-Press Menu, select Data Overlay.
2. Tap the menu, or press the ENTER key, to add a check mark to the menu.

Select the Internet tool to open the Browser and surf the Web. This feature is only available on the ION control head with an external wireless antenna and an Internet connection. To set up a Wi-Fi connection, see *Installation Information: Set up Wireless*.

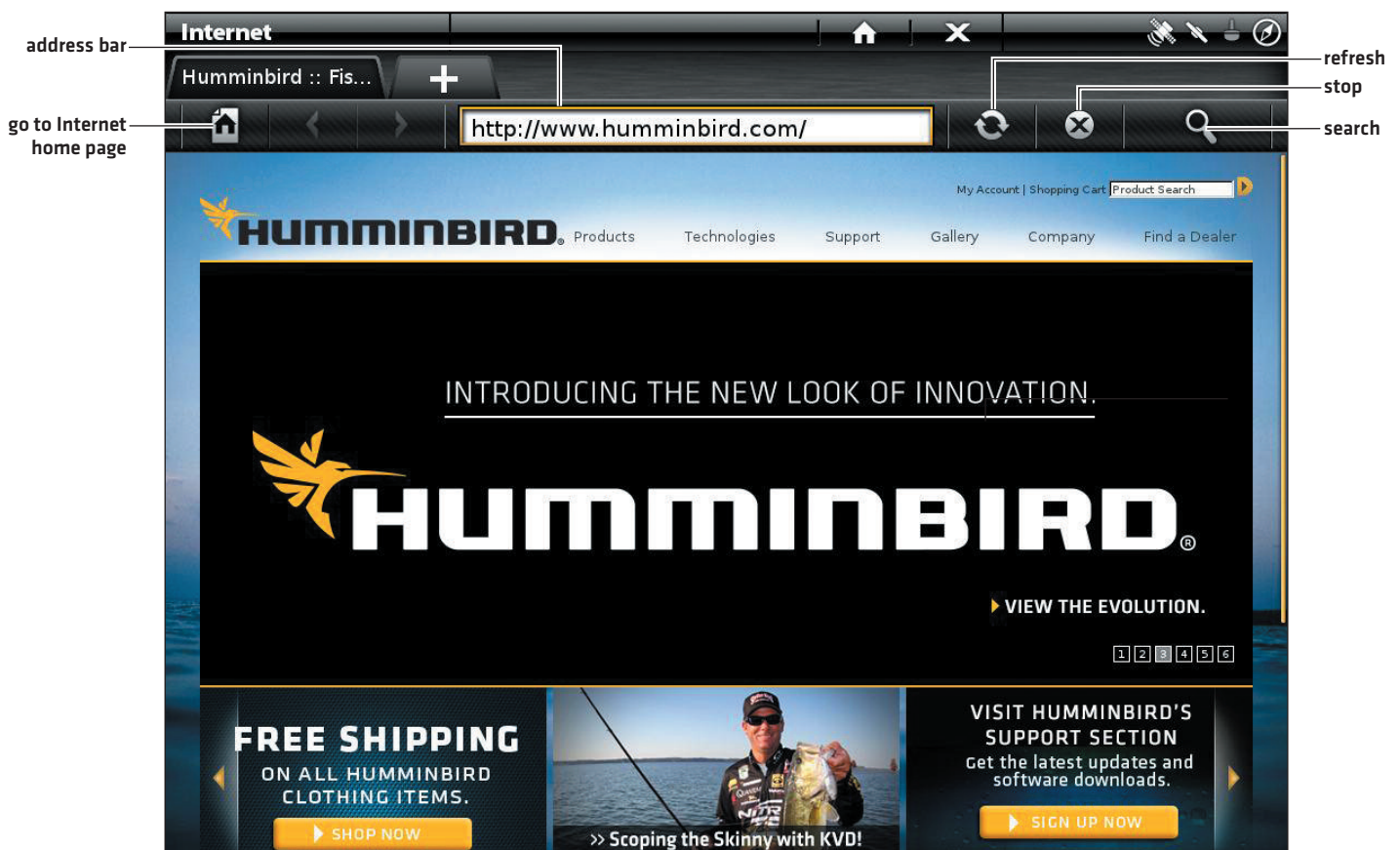
## Open the Internet Tool

1. Press the HOME key.
2. Select the Internet tool.
3. Tap the address bar, and use the on-screen keyboard to type an Internet address.

Use the touch screen to open menus on the Web page.

Close: Tap the X icon on-screen, or press the EXIT key.

### Using the Internet Tool



## Open the Internet X-Press Menu

The X-Press Menu on the Internet tool provides access to bookmarks, browsing history, and Internet settings.

### Open the Internet X-Press Menu

1. With the Internet tool displayed on-screen, tap Internet in the status bar.

OR

Press the MENU key once.

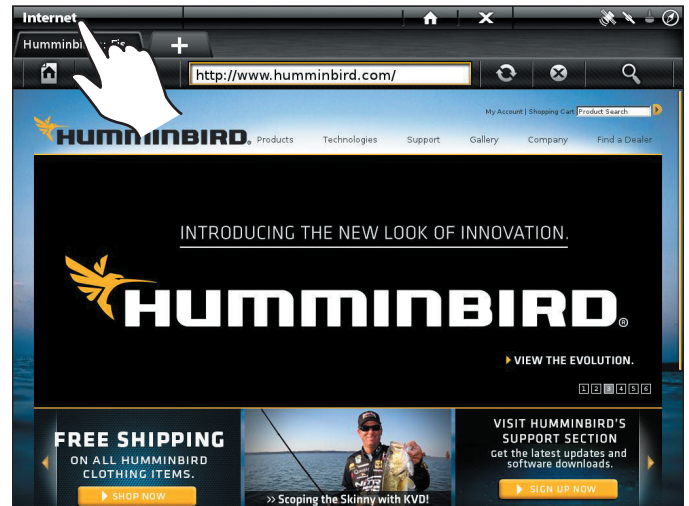
### Open a New Tab

You can open five tabs in the Internet tool.

1. Tap the +Tab.

OR

From the X-Press Menu, select New Tab.



### Close a Tab

1. With the tab displayed on-screen, tap the X in the tab name.

OR

From the X-Press Menu, select Close Tab.

### Add a Bookmark

The Internet tool includes saved bookmarks to get you started. To add your own bookmarks, use the following instructions.

1. Tap the address bar, and use the on-screen keyboard to type an Internet address.
2. Tap Internet in the status bar, or press the MENU key once.
3. Select Bookmarks.
4. Select Add Bookmark.

### Delete Bookmarks

1. From the X-Press Menu, select Bookmarks.
2. Select Delete.
3. To delete a selected bookmark, tap the bookmark name in the menu, or use the Joystick to delete it.  
To delete all saved bookmarks, select Delete All.

### Clear Search History

1. From the X-Press Menu, select History.
2. Select Clear History.

### **Set the Home Page**

1. Tap the address bar, and use the on-screen keyboard to type an Internet address.
2. Tap Internet in the status bar, or press the MENU key once.
3. Select Settings.
4. Select Assign Home Page.

### **Change the Search Engine**

1. From the X-Press Menu, select Settings.
2. Select Search Engine.
3. Tap a Search Engine name, or use the Joystick to select it.

### **Clear Cookies and Web Data**

1. From the X-Press Menu, select Settings.
2. Select Clear Web Data.

## INSTALLATION INFORMATION

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This section includes information that may be required to connect new equipment or a new accessory to the control head. There are several configurations available for your ONIX and ION control head. You can network control heads, connect accessories to an Ethernet network, connect to a NMEA 2000 network, and add transducers to your system through black box sonar. For configuration options and the latest Humminbird accessories, visit our Web site at [humminbird.com](http://humminbird.com).

Installation guides are included with each hardware component to install equipment purchased separately (transducer, heading sensor, radar, AIS, autopilot, and accessories). See your installation guides for details.

**Unused Ports:** Any unused ports should be covered with the port covers to prevent potential damage to the control head.

**Cables:** We also recommend that you label the cables with waterproof tags for future reference.



**WARNING!** Before you connect cables to the control head, or disconnect cables, the control head power and equipment power sources must be turned off.



**CAUTION!** Before you update the control head software, synchronize units on the network, or restore system defaults, export your control head menu settings to an SD card. It is also recommended to export your navigation data to an SD card. See **Installation Information: Configure Radar: Export Radar Installation Settings** and **Manage your Control Head: Import/Export** in this section, and **Manage your Navigation Data**.



**NOTE:** If you have questions about the installation or troubleshooting, see your control head installation guide. Also, contact Humminbird Customer Service at [humminbird.com](http://humminbird.com).

Use the Wireless tool to access a Wi-Fi network and use the Internet on your ION control head. The Wireless antenna requires a separate purchase. Visit our Web site at [humminbird.com](http://humminbird.com) for details.

### Open the Wireless Tool

1. Press the HOME key.
2. Select the Wireless tool.

### Connect to a Wi-Fi Network

When Wi-Fi is turned on, the control head searches for networks in the area and connects to the strongest signal automatically. You can also search for a network or enter security information for a secured network. Use Wi-Fi to enable Internet access on the control head.

#### Turn on Wi-Fi

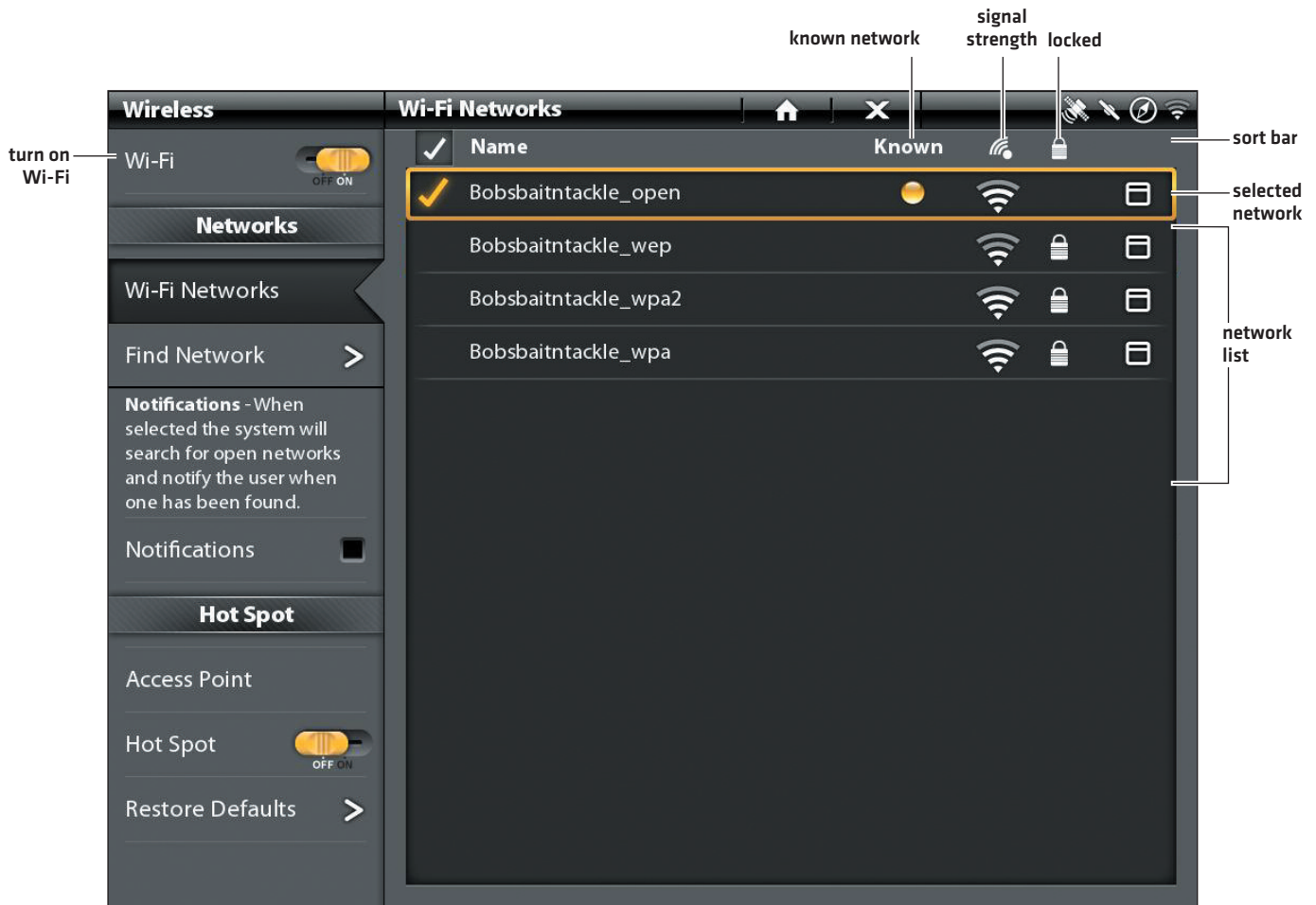
Turn on Wi-Fi to search for networks in the area. Secured networks and open networks will be displayed in the network list. The control head will connect to the network with the strongest signal, or it will connect to a known network that has been set up previously [see **Connect to a Selected Network** and **Connect to a Hidden Wi-Fi Network**].

1. Select Wi-Fi.
2. Tap the on/off button, or press the ENTER key, to turn it on.



**NOTE:** Wi-Fi can be turned on/off from the Power X-Press Menu. Tap the top right corner of the status bar, or press the POWER key once.

## Selecting a Wi-Fi Network



### Sort Lists

1. In the sort bar, tap a column name, or move the Joystick and press it on a column name. The first tap/Joystick press will sort the column low to high or A to Z. The second tap/Joystick press will sort it high to low or Z to A.

### Connect to a Selected Network

Use the instructions in this section to connect to a network other than the network chosen by the control head. If the network is locked, you can use these instructions to enter the security information.

1. Turn on Wi-Fi.
2. Tap the network name, or use the Joystick to select it.

**If the network is open**, the control head will connect to it.

**If the network is locked**, a dialog box will open. Use the on-screen keyboard to enter the password and additional security information.

**If the network you need is not displayed**, see *Connect to a Hidden Wi-Fi Network*.

3. Press the MENU key once.
4. Select Connect from the menu.

## Automatically Connect to a Network

Use Auto-Connect to specify a preferred network. When Auto-Connect is selected with a check mark, the control head will connect to the selected network first when Wi-Fi is turned on.

1. Turn on Wi-Fi.
2. Tap the network name, or use the Joystick to select it.
3. Press the MENU key once.
4. Select Auto-Connect. Tap the check box, or press the ENTER key, to add the check mark.

## Connect to a Hidden Wi-Fi Network

The Find Network menu allows you to manually enter a network name and password, which can be used if a network is not found when you turn on Wi-Fi. After you've connected to the network for the first time, it will be included in the network list when Wi-Fi is turned on.



**NOTE:** The network must be in the antenna reception range to be detected by the control head.

1. Turn on Wi-Fi.
2. Under Wi-Fi Networks, select Find Network.
3. Use the on-screen keyboard to enter the network name.
4. Use the on-screen keyboard to enter the password.

## Disconnect from a Network

There are two ways to disconnect from a network. You can turn off Wi-Fi, or you can continue to use Wi-Fi but disconnect from a selected network.

### Turn off Wi-Fi

1. Select Wi-Fi.
2. Tap the on/off button, or press the ENTER key, to turn it off.

### Disconnect from a Selected Network

1. In the network list, tap the network name, or use the Joystick to select it.
2. Press the MENU key once.
3. Select Disconnect.

### Remove Network Data

Use Remove Network to delete a known network. If you remove a network, the network name might display on the network list, but the security information will be deleted.

1. In the network list, tap the network name, or use the Joystick to select it.
2. Press the MENU key once.
3. Select Remove Network.

## Turn on Wi-Fi Notifications

To receive an alert when a new network has been detected, add a check mark to Notifications. The notification is for new networks only. If the network detects a previously known network, it will connect to it without notification.

### Receive Notifications for Available Networks

1. Turn on Wi-Fi.
2. Select Notifications. Tap the check box, or press the ENTER key, to add the check mark.

## SET UP OR CHANGE TRANSDUCER SETTINGS (OPTIONAL)

The ONIX control head will default to the transducer that was included with your control head. If you connect an accessory transducer to the control head, the unit will recognize the new transducer.

The instructions in this section are **optional** and can be used to address the following situations:

**Initial Setup:** If a transducer is connected to a control head but not detected, **Initial Setup** will be displayed under Transducer Setting [see the illustration below]. If the transducer is detected, the transducer type is displayed under Transducer Setting [for example: 2D + DI + SI], and the transducer is already setup in the system, and no further action is required.

**Review the Transducer Capabilities [optional]:** The Transducer Setup menu is used to activate the full functionality of the transducer. Make sure the transducer functions include a check mark. Add a check mark next to the transducer type, beams, and temperature probe [if included].

**Adjust the Depth Offset [optional]**

**Adjust the Max Depth [optional]**



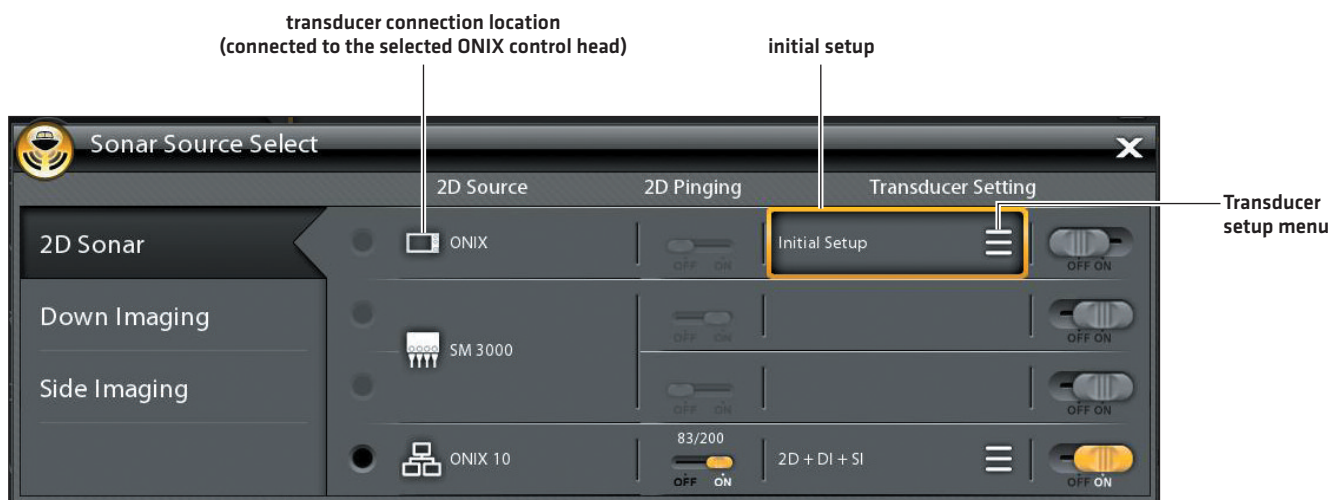
**NOTE:** For black box sonar and sonar networking information, see **Set up your Humminbird Network**.

### Set up or Change Transducer Settings (optional)

Use the instructions in this section to enable a transducer with its complete functionality.


1. Press the HOME key.
2. Select Settings.
3. Select Sonar.
4. Select Sonar Source.
5. Select Initial Setup.

If the transducer has been setup, but you want to change a transducer setup setting, select the  menu icon.



6. **Sonar Capabilities:** On the Transducer Setup menu, add a check mark next to each sonar capability for the selected transducer.

For example, for a 2D transducer, the 2D Sonar menu needs to be checked. For a Side Imaging transducer, 2D Sonar, SI Sonar, and DI Sonar need to be checked because the transducer includes all three capabilities. See the illustrations for examples.

 **NOTE:** The capabilities of your sonar model are shown on the packaging, or you can find your transducer on our Web site at [humminbird.com](http://humminbird.com).

7. **Frequencies:** Select the Frequency Menu under each checked sonar capability. Confirm that all frequencies in the list are selected, so all frequencies are enabled. [You can select individual frequencies to view at a later time.]

**2D Frequency:** select 83/200 or 50/200

**SI Frequency:** select 455/800


**DI Frequency:** select 455/800


8. **Temp Sonar:** If the transducer includes a temperature probe, add a check mark to Temp Sonar.

9. **Max Depth [optional]:** When Max Depth is set to Auto, the maximum depth is determined by the transducer frequency, and the control head will acquire bottom readings as needed [within the capacity of the unit]. Auto is the recommended setting for this menu.

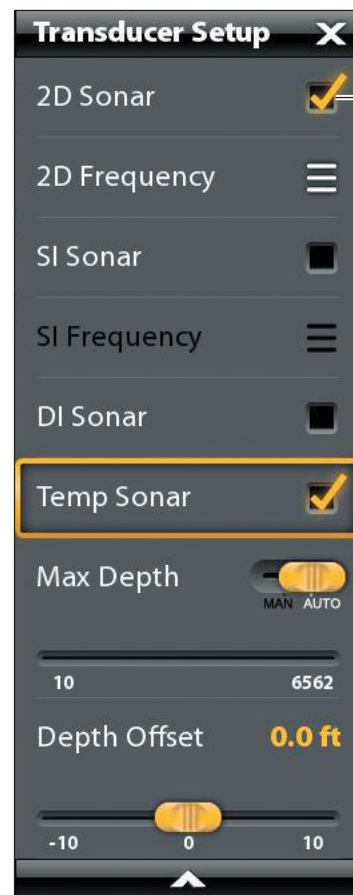
To manually set the Max Depth, select MAN [Manual], and adjust slider to the maximum depth setting. The transducer will not attempt to acquire sonar data below that depth, so more detail will be shown on the sonar view.

10. **Depth Offset [optional]:** Depth Offset adjusts the digital depth readout to indicate the distance from the transducer to the waterline.

 **NOTE:** Make sure all capabilities have a check mark so the full functionality of the transducer is enabled. To select sonar sources from the network, see **Set up your Humminbird Network**.

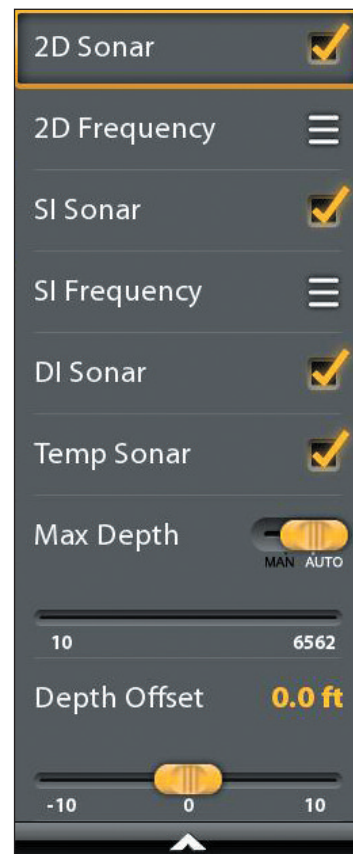
 **NOTE:** The menu options are determined by the connected transducer.

#### 2D Transducer Setup (83/200 kHz or 50/200 kHz)



Add a check mark to 2D Sonar to enable 2D capabilities.

#### Side Imaging Transducer Setup



To enable the full functionality of the transducer, add a check mark to each category the transducer is capable of pinging.

## CONFIGURE RADAR (INSTALLATION AND REPAIR ONLY)

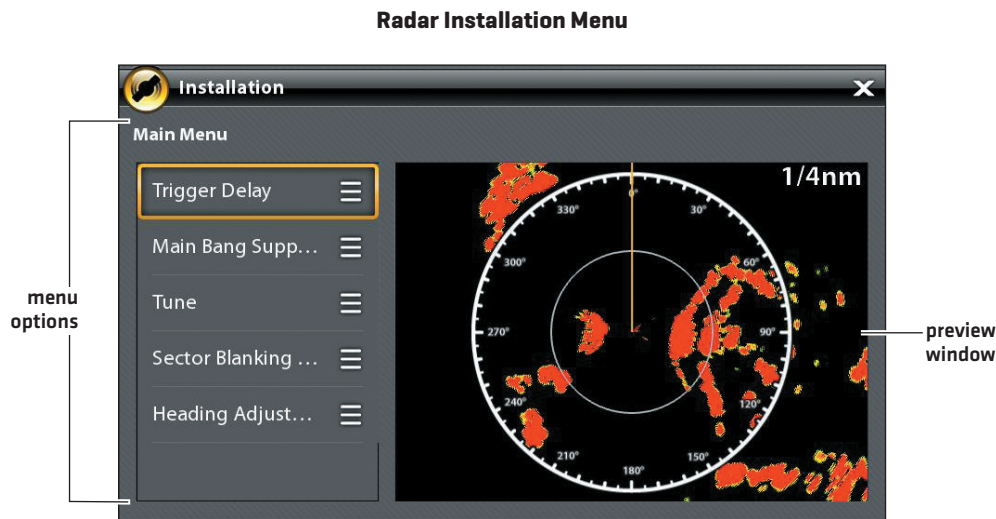
The radar should be configured by a qualified radar technician after installation or equipment repair. The settings in this section should only be needed periodically. We recommend that you contact Humminbird Customer Service at 1-800-633-1468 before using the menus in this section.

**WARNING!** The features in this section affect the performance of the radar and should only be adjusted by a qualified radar technician.

**CAUTION!** Before the radar settings are adjusted, or before the ONIX and ION software are updated or restored to system defaults, export the radar installation settings. See **Export Radar Installation Settings**.

### Open the Radar Installation Menu

1. Press the HOME key.
2. Select Settings.
3. Select Radar > Installation.



### Trigger Delay

Trigger delay adjusts the signal timing so that long straight targets appear straight on the display. The Range and Rain Clutter (FTC) are temporarily adjusted to optimize the system settings. When the Trigger Delay installation setting is completed, the system will return to the previous user settings.

1. Select Trigger Delay from the Installation menu.
2. **Trigger Delay:** Press and hold the slider, or turn the Rotary dial, to adjust the trigger delay. A high setting sets a longer delay, while a short setting sets the radar to a shorter delay.
3. **Gain:** Turn the Rotary dial to adjust the gain. The gain controls the amplification of the radar signal.
4. **Close:** Tap the Back icon, or press the EXIT key.

## Main Bang Suppression

Set the Main Bang Suppression to create a range around the vessel, or the center of the radar pane, where the radar signal will be suppressed. The targets in this range will not be seen.



**WARNING!** Targets in the Main Bang Suppression Range are not displayed on the Radar View.

1. Select Main Bang Suppression from the Installation menu.
2. **Main Bang Suppression:** Press and hold the slider, or turn the Rotary dial, to adjust the Main Bang Suppression range. A high setting sets a wider radius around the vessel and scanner, while a small setting limits the radius to a shorter range.
3. You can also adjust the following optional settings:
  - Gain** controls the amplification of the radar signal.
  - Sea Clutter** adjusts the filter that controls the amount of the clutter on the view caused by rough sea conditions.
  - Rain Clutter** adjusts the filter that controls the amount of the clutter on the view caused by rain or snow.
4. **Close:** Tap the Back icon, or press the EXIT key.

## Tune the Radar

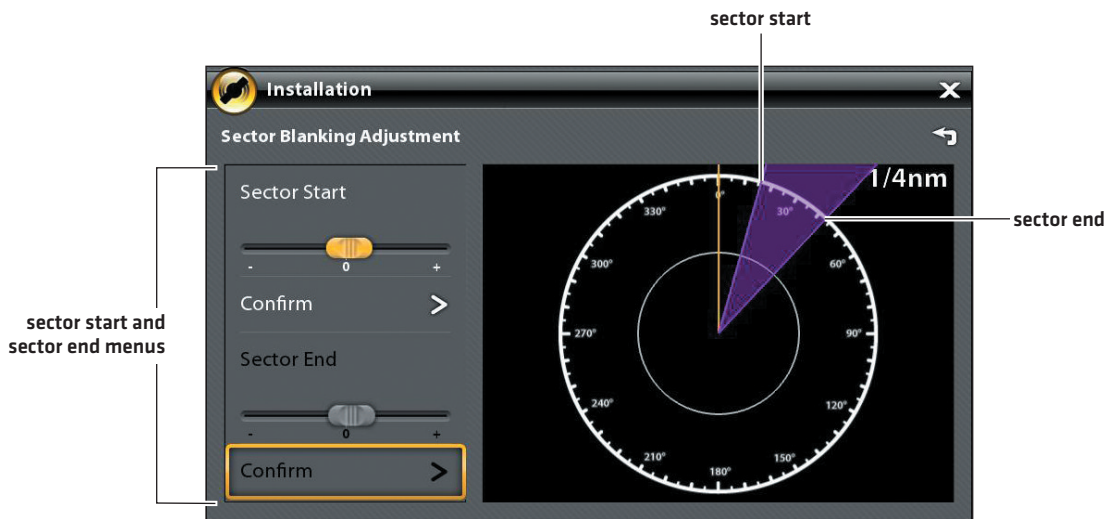
The technician can tune the radar automatically [Auto Tune] or enter specific settings manually [Manual Tune]. Tuning is used to optimize the radar system settings. For best results, run the tuning while there are targets within range, so it will be easier to review the data and make adjustments.



**WARNING!** The radar should only be tuned under very limited circumstances. Contact Customer Service at **1-800-633-1468** before tuning the radar.

1. Select Tune from the Installation menu.
2. Select Auto Tune or Manual Tune.
  - Auto Tune:** When you select Auto Tune, the control head stops radar transmission and starts automatic radar tuning.
  - Manual Tune:** Select Coarse Adjustment or Fine Adjustment. Press and hold the slider, or turn the Rotary dial, to adjust the settings.
3. **Close:** Tap the Back icon, or press the EXIT key.

## Setting the Sector Blanking Range



### Set the Sector Blanking Range

Sector Blanking sets an area where the radar will not scan. This setting is useful for preventing reflections or false echoes from displaying on the Radar View; however, any targets within this range are not displayed on the screen.



**WARNING!** Targets in the Sector Blanking Range are not displayed on the Radar View.

1. Select Sector Blanking from the Installation menu.
2. Select Sector Start. Press and hold the slider, or turn the Rotary dial, to set the start of the sector range.
3. Select Confirm. Tap the menu, or press the ENTER key.
4. Select Sector End. Press and hold the slider, or turn the Rotary dial, to set the end of the sector range.
5. Select Confirm. Tap the menu, or press the ENTER key.
6. Tap the Back icon, or press the EXIT key.

### Adjust the Heading Line

Use the Heading Line setting to synchronize the on-screen heading with the actual vessel heading so that north is displayed correctly on the view.

1. Select Heading Adjustment from the Installation menu.
2. Press and hold the slider, or turn the Rotary dial, to adjust the heading line.
3. Tap the Back icon, or press the EXIT key.



**WARNING!** Humminbird is not responsible for the loss of data files [waypoints, routes, tracks, groups, snapshots, recordings, etc.] that may occur due to direct or indirect damage to the unit's hardware or software. It is important to back up your control head's data files periodically. Data files should also be saved to your PC before restoring the unit's defaults or updating the software. See your Humminbird online account at **humminbird.com** for details.

## Export Radar Installation Settings

1. Install a formatted SD card into the SD card slot.
2. Press the HOME key.
3. Select the Files tool.
4. Under Export, select Radar Installation.
5. Select a save location.

## Import Radar Installation Settings

1. Install a formatted SD card into the SD card slot.
2. Press the HOME key.
3. Select the Files tool.
4. Under Import, select Radar Installation.
5. Select the radar installation file.

# CONFIGURE THE CONTROL HEAD

Use the instructions in this section to review control head and network connections, select baud rates and NMEA 0183 Output sentences, and name the control heads and networks.

When the ONIX and ION control head equipment and accessories are installed, the Setup Guide provides the prompts to guide you through configuring the unit. When you attach new hardware to the control head after it has been configured, the unit will detect the new hardware and provide additional prompts to add the equipment to the system.

## System Info

### Review System Connections

Use the System Info dialog box to review control head information such as the software version and serial number. You can also review connection information for the equipment connected to the control head ports, and you can change the control head name.

1. Press the HOME key.
2. Select Settings.
3. Select Network.
4. Select System Info.



### Change the Control Head Name

When a control head is part of a network, you can change its name so it is easy to identify as a source on the network.

1. From the System Info dialog box [above], select Rename Unit. Use the on-screen keyboard to change the control head name.
2. Select Save.

## Sensor Port Connections (GPS, RS-232, NMEA 0183)

When equipment is connected to the control head, the equipment and its data will be detected automatically. You can also manually select data, set the data offset, baud rate, and NMEA output sentences from the Sensor Port submenus. The available menus are determined by the attached equipment.

1. Press the HOME key.
2. Select Settings.
3. Select Network.
4. Under Sensor Port, select a port menu.

**GPS Port:** If you've connected an external GPS or an external GPS/Heading Sensor to the control head, select the GPS Port. Use the GPS Port menu options to select the Sensor Type, Data Offset, and Pitch and Roll installation.

**RS-232 Port, NMEA 0183 [1] and [2]** allow you to change the data for Sensor Type, Data Offset, Baud Rate, and NMEA Output.

<b>Sensor Type</b>	Auto-Select is turned on as the default setting, and the available data from the attached sensor will be auto-selected with a check mark.  To change the selected data, turn off Auto-Select, and manually change the data by adding or removing a check mark. [check mark = selected]
<b>Data Offset</b>	To adjust the zero point of the attached sensor, select Data Offsets. Depending on the attached sensor, you can adjust the Depth Offset, Temperature Offset, Heading Adjustment, and STW [Speed Through Water] Calibration from this menu.  For example, select Depth Offset to adjust the digital depth readout to indicate the depth from the waterline or the boat's keel for the selected sensor.
<b>Baud Rate</b>	Select a baud rate for the selected port. [Auto, 4800, 9600, 38400; Default = Auto]
<b>NMEA Output</b>	Select NMEA Output sentences for the selected port. See the NMEA 0183 table on the following pages.



**NOTE:** To set up a NMEA 2000 network, see **Set up a NMEA 2000 Network**.

Message	Description	Input	Output
AAM	Waypoint Arrival Alarm		▪
APB	Heading/Track Controller [Autopilot] Sentence "B"		▪
BOD	Bearing-Origin to Destination		▪
BWC	Bearing & Distance to Waypoint - Great Circle		▪
BWR	Bearing & Distance to Waypoint - Rhumb Line		▪
DBT	Depth Below Transducer	▪	▪
DPT	Depth	▪	▪
GGA	Global Positioning System Fix Data	▪	▪
GLL	Geographical Position - Latitude/Longitude	▪	▪
GNS	GNSS Fix Data	▪	▪
GSA	GNSS DOP and Active Satellites	▪	▪
GSV	GNSS Satellites In View	▪	▪
HDG	Heading, Deviation & Variation	▪	▪
HDM	Heading, Magnetic	▪	▪
HDT	Heading, True	▪	
MTW	Water Temperature	▪	▪
MWD	Wind Direction & Speed	▪	
MWV	Wind Speed & Angle	▪	
RMB	Recommended Minimum Navigation Information		▪
RMC	Recommended Minimum Specification GNSS Data	▪	▪
ROT	Rate of Turn	▪	▪
VBW	Dual Ground/Water Speed	▪	
VDM	AIS VHD Data Link [Other Vessels]	▪	
VDO	AIS VHD Data Link [Own Vessel]	▪	
VHW	Water Speed and Heading	▪	▪
VTG	Track Made Good & Ground Speed		▪
XDR	Transducer Measurements	▪	
XTE	Cross-Track Error, Measured		▪
ZDA	Time & Date	▪	▪

## Set up Autopilot (ION only)

If you are using a separate-purchase Humminbird autopilot [SC 110] with the ION control head, it is important to review the following:

- Read the autopilot manual completely so you understand the operation requirements before you use the equipment.
- There are many safety precautions that must be considered before you use the equipment. See the autopilot manual for more information.
- When you initiate navigation from the control head, there are certain controls that are NOT available on the autopilot. See the autopilot manual for more information.



**WARNING!** The autopilot system should be installed and configured by a certified Marine Electronics Technician [CMET] or an authorized Marine Electronics Installer [MEI]. See [NMEA.org](http://NMEA.org) for details. Incorrect installation may affect the system's performance, which affects the safety of the vessel and its passengers. If you have questions about the installation, please contact Humminbird Customer Service.

## Set up Autopilot

Use the following instructions to set up Autopilot on the ION control head.

1. Select the control head that has the autopilot connected to it.
2. Press the HOME key.
3. Select Settings.
4. Select Network.
5. Under Sensor Port, select the port that is connected to the autopilot [RS-232, NMEA 0183 [1], or NMEA 0183 [2]].
6. Select NMEA Output.
7. Under AutoPilot, select APB. Tap the check box, or press the ENTER key, to add a check mark to it.
8. To enable all modes of the SC 110 with the ION control head, select the NMEA Output sentences as shown in the following table.

Multisensor	RMC or VTG
Standby	n/a
Auto	n/a
Auto-Track	GGA or GLL or RMC
Nav	APA or APB or BOD + RMB or BOD + XTE or BOD + XTR
Wind	MWV or VWR



**NOTE:** See the SC 110 manual and the SCP 110 manual for details. To download the manuals, visit our Web site at [humminbird.com](http://humminbird.com).

9. Go to the Autopilot section of this manual to enable autopilot navigation with the control head.

# SET UP A NMEA 2000 NETWORK

---

Use the instructions in this section if a NMEA 2000 network is connected to the control head.

When equipment is connected to the control head, the equipment and its data will be detected automatically. You can also manually select equipment and set the data offset. The available menus are determined by the attached equipment.



**NOTE:** Humminbird recommends that the NMEA 2000 network be installed by a certified NMEA 2000 technician. See [NMEA.org](http://NMEA.org) for details.

## Preparation

The NMEA 2000 network connects to the NMEA 2000 port on one control head. If you have a multi-control head network, select the control head that is connected to the NMEA 2000 network backbone to proceed with the following instructions.

## Open the NMEA 2000 Sensor Port Menu

1. Press the HOME key.
2. Select Settings.
3. Select Network.
4. Under Sensor Port, select NMEA 2000.

## Turn on the NMEA 2000 Network

1. From the NMEA 2000 Sensor port menu, select NMEA 2000 Network.
2. Tap the on/off button, or press the ENTER key, to turn it on.

## Select NMEA 2000 Devices Manually (optional)

When equipment is connected to the control head, the equipment and its data will be detected automatically. Use the instructions in this section to manually select devices to use on the NMEA 2000 network. See the illustrations on the following pages.

1. From the NMEA 2000 Sensor port menu, select NMEA 2000 Devices.
2. Select Auto-Select. Tap the on/off button, or press the ENTER key, to turn it off.
3. Select devices to add to the NMEA 2000 network. [check mark = included, blank = not included]

## NMEA 2000 Network Devices Selected Manually

Home | **NMEA 2000 Devices** | [Back] | [Home] | [Close] | [Signal] | [Antenna] | [Compass]

Sonar | Select the NMEA 2000 sources to use on the Humminbird Network

Chart | **Auto-Select** Turn off Auto-Select

Navigation | WSO100 selected device

Radar | GH2183 devices detected but not selected

General | DST100 devices detected but not selected

My Vessel | TMP100 selected device

**Network** | TLM100 selected device

Simulation

Restore Defaults

## NMEA 2000 Network Devices Selected Automatically

Home | **NMEA 2000 Devices** | [Back] | [Home] | [Close] | [Signal] | [Antenna] | [Compass]

Sonar | Select the NMEA 2000 sources to use on the Humminbird Network

Chart | **Auto-Select** Turn on Auto-Select

Navigation | WSO100 devices detected and selected on the NMEA 2000 network

Radar | GH2183 devices detected and selected on the NMEA 2000 network

General | DST100 devices detected and selected on the NMEA 2000 network

My Vessel | TMP100 devices detected and selected on the NMEA 2000 network

**Network** | TLM100 devices detected and selected on the NMEA 2000 network

Simulation

Restore Defaults

Set NMEA 2000 Data Offsets

- 1. From the NMEA 2000 Sensor port menu, select Data Offsets.
- 2. Select a device.
- 3. Tap the on/off slider, or press the ENTER key, to turn it off.
- 4. Press and hold the slider, or turn the Rotary dial, to set the offset amount.

Settings

Sonar

Chart

Navigation

Radar

General

My Vessel

Network

Simulation

Restore Defaults

NMEA 2000 Data Offset

← | 🏠 | ✕

📶 | 📶 | 🔄

Assign data offsets for the individual NMEA 2000 sensors

WS0100

Temperature Offset

0.0°C

OFF ON

-10 | 0 | 10

GH2183

Heading Adjustment

0.0°

OFF ON

-30 | 0 | 30

Fuel Flow Calibration

5.0%

OFF ON

-20 | 0 | 20

DST100

Temperature Offset

0.0°C

OFF ON

-10 | 0 | 10

Turn off the slider to manually adjust the data offset.

## NMEA 2000 Messages (PGN)

The following NMEA 2000 input/output messages are available when NMEA 2000 is turned on and the related NMEA 2000 equipment is detected and selected as a source.

Message (PGN)	Description	Input	Output
059392	ISO Acknowledgement	•	•
059904	ISO Request	•	•
060928	ISO Address Claim	•	•
126208	NMEA - Command/Request/Acknowledge Function	•	•
126464	Receive/Transmit PGN List Group Function	•	•
126992	System Time	•	
126996	Product Information	•	•
127245	Rudder	•	
127250	Vessel Heading	•	
127251	Rate of Turn	•	
127488	Engine Parameters, Rapid Update	•	
127489	Engine Parameters - Dynamic	•	
127497	Trip Parameters, Engine	•	
127505	Fluid Level	•	
128267	Water Depth	•	
129026	COG & SOG, Rapid Update	•	
129029	GNSS Position Data	•	
129033	Time & Date	•	
129283	Cross Track Error	•	
129284	Navigation Data	•	
129285	Navigation - Route/WP Information	•	
129539	GNSS DOPs	•	
129540	GNSS Sats in View	•	
130052	Loran C TD Data	•	
130306	Wind Data	•	
130310	Environmental Parameters	•	
130311	Environmental Parameters	•	
130312	Temperature	•	
130313	Humidity	•	
130314	Actual Pressure	•	
130576	Small Craft Status	•	

## NMEA 2000 AIS Messages (PGN)

The following NMEA 2000 input/output messages are available when NMEA 2000 is turned on and an AIS is detected and selected as a source on the NMEA 2000 network.

Message (PGN)	Description	Input	Output
129038	Class A Position Report	•	
129039	Class B Position Report	•	
129809	AIS Class B Static Data, Part A	•	
129810	AIS Class B Static Data, Part B	•	

## Set up NMEA 2000 Engine Sources

When a NMEA 2000 Engine is connected to the NMEA 2000 network, it is detected by the control head. The control head will provide prompts to set up engines in the system. The control head assigns a number to each engine. The sources are numbered lowest to highest, where 0 [zero] is the lowest and first source identified. You can use the sources identified by the control head, or you can manually assign an engine to each source number.

For example, Engine 1 reports data from the engine identified as the number 0 Instance in installation [typically the engine located on the port side of the boat towards the bow], and Engine 2 is the engine identified as the number 1 instance in installation [typically the engine located on the starboard side of the boat towards the keel].



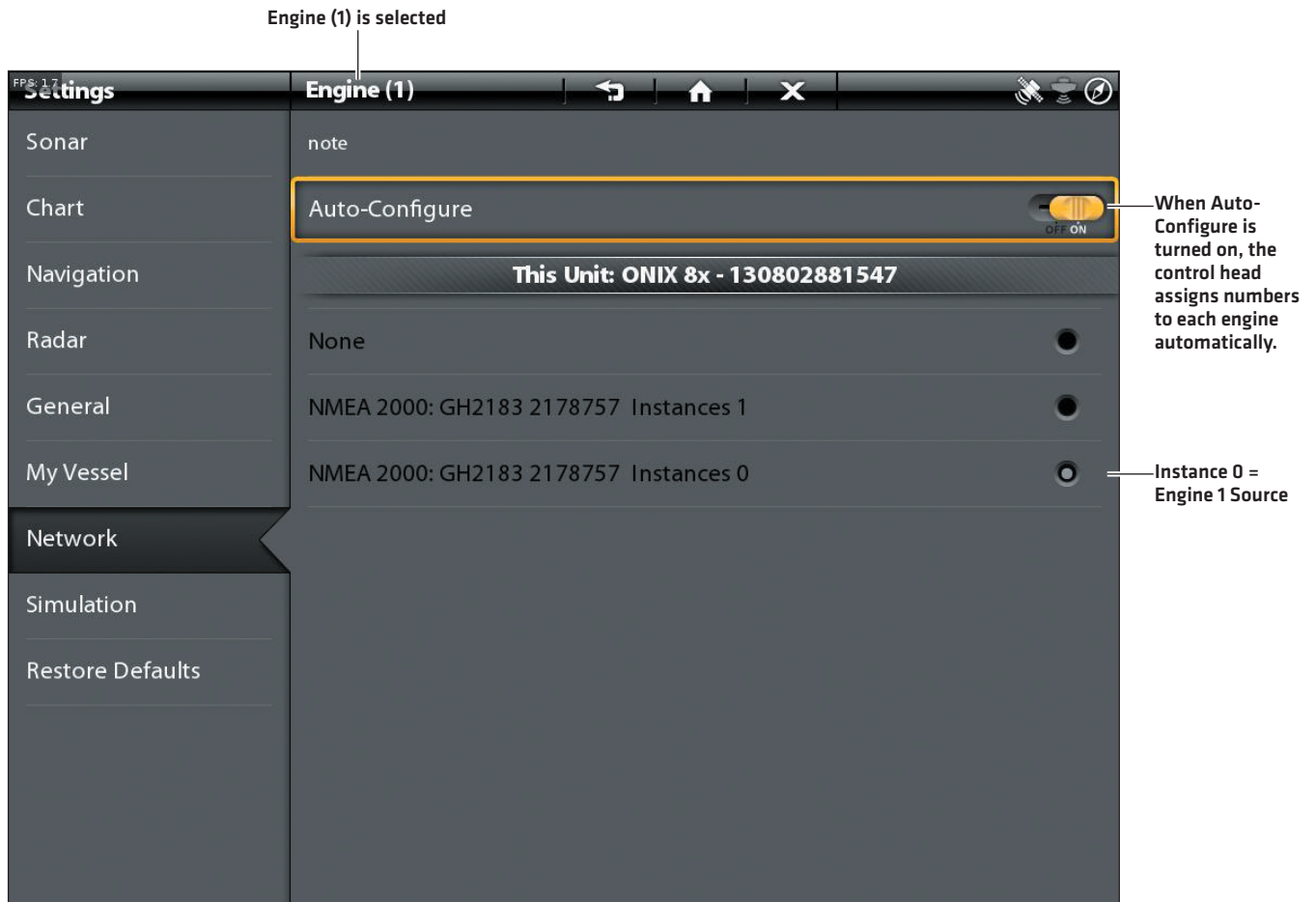
**NOTE:** See **Views: Set up an Instrument View** to set up the instrument views for your engine data.

## Set up the Number of Engines

The number of engines and tanks are entered using the Setup Guide during initial installation. Use the instructions in this section to change the number of engines and tanks displayed on the control head.

1. Press the HOME key.
2. Select Settings.
3. Select My Vessel.
4. Select Engines/Tanks.
5. Select the total number of engines and fuel tanks on your boat.

## Engine 1 Source Auto-Configured



### Change the Engine Source Assignments

The instructions in this section are optional and allow you to change which engine is assigned as the Engine 1, Engine 2, or Engine 3 source in the control head.

1. Press the HOME key.
2. Select Settings.
3. Select Network.
4. Select Data Sources.
5. Under Engine Data, select Engine 1, Engine 2, or Engine 3.
6. Turn off Auto-Configure.
7. Select an Engine from the list.

## Set up Fuel Tanks

The Setup Guide provides prompts to set up the fuel tanks in the system, and it assigns a source number to each fuel tank. If a NMEA 2000 fuel tank sensor and a fuel flow rate sensor are installed, the control head can display fuel levels automatically. If only a fuel flow rate sensor is installed, you need to set up the fuel tanks manually to manage fuel levels.

### Set up the Number of Tanks

The number of engines and tanks are entered using the Setup Guide during initial installation. Use the instructions in this section to change the number of engines and tanks displayed on the control head.

1. Press the HOME key.
2. Select Settings.
3. Select My Vessel.
4. Select Engines/Tanks.
5. Select the total number of engines and fuel tanks on your boat.

If you do not have a NMEA 2000 fuel tank sensor, proceed to ***Set the Fuel Tank Capacity***.

### Set the Fuel Tank Capacity

If there is a fuel flow rate sensor installed, but not a NMEA 2000 fuel tank sensor, use the instructions in this section to set up fuel tank data manually. You can also use these instructions to confirm Automatic Fuel Management mode if you have a NMEA 2000 fuel tank sensor and a fuel flow rate sensor installed.

1. Set up the number of fuel tanks on the boat. See ***Set up the Number of Tanks***.
2. Open the Fuel tool.
3. Select Settings.
4. Select Manual.



**NOTE:** If NMEA 2000 fuel tank sensor and a fuel flow rate sensor are installed, select Auto to automatically detect the tank capacity.

5. Select Fuel Capacity.
6. Use the on-screen keyboard to enter the total fuel capacity of the tank.

If there is more than one tank on the boat, indicate the total amount of fuel from all tanks.

7. Select Save.

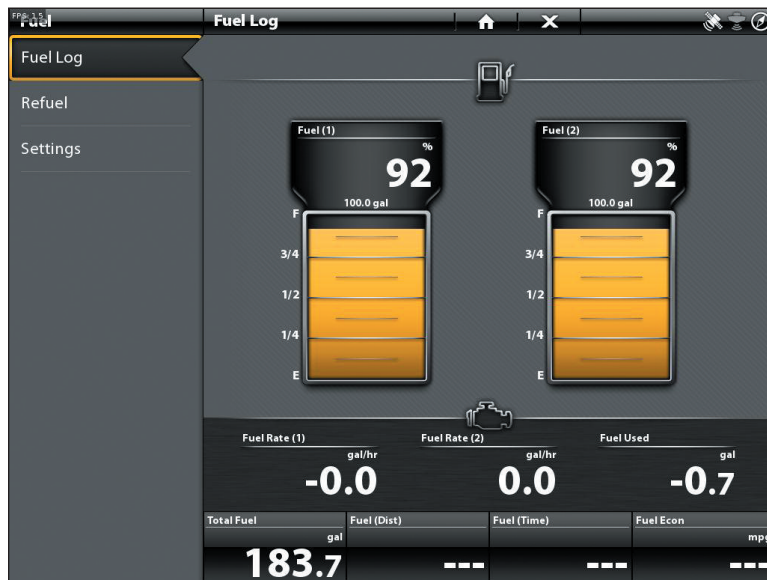
## Setting up Fuel Tanks Manually



## Open the Fuel Tool

1. Press the HOME key.
2. Select the Fuel tool.

## Displaying the Fuel Tool



## Refill the Tank(s)

1. Open the Fuel tool, and select Refuel.
2. To fill the tank to the top, select Fill Up.

To add an amount to the tank, select Add Fuel. Use the on-screen keyboard to enter the amount and save it.

## Change the Fuel Tank Source Assignments

The instructions in this section are optional and allow you to change which fuel tank is assigned as the Tank 1, Tank 2, or Tank 3 source in the control head.

1. Press the HOME key.
2. Select Settings.
3. Select Network.
4. Select Data Sources.
5. Under Fuel Data, select Tank 1, Tank 2, or Tank 3.
6. Turn off Auto-Configure.
7. Select a fuel tank from the list.

# SET UP YOUR HUMMINBIRD NETWORK

When the Humminbird network is fully installed, configure the network so the control heads and equipment are synchronized across the network. Depending on your network configuration, your options may include sources from remote control head[s], RS-232, NMEA 0183, Ethernet, and NMEA 2000.

Use the instructions in this section to complete the following network setup requirements:

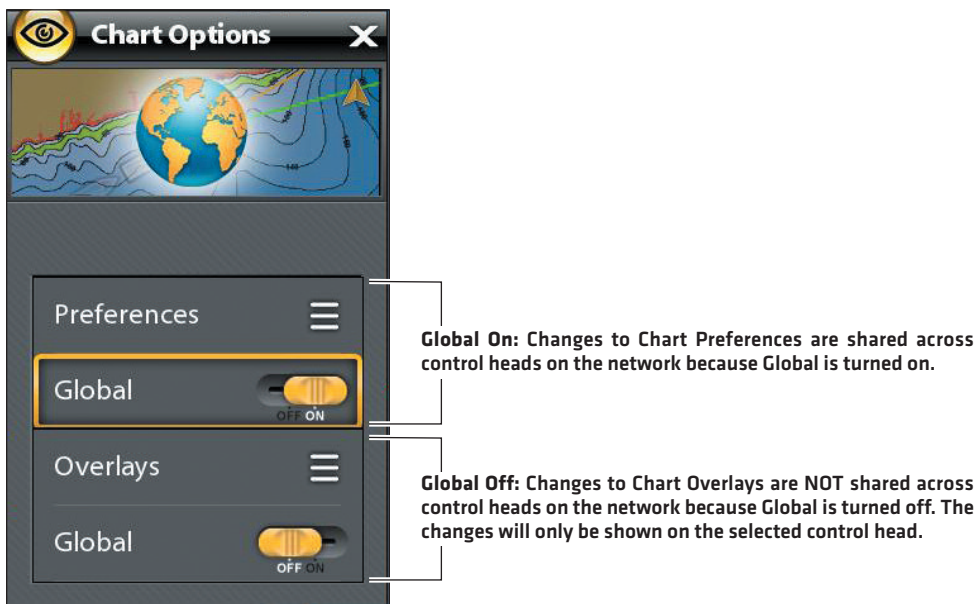
1. Configure a new network.
2. Select transducers from the network.
3. Change GPS sources.
4. Select data sources.
5. Set vessel display settings.

## Understand Global

When you configure a new network, the control heads are synchronized. Settings such as alarms, map sources, favorite views, preferences, overlays, sonar sources, and GPS sources are shared across control heads.

Many menu settings include the Global on/off button. **When Global is turned on**, the selected menu setting on the control head is shared with the other control heads in the network.

**When Global is turned off**, the selected menu setting is only available on the selected control head.



## Understand Auto-Configure

When you configure the control head network, the control head automatically selects a source for each category. For example, if there are multiple heading sensors attached, the control head will choose one sensor to provide the heading. If you prefer a different sensor to provide the heading, you can manually select a different heading sensor.

The Auto-Configure on/off button is displayed in each source category. **When Auto-Configure is turned on**, the sources are selected automatically by the control head. **When Auto-Configure is turned off**, you can select sources based on your preferences.

## 1 | Configure a New Network

Use the instructions in this section if you have more than one Humminbird control head connected to the network. Configuring the network synchronizes the control head settings.

If there is only one control head on the network, skip this section. Proceed to section 2: *Select Sonar Sources*.

### Preparation

1. Confirm all control heads and network equipment are powered on.
2. Designate one control head as the main control head. Ideally, you've used the main control head, and it has been set up with your favorite view settings, menu preferences, and more. The other control heads in the network will synchronize to the main control head.

If this is a first-time configuration for all control heads, no additional actions are required. Proceed to **Configure the Network**.

3. **Global:** If there are any settings you'd like to keep on a control head, and not share globally, make sure the Global menu on that setting is turned off.
4. **Navigation data:** navigation data will be synchronized. To export navigation data from a control head and save it, export the data to an SD card. See **Manage your Navigation Data**.
5. **Export Menu Settings:** When control heads are synchronized to a main unit, their menu settings are changed to match the main unit. To save menu settings from a selected remote control head, export the menu settings to an SD card. See **Manage your Control Head: Import/Export Files**.

### Configure the Network

1. On the main control head, press the HOME key.
2. Select Settings.
3. Select Network.
4. Select Configure New Network.
5. Select Sync Network.

## 2 | Select Sonar Sources

When a transducer is first connected to the control head or network (through black box sonar or additional Humminbird control heads), it will be detected by all control heads in the network. The ONIX control head selects the transducer connected to it as the primary sonar source. The ION control head requires an installed black box sonar to enable sonar capabilities. The ONIX control head is also compatible with black box sonar to expand its sonar capabilities. See [humminbird.com](http://humminbird.com) for transducer configuration options.

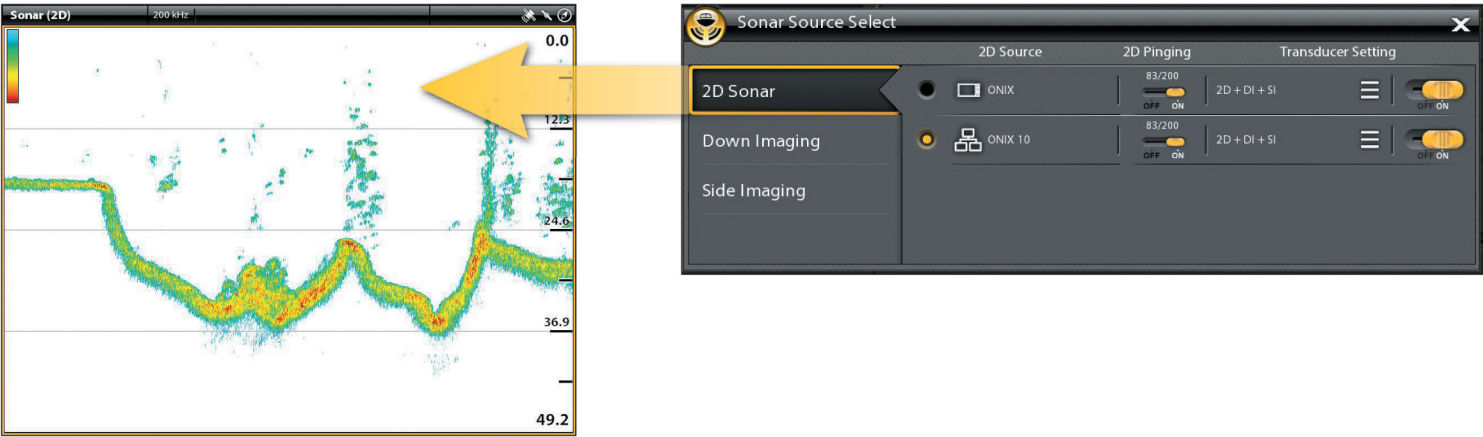
### Open the Sonar Source Menu

1. Press the HOME key.
2. Select Settings.
3. Select Sonar.
4. Select Sonar Source.

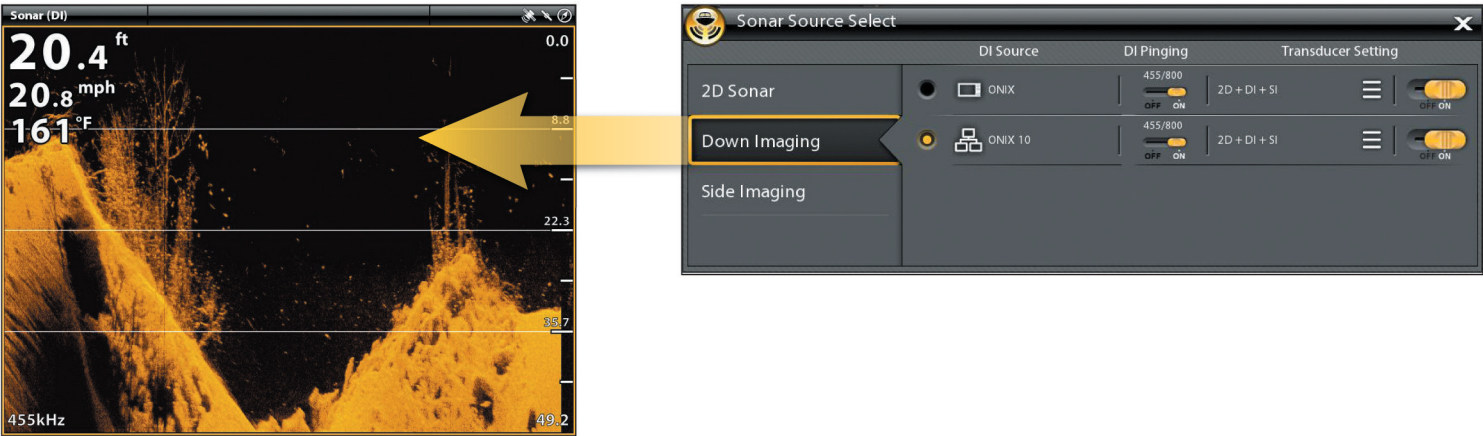
Sonar Source Overview

When the network is configured, you can select any transducer from the network to provide the sonar data on the control head. The sonar sources can be shared between control heads or you can use individual sonar sources on each control head.

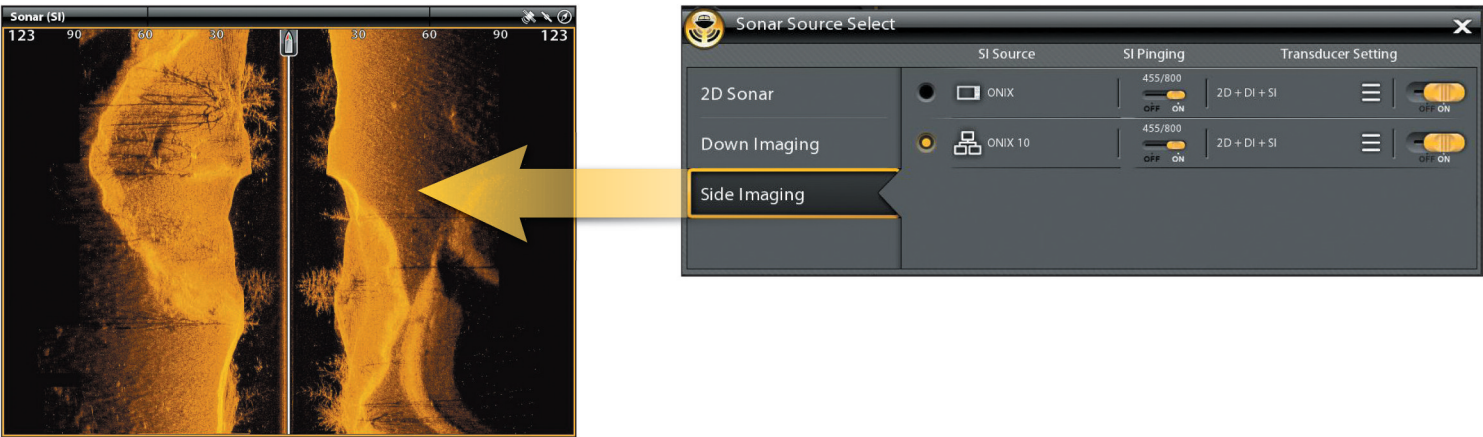
The transducer you select on the 2D Sonar tab will provide the data for the 2D Sonar Views and related digital readouts.



The transducer you select on the Down Imaging tab will provide the data for the Down Imaging Views and related digital readouts.




The transducer you select on the Side Imaging tab will provide the data for the Side Imaging Views and related digital readouts.

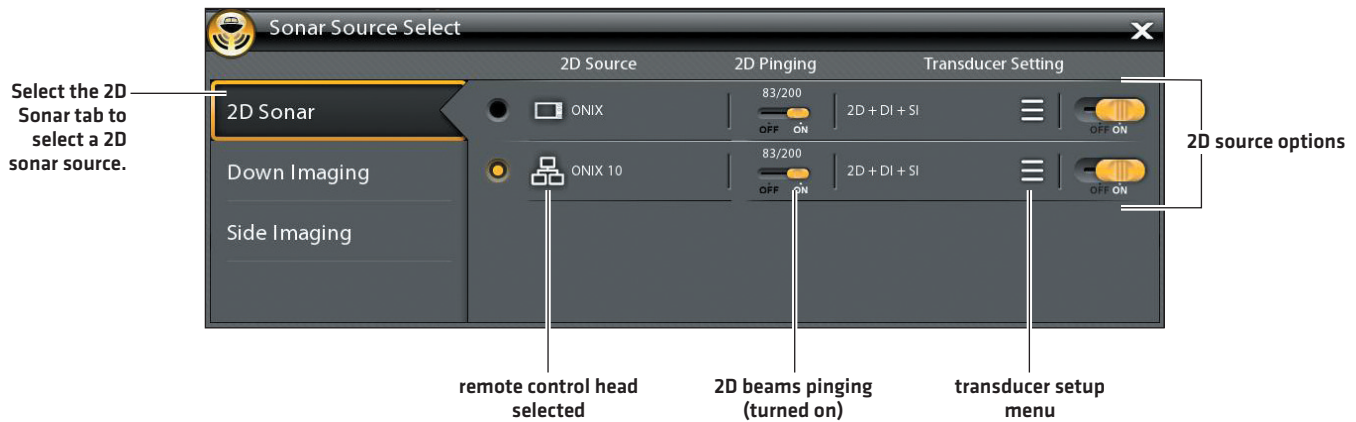


## Select Sonar Sources

Use the instructions in this section to assign sonar sources to each control head. The sonar sources can be shared between control heads or you can use different sonar sources on each control head.

 **NOTE:** The selected transducer must be compatible with the control head to display views. For example, to display Side Imaging data, the control head model must have Side Imaging capabilities.

1. From the Sonar Source Menu, select the first tab. In the following illustration, the first tab is 2D.



2. Select the transducer connection location. The connection locations are displayed as follows:



**Selected Control Head [Local]:** the control head you are actively using





**Remote Control Head:** additional control heads connected to the network



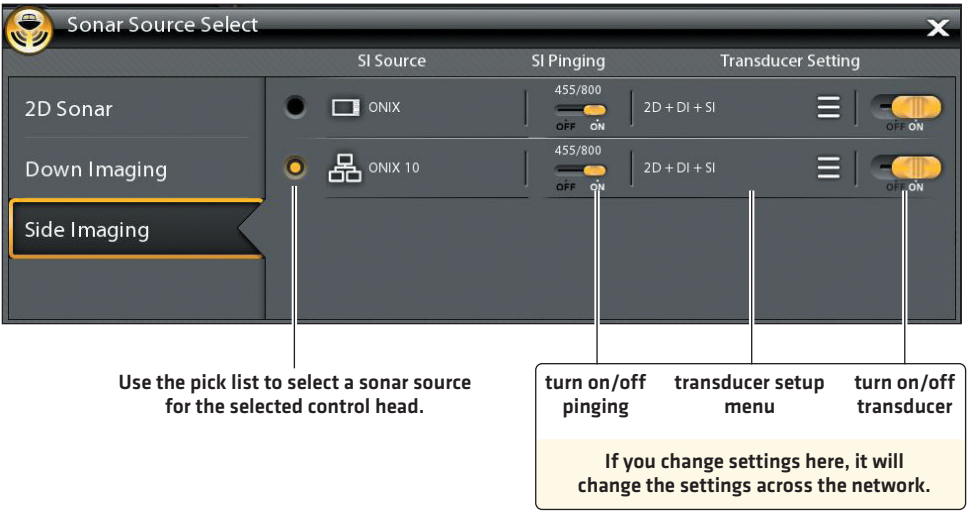
**Black Box Sonar**

3. Repeat steps 1 and 2 for each tab.

 **NOTE:** The list is determined by the connected equipment on the network and the transducer type. DualBeam PLUS sonar sources will only be displayed on the 2D tab, Down Imaging sources will only be displayed on the Down Imaging tab, etc.

 **NOTE:** If you have installed an accessory transducer, and it is not displayed in the transducer list, see **Installation Information: Set up or Change Transducer Settings**.

When you turn on/off pinging or change the transducer settings, all control heads sharing the transducer are affected.



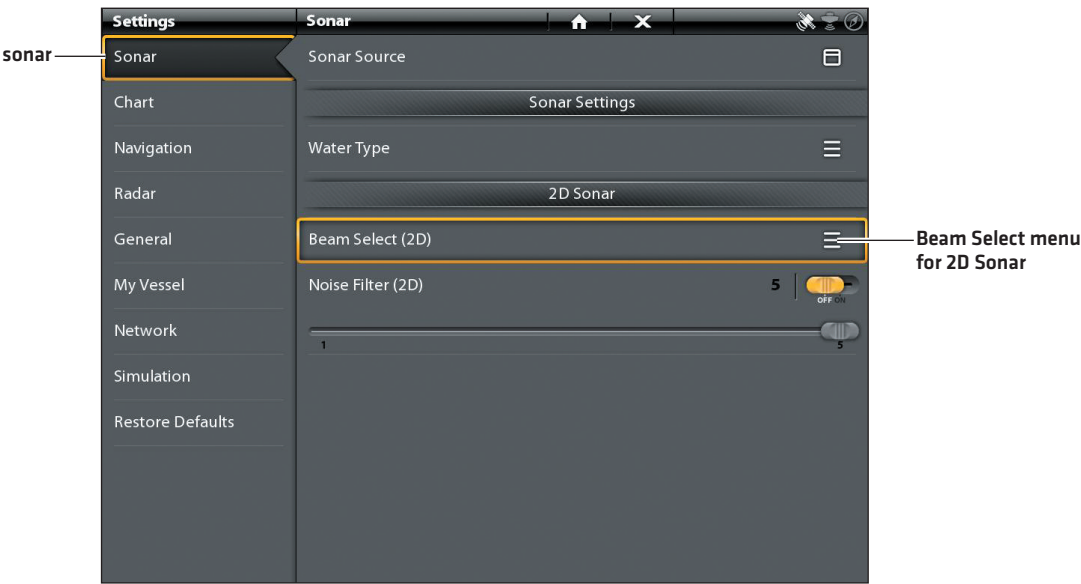
Select Beams

The instructions in this section are only applicable if the selected sonar source includes more than one beam.

The beams selected in this menu affect all units that are sharing the sonar source. For example, if you select the blended 83/200 kHz beams for one control head, and you select the single 83 kHz beam on another control head, the control head with the single 83 kHz selection will receive blended information. To access both beams, but view individual frequencies on individual control heads, see *Select Frequencies*.

- 1. Press the HOME key.
- 2. Select Settings.
- 3. Select Sonar.
- 4. Under the sonar source type [2D, Down Imaging, Side Imaging, etc.], select the frequency menu.
- 5. Select the beam[s] you want to use.

Selecting 2D Sonar Beams



2D Beam Select Options	
Auto	<p>Auto is the default selection. When Auto is selected, all sonar source beams are available for display in the 2D Sonar View. To display individual frequencies in the 2D Sonar View, see <b>Select Frequencies</b>.</p> <p>When Auto is selected, the transducer will only ping when the 2D Sonar View is being used, which may cause interruptions in the sonar history if the view is closed and then reopened. To display sonar history without interruption, select the blended 83/200 kHz beams [or 50/200 kHz].</p>
50 kHz or 83 kHz	Select for deep water [more than 800 feet]. 83 kHz or 50 kHz can be used for deep returns at high speed. If 50 kHz or 83 kHz is selected, the 200 kHz beam is not available.
200 kHz	Select 200 kHz for faster pinging and shallower water [less than 800 feet]. If 200 kHz is selected, the 50 kHz beam or 83 kHz beam is not available.
83/200 kHz or 50/200 kHz	Select for a blended view of the beams.

Down Imaging Beam Select Options	
455 kHz	455 kHz is the default selection. Select 455 kHz for greater bottom coverage in deep water.
800 kHz	Select 800 kHz for faster pinging in shallow water.

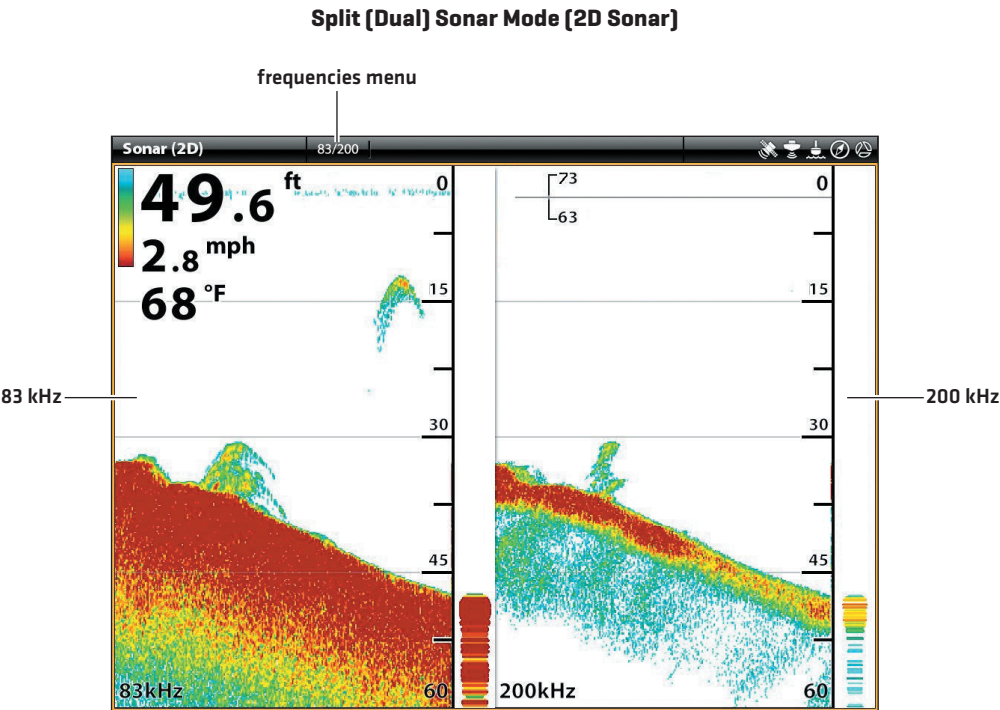
Side Imaging Beam Select Options	
455 kHz	455 kHz is the default selection. Select 455 kHz for greater bottom coverage in deep water.
800 kHz	Select 800 kHz for faster pinging in shallow water.

Select Frequencies

If you have enabled the full functionality of the transducer, and all beams are enabled [or set to Auto] in Beam Select, you can display individual frequencies in the 2D Sonar View. See *Adjust 2D Sonar Display Settings* for more information.



**NOTE:** If the control head is using a sonar source with only one beam frequency, the frequencies menu will not offer additional options.



### 3 | Select GPS Sources [optional]

The ONIX control head defaults to the internal GPS receiver as the primary source [GPS [1]]. If you connect an external GPS receiver to the control head, it will be assigned as the secondary source GPS [2].

If you connect an external GPS receiver to the ION control head, it will be assigned as the primary source GPS [1].

**GPS [1]** provides position data, Speed over Ground [SOG], Course over Ground [COG], waypoints, routes, tracks, and navigation calculations to the control head.

**GPS [2]** provides position data that is displayed in the GPS [2] data box.

You can also manually change which GPS receiver is the selected source for GPS [1] or GPS [2]. For example, if you've connected an external GPS receiver to the ONIX control head, you can assign it to GPS [1], so the control head will use it as the primary source [instead of the internal GPS receiver]. If the control head is part of an Ethernet or NMEA 2000 network, you can also select the GPS receivers from the network.

#### Open the GPS Tool

1. Press the HOME key.
2. Select the GPS tool.

#### Select GPS Sources Automatically

1. Under GPS Source, select GPS [1] or GPS [2].
2. Select Auto-Configure. Tap the on/off button, or press the ENTER key, to turn it on.

#### Select GPS Sources Manually

Use the instructions in this section to manually select a GPS source.

1. Under GPS Source, select GPS [1] or GPS [2].
2. Select Auto-Configure. Tap the on/off button, or press the ENTER key, to turn it off.
3. Select a GPS receiver from the list.

#### Share GPS Sources with the Network

1. Under GPS Source, select Global Source.
2. Tap the on/off button, or press the ENTER key, to turn it on.



**NOTE:** See **Set up your Humminbird Network** for details about Global On/Off.

## 4 | Select Data Sources [optional]

When the network has been configured, you can choose sources from the entire network. Depending on your network configuration, your options may include sources from remote control head[s], RS-232, NMEA 0183, Ethernet, and NMEA 2000. Sources are shared across the network. In some situations, sources can be individualized for each control head. For example, Control Head A can use one transducer and Control Head B can use a different transducer.

**Auto-Configure:** The Auto-Configure on/off button is displayed in each source category. When Auto-Configure is turned on, the sources are selected automatically by the control head. When Auto-Configure is turned off, you can select sources based on your preferences.

For example, if there are multiple heading sensors attached, the control head network will choose one sensor to provide the heading. If you prefer a different sensor to provide the heading, you can manually assign a different heading sensor as the selected source.

### Select Sources Automatically (default)

Auto-Configure is turned on by default, so the instructions in this section are only necessary if you've manually changed the source selection and want to return to a source being chosen automatically.

1. Press the HOME key.
2. Select Settings.
3. Select Network.
4. Select Data Sources.
5. Select a Data Category, and select the data type under that category.
6. Select Auto-Configure. Tap the on/off button, or press the ENTER key, to turn it on.

### Select Sources Manually (optional)

Use the instructions in this section to manually select a source.

1. Press the HOME key.
2. Select Settings.
3. Select Network.
4. Select Data Sources.
5. Select a Data Category, and select the data type under that category.
6. Select Auto-Configure. Tap the on/off button, or press the ENTER key, to turn it off.
7. Select a source from the list.

## CHANGE THE NETWORK NAME

The Network Info menu allows you to name each network so it is easy to identify in the system. You can also review network information from the dialog box.

1. Press the HOME key.
2. Select Settings.
3. Select Network.
4. Select Network Info.
5. Select Rename Network. Use the on-screen keyboard to change the control head name.
6. Select Save.

## Manually Selecting a Source for Temp (1)

Temp (1) is selected

**Settings**

**Temp (1)**

Temp (1) data is used for Temp Overlay data, Temperature readings in Sonar applications, Waypoint data, and Track data.

Auto-Configure OFF ON

**This Unit: ONIX 8x SI - 130802881547**

None

NMEA 2000: DST100 ID: 95851

NMEA 2000: WSO100 1201864

NMEA 2000: TMP100 1480159

**Remote Unit: ONIX 10x - 130724220774**

information about the selected source

When Auto-Configure is turned off, you can manually select a source.

selected source assigned to Temp (1)

The sources you select will provide the data for the related digital readouts and more, depending on your selection. In the illustration above, see Information about the Selected Source.



The Temp 1 digital readout data is provided by the Temp (1) source.

The Temp 2 digital readout data is provided by the Temp (2) source.

# MANAGE YOUR CONTROL HEAD

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Many of the control head settings can be accessed from the Settings tool [General Menu] or from the Power X-Press Menu in the status bar.

## Open the Settings Tool

1. Press the HOME key.
2. Select Settings.
3. Select General.

## Open the Power X-Press Menu

Many of the control head settings can be accessed quickly from the Power X-Press Menu. You can also turn off Radar transmission and Wi-Fi, or change the transducer source, from this menu.

1. Tap the top, right corner of the status bar.

**OR**

Press the POWER key.

## Adjust Lighting

The lighting menus can be accessed from the Settings tool [General Menu] or the Power X-Press Menu. The following instructions use the Power X-Press Menu.

### Adjust the Backlight

1. Open the Power X-Press Menu.
2. Select Backlight.
3. Press and hold the slider, or turn the Rotary dial, to adjust the setting.

### Turn on/off Night Mode

1. Open the Power X-Press Menu.
2. Select Night Mode.
3. Tap the on/off button, or press the ENTER key.

## Change Touch Screen and Key Sounds

### Turn on/off Touch Screen

1. Press the POWER key twice.

**OR**

1. Open the Power X-Press Menu.
2. Select Touch Screen.
3. Tap the on/off button, or press the ENTER key.

## Turn on/off Key Sounds

1. Press the HOME key.
2. Select Settings.
3. Select General.
4. Select Key Sounds.
5. Tap the on/off button, or press the ENTER key.

## Import/Export Files

It is important to back up your data files periodically. Data files should also be saved to your PC before restoring the unit's defaults or updating software.



**WARNING!** Humminbird is not responsible for the loss of data files (waypoints, routes, tracks, groups, snapshots, recordings, etc.) that may occur due to direct or indirect damage to the unit's hardware or software. It is important to back up your control head's data files periodically. Data files should also be saved to your PC before restoring the unit's defaults or updating the software. See your Humminbird online account at [humminbird.com](http://humminbird.com) for details.

Use the following instructions to save your menu settings. To import or export navigation data, see *Manage your Navigation Data*. To export your Radar installation settings, see *Installation Information: Configure Radar*.

## Import Files

1. Install the SD card or USB stick with the files into the control head port.
2. Press the HOME key.
3. Select the Files tool.
4. Under Import, select Menu Settings.
5. Follow the on-screen prompts to select a file and import it.

## Export Files

1. Install the SD card or USB stick with the files into the control head port.
2. Press the HOME key.
3. Select the Files tool.
4. Under Export, select Menu Settings.
5. Follow the on-screen prompts.
6. **Select a Save Location:** Select the port where the SD card or USB stick is installed.

### Register your Control Head(s)

Set up an online account so that you will receive the latest Humminbird news, including accessory compatibility and software update information.

1. Go to our Web site at [humminbird.com](http://humminbird.com), and select My Account.
2. Follow the on-screen instructions to create a new account.
3. Select Register a Product.

### Update Software



**CAUTION!** Before the control head software is updated or restored to system defaults, export your menu settings, radar settings, and navigation data. See **Installation Information: Export Radar Installation Settings, Manage your Control Head: Import/Export Files, and Manage your Navigation Data.**

1. Log in to your account at [humminbird.com](http://humminbird.com).
2. Select the My Equipment tab. Select the file name of the latest control head software update [unit name [version #]].
  - Read the instructions in the dialog box and select Download.
  - Follow the on-screen instructions to save the software file to the SD card.
3. Install the SD card with the software file into your control head card slot. Press the POWER key to power on your control head.
4. The unit will recognize the new software and run through a series of prompts to confirm the software installation.

#### OR

Select the Files tool from the Home screen. Select Software Update and follow the on-screen prompts.

# STATEMENTS AND ACKNOWLEDGEMENTS

**ENVIRONMENTAL COMPLIANCE STATEMENT:** It is the intention of Johnson Outdoors Marine Electronics, Inc. to be a responsible corporate citizen, operating in compliance with known and applicable environmental regulations, and a good neighbor in the communities where we make or sell our products.

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E-mail Address  
Mailing Address  
Humminbird serial number  
[Your Humminbird unit must be registered at [humminbird.com/support/productregistration.aspx](http://humminbird.com/support/productregistration.aspx).]

### Shipping and Handling:

We can only accept requests that include a money order in the amount of \$9.99 to cover shipping and handling. Please allow 4-6 weeks for processing.

**Send the letter of request\* to the following address:**

Linux Software Request  
Humminbird  
678 Humminbird Lane  
Eufaula, AL 36027

**\*NOTE:** A copy of the Linux operating system is not required to upgrade your fishing system. The Humminbird application software and control head include a separate service warranty. Please see [humminbird.com](http://humminbird.com) and the separate warranty card included with your unit for details.

## Navionics



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## CONTACT HUMMINBIRD

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